### the mother of all TREASURE TABLES

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# the mother of all **TREASURE TABLES**

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### Introduction

### Welcome to the Mother of All Treasure Tables!

We have gone to the farthest corners of the known world to gather together wondrous treasures to tantalize the imagination and boggle the mind. ("How in the world am I going to get that in my saddlebag?") This is quite possibly going to become one of the most useful game master tools you have ever purchased. We congratulate you on your obvious great wisdom and excellent taste.

Picture this. You have just set up a great encounter you know your players will love. It will be a challenge for the heroes. Someone may even die, but the rewards will be worth it, right? Oh, yeah, the rewards; there should be some sort of treasure as unique and interesting as the rest of the incident. Well, here is a sack of gold, a few gems, maybe a masterwork sword. Hmmm, just more of the same stuff they got last time. Maybe a really big gem? Somehow, it just does not meet the same standard. If you are looking for something more than just a list of gold pieces and gems your characters can add to their ledger of money, then you have come to the right place! To make comparable treasures you could spend hours working on the details (we know, because we did), or you could turn to the Mother of All Treasure Tables! Finally you have treasures worthy of the great adventures you have created and all are just a die roll away.

#### Ways to Use This Book

This book could be used in several different ways. 1) You can use it to pre-plan the treasure so you know exactly what the characters are going to find before their swords even leave their scabbards; or, 2) you can use it to flesh out random encounters during play–the monster is dead, and now it is time for the treasure– "What did these things have anyway?"; and 3) you can use this book as an inspiration for adventure.

l) Pre-planning—This may be the best way to use this resource. It speeds the pre-game preparation by giving you a myriad of treasure possibilities at your fingertips. When you plan an encounter and some type of treasure is called for, you can then turn here to develop it. Anything from a pocketful of odds and ends to a cavern full of treasure is not only possible, but readily available and prepared in advance for your use.

2) On the Fly—This resource also works well to flesh out treasures 'on-the-fly' during a game. The monster is dead, the puzzle solved, and now it is time for the reward; roll a few dice and just read the descriptions. A little caution would be in order, though. Not every treasure will fit every circumstance, and some have unusual aspects which may not work in every situation. Skim through the selections before you start reading them to your players, to be sure you know exactly what you are giving away!

3) Inspiration—A third way to use the book would be for inspiration. Why does the tiny doll have a secret pocket sewn into her stomach? What happened to the owner of that bridal dress? How did that carriage end up here? If you already know what the heroes will be fighting, take a look at a treasure and ask yourself: If these creatures have accumulated this treasure, where did it come from? Read through some treasures, (especially ones with larger value,) and let them inspire you with ideas for adventures. Some of the treasures can lead to entire story lines. For instance, the adventurers are trying to sell a box with a special crest on it. Little do they know that Duke Lostandpresumedead owned that box and now the authorities believe the characters are responsible for his disappearance. Perhaps the heroes want to return a treasure they recovered. (Hey, it is possible - though maybe not likely. The paladin does not need it anyway, right?) The treasures you find here could inspire stories, points of history, or possible interests or motivations for NPCs who will interact with the heroes.

#### What This Book is Not

Now let us mention some of the things this book is not. Since we had limited space we had to narrow our options, therefore no magic items are included. (In fact, these treasures would be perfect for a low-magic world; they are full of things which do not need magic to make them interesting and useful.) It should be relatively easy to add magic items using the base treasures as a guide; there is further explanation on this below. Alternatively, you could take masterwork items in the treasure, add some magical bonus to them and use the descriptions we have provided. There are a goodly number of masterwork items included in the treasure and they would also make fine items for the players to enchant, if they were looking to make their own magic items.

Another thing this book will not do for you is tell you how much treasure to give. It is defined by the treasure tables in the DMG and there you will find guidance as to how much treasure to give based upon the challenge level of the encounter which your characters have experienced. It is probably one of the best ways to decide how much treasure you should give from this book. However, the actual amounts are always up to you.

This book will not tell you whether specific items of treasure are appropriate for a particular encounter or





for your individual campaign world. You have to make that decision, and as the GM you are free at any time to remove or revise any item. If a treasure includes something you think is not workable in your world, feel free to tweak it so it fits or to replace it with the equivalent value in coins. (We recommend replacing a troublesome item rather than just removing it, to keep the overall value of the treasure the same.) However, just because an item is unusual, do not automatically assume it could not be found in your campaign. Remember, jade statues from the Far East have been found even in the Scandinavian burial sites of the Vikings. Valuable items have a tendency to find their way across the world.

#### Making Changes

There may be specific circumstances where the treasure described may not seem to fit the encounter. In that case, the items could be replaced or the description could be changed to reflect the circumstances. For instance, if there were fine silk hangings in the treasure description and the treasure was in a goblin lair, the hangings could still be there but they could be described as very dirty and in need of cleaning. If you really want to get creative and you pick the treasures in advance, you could embellish the situation even more. 'Fine silk hangings have been gathered around what looks like the chief's seat and it is being used as a make-shift throne.' Weapons listed in the treasure could be used by the monsters who are fighting. "Hey, Thorvald, this goblin has a masterwork sword with a gold hilt and jeweled scabbard." "Really? How do you know?" "He is swinging it at me!" "Oh, they are SOOOO dead! Let's kill them and see what else they have!"

#### How to Use this Book

There are ten tables in this book, arranged by the value of the treasures therein. As you can see, the higher the table number in the Mother of All Treasure Tables, the higher the value of the total treasure. Also, in general, the higher the number of the table, the higher the value of specific items in the treasure.

Treasure	Values	for	Each	Treas	ure	Table
	_			-	-	

Table	Treasure Value (plus or minus 2%)
Table I	Less than 10 gp
Table II	50 gp
Table III	100 gp
Table IV	500 gp
Table V	1,000 gp
Table VI	5,000 gp
Table VII	10,000 gp
Table VIII	30,000 gp
Table IX	50,000 gp
Table X	Epic treasures – 100,000 gp and up

Treasures can be selected either by the GM rolling randomly on the tables or by reading through and selecting the treasures to use. To roll results randomly on the tables of the Mother of All Treasures Tables you will need percentile dice (d%), a twenty-sided die (d20), and a ten-sided die (d10). Most of the tables have 100 entries and so require the d%, but the larger treasures toward the end are not used as often so they have a smaller number of entries and so may call for a d20 or d10. (To roll percentile dice, or hundredsided dice, use two ten-sided dice of different colors. Designate one color as the tens digit and one color as the ones digit, roll the dice and read them in the proper order. Some ten-sided dice are numbered 00-90, specifically to be used to supply the tens digit in a 1 to 100 roll. A roll of all zeros - '0, 0' or '00, 0' - is read as 100.)

As we mentioned above, first determine how much treasure you need to provide to keep your players from rebelling and storming the GM's house with torches and pitchforks. Once you have decided on the amount, select something from the tables or roll for appropriate treasures.

#### Determining Treasure Value

To decide how much treasure to use for a given encounter, refer to the table of Treasure Values per Encounter. This lists the average amount of treasure recommended for each encounter level. (This list can also be found in the DMG, Chapter 3.)

Cross-reference the level of the treasure on the left with the average value of the treasure. The level of the treasure is equal to the Challenge Rating (CR) of the monster in the encounter, or the Encounter Level if more than one monster in involved.

#### Treasure Values per Encounter

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Treasure per Encounter	Encounter Level	Treasure per Encounter
300 gp	11	7,500 gp
600 gp	12	9,800 gp
900 gp	13	13,000 gp
	14	17,000 gp
1,600 gp	15	22,000 gp
2,000 gp	16	28,000 gp
	17	36,000 gp
3,400 gp	18	47,000 gp
	19	61,000 gp
5,800 gp	20	80,000 gp
	Treasure per Encounter 300 gp 600 gp 900 gp 1,200 gp 1,600 gp 2,000 gp 2,600 gp 3,400 gp 4,500 gp	Treasure per Encounter Encounter Level   300 gp 11   600 gp 12   900 gp 13   1,200 gp 14   1,600 gp 15   2,000 gp 16   2,600 gp 17   3,400 gp 18   4,500 gp 19

Although this chart is not the one usually used to determine treasure content, with the Mother of All Treasure Tables, this table is your guide. It is not important to match these amounts exactly, but they give guidance about which tables in the Mother of All Treasure Tables to use. Following are some examples.

#### Short Examples

We will start with a relatively small treasure. Let us say you have an encounter at Level 2. This calls for a 600 gold piece (gp) treasure. You, as the GM, have several options to arrive at this approximate treasure value. You can use a treasure from Table IV (500 gp), and a treasure from Table III (100 gp). This is your most expeditious method. On the other hand, if you want to have greater variety and a lot of lower-value items in the treasure you can use six rolls on Table III.

We can follow the same principles with a larger example as well, such as an encounter at Level 16. This would generally call for a treasure worth 28,000 gp. There are several options for arriving at this as well. If you are in a hurry the quickest method is to round the value up to 30,000 gp and roll one treasure from Table VIII. Other ways of doing it would be to use three 10,000 gp treasures from Table VII, or two 10,000 gp treasures from Table VII, plus one 5,000 gp treasure from Table VI and three 1,000 gp treasures from Table V.

These examples are just that—examples. The final decision is up to you, the GM. You can use any combination you desire which achieves the approximate amount of the treasure you feel is appropriate. In this way, by using different combinations, you have a vast supply of treasure combinations to use in your games.

#### Other Uses

This book brings you other advantages as well. What happens if you have a low-level thief picking pockets? With the Mother of All Treasure Tables it is no problem! You go to Table I and roll percentile dice. For this example, assume you roll a 24. Referencing it on Table I you have:

24 In the pocket [*pouch*] are a number of coins [4 gp, 4 sp, 1 cp], a plain pewter button [2 cp] and a white linen handkerchief. The handkerchief is square, about a hand-span across, with a swirly version of the letter T [or whatever] embroidered in one corner in fine white thread [4 sp]. [Total 4.83 gp]

In this description you will notice every item that could be of value has its value listed after its description. In general the Game Master will not read the values to the players immediately but the values are there for the GM to use as he or she sees fit. The descriptions generally follow the pattern of describing in order what is first seen and progressing to less obvious things in the treasure. (This will be more apparent in the larger treasures.) At the end of each description is the total value of the entire treasure, for the GM's quick reference.

Sometimes other information is in brackets for the GM. Again this is not intended to be read directly in the description but is for the GM's information. For example, here is treasure 70 from Table I:

**70** A set of fat copper beads [*prayer beads*; 6 gp] has been stuffed into the pocket, which bulges with its bulky contents. Designed to be worn around the wrist, the bracelet is secured with a simple tin hook, and religious pictograms have been carved onto the surface of the beads. [*Total* 6 gp]

In this description the characters find a 'set of fat copper beads;' anyone with religious skills or knowledge (such as a cleric) would immediately recognize these as prayer beads. The description could be read like this:

GM: 'You find a set of fat copper beads has been stuffed into the pocket, which bulges with its bulky contents. Designed to be worn around the wrist, the bracelet is secured with a simple tin hook, and religious pictograms have been carved onto the surface of the beads.'

[Later when the thief is showing his take to the rest of the party:]

Thief: 'Yeah, all I got was this bracelet.'

GM: 'Father Guido you immediately recognize this is no normal bracelet but instead a set of prayer beads. You cannot tell what order or religion they are from unless you examine them more closely and make a successful knowledge roll.'

At this point the Game Master could decide the prayer beads were actually from a secret order of some evil cult and send the adventurers on an entire adventure based on this one simple description – or not. As the GM wishes.

What about Epic treasures? Epic treasures are not just large treasures but special ones. You as the GM could build up legends about them and then send the characters after them. For instance, if you want to do this with Epic Treasure 5 from Table X you could have the adventurers begin to hear stories about a great mithral sleigh and fabulous gems in a treasure which belonged to some legendary northern wizard. As their interest builds they find out the treasure has been lost but is rumored to be in some mountain lair. The heroes plan an expedition to find the treasure and you have their entire trip to figure out what is guarding this stuff, and if you want to add any magical items to it.



#### Variations

Speaking of adding magical items to a treasure, how is that done? Let us return to the earlier examples and the Encounter Level Treasure Table. Because the Mother of All Treasure Tables does not have magic items in the treasures, you need to decide first what types of treasure you want to use. Look at the chart of Treasure per Encounter Level. Magic items tend to be more costly and so should be determined first. Subtract the value of the magic items from the appropriate total and then round out the treasure with items from these tables.

In the above example of the EL 2 treasure, this could be developed by starting the treasure with a 50 gp potion. Taking the recommended amount of treasure of 600 gp and subtracting the value of the potion from it leaves 550 gp. The GM can then roll on Table IV for a 500 gp treasure. Another treasure could then be added from Table III of 50 gp. However, when constructing treasures with magic the GM should not be too concerned about variations of plus or minus ten percent. Remember, these are average treasure amounts. If the GM rolls on the random tables in the DMG the variation can actually be much higher than this.

To add a degree of randomness to the process the GM could go to the appropriate level on the Treasure chart in the DMG and roll to see if there are magic items present in the treasure. If there is magic, the GM could continue to roll up the magic randomly. Once that is done, total the value of the magical treasure (if any) and subtract it from the recommended amount; then proceed with selecting or rolling the appropriate treasure descriptions from *The Mother of All Treasure Tables*.

There are also monsters whose descriptions state they have only coins or only items. There are several ways you could handle this. If the monster is said to have only coins you could just decide you did not want to do it that way and include the items as well. (After all—if a monster finds something shiny which is not a coin is it really going to throw it away?) If you decide to use only coins you may want to roll them on the regular random treasure table in the DMG.

Conversely, if a creature is said to have only items, these treasure tables will work well because the majority of the treasures are items rather than coins. You can simply use the treasure items and drop the coins from the treasure, or ignore the limitation and use the treasure as printed—whatever works for you. You are the game master!

If a monster is stated to have double standard treasure, or double items, you are in luck! Consult the Treasure per Encounter Level chart, double that number (or triple it, as appropriate), and perhaps have an opportunity to consult one of the tables of larger treasures.

#### A Detailed Example

Now let us go through a more extensive example.

An adventuring party has defeated a satyr (CR 2) who for some reason was hostile to them. Having bested him, they proceed to search for anything he has of value. A satyr is listed as having standard treasure. Checking level 2 on the table of Treasure Values per Encounter, the GM discovers a satyr should have about 600 gp of treasure. The GM next rolls on the Treasure table to determine if any magic items are present, but a roll of 16 indicates the satyr has no magic items. The GM decides to roll once on Table IV (500 gp) and once on Table III (100 gp) to put together this treasure. A roll of 65 on Table IV gives the following:

65 Two large barrels [2 gp each] rest in the corner. As you approach them you see they both have sealed lids. After breaking the seal and opening the lid on the first barrel you see it is filled with a reddish liquid. [If someone tastes the liquid or does something to determine what the liquid is:] You find the liquid is red wine and it appears to still be drinkable and quite tasty [equivalent of 40 bottles of fine wine in this barrel; 385 gp]. You break the seal on the other barrel, expecting to possibly find more wine. Instead you find the barrel is filled with copper and silver coins [573 sp, 6207 cp]. [Total 508.37 gp]

Wine for the satyr, and a barrel full of coins. Not bad. Notice the total is not an exact 500 gp. Treasures from each table will have a value within two percent (plus or minus) of the stated value of the table. For Table IV, that gives a range of 490-510 gp. Next a roll of 98 on Table III:

98 A mildewed wooden sea chest with flaking yellow paint and rope handles [1 gp] opens to reveal a fine suit of courtier's finery [31 gp]. The heavy overcoat is an almost-black red satin trimmed with violet piping, and cut in a military style. Row upon row of medals and ribbons [5 gp total] fill both breasts, and gold rank insignia [5 gp] adorns the high collar. A pair of dark wool trousers and a well made white shirt completes the uniform. Under the neatly folded clothing, you find a small silver locket hung from a red silk cord. It is shaped like an hourglass with excellent [if tiny] charcoal sketches of a handsome couple inside [20 gp]. A light mace with a gleaming steel head shaped like a cut diamond [6 gp] lies at the bottom of the sea chest. Beside the mace are two bundles of tightly wrapped cloth [1 sp each], one holding a ration of salt [1 pound, 5 gp], the other containing part of a pound of cloves [ $^{2}/_{3}$  pound, 10 gp; or the bundle could contain a sample of verdant green cannabis]. Scattered around the floor of the chest are gold and silver coins from a dozen ports of call [14 gp, 18 sp]. [Total 99 gp]

A sea chest seems less likely for a satyr, but he could have taken it from a foolish traveler who insisted on invading his territory. Maybe another roll would produce something more compatible; a 23 instead gives:

A wooden chest the size of a large dog is covered 23 in elaborate enamel and lacquer work showing a bare-chested young king in a war chariot leading great hunts and war parties [25 gp]. Inside, you find a black marble statue the size of a forearm depicting a stiff armed, bare-chested warrior standing at rigid attention [10 gp], and a black granite carving of a bull with the bearded head of a scholar [18 gp] which is a similar size. The sculptures are padded by straw underneath them. Concealed in the straw is a black glass jar [2 gp]containing a scented yellow ointment. The straw also hides a white leather pouch [2 gp], which is so stuffed with gold and silver coins [21 gp, 126 sp] that the tie will not close all the way. At the bottom of the chest, you find a light bronze necklace appointed with comma-shaped blue beads [9 gp]. [Total 99.6 gp]

That sounds more like something a satyr might appreciate. If rolling the treasure while the players are waiting impatiently for the results, the GM could read this as is, with perhaps just a little transition: 'Next to that barrel, a wooden chest....' If the treasure is prepared in advance, the GM could decide to distribute the treasure instead of leaving it packed up. Perhaps the satyr has a snug little home and displays the two marble statues in niches in his wooden wall. Possibly he wears the necklace, or has given it away to his favorite of the moment. (He could even have had it in a pouch and offered it to a female character in exchange for her favors.) In that case, the enameled chest could still be in his home, but it would be empty except for the jar of ointment and leather pouch buried in the straw.

#### Conclusion

In conclusion, the creative teams of Necromancer Games and the good people at Tabletop Adventures have brought you this book to help your game and increase the fun had by you and your players. We have made this book not only to make your life easier but to add a new level of description to your treasures. Let this book augment your imagination and enjoy all of the combinations which you can create with it. We hope that some of the treasure descriptions may even inspire adventures of their own, and that your game and your players benefit with hours of enjoyment and delight.

#### The Euil Overlord

and the good people at Tabletop Adventures For Necromancer Games





## Table I:IO Gold Pieces or Less

#### What has it got in its pockets?

This table is useful for picking pockets or finding items of small value to be part of a treasure. All sets are valued at 10 gp or less and are sized to fit into a pocket or pouch. The italicized text contains values and information reserved for the game master. In general, the GM will not immediately read this text to the players; it is there for the GM to use as he or she sees fit.

Roll d% and use the indicated set:

- **01** Opening the old leather pouch [2 sp] [or pocket] you find numerous silver pieces [23 sp], the severed foot of a small animal [rabbit's foot, 1 cp], and a tiny silver shaker. The shaker is half full of a white substance that you assume is salt. [It is indeed ordinary salt; shaker 4 gp.] [Total 6.51 gp]
- **02** You discover a lump of translucent amber wax the size of an apricot [5 *cp*] and something reddish glistens inside. Prying the wax ball open, you discover a jagged piece of pink rhodochrosite [9 *gp*] the size of a child's thumbnail. [*Total* 9.05 *gp*]
- **03** This pocket is quite deep. You reach your entire hand in before you feel anything. You finally touch what feel like loose coins and something hard and square and retrieve 9 silver pieces, 2 gold pieces and a carved ivory die [5 gp]. The die is stained a dull tan color and the numbers on it have been worn by apparent excessive use. [*Total* 7.9 gp]
- 04 At first your fingers hesitate to touch this tiny treasure, but as they travel along its slim, steel form you discover this stick pin's sharp end is encased in hard wax. The decorative end of the pin is adorned with a lovely, oblong seed pearl, its hues as golden and gray as a beach at sunset [8 gp]. [Total 8 gp]
- 05 This tiny knife [5 gp] has a bone handle which curves into a crescent. The blade is no longer than a child's index finger, but very sharp. A tough, black-dyed leather sheath protects the blade. The handle is carved to look like curving horns. [*Total 5* gp]
- 06 What a find! The wooden doll [7 gp] is as long as a child's palm, and moves jangily on individual joints, held on by iron nails. The toy depicts a grimacing orc, his features more comedic than terrifying, dressed in a jester's tiny motley. [Total 7 gp]

- 07 Inside a leather pouch stitched with folk sayings and homely wisdom [1 gp], you discover about a half pound of finely ground salt [3 gp]. A single gold coin, crusted with old salt, lies at the bottom of the pouch. [Perhaps it was placed there because of a folk superstition that money prevents salt from clumping.] [Total 5 gp]
- **08** You discover a steel file [7 gp]. It is as long as a woman's hand from the tip of her index finger to the bottom of her palm. One side of the file is carved with fine, close grooves. The other side of the file is carved deeper, with higher grooves spaced wider apart. A depression in the wider end seems to fit one's thumb comfortably. [*Total* 7 gp]
- **09** In the pouch are several coins [4 gp, 2 sp, 3 cp], two large plain white linen handkerchiefs, one spotted with blue ink [5 and 2 sp respectively], a nearly-empty bottle of ink, corked [2 gp] and a broken quill pen [no value]. [Total 6.93 gp]
- 10 The black leather coin pouch [2 sp] seems to be full. When you empty the contents you find numerous coins [14 sp, 30 cp] and a small clear yellow-green stone [peridot]. As you look at the gem you can see several lines that run through the center of it, possibly cracks or flaws [very flawed; 7gp]. [Total 8.9 gp]
- 11 A tiny book gleams, the gold leaf on its front cover catching whatever light is available [10 gp]. The pages are blank, and seem to invite the inscription of something on their crisp, pristine surfaces. The book is so small it could easily fit in a child's palm. Along its ruby-colored spine some words are written in black ink. ["Melaine's Spell Book" in Sylvan.] [Total 10 gp]
- 12 Within the pocket, you discover a coiled necklace [8 gp], that has been carved from some soft brown wood, and whose spot-painted links resemble colorful fish and other aquatic animals. The necklace's centerpiece is a dolphin, painted a cheerful blue. [*Total* 8 gp]
- 13 You discover a small copper flask [4 *sp*, *including contents*], green from age and tarnish. The creeping tarnish has obscured the monogrammed letters carved into the flask's side, but you can just make out a "D" and what might be an "O". Unscrewing the small vial, you find three swallows worth of excellent brandy. [*Total 4 sp*]
- 14 In the pouch are several coins [11 sp, 2 cp], a silver spoon with elaborate fluting on the handle

[2 gp] and a very sharp knife of plain steel, small enough to conceal in your hand, [4 gp] in a soft leather sheath [3 sp]. [*Total* 7.42 gp]

- 15 At the bottom of a deep pocket you find 4 copper pieces, 8 silver pieces, and 2 smooth, polished marbles that are very cold to the touch. [*The marbles are handmade from quartz with interesting inclusions; 4 gp each.*] [*Total* 8.84 gp]
- 16 In a small, light brown belt-purse [2 sp] you find 5 gold pieces and one tarnished metal earring [4 gp]. The earring is a simple loop and is missing the clasp used to tighten it to the ear. On the inside of the loop you can barely make out two initials, B and W. [Total 9.2 gp]
- 17 An inside pocket seems to hold some small treasure. You retrieve an ivory comb [2 gp], a small square wooden box with a hinged top [1 gp] that contains a thin copper bracelet [3 gp], a hard piece of chocolate [*unsweetened*; 2 cp], and 3 gold pieces that are stuck together by what looks like melted chocolate. [*Total* 9.02 gp]
- 18 The pouch holds three coins [3 gp] and a package. Rolled tightly in a square of linen are a thumb-sized angular gray piece of stone [*flint*], slightly scuffed on the long surface, and a square of heavy metal, slightly rusty [*iron*]. Some loose linen fluff is tied in the square also [*fire-starting flint and steel*, 8 sp; *the linen fluff catches the sparks*]. [*Total 3.8* gp]
- 19 You find a pair of moss-scented blue candles, each as long and narrow as a lady's finger [1 cp each], a rough grey whetstone [2 cp], an iron tent stake with a looped eyelet at the top [2 sp], and three silver coins minted by a local trading house. [Total .54 gp]
- 20 A pair of silver spoons [2 gp each], hinged at the 'bowl' for ease of carrying, have been wrapped in an oiled leather sack [1 sp] that smells vaguely of eggs and peppers. The spoons' carved handles have a series of serpentine lines winding down their length. [Total 4.1 gp]
- 21 In the pocket you discover a short quill pen [*1* gp] and a small leather bag [*1* gp]. The bag has a cord sewn into the top that can be wrapped around and tied to seal it. Opening the leather bag you find 5 silver pieces, and 5 gold pieces. [*Total* 7.5 gp]
- 22 A dozen keys made from iron, bronze and copper [2 *cp* each], rest on a heavy silver key ring [5 gp], just large enough to fit around a man's fattest finger. Each of the keys has a different shape, and the head gives a clue to the key's purpose. One has a head shaped like a home, while another has a square head that resembles a treasure box, and so on. [*Total 5.24 gp*]

- **23** The pocket contains two copper pieces and a small round yellow stone [*heliodor*, *the yellow variety of beryl*]. The gem is a rather dull yellow but shines in the sunlight [*or torchlight*]. It has several scratches on it, as if it may have once been affixed to a ring or some other form of jewelry [10 gp]. [Total 10.02 gp]
- 24 In the pocket [*pouch*] are a number of coins [4 gp, 4 sp, 1 cp], a plain pewter button [2 cp] and a white linen handkerchief. The handkerchief is square, about a hand-span across, with a swirly version of the letter T [or whatever] embroidered in one corner in fine white thread [4 sp]. [Total 4.83 gp]
- **25** A tattered leather belt has been coiled and stuffed into a pocket. Though the belt is no longer usable, the fat bronze buckle, shaped like a resting goose, is brightly polished and of value. [*The buckle can be reused very easily*; 5 gp.] [*Total* 5 gp]
- **26** You find four silver pieces and a belt buckle, crafted from silver with gold trim [8 gp]. It has a solid flat face carved to represent the night sky. There are five stars etched into it to form an L shape, with the moon floating above. [*Total* 8.4 gp]
- 27 You discover a pair of blue and yellow earrings [6 gp] designed to be used in pierced ears and held in place by a long wire back. The earrings are mushroom shaped, and decorated in spiraling bands of blue glass and yellow faience [a glazed ceramic material, primarily made of quartz]. [Total 6 gp]
- 28 A fistful of dried olives and apricots [1 sp] is carried within a bulging pocket. The bundle of dried fruit is held together by a small mesh bag [2 sp] made from meticulously woven black and green threads. [Total 0.3 gp]
- 29 Inside the pocket are eight nearly-identical packets, each the size of a playing card, and all made of the same waxy yellow paper [3 sp each]. Each of the envelopes contains a different kind of plant seed, from common breeds such as pumpkin, apple and rosemary, to what must be more exotic flora [seeds, 2 sp per packet; number of seeds varies]. The contents are clearly labeled in a large, looping script. [Total 4 gp]
- 30 A lapis lazuli amulet [9 gp] about the size of a large bean, bears the image of a sacred scarab on its cobalt blue face. The image of the rising sun is inscribed on the scarab's closed wings. The amulet hangs from a simple leather thong [2 cp] tied in an intricate, quizzically tangled knot. [*Total* 9.02 gp]
- 31 You find a small ball of wood with a stick stuck through it [drop spindle: it looks like a top, for spinning thread; 1 sp] with a bit of thread on it, a

handful of clean unspun wool [no value], two gold pieces, three coppers, and six blue glass beads [2 sp each]. [Total 3.33 gp]

- 32 You recover from the pocket a handful of silver coins [18 sp], a small round steel mirror badly scratched [4 gp], and a small platinum ring. The ring is so small that it will barely fit on your smallest finger. It is very plain, with a couple small scratches [tin plated with platinum, 4 gp]. [Total 8.8 gp]
- **33** In the pouch you find a small oak leaf, very dry [*no value*], and a lump of strong yellow soap, hardly enough to wash really dirty hands twice [2 *cp*]. There are 4 gold pieces, 3 silver pieces and 8 copper pieces in the bottom of the sack. [*Total* 4.4 gp]
- 34 In the pouch are a number of coins [3 gp, 6 sp, 2 cp], a piece of red cloth, the edges ripped [3 cp] and an oval, brass-colored metal box the size of your thumb. It is hinged and opens with a clasp [brass, 2 gp] Inside is a small pile of fragrant leaf bits [snuff or an herbal medicine or...]. [Total 5.65 gp]
- 35 A pair of beeswax candles [*1 cp each*], perfumed with lavender, have been jammed carelessly into a pocket. The candles were originally shaped like dancing girls, but as they have burned down, the wax has deformed the 'dancers' strangely. Only the legs and hips remain clearly defined. [*Total* 0.02 gp]
- **36** In the pocket are four silver and three copper pieces, a length of pink wool thread, rolled tightly in a ball the size of a plum [6 *sp*] and, loosely tied in a scrap of unbleached muslin cloth [1 *cp*], a large piece of dried fish [2 *sp*]. [*Total* 1.24 *gp*]
- **37** Inside a palm-sized leather coin purse decorated with swirling Celtic knots and intricate, interlaced spirals [3 sp], are a handful of square gilded bronze coins [6 gp]. The coins have a central hole, to secure them to a belt loop, and crude pictograms of rearing horses flank the void. [*Total* 6.3 gp]
- **38** A large linen cloth [2 gp] is wrapped around pecan-sized wooden figurines of knights and imagined, chimerical monsters [13 sp]. The cloth is checked red and black to form a portable game board. The thirteen figurines of the knights depict a variety of gods and heroes, carved from white birchwood, while the thirteen monsters have been carved from dark oak. [*Total 3.3 gp*]
- 39 A pewter disk, about half again the size of a silver coin, is pressed with the portrait of a beautiful lady, her hair wild about her face, like a living frame. Flowers and leaves adorn the image, and on the back of the disk is a trefoil [6 *sp*]. [*Total* 0.6 *gp*]

- **40** You find a heavy knitted wool cap [2 *sp*] dyed crimson so deep it is nearly black. Inside the curled watch cap is a lock of brown hair wrapped in a fancy lace ribbon, both of which still smell of expensive perfume [2 *sp*]. [*Total* 0.4 *gp*]
- 41 A small tin harmonica [8 gp] has been stuffed into a pocket, along with a greasy rag that stinks of oily tin polish. The harmonica is amazingly clean, and polished to a dull, silver gleam. Its leather case has been tooled with a pastoral scene showing farmers bringing in a wheat harvest [3 sp]. [Total 8.3 gp]
- 42 A short-handled wine jug [3 *cp*], painted orange and black, holds a few swallows of good cherry brandy [3 *gp*] and has been stuffed into a belt pouch [1 *gp*]. Three bone charms, carved as children playing with hoops and sticks [1 *sp each*] dangle from the jug's cork stopper. [*Total* 4.33 *gp*]
- **43** You find three coins [*1 gp*, *2 sp*], a square wooden button painted yellow [*1 cp*] and a small red and black river stone that resembles a coiled snake. The stone is smooth and rounded and fits comfortably into your hand [*2 cp*]. [*Total* 1.23 gp]
- 44 A sliver of lime-scented soap [2 *cp*] is stuck to a surprisingly heavy iron comb whose smooth handle is shaped as a stretching kitten [4 *sp*]. A few strands of long golden hair cling to the comb or are stuck to the soap. [*Total* 0.42 *gp*]
- 45 In the pouch [*pocket*] are three gold coins, a round wooden box full of a fragrant yellow wax [*mustache wax*, 2 gp] and a bright woven ribbon, red, purple and white, made of some fine material [*silk*] about as long as one arm but thinner than your little fingernail [4 sp]. [*Total* 5.4 gp]
- **46** You discover a small ball of string that upon first glance you thought might be lint [*actually 2 feet of silk thread*, 1 *sp*], a small cork with five needles stuck in it [27 *sp*], and six gold pieces. [*Total* 8.8 *gp*]
- 47 This is a small steel mirror [10 gp], the frame of which portrays the changing seasons. At the frame's top, snow-capped mountains rise. The right edge of the frame portrays flowers in bloom At the bottom, a fiery sun burns, and on the left, shafts of wheat sway in an imaginary breeze. [Total 10 gp]
- 48 In the pocket are coins [3 sp], a scrap of purple velvet smaller than your hand [1 sp] and a palm-sized square metal box with a polished brass top [5 gp]. A minute clasp opens it; it appears to be empty. [Total 5.4 gp]
- **49** You discover a small bar weighing about a pound, wrapped in course linen. It is approximately five coins in length and two in width. When you unwrap the bar you see it is sealing wax [1 gp]. The wax is a lovely shade of indigo

and stamped with an unusual imprint: a coiled serpent with the arms and face of a beautiful woman. [*Total 1 gp*]

- **50** You find a thick link of spicy meat sausage [*pep-peroni*] as long as your finger [1 sp], wrapped in a piece of linen [1 cp]. [Embedded in the meat is a tiny garnet, 9 gp, which may be discovered by a person biting down on it.] [Total 9.11 gp]
- 51 Inside the pocket is an empty ceramic vial with a cork stopper set into a mouth shaped like a roaring lion's maw [1 gp]. In addition to the small vial, you discover a handful of copper coins [22 cp] and a single bent gold piece [1 gp]. [Total 2.22 gp]
- **52** A well-thumbed deck of colorful starched playing cards [2 gp] has been wrapped with yellow twine and stuffed into a pocket. The cards have been painted with egg tempera, and are slick and hard as stone; the cards' faces are decorated with images of nude human and elvish women. [*Total* 2 gp]
- **53** Several strips of salt pork and planks of jerked trout [*15 sp total*] and a hard rye roll crusty with age and speckled with greenish mould are wrapped in a worn linen cloth [*2 sp*]. The meager lunch is stuffed inside a dented tin drinking cup [*7 cp*]. [*Total 1.77 gp*]
- 54 This lovely object appears to be a thicker-thanusual ink pen [3 gp], but a simple twist of its end reveals a thin wooden tube, filled with ink and capped by wax on one end. The nib of the pen is sealed with dried ink, but after gentle coaxing it writes very well. [*Total 3* gp]
- 55 A red silk case, no longer than a child's hand, reveals a folded fan, made of white silk stretched between wooden frames [8 gp]. While it appears

to be a toy, the fan is a perfect replica of a larger counterpart, complete with a red tassel dangling from the handle. [*Total* 8 gp]

- 56 A tiny bell wrought of silver is shaped like a seashell [10 gp]. No bigger than a walnut, the nautilus-shaped bell contains within its tiny chamber a pewter clapper. The top of the shell has a small link through which a cord or chain might be strung. [Total 10 gp]
- **57** You discover a long but thin golden hair pin [*10* gp] whose complex, square head has been carved in the shape of a symbol for "luck". The pin has a wickedly curved hook at the end for attaching decorative ribbons or securing firmly to a woman's tresses. [*Total 10* gp]
- 58 You discover a small glass bottle, ribbed with several curves and ripples. The glass is a dark, sullen amber color. Instead of a cork it has a cork-lined glass stopper attached to the bottle with a rusty iron hinge. One whiff of the contents tells you of the acid collected within [10 gp]. [Total 10 gp]
- 59 You discover a small iron figurine [9 gp], possibly a religious icon. The crudely-carved icon depicts a bearded man [or dwarf] seated on a simply rendered throne. The figure wears a conical helm, and a large, black mace lies across his knees. One of the figure's hands is outstretched, but the gesturing fingers have been worn away with age. [Total 9 gp]
- 60 You open the pouch and empty the contents into your hand. You see eight silver pieces, three gold pieces, and what at first looks like a needle. Upon closer inspection you discover that it appears to be a silver toothpick [3 gp]. Considering the size of the object, the craftsmanship is quite impressive. [Total 6.8 gp]



11



- 61 A palm-sized lump of hard and fragrant cheese [1 sp] has been wrapped in a stained but still serviceable silk handkerchief [4 sp] embroidered with a simple depiction of two gladiators fencing, finely rendered in red and blue thread. [Total 0.5 gp]
- 62 What at first seems like a smooth, polished stone turns out in fact to be a cameo [4 gp]. The cameo portrays an elven maiden, her long hair cascading over her shoulders and a tiger lily positioned by her ear. The glass is deep green, changing to chalky white where the image is carved. [*Total 4* gp]
- 63 You find a fingernail-sized piece of turquoise, cut in an exquisitely precise hexagonal shape [10 gp]. Affixed to the top of the stone is a small pewter screw and loop, as if it were worn as a pendant by its original owner. Inscribed in delicate common script, on one facet of the hexagon, is the letter 'D'. [Total 10 gp]
- 64 A fist-sized chunk of yellow granite has been carved into the shape of a pudgy, smiling infant tightly wrapped in thick blankets [8 gp]. The carving is almost a perfect oval, and has been worn smooth in places by long handling. [*Total* 8 gp]
- 65 You find a simple wooden flute [6 gp] that is intricately carved. The flute's mouth piece is shaped as a screeching owl, while bands resembling looped ropes run the length of the flute. The flute is about as long as a man's forearm. [Total 6 gp]
- 66 Inside the pocket is a baroque silver fork with two tines [10 gp]. The handle is carved to resemble coral, and is tipped with a nude woman gathering flowers, who wears an elaborate diadem. [Total 10 gp]
- 67 You find a tiny doll [2 gp], which could fit in the palm of a man's hand, and is made of silk and velvet. Beneath its clothing you find a pewter clasp. When you open this clasp you discover a pocket in the doll contains one crescent-shaped hematite [4 gp] and one tiny, heart-shaped red agate [4 gp]. [Total 10 gp]
- 68 In the pocket are coins [2 sp, 10 cp] and a large clear green glass bead [3 sp] and lying under them, a leather thong. The thong is neatly rolled and tied to itself. It is undyed brown leather and almost, but not quite, long enough to go around a man's waist [1 cp]. [Total 0.61 gp]
- 69 A selection of pastel chalks [6 *cp*] are stuffed into a canvas belt pouch with bronze closures [1 *gp*]. Along with the chalks are a dozen pieces of vine charcoal [1 *sp*], wrapped in a dusty handkerchief so they will not stain the rest of the pouch's contents. [*Total* 1.16 *gp*]

- **70** A set of fat copper beads [*prayer beads*; 6 gp] has been stuffed into the pocket, which bulges with its bulky contents. Designed to be worn around the wrist, the bracelet is secured with a simple tin hook, and religious pictograms have been carved onto the surface of the beads. [*Total* 6 gp]
- 71 In the bottom of the pouch lie several coins [5 gp, 3 sp, 8 cp] and a ring. The ring is worked copper, with three entwined leafy branches running around and in and out [3 gp]. Caught in the corner of the pouch is a small, perfectly-round red bead [glass 2 sp]. [Total 8.58 gp]
- 72 You uncover a piece of leather which has been wrapped around itself and tied with a small leather lace [*leather wrap 5 sp*]. You untie the lace and open the leather to find 15 silver pieces and a pipe made of blackened hardwood. The pipe is intricately carved so that the bowl looks like the head of a wolf cocked up as if it is baying at the moon [5 gp]. [*Total 7* gp]
- 73 You find a tiny doll, no longer than a man's index finger [8 gp]. While its face, hands, feet and body are made of plain, sand-hued muslin cloth, the doll's tiny dress is made of deep blue velvet. Two tiny pieces of mother of pearl are its eyes, and its nose is a tiny mother of pearl button. [*Total* 8 gp]
- 74 In the pouch is a square of hard red wax the size of your thumb [*sealing wax*, 1 gp]. You also find a cylinder of a soft wood with a coat of arms carved and burned into one end [*seal*, 3 gp] and 9 silver pieces. [*Total* 4.9 gp]
- **75** You discover a short, but razor-sharp dagger [*3* gp] whose darkly stained wooden hilt is carved into the shape of a neighing horse. The blade has been wrapped in a strip of tattered red ribbon [*1 cp*] in lieu of a sheath. [*Total 3.01 gp*]
- **76** In the pocket are several coins [2 gp, 3 sp, 8 cp], two sling bullets [1 cp each] and a round, smooth white stone. The stone has chunks of other rock, dark brown and orange, imbedded in it and a hole bored through the center [2 cp]. [Total 2.42 gp]
- 77 Several fresh herbs and roots [4 *sp* total] have been wrapped in a muddy calico rag. Dirt still clings to most of the tubers, and they have a fresh, pungent aroma. Beside the roots is a small work knife with a worn wooden handle and bronze blade [1 gp]. [Total 1.4 gp]
- **78** In the pocket are some coins [6 *sp*, 8 *cp*] and a small wooden box [6 *cp*]. The top lifts off to show that the box is more than half filled with a yellowish waxy substance which has been worn down in the center [*lip balm*, 2 *sp*]. It has a pleasant leafy smell. [*Total* 0.94 *gp*]

- **79** You discover a copper hammer so small it resembles a child's toy [4 sp], several small files and picks [designed for a sculptor's use; 8 gp], and a fist-sized green cloth sack [1 sp] filled with short brass nails [4 cp]. [Total 8.54 gp]
- 80 This object at first seems like a lady's travel mirror until you notice hinges on one side. Unfolding the item reveals it is an eating utensil in its own case. Made of light steel, it is a spoon with the addition of short, dull tines; the bowl of it can be folded back into the finger-length, flat, ovoid case or opened to provide a utensil as long as lady's index finger [10 gp]. [Total 10 gp]
- 81 You find about two dozen coins [2 gp, 5 sp, 18 cp], and a small wooden carving of a fish. The piece is about two inches long and very intricately carved, but you can not tell what kind of fish the carving is supposed to represent [6 gp]. [Total 8.68 gp]
- 82 You discover a game piece, a finger-length tall, carved of hard, highly-polished ebony wood [2 gp]. It portrays a man of arms on his faithful war horse, in a charging position. The piece rests on a small, flat stone base. Initials, perhaps those of the craftsman, are carved into the bottom of the base: "E.N.H." [*Total 2* gp]
- 83 A tiny marble pot is found, no taller than a man's thumb [1 gp]. When the cork is removed from the pot you discover a lovely, mint-infused balm [6 gp]. The gentle unguent soothes chapped skin when rubbed upon it and lightens the spirit with its fresh, clean fragrance. [Total 7 gp]
- 84 You find four gold pieces and a makeshift pouch fashioned from vellum and wrapped with twine [1 sp]. Inside the pouch is a very fragrant tobacco, possibly enough for two-dozen fillings of a pipe [very rare tobacco; 4 gp]. [Total 8.1 gp]
- 85 An ornately decorated bronze hand mirror [8 gp] fits neatly in a lady's pocket. Though highly polished, the mirror's reflection is slightly distorted by its concave shape. The gilded edge is carved as the phases of the moon. [*Total* 8 gp]
- 86 You discover a simple knife [1 gp] of rusting red iron with a handle of umber sumac. The knife's fat hilt has been scratched with the owner's initials, probably using a handy rock. They may read "F.B.", but you cannot be quite sure. The handle is so covered in cuts and stains that the lettering is difficult to make out. [*Total 1* gp]
- A small silk sack [3 gp] contains about 20 coins [3 gp, 6 sp, 7 cp], and five large teeth. Each tooth appears to have been partially filled with gold. [If the gold is extracted from the teeth and melted down into one piece, it will be worth 3 gp.] [Total 9.67 gp]

- 88 You find a handful of coins [4 gp, 12 cp], a single-person sized loaf of bread wrapped in a cloth scrap [2 cp], an S-shaped iron hook no bigger than your thumb but very strong [4 sp] and a length of white string, rolled in a ball [plum size, 2 sp]. [Total 4.74 gp]
- 89 Inside the pocket are nearly a hundred tiny, brightly colored tesserae [*chips of stone from a mosaic*]. The vibrant stones and chips of marble reproduce every color in the rainbow, but the largest among them is only as big as a lady's nail. [*All together, the collection of possibly stolen tile is worth 5 gp.*] [*Total 5 gp*]
- **90** You pull tree bark out of the pocket [*or pouch*] and some coins [5 gp, 8 sp]. Upon inspecting the tree bark you see that it is white birch, and that it has been coated with some type of wax. [*This is used to help start campfires and there is enough to start at least 5 fires; waxed bark 5 cp.*] [*Total 5.85 gp*]
- **91** A cotton and bamboo hand fan [8 gp] unfurls gracefully to depict the stately, domed palaces of a famed metropolis, the intricate design painted onto the fan by a very skilled artist. The fan is held shut by an ingenious bamboo clasp, carved to resemble a mounted knight dipping his lance to a lady; their clasped hands form the 'lock'. [*Total* 8 gp]
- 92 The cracked leather pouch [2 sp] [or pocket] holds five candle stubs [each will burn for about an hour; 1 cp each], a small tinderbox [with flint and steel, 2 gp], 15 silver pieces, and one gold piece engraved with the markings of a far-away nation. [Total 4.75 gp]
- **93** In the pocket are three large keys on a simple metal ring [3 *cp* for the metal in the keys], a candle stub [1 *cp*] and a large metal button with a ship on it [*pewter*, 2 *sp*]. In the bottom are a gold piece and six silvers. [*Total* 1.84 *gp*]
- 94 In the pouch are six coins [3 gp, 1 sp, 2 cp], a small brass hairclip in the form of a butterfly [2 gp] and a velvet ribbon, deep blue, about two hand-spans long. It shows considerable wear in places and has long red-brown hairs tangled with it [4 cp]. [Total 5.16 gp]
- **95** A handful of rough six-sided dice [5 *cp*], carved from cow bone, rest within a tiny leather pouch [1 *sp*], along with a dozen yellow and black wood tokens [1 *cp total*] the size of a coin. What game they are used for, you do not know. Some of the dice are numbered normally, and others have two faces each of three colors, yellow, black and plain. [*Total* 0.16 *gp*]
- **96** Your fingers touch cool, smooth glass. Upon closer inspection you discover you have acquired a tiny glass bottle, shaped like a perfect



cube, with a small, circular wooden screw cap on the top [1 gp]. The bottle, which is no bigger than a walnut, contains a thick paste of deep blue pigment [*ultramarine*; 8 gp]. [*Total* 9 gp]

- **97** Inside the pocket [*or belt pouch*] you grasp what feels like a bunch of coins. When you open your fist you see a dozen silver pieces, two gold pieces, and a tarnished ring. The ring is heavy and looks to be made out of platinum [*platinum-plated iron*, 6 gp]. [*Total* 9.2 gp]
- 98 In the pocket are several coins [3 gp, 2 sp, 10 cp], a small piece of cheese wrapped in a waxed cloth [4 cp if edible] and a pair of tweezers made of gray metal with enameling on the sides, showing a miniature set of flowers in a garden [6 gp]. [Total 9.34 gp]
- **99** A small leather pouch [2 gp] is embossed with a stylized bird, most likely a pheasant. The pouch is kept closed with a bone toggle, and opens to reveal four needles [5 sp each] and a small skein of milk-colored thread [1 sp]. A tin thimble shaped like an acorn is also in the kit [2 sp], kept in its own leather pocket. [Total 4.3 gp]
- 100 In the pocket you find three gold pieces and a small knife in a leather sheath. The knife is only a bit over two inches long. It is made of steel, and when you withdraw it from its sheath you notice right away that it is not very sharp [5 gp]. [Total 8 gp]

### Table II: <u>so Gold Pieces</u>

#### Hmmm, now what could be done with this?

This table is useful for petty thievery and found objects. It could also be used to supplement larger treasures. All sets are valued at approximately 50 gold pieces and can easily be carried away. Items not directly useful to a character could be sold at a later time or abandoned. The italicized text contains values and information reserved for the game master. In general, the GM will not immediately read this text to the players; it is there for the GM to use as he or she sees fit.

#### Roll d% and use the indicated set:

- 01 You find a wide leather bandolier with a heavy brass buckle, which is fitted with six sheaths for throwing knives [10 gp]. One of the knives is missing. Each of the five remaining knives is made of a single piece of bright steel, and has a flat handle carved in the shape of a stag [8 gp each]. [Total 50 gp]
- 02 In a leather bag [1 sp] you find a set of wooden statues. There are five of these, carved in a mockery of human form [10 gp each]. Each one has a painted belt whose buckle is made from a carved gemstone: deep gold banded with black [tigereye]. [Total 50.1 gp]
- O3 A black lacquered wooden cube [22 gp], decorated with a peaceful winter scene, contains three small black glass vials of some foreign liquor [*sake*; 3 gp each], a fist-sized jug of plum wine [4 gp], and a pair of ingenious, black 'nesting boxes' [7 gp each] each the size of an apple, with the remains of some food in them. [*Total 49* gp]
- **04** You find sitting in full view a leather-bound book with a cover that suggests that it is devotional in nature [*15 gp*]. However, opening the cover reveals that all the pages are quite blank and the inside has been hollowed out. The hollowed-out area contains a silver hip flask [*31 gp*] which, if sampled, will be found to contain a very serviceable apple brandy [*4 gp*]. [*Total 50 gp*]
- **05** You find three steel tankards topped with stylized wooden skulls [6 *gp each*]. Each tankard had a large handle and a hinged lid, atop which is a wooden skull that has been painted white. One of the tankards is full of coins [2 *pp*, 8 *gp*, 30 *sp*, 100 *cp*]. [Total 50 *gp*]
- 06 A knee-high elaborate chestnut bookcase with carved doors [23 gp] holds a small library. Three

opulent, illuminated manuscripts dealing with theology, anatomy and mercantile law [9 gp each] are neatly laid inside, and covered in a thin layer of dust. [*Total 50* gp]

- **07** You find three small sacks [5 *cp each*], each of which is full of coins. Two of them contain ordinary gold and silver pieces [15 gp, 70 sp total], while the third holds copper coins minted in ages past. These coins are quite tarnished, and feature a wide range of unusual designs [*worth* 28 gp to a collector]. [Total 50.15 gp]
- 08 Inside a bound oak trunk [7 gp], you discover a set of amber terracotta dinnerware [34 gp]. Each of the plates is painted with a neatly printed religious proverb, as are the pyramid-shaped mugs. A set of bronze forks and serrated carving knives [6 gp] is wrapped in a noblewoman's lime green tunic [2 gp]. [Total 49 gp]
- **09** Inside a cloth sack [1 sp] you find two plain silver goblets [11 gp each], a squat glass bottle containing a measure of pungent wine [2 gp], a gold necklace with a worked brass pendant in the shape of an oak tree [23 gp] and a dozen coins [2 gp, 10 sp]. [Total 50.1 gp]
- 10 Wrapped in a rough, brown-furred hide cover [*buffalo hide*, 6 gp], you discover a leather dome tent, large enough for four [28 gp], which has been painted with pictograms of great game herds. Mixed in among the tent poles and wood-en stakes, you discover a pair of moccasins bead-ed in green, white and red [3 gp] and a long leather shirt [12 gp] decorated with fringes and beads. [*Total* 49 gp]
- 11 A hollow plaster statue of a fat merchant laughing uproariously [2 gp] contains several gold coins [12 gp], as well as a trio of pea-sized green stones [malachite, 12 gp each]. The statue itself is only a palm length tall, and cheaply made. A wax stopper seals the hole in the statue's sandaled feet. [Total 50 gp]
- 12 There is a solid walking stick, made from a hard wood with a large, milky crystal [*quartz*] set into the handle [50 gp], leaning against a wall. Engraved on the stick about halfway down are the words "It is better to travel than to arrive. But we still have to arrive." [*Total 50* gp]
- 13 In a corner, you find a riding saddle made of blood-red leather [26 gp]. The saddle horn is carved in the shape of a one-eyed dragon, and the buckles are made of polished brass. A set of



black iron manacles [15 gp] is wound around the saddle horn, and a pouch [1 sp] of coins is tied there as well [6 gp, 30 sp]. [Total 50.1 gp]

- 14 You find a black leather pouch [1 sp] that contains a pair of lockpicks [28 gp]. The picks have an annealed blue finish and the broad end of each is set with a single striped gem [banded agate]. The pouch also contains two small shiny gemstones [tigereye, 9 gp; eye agate, 13 gp]. [Total 50.1 gp]
- 15 You find a leather sword belt designed to be worn over one shoulder [4 gp]. A sheathed short sword with a carved rosewood grip [13 gp] hangs from the belt, while a matching dagger [5 gp] is sheathed along the front, just above an ornate brass buckle. A small pouch [1 gp] is tied to the belt, containing two multicolored gems [banded agate, 10 gp each] and several coins [6 gp, 10 sp]. [Total 50 gp]
- 16 Four transparent glass bottles [2 gp each] are lined up side by side on a small shelf [ledge]. Each is large enough to contain perhaps a pint of liquid and is stoppered by a substantial cork. Each has a fairly thick liquid in which different items of food are packed. The first contains pickled garlic bulbs [6 sp], the second pickled eggs of some sort [2 sp], perhaps hens' eggs, the third, strands of red cabbage [2 sp] and the final one has small, silvery fish [4 sp]. In the bottom of the fish bottle are also 4 silvery coins [4 pp]. [Total 49.4 gp]
- 17 Inside a pouch [*1 gp*], you discover an ax-shaped silver pendant [48 gp], covered with twisting runes. Along the pendant's bottom 'edge', five tiny rings secure silver wedges to the larger pendant. Like the large ax shape, these smaller pendants are inscribed with mysterious runes. The pendant is too large for most women, and is obviously intended for a male. [*Total* 49 gp]
- 18 For a change, the treasure is the chest itself. The empty chest is about the height of a dog, and is decorated in amazingly detailed relief showing the life cycle of a forest [51 gp]. Animals hunt in the fictional forest, with important details on them highlighted by gold leaf or thin sheets of hammered silver foil. [*Total 51* gp]
- 19 Underneath a pile of potato peelings is a long silver ear trumpet engraved with vines [50 gp]. [People with difficulty in hearing hold the narrow end close to their ear and point the wide end at any-one or anything they want to hear. It is neither very effective nor aesthetically pleasing but it is better than nothing. Total 50 gp]
- 20 You find a long flat-bladed bastard sword [38 gp] whose hilt is wrapped in red silk. Nearby, the

sword's leather scabbard has been decorated with red trim [4 gp], and stuffed with sticky silver and copper coins [61 sp, 115 cp]. [Total 49.25 gp]

- 21 Placed in a drawer in a table [or lying on the floor] is an ornate hand mirror. It is small enough to be kept in a personal handbag or pouch. The glass of the mirror is set into a silver handle and back, which are smooth and lightly polished [50 gp]. [Total 50 gp]
- 22 Inside a velvet pouch [4 gp], you find a tangled assortment of leather and wood necklaces, tied together with a thin piece of hemp twine. Each of the four necklaces is simple, an assortment of small wooden balls, but well carved [4 gp each]. A leaded glass vial [1 gp] holds a little diamond dust [30 gp], and is stopped with wax impressed with a wizard's seal. [*Total 51* gp]
- 23 Inside a weather-beaten rucksack [1 gp] you find a set of four wooden dinner plates [8 sp], a heavy sack of coins [220 cp], a leather case [1 gp] containing six empty steel vials, each about the size of a man's finger [1 gp each], and a cracked ivory statuette of a minotaur [39 gp]. [Total 50 gp]
- 24 Opening a small, rough wooden box [2 *sp*] you find arrayed in rows a set of fish hooks in different sizes and materials. The smallest would be suitable for landing minnows while some of the larger ones would probably be strong enough to cope with a particularly fierce shark. Some of the smaller hooks are fashioned from stone and some kind of crystal, while the larger ones are made from some kind of steel [80 *hooks*, 50 *gp*]. [*Total* 50.2 *gp*]
- 25 A wooden box [1 gp] is as long as a dagger but twice as wide, and is painted black. Inside you find a thin bed of red wax that is dimpled with dozens of small depressions. Five gems are pressed into the wax: an azurite, a piece of blue quartz, a chunk of lapis lazuli, a freshwater pearl and a moss agate [10 gp each]. [Total 51 gp]
- 26 In a bulging canvas sack [1 sp], you discover a harvest of turnips and radishes [3 cp]. Included among the vegetables is an ornate bone dagger with a vicious, serrated edge [2 gp]. Four yellow, ovoid citrines [12 gp each] are wrapped tightly in a piece of white wool batting [1 cp]. [Total 50.14 gp]
- 27 A bright brown and orange woolen poncho [5 *sp*] has been wrapped tightly around a heavy hunting crossbow [50 gp]. The crossbow is made of stout oak, with a bronze launcher molded in the shape of a crowing rooster. A single bolt is jammed into the launcher [*but it can be cleared*]. [*Total* 50.5 gp]
- 28 You find a bastard sword [35 gp], tall as a man's shoulder, resting within a dusty scabbard deco-

rated with stark black and gold tiles. Symbols adorn the sword's bulky hilt, and a diamond-shaped pommel is inscribed with mathematical formulae. A small yellow leather pouch [1 gp] tied to the sword holds a freshwater pearl [15 gp]. [Total 51 gp]

- 29 Inside a decaying sack, you find a complete set of stained, dented and battle-damaged scale mail [32 gp]. The armor was originally a navy blue, but has been repaired with steel scales of a dozen shades, and is flecked with rust. A matching longsword [15 gp] and dagger [2 gp] with heavy iron hand guards rest at the armor's hips. [Total 49 gp]
- **30** There is a cushion lying on the dusty ground which is about a forearm's length square and half that in depth. It is marvelously soft, as if stuffed with goose down. The top and sides of the cushion are blue silk with an embroidered pattern of a rural idyll, with trees groaning under the weight of their fruit and sheep gamboling playfully while shepherds entertain young girls with their flutes. The underside of the cushion is made from deep blue velvet [50 gp]. [*Total 50* gp]
- **31** A midsize white traveler's chest [3 gp] opens to reveal a glittering assortment of glassware. A half dozen goblets and drinking cups [8 gp each] rest within specially prepared niches and have been wrapped in wool batting. All the cups are crafted from glass in primary colors, decorated with golden inlay. [*Total 51* gp]
- 32 Inside a long and slender black lacquered case [*flute case*, 2 gp], you discover an assortment of signet rings [8 *rings*; 5 gp *each*] matching those of various local noble families and merchant houses. Beside the rings are several partial blocks of multicolored sealing wax [10 gp worth], and a collection of 8 fine quill pins with various sized nibs [2 sp each]. [Total 52.2 gp]
- **33** A pale yellow wicker basket [4 *sp*] has been decorated with running deer, painted in stark black. Inside the basket are a collection of valuable shells, including polished amber clam shells, cowrie shells that gleam bone white and jet black mussel shells. In addition, a row of gleaming rocks, including two agates [10 gp each], lines the basket's rim. [*The collection of rocks and shells, including the agates, is easily worth 50 gp to a trader.*] [*Total 50.4 gp*]
- 34 A carved wooden case, painted red, eggshell white and brown [2 gp] contains a woman's beauty needs. Four slender vials of musk perfume [1 gp each], rest in a niche next to a stout ceramic jar of white body paint [6 gp]. Several sable brushes [5; 4 gp each] are used to apply fragrant, colored chalks [10 gp] to lips and eyes. A bronze

hand mirror shaped like an apple tree [8 gp] completes the set. [*Total 50* gp]

- 35 Under a pile of rotting blankets, you find a copper statue of a male figure [49 gp], about the size of a dove. The handsome male is nude save for a toga tossed over his shoulder, a miter and a wand held in his left hand. The statue's legs have been melted away below the knees. [Total 49 gp]
- 36 A heavy bundle of oranges and limes [4 gp] is wrapped in an enormous weighted linen fishing net [16 gp]. Twenty large cast-iron seashells [5 sp each] have been used as weights. An enormous greataxe [20 gp] whose dual heads are engraved with roaring bears is wrapped in a dirty orange shawl [1 sp]. [Total 50.1 gp]
- 37 You find a wooden box [2 sp], within which is a long wooden snake made from articulated pieces [50 gp total]. The snake's eyes are a pair of dark grey, almost silvery stones [hematite]. Upon closer inspection it appears the snake's scales are accented with slivers of blue stone [turquoise]. [Total 50.2 gp]
- **38** Piled in a heap on the ground are two dozen iron-tipped shortspears [*1 gp each*], and arranged in piles atop the spears are sets of leather soled sandals [*25 sets*, *1 gp each*]. All are well constructed, and have been tied together with hemp twine. A single sandal at the bottom of the pile is missing its mate. [*Total 49 gp*]
- **39** You find a cloth bag [1 cp] containing an ivory toothpick as long as a man's index finger. At the top of the toothpick is a single pale blue gemstone [*azurite*; 10 gp]. Also within the bag is a small ivory ring mounted with four gleaming black stones [*obsidian*; 40 gp]. [Total 50.01 gp]
- **40** You find a scorched leather satchel [3 *sp*], its interior almost completely filled by a glob of multicolored wax [1 *sp*]. Several objects protrude from the wax: a small steel mirror [10 *gp*], a spherical clay flask [*holy water*, 25 *gp*] and the top of a singed cloth bag full of coins [12 *gp*, 22 *sp*, 80 *cp*]. [Total 50.4 *gp*]
- 41 A latched box [20 gp] set with a single green stone [moss agate] contains a leather case [1 sp], holding an ornate carved stone pipe [30 gp]. Along the stem of the pipe are eight pieces of silvery-white gems [freshwater pearls]. [From their irregular shapes, you can see that these pieces are from four gems cut in half.] [Total 50.1 gp]
- **42** Opening a leather quiver tooled with chevron and check patterns [8 gp], you discover a set of thirteen broad-tipped arrows [7 sp] with yellow fletching. The quiver rattles as you move it, and in the bottom you discover coins that have spilled from a torn purse [22 cp, 48 sp and 3 gp].



In addition, you discover a badly tarnished gold and silver ring with a tigereye set into it [33 gp]. [Total 49.72 gp]

- **43** Tucked into the voluminous sash of a folded green and grey silk dress [15 gp] is a palm sized wooden container [10 gp], decorated with a picture of dancing girls. Inside the container are a collection of four miniscule nesting compartments, each filled with a different medicinal herb or spell component [25 gp total worth]. [Total 50 gp]
- 44 You find a military saddle made of black and burgundy leather [25 gp], along with a set of saddlebags [4 gp]. One is empty save for a scattering of coins [35 sp, 150 cp], while the other holds several bars of silver, each the size of a halfling's finger [17 bars, worth 1 gp each]. [Total 50 gp]
- **45** You find a smooth whalebone box [14 gp] the size of a large book. Jocular smoking men have been carved into the lid. Once opened, you discover fragrant, extremely high quality pipe weed [13 gp]. A finger-sized copper figurine [23 gp] of a goddess with the head of a tigress is buried in the tobacco. [*Total 50* gp]
- 46 Within a leather painter's satchel [1 gp], you find half a dozen ceramic vials of vibrant paint [1 gp each]. Also inside the satchel, you find a smooth glass tube containing alizarin crimson dye [5 gp], a smaller tube of violet dye [10 gp], several sheets of parchment [10 gp worth], not to mention an assortment of full, tightly shut inkwells, colored chalks, and calligraphy pens [17 gp]. [Total 49 gp]
- 47 A steel box [10 gp] the size of a boy's hand, is held closed with a sturdy latch shaped like a claw. The box is divided into five compartments, all thickly padded with green felt. One of these is empty, but the other four hold glass vials containing a murky purple fluid [acid, 10 gp each]. [Total 50 gp]
- **48** You find a piece of red velvet cloth [1 sp] that contains a small silver snuff box inlaid with tiny flakes of agate [1 gp, box with agate flakes]. Inside the box are a pair of pendants made from obsidian [9 gp each] that resemble tiny panther heads. There are also three rings of obsidian [10 gp each]. [Total 49.1 gp]
- **49** In a square metal box [1 gp] sits a wooden and steel set of false teeth. Based on the size, the teeth would seem to fit a human mouth with no other teeth in it. Examining it, the workmanship seems sound and the steel seems to be of high enough quality it could be sharpened if necessary. [50 gp]. [Total 51 gp]
- **50** Inside a black and amber amphora [2 gp] the size of a typical wine bottle, you find several labeled

pouches filled with various healing herbs and poultices [30 gp]. The amphora depicts a robed doctor tending a patient. A final pouch, dyed bright red, holds 19 gold pieces. [*Total 51* gp]

- 51 Inside a rotting wood crate, you discover a heavy oak harp [8 gp] missing its strings. The harp's arm shows a dancer with a snake draped across her body. Atop the beautifully carved worn harp, you discover a tattered parchment map [20 gp] showing local taverns, brothels and theatres in great detail. In a belt pouch concealed under the map, you find a handful of various coins [19 gp, 23 sp, 42 cp]. [Total 49.72 gp]
- **52** Leaning against the wall [*or lying on the floor*] is a stick with what looks like an inflated pig's bladder attached to one end. You wave the slapstick a little selfconsciously and are surprised to hear rattling inside. Cutting open the bladder reveals seventeen small green stone pieces [*malachite*, 3 gp each]. [*Total 51 gp*]
- **53** A green and yellow striped silk bag [2 gp] the size of a small backpack contains a dozen sets of women's silk underwear [4 gp each]. They tie at the waist and knee and are sized for an average-sized human woman, albeit one with rather exotic tastes. Each set is in a different color, all bright and vivid. Some have tassels, some have holes (which would seem to be slightly uncomfortable), while others have strips of leather or even some metal studs attached [*Total 50* gp]
- 54 You find and open a small iron box [1 gp] to find a pack of tarot cards, made from thin sheets of ivory [49 gp]. The cards are nicely painted and most of them feature illustrations of people with the heads of dogs or jackals. Looking carefully, you notice that the card known as 'Death' is missing. [Total 50 gp]



- **55** You unwrap thick red felt [2 gp] from around an ivory war horn [21 gp] which has darkened to a rich golden color with age and use. The beautiful horn has been decorated with carvings of rampant lions locked in battle with a dragon. A bronze scarab with turquoise wings [27 gp] has been pinned to the horn's shoulder strap. [Total 50 gp]
- 56 Inside a purple velvet bag [4 gp] about the size of a man's head is a large roll of very fine silken thread. The thread is extremely durable despite its seeming fragility. It is a light beige color and soft and pleasant to the touch. [If unwound it would extend for a length equal to half a day's march; 47 gp.] The thread would be very useful to a spinner, a seamstress or any maker of clothes or similar materials. [Total 51 gp]
- **57** You find a neatly folded dark-blue cloak made of heavy wool and trimmed in white fur [*10 gp*]. It bears a stylized sunburst design embroidered in white. Two small pockets are hidden under the fur in the lower front corners. One pocket holds a handful of coins [*12 gp*, *10 sp*], the other a rough-edged piece of bluish crystal and a metallic looking stone [*blue quartz*, *12 gp*, *and hematite*, *15 gp*]. [*Total 50 gp*]
- 58 A clay drinking vessel [*1 sp*] rests on the ground, its sides and sloping lip decorated with black circles and snakes. Inside, you find a glittering collection [50 gp worth] of precious and semi precious stones: flakes of turquoise, yellow agate, razor sharp shards of obsidian, among others. [*Total* 50.1 gp]
- **59** Wrapped in a roll of well-worn black leather [*1 sp*], you find a fork, knife and spoon. They are a matching set, sized for a child, and made of silver with rosewood handles [*set 50 gp*]. Each handle is inlaid with gold, and bears a design of leafy vines [*perhaps associated with an elven kingdom*]. [*Total 50.1 gp*]
- 60 Inside a fragrant pine box shaped like a small casket [15 gp] and carved with morbid poetry, you find a desk hourglass. The hourglass [34 gp] has been carved from some dark wood, and decorated with leering skeletons with dying maidens in their arms. The grains inside are blood red. [Total 49 gp]
- 61 In a small wooden box carved with leaping fish [2 gp] is a set of six matching cups and saucers [8 gp per set], suitable for hot tea or some similar beverage. The cups are painted with gold leaf and have a piscatorial [fishlike] design. [Total 50 gp]
- 62 A set of figurines carved from a porous brown stone depict a bearded hunter, carrying a spear and teardrop-shaped shield, hunting wolves and

deer with the help of his faithful dog [43 gp for the set]. The set rests within a polished ceramic case [7 gp] the size of a breadloaf. The heavy ceramic case is lined with purple felt. [*Total* 50 gp]

- 63 Under a pile of tanned deer hides [4 hides, 2 gp each], you find a thin dagger with an obsidian spike in place of a pommel stone [12 gp], a delicately carved wooden statuette of a rearing stag with hematite eyes [28 gp] and some loose coins [18 sp, 20 cp]. [Total 50 gp]
- 64 Resting on a shelf is a small, flat leather bag large enough to hold two slim volumes of poetry. The bag is made from a very tough form of leather and, on the back, it seems as if there are almosthuman features as part of the leather. [*This is actually made from a stingray, which quite naturally has a face that becomes vaguely human in appearance when made into a leather bag. 50 gp*] [*Total 50 gp*]
- 65 In a faded velvet pouch [5 sp], you find half a dozen tiny, irregular pearls, each about half the size of a pea [freshwater pearls, 6 gp each], mixed in with a handful of coins [7 gp, 20 sp]. Buried under the coins is a slightly tarnished silver whistle, which looks like it would produce a very shrill tone [5 gp]. [Total 50.5 gp]
- 66 A woman's skull has been sheathed in silver, her teeth pulled and replaced with jagged gold fangs. Large and almost luminous pieces of green talc have replaced the woman's eyes, and tiny slivers of jade dot her cheekbones. [*The jeweled skull is easily worth 50 gp.*] [*Total 50 gp*]
- 67 Inside a poorly tanned leather saddlebag [3 gp], you find a bronze horse's bit [45 gp], decorated with winding knot and vine designs. The bronze is old and tarnished, and one of the ends of the bridle bits dangles loosely. However, the ends of the bridle are decorated with lapis lazuli, increasing its value. [*Total* 48 gp]
- 68 Sitting inside a coil of silk rope [50 feet, 10 gp], you find two iron hand bells [4 gp each], a small sack of coins [67 sp, 110 cp] and four masterwork longbow arrows [6 gp, 5 cp each]. The arrows have bright blue fletching, and are bound together with a lock of blond hair. [Total 50 gp]
- **69** You discover an assortment of diamond-shaped coins in an old wooden strongbox [1 sp]. The thumbnail-sized coins are sheets of solid gold, worked so expertly that the exotic coins fit together in a bewildering array of configurations, like a puzzle. [The strange coins, with their hooks and recesses at the edges, are worth at least 50 gp.] [Total 50.1 gp]
- **70** You find a brass candelabra designed to hold six thin tapers [8 gp], along with a matched pair of marble candlesticks with granite bases, each dec-





orated with carvings of knights in battle [16 gp each]. A piece of polished banded agate [10 gp] is stuck to a blob of wax inside one of the stone candlesticks. [Total 50 gp]

- 71 Lurking at the back of a shelf [or in a bag, or on the floor in a corner] is a small ceramic pot [2 sp], about a palm's width in height and half that broad. The pot is painted with green leaves and birds and the lid is tightly stoppered. [Opening the lid reveals a thick, herbal diuretic of great potency; 50 gp] [Total 50.2 gp]
- 72 Within a half-empty woolen satchel [3 *sp*], you discover hundreds of human teeth. Buried amid this rather morbid find, you unearth a single platinum 'finger-ingot' inscribed with the name of a local surgeon's college [45 *gp*]. A set of iron pliers [2 *gp*] and an iron dagger [2 *gp*] are also uncovered. [*Total* 49.3 *gp*]
- **73** Inside an unfired clay chest [5 *sp*], you discover a collection of drinking cups and plates, all made of the same translucent azure faience [*a glazed ceramic material, primarily made of quartz*]. Many of the items have been shattered by rough handling but several pieces remain intact [16 pieces, 1 gp each]. An uncut carnelian [35 gp] the size of a peanut rattles around within one of the blue cups. [*Total 51.5 gp*]
- 74 An ivory box [29 gp], the size of a man's drinking mug, has been carved with a crude rendition of shepherds bringing in their flocks. Lifting the lid, you discover a handful of copper pieces [27 *cp*] and a square cut blue quartz [20 gp]. [*Total* 49.27 gp]
- 75 You find a tube of black leather chased in bronze [2 gp], which contains a small brass ring set with a single moss agate [12 gp], a pair of tigereye earrings in the shape of tiny dragons [28 gp], and a single lapis lazuli gemstone [8 gp]. [Total 50 gp]
- **76** A heavy woolen cloak [*14 gp*], dyed dark blue, lies crumpled in a corner. Lighter blue ink has been used to trace wandering spiral patterns on the cloak, and the fine garment's edges have been trimmed in bone-white thread and feathers. A silver clasp in the shape of a walrus is used to secure the cloak [*36 gp*]. [*Total 50 gp*]
- 77 You find a wooden box [2 sp] containing two small leather bags [1 sp each]. In one there are three gemstones [azurite, 10 gp; obsidian, 4 gp; hematite, 6 gp]. The other bag contains two copper rings with tigereye stones [14 gp, 16 gp]. One ring is larger than the other, perhaps made for a man. [Total 50.4 gp]
- **78** Lying seemingly abandoned in one corner is a pewter tankard, large enough to hold two pints of ale [50 gp]. The inside surface of the tankard

is smooth but the outside is inscribed with a complex geometric pattern. The handle is formed in the shape of a dragon with small green stones [malachite] for eyes. [Total 50 gp]

- **79** Inside a simple wooden chest decorated with gaily painted flowers [3 gp] you find a pair of woman's sandals, made of kid leather, inlaid with pale green moss agates and decorated with intricate stitches of golden thread [46 gp]. The sandals are designed for the feet of an unusually small woman. [*Total 49 gp*]
- 80 Lying on a table top is a flat wooden box [14 gp] inlaid with mother of pearl and inscribed with a floral design. It is a writing box and, lifting the lid, you see a sheaf of very fine vellum paper [20 pieces, 6 sp each], three small bottles of ink [8 gp each] in blue, black and red colors and six very usable quill pens [1 sp each]. [Total 50.6 gp]
- 81 An unpainted wooden box [1 sp] holds a pair of rectangular game boards [24 gp each] carved from whale bone. The game boards have been painted with red and blue dots and zigzag designs, and have a bewildering array of hidden compartments and drawers. Throwing sticks and simple dice [5 sp] rest in some of these drawers. [Total 48.6 gp]
- 82 You discover a trio of unusually large black leather wineskins, each as long as a grown man's arm [*17 gp each*]. Opening the cap, you hear the sloshing and smell the acidic tang of fruit wine. Each of the full skins has a wire hook wrapped around the neck, for easy carrying from a backpack frame or a horse's saddle. [*Total 51 gp*]
- 83 A woman's yellow linen dress [4 gp] has been wadded up and stuffed into a large leather sack [2 gp]. Inside the sack, you also find a simple golden bracelet with no detailing [5 gp], a pair of jade earrings [25 gp], two pairs of lacy underclothes [1 gp each], and a handful of gold coins [12 gp]. [Total 50 gp]
- 84 A long box [3 *sp*] holds a bone flute [15 *gp*] the length of a human male's forearm. The flute has a piece of obsidian inset as the lip rest. The same box also holds a small book with three tigereye stones set in the cover [28 *gp*]; another small tigereye roams the box freely [6 *gp*]. [*Total* 49.3 *gp*]
- 85 A well-broken-in snakeskin military saddle [20 gp] has been tossed into a corner. Though worn, the saddle is still serviceable and in good repair. [Stuffed into a well-concealed tear just below the pommel, is a set of lockpicks and files (30 gp) bundled in oil cloth.] [Total 50 gp]
- 86 A pair of blunted fencing rapiers [22 gp each] rest point to hilt in a wooden carrying tube [5 gp] which is decorated by paintings showing a typi-

cal duel. The rapiers are nearly identical, with the same fencing scene etched into their hand guards. The only difference between blades is one has a small malachite as a pommel jewel, and its mate has a tigereye. [*Total 49 gp*]

- 87 A large ceramic carafe [33 gp] sits on a table. The serving jug is decorated with white lily designs set against a field of crimson, and has been embellished with a brass lid and spigot. Inside the jug, you find six sticks of incense [2 sp each], and several square pieces of foreign soapstone coin [16 gp]. [Total 49.2 gp]
- 88 In a dark-brown leather pouch [1 gp], you find a slender, finger-length piece of opalescent crystal [25 gp]; three carved silver leaves, which may once have been cloak clasps [7 gp each]; and a square of black cloth bound up with leather cord [2 cp]. The cloth holds a fistful of coins [2 gp, 18 sp, 10 cp]. [Total 50.92 gp]
- 89 A quartet of simple bronze short swords [9 gp each] have been stuffed into a wooden keg [1 gp] painted with yellow and blue swirls. A pair of short fighting axes [6 gp each], with yellow loops attached to their hilts, have been stuffed into the barrel with their wedge-shaped blades up. [Total 49 gp]
- **90** A shiny object lying in the dirt attracts your attention: it is a child's wooden whistle and although it is polished till it gleams and produces a pleasant 'peep peep,' it cannot be worth more than a few coppers [*3 cp*]. Next to the whistle lies a canvas-wrapped bundle which contains a pretty painted child's doll, a golden-haired princess with genuine velvet and lace clothing and tiny white leather boots [50 gp]. [*Total* 50.03 gp]
- **91** Clustered together on the floor are an hourglass with a handle shaped like a horse's head [29 gp], a lute [5 gp] and a blank wizard's spellbook [16 gp]. The spellbook has a dark green leather cover, on which is inscribed "Spells of the Great," with a blank space where a name could be added to the inscription. [*Total 50* gp]
- **92** A ceramic drinking mug decorated with a rose quartz [*11 gp*] is filled with rich black soil. Digging through the soil, you discover an assortment of silver temple coins, stamped with the faces of saints [*worth 25 gp*]. At the bottom of the mug, you discover a golden sphere the size of a die [*15 gp*]. [*Total 51 gp*]
- **93** You discover a wooden box [2 sp] as long as a man's foot, inside which lie many tiny stone carvings and a small pouch of coins [10 gp, 16 sp]. The carvings are made of marble, and are in the shape of different forest creatures [32 game pieces, 12 sp each]. [Total 50.2 gp]

- 94 Hidden beneath a small pile of trash is a leather box [5 sp] and inside are five small carved elephants, each one about as tall as a man's thumb. The elephants are made from a form of green soapstone [10 gp each]. [Total 50.5 gp]
- **95** Inside a canvas sack painted with the name of a major trading company, you find a collection of nearly fifty tiny copper and bronze bells [49 gp *total*]. The jingling cargo is surprisingly heavy, and obviously valuable. Most of the bells are simple, and have little decoration, but a few are hand bells with handles shaped like snakes or dull swords. Others are made to be sewn onto garments or have clever little catches for attaching them to jewelry. [*Total 49 gp*]
- **96** There is a small leather bag [1 sp], bulging with all kinds of small glass marbles [1 gp each]; some of which have fragments of coral inside or tiny bits of semiprecious stones such as lapis lazuli, tigereye or malachite. [There are 50 marbles in total.] [Total 50.1 gp]
- 97 Within a scabbard of glossy redwood [2 gp], you discover the most beautiful dagger you have ever seen [48 gp]. The delicately curving weapon has a sloping pommel shaped like a ram's head, complete with angry, onyx eyes. The hilt itself is inlaid with jade and starbursts of onyx chips. [Total 50 gp]
- **98** You find a partially decomposed sack holding two granite statues depicting wolves at play in a snow scene [25 gp each]. The base of each statue has minute chips of quartz carefully placed into the white-painted snow. The statues are extremely well made and seem life like. [Total 50 gp]
- **99** An elaborate studded leather tunic and kilt [50 gp] have been folded neatly and tucked away in a traveler's pouch [6 sp]. The tunic is finely stitched and embroidered with maritime scenes; the bronze buttons reinforcing the armor are shaped like curled octopus. The leather kilt is decorated with wave patterned stiching. [Total 50.6 gp]
- 100 Inside a black leather backpack [2 gp], there are six fine iron horseshoes, each etched with flowing designs, which might be waves or wind [1 gp each]. There is also a long leather riding crop with a silver horse head hilt [29 gp], and a pair of supple leather riding gloves [2 gp]. You also find several gold pieces [11 gp] loose in the bottom of the backpack. [Total 50 gp]



### Table III: 100 Gold Pieces

#### Do I really want to cart this with me?

All sets are valued at 100 gold pieces plus or minus 2%, or in other words 98 to 102 gp. The italicized text contains values and information reserved for the game master. In general, the GM will not immediately read this text to the players; it is there for the GM to use as he or she sees fit.

- Roll d% and use the indicated set:
- A small but opulent rug [45 gp] is rolled up and 01 tied with a golden cord. Unrolled, the rug is a dazzling array of red, white and gold flowers, woven in the softest, most luxuriant wool. Beneath the rug is a folded set of clerical vestments [12 gp], a soft-saffron yellow robe trimmed with purple. A pectoral sewn into the vestments shows two factions of mounted warriors armed with long spears meeting in battle. Bits of copper and tin give the embroidered soldiers depth and texture. A nearby censer of polished bronze [5 gp] holds a small sample of peppermint incense [1 sp]. A black leather satchel with a brass clasp [2 gp] holds a blue wine bottle [8 gp], a pair of silver and turquoise dangle earrings [17 gp], a tiny whalebone dagger with a handle shaped like a river trout [2 gp], and a purple and pink square rhodochrosite [8 gp] wrapped in a crumbling piece of parchment. The long, slender bottle is topped with a monkey-face stopper, and is about one fourth full of excellent champagne [2 gp]. [Total 101.10 gb]
- A well-made bronze astrolabe [a navigational tool, 02 45 gp] fits perfectly in a specially designed wooden case [12 gp] the size of a bread loaf, secured within specially shaped recesses. The instrument is a confusing arrangement of bronze gears and arched pieces of iron etched with measurements and mathematical symbols, and obviously can be used only with specialized knowledge. The walnut carrying case has a drawer underneath which holds twenty sheets of blank paper [4 sp each], a few letters from a sea captain to a trading company, three ink pens [1 sp each] and a vial of ink [8 gp]. In a small leather bag [1 sp] you find a silver locket engraved with an anchor and wheel [15 gb] and a gold pinky ring shaped like a miniature chain [10 gp]. [Total 98.4 gp]
- **03** A short wooden dresser [16 gp] is covered in a thin layer of dust, spider webs, and insect droppings; a small wax-covered silver candlestick [2 gp] sits on its top. Inside one of the drawers,

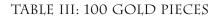
under a moldering assortment of bed linens, you find an old, chipped, oak crossbow wrapped in oiled cloth to prevent rust [*light crossbow*, 32 gp], and a short quiver of bolts [10 bolts, 1 gp]. Another drawer holds decaying, moth-eaten blue towels wrapped around a pair of badly tarnished brass gauntlets, with silver runes etched into the palms [10 gp]. The bottommost drawer holds, in addition to a selection of extremely tattered socks and stockings, a small black leather bag [1 gp] with a smoky quartz crystal [40 gp] inside. [Total 102 gp]

- 04 Within an undecorated and badly dented bronze pot [4 gp], about as high as a man's ankle, you find a pair of pyramid-shaped bronze bells incised with symbolic representations of cranes and tortoises [6 gp each]. Nearby is an earthenware jug, yellowish black with age and decorated with elaborate horns limiting its usability [2 gp]. Next to it is a vaguely cylindrical terra cotta statue of a warrior [a samurai] with his hands on the hilt of his blade [12 gp]. Though slightly cracked and weathered, the figurine is still striking. Wrapped in heavy canvas, you find the severed head of a statue carved from green marble [55 gp]. The life-sized statue depicts a proud warrior with a bulbous nose, wide eyes, and closecropped hair. It has been severed roughly at the neck. One of the statue's pupils is decorated with pale brown jasper [15 gp], but the other eye is bare. [Total 100 gp]
- 05 You find a bulls-eye lantern [10 gp] and a pair of basilisk-hide boots [30 gp] on a small ledge [lip, rock] sticking out from the wall. The lantern is made of iron, coated with rust and a bit heavy for its size. The lantern's handle is fashioned to look like an oak tree branch, and the door to look like a curved leaf. The boots are folded over in half, as each is tall enough to be worn just past a man's knee. They are an unusual hue, appearing to be at times a rich, vivid blue, and at other times a dusky indigo or purple, depending upon the type of light touching them. A single ivoryhandled dagger [55 gp] protrudes from a slender pocket in the outside of the right boot. The dagger's handle is carved to look like a reptilian tail and curves slightly. The blade is still dark with dried blood. Further inspection of the boots discloses several coins jingling in the toe [5 gp]. [Total 100 gp]

- 06 Rolled and bound with rope is a small, darkly hued rug [21 gp]. Once the knots are broken and the rug is unrolled, the rope begins to unravel, the fibers breaking down from age and dehydration. The rug, however, is in excellent condition. Made of thick wool, it appears to be quilted in places, as if its purpose was to lend comfort to a devout worshipper's knees while in prayer. Patterns of clouds, storms, ocean waves and tranquil rivers [or gems, majestic caverns and noble mountain peaks; or dragons, each of varying hue, size and breed] decorate the rug. Wrapped in a leaf of paper [1sp] is a tiny brass idol of a dragon [78 gp], as well as a single gold piece [1 gp]. The dragon is intricately wrought to appear as if in flight, its small wings unfurled, its noble snout raised and sharp teeth bared. Where once were undoubtedly gems for eyes are now two empty hollows. [Total 100.1 gp]
- In a long wooden box is a heavy crossbow, plain 07 and sleek. It is in good repair [50 gp]. Twenty bolts, carefully crafted and uniform, are in a simple leather carrying case [bolts, 2 gp; case, 5 gp]. Beside them is a white leather container about the width and length of a large man's finger [5 sp]. Inside you find a number of hatpins[14]. Most are plain metal with extra-large round heads, although three have oval heads painted white [13 pins, 1 sp each]. One has a small polished golden stone mounted on the end [agate; pin, 2 gp]. Under the leather container is a piece of unbleached linen large enough for a halfling to wear as a cloak [2 gp]. Underneath the linen, a tall silver goblet covered with raised decorations featuring wrestlers lies on its side [15 gp], and around it are loose coins [17 gp, 34 sp 7 cp]. [Total 98.27 gp]
- A small sea chest [2 gp] contains a thick blue 08 blanket [wool, 5 sp], a candleholder of greenstained metal [copper] with a handle [5 sp], a bundle of six ordinary wax candles [8 cp], and a pair of medium-sized fine gloves of calfskin, dyed bright red [8 gp]. The gloves have had some wear and the palms and fingers are paler red than the backs. The chest also holds a hand ax, with a plain steel blade and complex painting [perhaps charms] on the haft [10 gp], two eating plates of worked copper [5 sp each], an hourglass with ends of a rich brown wood [25 gp], and a pair of new leather boots to fit a middle-sized man [10 gp]. On the bottom of the chest you find a number of coins [30 gp, 31 sp, 3 cp] and a round brass amulet with the figure of a man [holy symbol, 10] gp]. [Total 100.21 gp]
- **09** Opening a cork-stopped gourd [3 *cp*] you find several pieces of relatively inexpensive jewelry. There is a copper ring topped by square-cut

banded agate [10 gp], a gold-plated nose ring etched with spiraling lines [4 gp], a calico moss agate the size of a large pea [11 gp], and a small silver pendant showing a woman in a long flowing dress dancing lovingly with a bear on its hind legs [22 gp]. Tangled with this, you find a slender silver chain bracelet with an onyx bead [29 gp]. In the bottom is a tiny silver whistle in the shape of a robin [2 gp], a small cube of milk-white halite [3 gp], and an ivory ring with an inset figure 8 of smooth onyx [20 gp]. [Total 101.03 gp]

- 10 Inside a badly tanned leather backpack [1 gp], you discover a rolled bundle of five grey-andwhite beaver pelts [3 gp each]. A pair of leather boots [2 gp], stuffed with old grass, is tied to the pack's frame. A comfortable down bedroll [1 gp], complete with a warm brown cotton blanket [5 sp] has been tied down to the pack's underside. Buried among the pelts, you discover two light iron beaver traps, flecked with old blood, still reeking of musk [20 gp each]. A pair of unlabeled ceramic vials [5 sp each] is filled with a smelly yellow liquid [urine, used to bait the traps; no value]. Two simple daggers [2 gp each] with lightning bolts carved into their wood handles are wrapped in cowhide and stuffed into an inside pocket. Four well-balanced hand axes [8 gp each], similarly decorated, are tied together in another pocket. A third pocket is stuffed with candles [5, 1 cp each], flint and steel [1 gp], a wooden mallet [5 sp], four fishhooks [1 sp each] and twine [8 feet, 1 cp], and a pair of pliers [3 gp]. [Total 101.46 gp]
- A pink and white ornamental water jug [5 gp], 11 taller than a man's knee, is filled to the brim with tiny ceramic treasures. You discover a flock of orange and yellow clay birds the size of walnuts [92 birds, 2 cp each], several pairs of clay or bone dice [5 pairs clay dice, 2 cp each; 8 pairs bone dice, 6 cp each], some small terracotta wolves and bears dyed blue or orange [15 bears, 18 cp each; 12 wolves, 11 cp each], and an exquisite statue of a long graceful female, hands on her hips, nearly nude save for painted golden arm bands and a complicated array of molded neck and hip chains [47 gp]. Below these are a palm-sized sphinx of gold and amber clay [14 sp], several terracotta models of one- and two-story homes with painted-on windows [15 buildings, 2 sp each], a granite mortar and pestle [4 gp], and a variety of foreign coins [8 gp, 67 sp, 46 cp] and a single small orange-red stone [carnelian, 20 gp]. [Total 102 gp]
- 12 Five black and gold vases of various shapes, decorated by wavy designs, stair step patterns, and checkerboards sit clustered together on a dusty floor [8 gp each]. Inside one of the jugs, you dis-



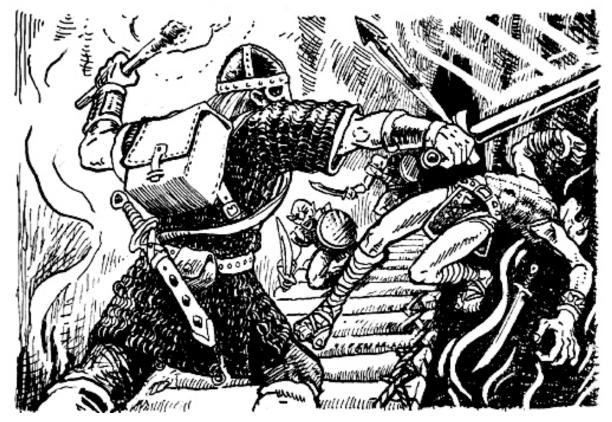
cover a rich assortment of gold, silvery and copper coins, stamped with horses, goats, and sheep [1 pp, 26 gp, 97 sp, 142 cp]. Inside another jug, you find more than a hundred wooden rings carved with lucky sigils [117 rings, 2 cp each], and in a third jug, you uncover a rolled silk scroll covered in neat figures [kanji] depicting a lone warrior [shogun] leading an army of pikemen into battle [8 gp]. In the fourth jar are crescentshaped honey candies [52 pieces, 1 cp each]. A final jug holds forty green-feathered arrows [2 gp]. [Total 99.98 gp]

- In a bag you find a pair of heavy leather 13 gauntlets for hands smaller than average among fighting men [3 gp], a plain long white flannel bed shirt and a simple white flannel cap [mansized sleep wear, 2 sp] and a heavy copper necklace set with seven tiny pearls [necklace 10 gp, pearls 5 gp each, 45 gp in all]. There is a workman's hammer and a square of wood. The hammer has a plain wood handle and a simple iron head without claws [5 sp]. The square of wood is polished, small enough to fit into your hand, and has a hinge on the side. When you open it, you find a polished steel mirror [15 gp]. Also in the bag is a small metal box [silver], inlaid with colored enamel triangles [22 gp]. Inside is a pack of heavy paper playing cards [5 gp]. Loose on the bottom are several coins [6 gp, 18 sp, 9 cp]. [Total 98.59 gb]
- 14 Lying in the corner between the wall and the floor, a gleam of metal catches your attention; resting there is what appears to be a thick metal walking staff [56 gp], about as long as a young woman is tall. On closer inspection you see the walking staff's handle is actually a small warhammer, its handle inlaid with brass. If you gently pull the handle the walking staff reveals its secrets even further, and a slender sword emerges from its hidden scabbard. Nearly hidden in the shadows of the corner is a miniature silver carriage [44 gp], a child's toy perhaps. The carriage - which could fit on an elf's palm - is a remarkable work of craftsmanship, complete with moving wheels and tiny doors that open and close. The seats inside the carriage are lined with dark green velvet. [Total 100 gp]
- 15 Under a blue blanket [wool, 3 gp] lays a copper hooded lantern [7 gp], a large pair of pants [linen, 2 gp] and a loop of hemp rope [50 ft, 1 gp]. Wrapped in linen [1 gp] is a well-made longsword [40 gp]. The blade is unadorned, and the crosshilt is set with two small yellow gems [tigereye]. A dagger is tucked by the tip of the sword. It is totally different from the sword. It is made entirely of black metal and the slightly curved blade is jagged on both sides [3 gp]. A

gray metal container sits beside the sword. It is quite round with a narrow opening in the top that flares out slightly [*like a vase*; *silver*, 20 gp]. If you pick it up, it is heavy and rattles [*coins have been dropped inside*; 24 gp, 6 sp]. [*Total 101.6* gp]

- 16 In a sack [1 sp] you find a large, half-burned yellow candle [3 cp], two thin gray blankets [wool, 2 sp ea], a heavy black skillet [iron, 2 sp], an old, large wooden spoon [2 cp], a mink pelt [20 gp], a rabbit pelt [2 gp], and a black leather belt, carefully made with inconspicuous, very fine tooling along its length. However, the buckle is missing and was very sloppily cut off [3 gp]. The sack also holds a coil of coarse rope [1 gp], a pair of gauntlets of heavy cowhide dyed black, held by solid iron rivets reworked to look like stars [5 gp], and a silver key [1 gp]. Loose at the bottom are various coins and black and white stones. [7 gp, 19 sp, 33 cp; 2 pieces of obsidian 10 gp each; 1 small piece of onyx, 20 gp; 2 pieces of quartz 10 gp each] [Total 101.98 gb]
- 17 A cube-shaped iron carrying case [6 gb] with a wooden handle is roughly large enough to hold a jug of wine. Its sides are blue painted panels and it is secured with a simple brass and steel lock [20 gp]. Inside it has several niches, which hold items of various sizes. One is a paper fan [3 gp] with a black paint drawing of a sunset over a distant harbor. You find an empty steel flask with gold knotwork trim [5 gp] and a pair of bronze hand bells shaped like wild pigs [5 gp each]. A pair of sharp silver spurs, the rowels shaped like deer antlers [10 gp], rests in a specially designed indentation. Another niche holds a miniature scroll case containing several small rocks [9 sp]. Among the common stones are two small seashells [1 cp each] and a faceted clear yellow stone [citrine, 47 gp]. [Total 101.92 gp]
- 18 You find a rectangular leather case with tarnished brass caps on its corners, and a worn carrying strap [50 gp]. A smiling goblin's face has been tooled into the front of the case. Inside the case are all of the elements of a disguise kit false mustaches, makeup, hair dye and so forth along with a scroll case [1 gp] full of coins [10 sp, 300 cp], a small steel mirror [10 gp] and three pairs of black kid-leather gloves, sized for adults [5 gp per set]. Two gems have been tucked into the fingers of one of these gloves: a dark green stone [moss agate, 10 gp] and an irregular chunk of pale blue crystal [blue quartz, 10 gp]. [Total 100 gp]
- 19 You see a wooden box, an arm's-length in width and a third less than that in depth [77 gp]. The box's hinged top slopes gently, and is decorated with a painting of a four-masted sailing ship

- against a setting sun. Thick, soft velvet, dyed a deep blue, covers the bottom of the box. A single brass latch, set in the front of the box, can be rotated to open the slanted top, whereupon the many drawers and compartments inside the box are revealed. This was most likely a writing box, and a lap desk. Within one of the drawers you find a silver seal [18 gp], wrought in the likeness of the ship on the lid. Another of the drawers is filled with tobacco, but the leaves have grown stale and flavorless due to age. In yet another drawer you find copper coins [87 cp], and in still another you find silver and gold [2 gp, 21 sp]. [Total 99.97 gp]
- A large heavy sack contains a length of fine 20 brown silk [3 yards, 30 gp], a plain gold cup too small for a halfling to get a good drink [25 gp] and a large piece of carved white rock. The carving is two hands long and is the head of a man with an aquiline nose and thinning hair. It was obviously broken off from a larger sculpture [5 gp]. Beside it you find an iron mace as long as your arm and studded with pointed spikes longer than a finger [12 gp]. A ball of thick white yarn [1 gp] has tangled all around the mace and its spikes. There's also a small shiny round metal cylinder with a cap that holds toothpicks [cylinder silver 5 gp, toothpicks 1 cp]. Scattered across the bottom are coins and 2 pale blue gems, [19 sp, 25 cp, and 2 pieces of blue quartz, 10 gp each] [Total 100.16 gp]
- 21 A sack of bright orange saffron cloth [3 sp] hangs from the tip of an ornate trident, whose triple iron points have been forged in the image of three intertwined, dancing swordfish [32 gp]. The sack bulges with plunder. Inside is a pile of intermixed coins from the mints of various port cities [28 gp, 112 sp, 696 cp]. Among the wealth are a pair of smooth soapstone nose rings, often worn by slaves as a symbol of their status [25 *sp*], a trio of loose malachite chips [5 gp each] obviously pried from rings, and a badly tarnished copper broach engraved with a hunting dog insignia [5 gp]. In addition to the valuables, the sack is filled with an assortment of honey candies wrapped in colorful waxed paper [1 sp for the lot], most of which are still good. [Total 101.06 gp]
- 22 A lacquered oak chest, large enough to hold a large dog comfortably, has been reinforced with copper banding and polished to a mirror finish [5 gp]. Lifting the lid, you discover a quartet of stoppered glass bottles, each filled with a smoky amber whiskey [21 gp each]. The paper label glued to each square whiskey bottle is hand labeled, indicating these spirits have been aging for nearly a century and a half and come from a very reputable brewery. The ship-and-lighthouse seal of a noble merchant house has been pressed onto the bottles' stoppers with red wax. In addition to the whiskey, you find a layer of bright feathers in a dizzying array of colors used as pack-







ing material: neon reds, yellows, greens, and arctic blues. Lost in the feathers, you find a bronze pendant molded as a grimacing face with demonic eyes accented by black-painted pupils [11 gp]. [Total 100 gp]

- 23 A wooden chest the size of a large dog is covered in elaborate enamel and lacquer work showing a bare-chested young king in a war chariot leading great hunts and war parties [25 gp]. Inside, you find a black marble statue the size of a forearm depicting a stiff armed, bare-chested warrior standing at rigid attention [10 gp], and a black granite carving of a bull with the bearded head of a scholar [18 gp] which is a similar size. The sculptures are padded by straw underneath them. Concealed in the straw is a black glass jar [2 gp] containing a scented yellow ointment. The straw also hides a white leather pouch [2 gp], which is so stuffed with gold and silver coins [21 gp, 126 sp] that the tie will not close all the way. At the bottom of the chest, you find a light bronze necklace appointed with comma-shaped blue beads [9 gp]. [Total 99.6 gp]
- 24 A wooden chest covered in floral carvings [3 gp] contains a small array of arms and armor. Atop the pile of leather and metal, you find a steel buckler inlaid with gold tracery in abstract maze patterns [17 gp]. A scimitar [30 gp] with an ivory duck carved into the hilt rests within a leather scabbard secured with silver bands and clasps [3 gp]. A set of grey leather armor decorated with white flowers [10 gp] is tossed haphazardly atop a set of four iron throwing daggers decorated with copper embossing [2 gp each]. An iron banded flail with steel striking heads [10 gp] is tossed under the armor. Beneath all the weaponry, you find a palm-sized book of epic poetry [5 gp] with a brilliant red and black cover. Tucked into the book is a single platinum strip [15 gp], as long as a woman's finger, and thin as a knife blade. The platinum strip is stamped with the portrait of an armor-clad king with a sundisk radiating out behind his head. [Total 101 gp]
- 25 Inside a dyed purple coin purse closed with an intricate bronze latch [19 gp], you discover a small trove of wealth. Though the purse is only the size of a strong man's fist, its contents are quite valuable. You discover a fat handful of gold and silver coins, all stamped with royal insignia and intricate heraldry [26 gp, 44 sp]. A golden signet ring [42 gp], polished so expertly you can see your face in the metal, gleams in the light. On the ring's face, a knight's helm and pair of manacles suggest its former owner's profession. Perhaps this ring once belonged to a sheriff or law-giving knight. A tiny silver key dangling from a fine silver chain [8 gp] is tangled around

the signet ring. The key is the perfect size to open a locket or diary. [Total 99.4 gp]

- 26 You examine the wooden crate and see it is of a very simple design [1 gp]. Planks are nailed together to form a square, wooden box, as wide and long as a man's arm. It takes only minimal effort to pry some of the boards apart from the rest of the container. Your eyes and nose are assailed by dust, which flies into the air as you remove the boards. As the dust settles you see the corked tops of ten bottles resting in a thick bed of sawdust. Lifting each one out carefully you find ten well-aged liquors. There are three bottles of red wine, which each have a label that dates them from almost one hundred years ago [30 gp]; two bottles of brandy that bear the label of a well-known local tavern [16 gp]; four bottles that bear only a simple label, which states the contents of the bottles [whiskey, 20 gp]; and a single over-sized bottle containing a label with the word "wine-ale" [one gallon of a very potent and tasty mixture of white wine and dark ale, 35 gp]. [Total 102 gb]
- A large man's pentagonal oak and bronze coffin, 27 decorated with religious paintings and inscribed with holy calligraphy [12 gp], has been emptied of its original contents and used as a treasure trove. A shirt of cobalt blue scale mail [63 gp] has been laid inside; each iron scale has been painted a rich blue, and decorated with a simple runic motif, rendered in navy, giving the armor a deep, shadowy and multilayered appearance. A mostly complete set of thieves' tools [15 gp], wrapped in green velvet, rests in one of the armor's sleeves. Though missing a few picks, and the files dulled through long use, the set of burglar tools remains effective. A sheaf of high quality arrows [1 gp], lashed together with catgut, lies next to the armor. Long searching reveals a sliver of diamond the size of an apple seed wedged in one of the coffin's joints [10 gp]. [Total 101 gp]
- 28 You find a smoothly carved wooden jar shaped like a squatting, pensive woman whose arms rest on her knees [4 gp]. Opening the jar's elongated skull gives access to the contents inside. A silver chain-link necklace holds a silver dragonfly pendant with green-tinted mother of pearl wings [17 gp]. An heavy iron ring is inlaid with thin streams of gold and platinum around its circumference [6 gp]. A piece of linen is wrapped around a small golden vulture pendant [24 gp] inlaid with black and blue cloisonné glass. A wide, pounded copper bracelet [4 gp] gleams dully next to a small, undecorated bronze flask [whiskey, 4gp]. At the bottom of the jar, a short, thick knobby blue glass [1 gp] is half buried in a pile of coins. These are antique hexagonal coins

in bronze and silver [48 silver coins, 48 sp; 62 bronze coins, 31 cp; coins may be of more value to a collector]. Also mixed in with the coins is a small round moonstone [36 gp]. [Total 101.11 gp]

- You find a rolled piece of parchment, an arms-29 length long and half that wide, cut into a rectangle with crisp symmetrical ends [4 sp]. Beside it is a doll, dressed as a lady of fashion. She is as long as your forearm. The face and hands are wood, painstakingly painted to smile engagingly. Her hair is real hair, pale blond; her gown, shoes, and hat are made of the finest fabrics [20 gp]. A plain longsword in a wooden sheath is under the doll. Its basket hilt is wrought iron, the blade sharp and unadorned [sword, 15 gp; sheath, 1gp]. There is an uncomplicated well-made lock with the key in it [40 gp lock and key]. You also find a wooden spoon [2 cp] and a brass plate, rather dented [2 sp] beside a tall plain silver goblet decorated with raised leaves [15 gp]. The goblet holds a handful of coins [8 gp, 7 sp, 2 cp]. [Total 100.34 gp]
- In a sack you find two brass loop earrings [2 gp 30 each], a silver bracelet [12 gp], and a small shirt [halfling, gnome or child-sized], embroidered all over with pastel stylized flowers [6 gp]. A short sword in a sheath runs the length of the sack. The blade is plain, the hilt bound in leather [10 gp]. The oiled leather sheath is plain but sturdy [2 gp]. Below it is a thick candle marked with lines to tell time, half burned [1 sp], a yellow silk scarf [10 gp] stuck with a slightly ornate silver stickpin [11 gp] and a small leather-bound book, partly filled with writing [a journal of travel, 15 gp]. There are four wool socks [5 sp together] and a ball of string [5 sp]. In the toe of one sock are coins [9 gp, 20 sp, 30 cp] and a heavy bronze medallion with an image on it [of a war god; 20 gp]. [Total 100.4 gp]
- A simple wooden peg latch secures the battered 31 oak toolkit [2 sp]. The unpainted box itself is about the size of a loaf of bread, and its exterior is badly scarred by knife cuts and splattered with multi-colored droplets of paint. Inside the toolbox, you find an array of masterwork tinker's tools: small hammers, awls, files, rasps, needles and thread in a half dozen different colors [55 gp]. Though old, the tools are in good repair, neatly cleaned and wrapped in fragrant oilcloth. A smattering of silver coins [39 sp] and around a dozen small gems are mixed in with the tools. The miniscule gems are mostly uncut and flawed rubies [16 gp]. At the bottom of the tool case, half buried amid sawdust and breadcrumbs, you discover a large agate, the size of a baby's fist, cut and polished into a perfect oval [25 gp]. [Total 100.1 gp]

- 32 A collection of weapons lies forgotten under a grimy, moth-eaten wolf pelt [5 cp]. A plain flail protrudes haphazardly from the side of the stack [8 gp]. Below the pelt, a heavy iron mace [14 gp] covered in skull and bones motifs, with a handle etched into the form of a capering skeleton, is at the top of the pile. Below the mace you find a pair of wickedly serrated sickles with morbidly etched handles [6 gp each] and a burnished rosewood light crossbow [37 gp] with a golden houseseal hammered into the hilt. Thirty bolts with blue-and-red fletching [3 gp] are arranged in a ragged canvas bandolier with plenty of pockets [2 sp]. A great ax [21 gp] rests at the bottom of the pile, its blade made of some metal with a strange green cast. The blade has been scored with a complicated maze pattern, which flashes aquamarine in the light. A matching dagger [5 gp] lies beside it. [Total 100.25 gp]
- Two items lie near each other in the gloom 33 [dusty light, torch light, day light, moon light]. The larger of the two is what appears to be a hunting cleaver [65 gp] of a noble. The weapon's hilt is dressed with bronze and ends with the stylized head of a hunting hound. The handle is fashioned from a dark, almost black wood. The scabbard depicts a scene of a goddess hunting wild boar with her dogs. The blade is still quite sharp, and tucked into a compartment along the scabbard is a small fork. The second and smaller piece appears to be a bronze, clawed table foot [35 gp], grown pale from verdigris but quite heavy. It does not seem large enough to have supported a dining or banquet table, but may possibly have been used to support a desk or a lady's dressing table. [Total 100 gp]
- 34 A single iron gauntlet sized to fit an ogre warrior-prince [4 gp] has been pressed into service as an improvised "treasure chest." A piece of knotted canvas fills the wrist opening to keep the contents secure within the pitted, battle-scarred gauntlet. A pair of dice carved from quality ivory [4 gp] rattles around within the glove along with variously sized coins [15 gp, 13 sp, and 5 cp]. A small golden letter opener with a sapphire set into the mushroom-shaped pommel [12 gp] protrudes from one of the fingers. A small gold and onyx amulet, shaped like a stylized warhammer and covered in protective runes and inscribed prayers [59 gp], is stuck between the gauntlet's palm and one of its fingers. A slender yellow ceramic perfume vial [3 gp], contents long spilled, rests in the gauntlet's little finger. Basrelief pictograms of bees decorate the vial. [Total 98.35 gp]
- 35 In a backpack you find a length of fine rope [silk, 50 feet, 10 gp], two heavy gauntlets of gray

27





leather [2 gp] and a spool of strong black thread [3 cp]. Two large-eyed needles stick in the thread coils [needles, 5 sp each]. A small ornate metal box [5 sp] lies underneath. It is silver colored [tin] with raised golden designs [copper wire]. The top pries off to reveal a pack of heavy paper playing cards [5 gp]. In a linen bag are three tightly rolled strips of cloth, a one-edged blade, a pair of plain tweezers and three round boxes. Two of the boxes are partially full of salves with herbal smells, each different. The third looks used but is empty [healer's kit, 40 gp]. At the bottom of the pack are coins [2 sp, 5 cp]. Wedged between the seams you find 3 coins [3 gp] and a flawed, redspeckled gem [bloodstone 40 gp]. [Total 101.78 gp]

- You catch sight of a bright and colorful tangle, 36 packed inside an octagonal bronze and glass display case [10 gp]. Opening the latch, you reach into the dusty case and first pull out a child's mobile [32 gp], hand crafted from bronze, for the babe of some noble. It is adorned with dangling cloth animals in a rainbow of colors, hung by a delicate gold chains. Tangled in the mobile is an ivory rattle [15 gp], shaped like a noblewoman's perfectly-coiffed head. A leather teething ring, wrapped in saffron-yellow ribbons [4 sp] lies beside a floppy stuffed bunny rabbit of pink wool [4 sp], which in turn rests atop a baby's blanket [20 gp], made from scraps of velvets and silks. A leather belt pouch with a tin catch [2 gp] contains an unusual treasure: a large silver nugget, the size of an apricot [14 gp], as well as a small magenta pyrope crystal [garnet] still lodged in its stone matrix [5 gp]. [Total 98.8 gp]
- A cold-weather garment, sewn of tough travel-37 worn black leather and thick indigo-dyed wool is folded in a large ball, secured by a sturdy leather belt. Once the belt is unbuckled the heavy garment opens to reveal its true identity as a welltailored, belted winter coat [18 gp], complete with several pockets in the interior lining as well as in the cuffs of both sleeves. The coat is lined with sheepskin and has a high, leather collar, and is sized to fit a male dwarf of good stature. Tucked within the interior pockets are 4 flasks [80gp] of a viscous, brightly colored liquid, which upon closer inspection is revealed to be alchemist's fire. Each flask is of pleasing design and made of thick glass: some are adorned with floral patterns, others with bold geometric shapes. Each stopper is made of thick glass with cork at one end and a metal hinge to keep the stopper in place. [Total 98 gp]
- 38 In a big wooden box [1 gp] you find four square black napkins of fine linen about a handspan wide, embroidered with a lily in black silk thread [3 sp each], and a medium-sized black iron cook-

ing pot, slightly rusty on the bottom [5 sp]. There is no lid. A pair of short swords, or long daggers, lay beside the pot. They are identical: well balanced and made of fine steel, a little longer than a man's forearm, with dark wood handles wrapped in leather [30 gp together]. Under the napkin lies a book, with covers of hinged wood painted white and pages cut of a coarse paper [10 gp]. The pages are blank. In the bottom corner of the box are about three score coins [13 gp, 21 sp, 35 cp]. Among the coins are 6 gray metal buttons [pewter] each set with a tiny irregular pearl [freshwater pearls; buttons 7 gp each]. [Total 100.15 gp]

- 39 You find part of the barding [50 gp] for a pony. The crinet, which covers the animal's neck, has overlapping pieces of plate mail fastened together with strips of black leather. Each piece of metal is decorated with inscriptions in Dwarven tongue: "Valor", "Strength", and "Steadfastness". Next to the barding is a small wooden cabinet, about four hands tall and two hands wide with two doors fastened in the middle by a simple latch. The top of the cabinet rises in a single spire topped with an ornate wooden star. Once opened, the doors reveal a beautifully painted altar [50 gp]. The altar has three shelves; each painted a different shade of blue. Nubs of candles still cling to the lowest shelf, wax and wicks blackened from repeated use. The rear interior wall of the altar is decorated with hammered tin in the shape of seven-pointed stars. [Total 100 gp]
- 40 A supple kid leather backpack fitted with silver clasps [2 gp] is opened to reveal its riches. Stored within are seven small books [12 gp each], their pages yellowed with age and use, and their black leather covers turning a dark sepia with exposure. Each of the books has had scholarly notes written in the margins by a shaky, fussy hand wielding blue shellfish ink. The seven books deal with natural science or folk medicine, and have titles like "The Leather Wings of the Bats of Calvernus Delve", "Folk Medicine of the Antonian Mountains", and "Richfeld's Guide to Common Cave Spiders". A bottle of black ink [8 gp], copper ink pens [2 gp total], and some sheets of parchment [8 sheets, 16 sp] are found in various compartments of the pack. A few fingernailsized silver coins and square copper coins with a hole at their center are also discovered [foreign coins; 16 sp, 25 cp]. [Total 99.45 gp]
- **41** A dozen colorful round shields [4 gp each] are stacked neatly on a wooden [or bamboo] storage frame [2 gp]. The light wooden shields are painted in a rainbow of brilliant colors, including leaf green, fiery red and vibrant blue and gold. Floral designs, triangles, and castle-and-sword designs all can be seen on the shields. Behind the frame,

you discover an overstuffed leather sack [1 gp] containing several hundred copper coins [932 cp]. Tied to the side of the frame is an iron and leather helm topped with a magenta horsetail, reinforced at the back by a short apron of chainmail which protects the shoulders and neck [9 gp]. Inside the helm, you find a secret pocket just under the crest that holds a multifaceted, well-cut jet the size of a ladybug [30 gp]. [Total 99.32 gp]

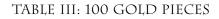
- 42 You lift the lid of a small wooden box [5 sp] to find three rings of twisted wire [two silvery and one golden], a small mirror, and a bottle. The rings would never fit a fighting man, but they are large enough to go around most women's wrists [bracelets: silver, 5 sp each; gold, 2 gp]. Slight scratches mar the mirror's surface but its wooden back holds a geometric design of red, beige and cream woods, cleverly constructed and with no scratches or signs of wear [18 gp]. The bottle is deep green [glass, 4 gp] and closed with a tightly wedged waxed cork. If you remove the cork, you find a dark, thick aromatic liquid. The smell is sweetly floral and clings [perfume, 25 gp]. Scattered along the bottom of the box are coins [13 gp, 15 sp, 9 cp] and a small faceted stone of clear yellow [citrine 35 gp]. [Total 100.09 gp]
- **43** Inside a small lacquered basket [*or wooden chest*], you find a long sheet of oilcloth [5 *cp*] wrapped around a large silver decanter. A spiral design is carved around the outside of the decanter. The scrollwork is exquisite, and the decanter shows no sign of ever having been used [60 *gp*]. At the bottom of the basket [*or chest*] is a pouch full of coins [7 *gp*, 30 *sp*] and a short clay jar with a wooden lid. The jar is stuffed with wads of shredded cloth, and nestled in its center are three chunks of irregular, bright blue stones [*lapis lazuli*, 10 *gp each*]. [*Total 100.05 gp*]
- Inside a heavy bronze goblet [10 gp] decorated 44 with the image of a beatific saint with hands clasped in prayer, you find a collection of religious artifacts and sacrificial coins. Among the artifacts are a silver ring with a small tourmaline, pale pink on one edge and darkening to violet at the other [55 gp]; a thin golden medallion depicting an agonized martyr dying on the wheel [20 gp]; and a set of wooden prayer beads affixed to a supple copper chain [4 gp]. A miniature silver dagger whose hilt and blade have been inlaid with a golden lattice pattern [9 gp] rests blade down in the bronze chalice. A few sticks of cinnamonscented incense [2 gp] are wrapped in an off-white linen handkerchief [4 sp]. [Total 100.4 gp]
- **45** A bronze-covered book lies atop a pile of linen robes in regal purple and white with ermine trim [*courtier's outfit*, 30 gp]. The small book is fas-

tened with a copper lock. [If opened:] The pages are written in a tight, calligraphic script and illuminated with colorful geometric designs [holy book with simple lock, 30 gp]. Other items are piled haphazardly on and under the robes. A long, narrow piece of folded white linen [for a turban, 8 gp] lies neatly next to a scattering of ivory hairpins [6 pins, 1 gp each]. A small wooden pipe with a stem shaped like a wavy desert viper [2 gp] is tied to a brown silk bag [2 gp] filled with savory pipeweed [1 pound, 5 sp]. A beige cotton bag decorated with miniscule black and orange beads [3 gp] holds a day's worth of dates, cheese and nuts [3 sp]. A piece of green silk [4 gp] can be seen under the other fabric; it is wrapped around a scimitar [15 gp] whose metal scabbard is etched with an elaborate maze pattern. [Total 100.8 gp]

- 46 You find a fat package about a handspan wide, tied up with coarse string [3 feet, 1 cp]. It is a folded square of heavyweight, waxed brown paper [8 sp]. Opening it you discover two pieces of rolled blue cloth, another paper folded and sealed, and a black velvet pouch. In one piece of cloth [1 sp], you find a long, angular piece of jetblack stone with a few iron shavings clinging to it [magnetite – slightly magnetic; 10 gp]. The other piece of cloth [1 sp] is wrapped around a heavy gold ring incised with a diamond pattern [34 gp]. The sealed paper [2 sp] contains a pair of long, serpentine copper earrings [6 gp], a bronze ring carved with a lucky symbol [horseshoe] on its face [5 gp], and an oval lapis lazuli [15 gp]. In the velvet pouch [2 gp] are an oval piece of blue quartz [8 gp], a copper bracelet engraved with seashells [6 gp], and an eye agate the size of a fly [14 gp]. [Total 101.21 gp]
- 47 An unusual hexagonal chest [5 gp], the size of a child's chest and carved from a fragrant greenish wood, opens to reveal its contents. A watercolor print of a lake scene decorates the inside lid. Within the case, you discover four vials of perfume and ointment [5 gp each], all stored in virtually identical black glass tubes; the only way to tell the fragrances apart is by the relief carvings decorating the stoppers. Dried monkey's paws [useful as a spell component or possibly as an aphrodesiac, 2 pounds, 1 gp each] fill the case, and offer a peak of a white sack. Concealed within the sack are a single turquoise, shaped into a perfect blue sphere the size of a robin's egg [55 gp], a malachite carving of a stalking cat, designed as a pendant [16 gp], and a pea-sized cube of shiny cobalt [4 gp]. [Total 102 gp]
- **48** Opening a round bronze chest with a gold and silver sun disk emblazoned on the lid [*18 gp*], you discover a series of bucklers and small wooden

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shields, nested one inside the other. A matched pair of high quality bronze bucklers [30 gp each] rests atop the shields, their inscribed faces depicting leaping rabbits, with such amazing detail that every line of fur is visible. Three wooden shields [3 gp each] are colorfully painted, each in a different primary color. A canary yellow shield is decorated with blue and black chevrons, while a fiery red shield is decorated with a diagonal argent [*silver*] band and amber crosses. An electric-blue shield is decorated with silver fish swimming through a green river of curling line work. Scattered between the shields are a collection of mixed silver and copper coins [98 sp, 182 cp]. [Total 98.62 gp]

- 49 A small bag of white linen [1 sp] is tied with a thin red string. Within it is a smaller black sack and a silver box [95 gp], twice the size of a man's palm, and wrought to look like a perfect replica of a turtle. The black sack holds seven iron nails [3 cp each] each the length of a woman's smallest finger and several gold coins [5 gp]. The silver turtle has two hinges on one side of the shell, but no visible latch or lock. [It is a music box. If the turtle's tail is lightly pressed upon, the hinges of the shell unlatch and the box opens slightly. When the shell is lifted open, tiny elven dancers twirl upon a polished silver surface and a melody begins to play. Certain notes are out of tune because of damage done to the miniature gears within the box, but the song is still beautiful.] [Total 100.31 gp]
- Half-hidden beneath a pile of dirty rags and 50 other detritus is a magnificently tooled military saddle [65 gp]. The saddle is made of deep crimson leather, with black leather braided edging and tassels adorning a high frontispiece and low backrest. There are strange, even scratches to the right of the frontispiece – four parallel marks and a diagonal line through the four. This is repeated several more times. The saddle is sized for a human woman of medium stature. Placed next to the saddle is a curious object - a small, brass tube with a heavy disk at one end. It almost looks like some manner of spyglass, until you look through it: then, as you turn the disk on its axel, you can see sprays of color turn and gyrate as bits of colored glass embedded in the large disk move along their orbit. Even in the gloomy light [In the light of the fires; In the light of day] the trinket provides an amusing show of color and shapes [35 gp]. [Total 100 gp]
- **51** Several items are wrapped in a long, wide silk scarf of a shocking red edged by gold-colored fringe with tiny bronze bells and canary yellow tassels [*a sari*; 38 gp]. A string of painted wooden beads [6 sp] is wrapped around a silver-handled flywhisk [11 gp]. The horsehair whisk is capped

with a silver globe at the end of the long, thin handle. A scimitar [16 gp] with stylized insects and beasts on the hilt rests within a scabbard decorated with red enamel flowers. There is also an elaborately decorated silver carafe with a trumpeting elephant for its spout [If examined, the interior shows stains; it must usually hold tea or some other strong beverage. 35 gp]. Every bit of the slender pot is covered by wonderfully detailed scenes of an exotic jungle, etched into the metal and accented with gold. [Total 100.6 gp]

- 52 A box holds a longsword with a basket hilt of plain steel. The blade is sharp and true but has plainly seen a lot of service and has had nicks filed out. [15 gp] There is a shortbow, beautifully decorated with leaf painting [32 gp] and 16 pale, yellow-fletched arrows [8 sp]. Beside them you find an artificial rose of wire and thin metal painted red [2 gp], a gold ribbon and a grey metal cup, small enough to fit into the palm of your hand. The ribbon is as long as your arm, wide as a little finger and woven of actual gold threads [30 gp]. The cup has a looped handle and a battered, well used look [tin, 5 sp]. Within the cup is a small gold ring, narrow and quite plain [20 gp] and two coins [1 gp and an antique silver piece, 3 sp to a trader]. [Total 101.6 gp]
- 53 A plain wooden chest [2 gp] sits gloomily on its side. Where once was undoubtedly a lock, now a jagged splintered hole, and long, ragged claw marks mar the chest's curved lid. Inside the chest in a jumbled disarray are several bolts of dusty canvas [4 bolts, 1 gp each], filthy, but still in reasonably good condition. As you remove the canvas from the chest you find a small bright object caught in the weave of one bolt. It is a jagged piece of coral, as long as a person's finger [93 gp]. It should be large enough to for a jeweler to produce a small pendant, or a couple pieces for rings, if one can be found who knows how to handle the material. [Total 99 gp]
- 54 In the sack, under linen shirts [8 shirts; 2 sp each] and heavy wool pants [6 pairs; 3 sp each] lies a dagger [17 gp] in a sheath [70 gp]. The sheath is fine deep brown leather, sewn with invisible stitches. All over its surface a master has tooled leaves and flowers. Peering out from the shrubbery on the sheath are small comic figures, capering *[leaping]* and making faces. Along the sheath carefully inset so they do not catch on things, are several [4] green, lentil-sized stones [malachite]. In the tooled design, the stones appear as fruit on the plants. The well-balanced dagger has a hilt wrapped in silver-colored wire, with a large bluish gem [blue quartz] on the pommel. A long black velvet ribbon [2 sp] and several worn coins [9 gp, 5 sp, 6 cp] are loose on the sack's bottom. [Total 100.16 gp]

- 55 An enormous wooden crate [4 gp] is rather empty, holding only two packages wrapped in gray wool, and a shield. A heavy iron and oak shield [12 gp] rests against the side of the crate. The shield has seen years of hard service and is covered in cracks and scars, and has obviously been repaired numerous times. Dried blood crusts the shield's inner surface, and upon its face you can faintly make out the fading image of two black ships against a red background. A clean gray woolen blanket [3 gp] wraps around a single bolt of intricately dyed silk [5 yards, 50 gp], as tall as a young child and emblazoned with a pastel floral print. Another blanket [3 gp] protects a large roll of paper [48 pages, 4 sp each]. In the bottom of the crate, a leather bag the size of an apricot holds some gold dust [9 gp]. [Total 100.2 gp]
- 56 A large wicker basket [6 sp] has been tied shut with a length of high quality hemp twine. Untying the bundle, you discover an assortment of mouthwateringly fresh fruit [2 sp]. Beneath the fruit you discover a neatly folded set of jester's clothes. The multicolored silk shirt and pants are obviously high quality, and decorated with flashing shards of rose quartz, silk tassels, and small golden bells [55 gp]. A pair of blacklacquered bamboo flutes, inlaid with silver [12 gp each] rest between the shirt and pants. A set of four silver drinking cups [5 gp each], each just the right size to take a shot of whiskey, rest nested within one another. Each shot glass has a large gold coin from a far away land inset into its base as an unusual decoration. [Total 99.8 gp]
- A dusty flour sack [5 cp] is stuffed to the point of 57 ripping with treasure and food. A dozen fat potatoes overgrown with pale sprouts [4 *cp*] give the sack a rich, earthy scent. Tossing the potatoes aside, you discover a battered warhammer [8 gp] crusted with old blood and dried hair; its handle notched with nearly a hundred victory marks. A bronze discus [2 gp] decorated by a meander pattern notched into the metal shares the sack with the hammer. A steel closed helmet with a furious boar's head faceplate [8 gp], though tarnished and dull, remains clearly valuable. A leather fetish bag decorated with colorful beads and feathers [2 sp] contains the true treasure. A single square cut peridot, the size of a finger joint, gleams within the leather bag [74 gp]. A few coins round out this collection [8 gp]. [Total 100.29 gp]
- **58** Treasure has been stuffed into a huge wrought iron cauldron [22 gp] big enough to easily cook a whole pig and as heavy as a castle's foundation stone. Four short swords [8 gp each] of standard

'infantry' make, completely free from ornamentation, have been tossed into the cauldron, as have a half dozen iron-tipped shortspears [1 gp each] of similarly plain design. A pile of more than 20 simple cloth tunics, all of which are peasant shirts in varying shades of brown and crimson, have been tossed atop the weapons [5 cp each]. Though the shirts are old, and patched multiple times, they are clean and in pretty good condition. Lying loose in the bottom of the cauldron are a few slivers of blue and purple lapis lazuli [6 pieces, 4 gp each] and the contents of a leather bag [1 gp] which has come open and spilled its silver and copper coins [70 sp, 600 cp]. [Total 99 gp]

- 59 A battered violin [25 gp] leans against the wall, its strings broken and a hole ruining the graceful lines of its lower bout. The violin is otherwise of expert craftsmanship, with subtly worked lines and tightly fitted pieces of exotic woods. The scroll of the instrument is carved in the shape of three stylized feathers. The hole is wide enough for a slender woman's hand to reach into, and inside are five, small silver vials [75 gp]. Once the vials are removed from the violin you can see they are each wrought like pixies in various states and poses. One vial is fashioned to look like a shy, demure pixie, with wings folded to partially obscure its face and contains violet ink. The second vial looks like a courageous pixie wielding a tiny spear and holds red ink. One shaped like a wild pixie, with leaves and vines tangled in its long hair naturally contains green ink. The forth looks like a pixie in a meditative pose and holds black ink; blue ink is found in the final vial which depicts a pixie with its face tilted up to admire the moon. [Total 100 gp]
- A badly cracked and sun-faded wine jar [2 sp] 60 sits off in a dusty corner of the room [wagon, lair, etc.]. The pale brown and amber stone jar stands as high as a man's waist, and weighs nearly as much as that same man. A handful of copper coins [6 cp] lie forgotten in the dust [dirt] around the huge jug. Lifting the jug's lid, you discover a sea of copper; the jug is filled to the brim with low value coins of a hundred nations and trading guilds! When the jug is upended, its contents spill out onto the floor in a clattering wave. Sifting through the various coins, you see they are mostly copper with a handful of silver coins speckling the mix [70 sp, 8400 cp]. Among the coins is a single malachite earring, missing its backing post, and small enough to rest comfortably on the tip of a woman's nail [10 gp]. [Total 101.26 gp]



- 61 There is a square wooden box with metal corners [6 sp], closed with a latch. Inside you find a belt long enough to go around a large human man made of plain hammered links of silver metal, each just smaller than a halfling's hand and shaped as a rough square with rounded corners. The links hook to each other, so there is no buckle [silver, 30 gp]. A wooden comb and carefully made, matching wooden brush [set, 2 gp] lie next to a knitted green wool hat [3 cp]. Filling one corner of the box is a corked copper bottle [2 gp]. In it is a thick oily liquid [lamp oil, 1 sp]. Loose in the bottom of the box are 16 darts [5 sp each], painted black, and under them are two small pouches [3 sp each]. The first holds a bronze brooch [50 gp] set with four small bluegreen gems [turquoise]. The second holds several coins [7 gp, 14 sp, 3 cp]. [Total 101.76 gp]
- Inside a large steel footlocker [15 gp], stamped 62 with the hound and hare insignia of a famed mercenary company, you uncover a well-oiled black leather military saddle [23 gp] with gleaming tin stirrups. Reliefs of sharks and schools of fish decorate the stirrups and metal pommel. A rough iron longsword [15 gp] lies under the saddle, and its square hilt is decorated with similar motifs. A roughly hexagonal heavy steel shield [20 gp] completes the outfit, and has been decorated with black enamel dolphins and an octopus. A pair of leather riding gloves, stitched with green spirals at the knuckles [3 gp] has been tossed into the bottom of the case. One of the gloves is stuffed with copper coins from various countries [487 cp], a single silver coin, and a heavy silver ring decorated with zigzag cutouts [18 gp]. [Total 98.87 gp]
- Stuffed into a sturdy canvas sack [3 sp], you find 63 a set of green and blue-studded leather barding [68 gp] complete with an iron bridle decorated with yellow ribbons [2 sp]. The fanciful barding has been carved with swirling, serpentine dragons curled around globes or the points of spears. Deeper inside the sack, you find a pair of ornate bracers carved from red wood and reinforced with textured iron bands which wind around the bracelets like vipers [8 gp]. In a scabbard attached to the barding, you find a gently curved dagger with an elaborate bronze handle [4 gp]. A fine pair of plain black wool breeches [1 gp], a lightweight green and white wool dress [2 gp], and a red and brown loincloth of woven wool [5 cp] are all wadded beneath the barding. A green drawstring bag [1 sp] holds a collection of copper coins [120 cp], a knuckle-sized opal [15 gp], and a single gold coin shaped like a tiny shield [1 gp]. [Total 100.85 gp]
- **64** A polished bone jewelry case inlaid with a golden knot motif would fit in a petite woman's out-

stretched hands [25 gp]. The clever latch opens with a soft click, revealing the case's gleaming contents. A necklace of tiny seed pearls [64 gp] rests on the pink velvet lining. Its center pendant is a mother of pearl circle inscribed with a good-luck symbol. Beneath the necklace, you discover a pair of simple silver loop earrings [10 gp], affixed to the case by small bronze hooks. Four small gold half-coins rest at the bottom of the case. The coins have been carved to resemble the rising sun: they are simple half circles decorated with raylike lines radiating out from a central point [2 gp]. [Total 101 gp]

- You open the sack [1 gp] to find six heavy brass 65 bowls with animal figures etched on the sides [2 gp each] and four tall brass mugs, each with blue rings of enamel swirling around the sides and up the handles [4 gp each]. Several coins [2 gp, 3 sp, 6 cp] and a small round red stone [carnelian, 40 gp] are in the bottom of one mug. Four spoons lie under the cups. Three are large, of gray metal, with an attractive bird carved in the handle design [pewter, 5 sp each], the other is small, fine and light, the handle elaborately crafted with entwining vines [silver, 4 gp]. Below them lies a dagger in a sheath. The dagger is plain and rather broad, hammered of fine iron [2 gp]. The sheath is worked leather, pale brown, with a large yellowish stone dominating its surface [tigereye, 20 gp; sheath 2 gp]. [Total 100.86 gp]
- You find a pine chest whose walls have been 66 carved with a hunting scene depicting noblemen hunting bears and wild boars [15 gp]. The chest is secured with a sturdy copper lock. It contains a trio of hand axes whose wooden handles have been wrapped with deep crimson ribbons [6 gp *each*]. A soapstone wine jug [32 gp] shaped like a gleaming green dragon has been wrapped in cotton batting to protect it, and a single agate [4 gp value] rattles around inside the jug. A small silver whistle designed to resemble a hummingbird [13 gp] can be found tangled up in the cotton batting protecting the wine jug. A dozen crusty gold nuggets, each approximately the size of a pea, are rolled up in a piece of waxed butcher's paper [worth 17 gp total] and stuffed towards the rear of the chest. [Total 99 gp]
- 67 Climbing gear has been stuffed into a broken ale cask, and coils of strong hemp rope [50 feet, 1 gp] slip out from where a board is missing. A pair of long-handled oak and iron picks protrudes from the top of the cask [4 gp each] as do two sturdy pine poles [tent poles]. Two wineskins with swirling star patterns done in beads [4 gp each] dangle from one pole. One is dry and empty; the other is full of something, which smells like fermented goat's milk [2 cp]. To the other pole is

tied a purse of off-white, tightly-woven wool [1 sp] which holds an assortment of copper and silver coins [57 sp, 48 cp] and a deep red, crescentcut bloodstone [58 gp]. Coiled alongside the pine poles are three longhide whips [1 gp each] each tipped with a copper claw at the end of the handle. A bright orange and yellow wool blanket [5 sp] wraps an equally colorful single-person tent [12 gp]. In the bottom is a strong canvas backpack, full of climbing pitons with symbols of protection engraved on their heads [40 pitons, 20 pounds total; 1 sp each]. [Total 100.80 gp]

- 68 Two huge amphora [storage jars; 7 gp each] with bulbous bases and long slender necks stand side by side. They each come to about a man's waist and have identical decoration: climbing lattice patterns in blue and white encircling the base. The vases' necks have been textured with rough raised dots; both are sealed with dark purple wax. [If opened:] One amphora holds low-quality red wine [15 gallons, 4 gp]. The other amphora is filled with pounds of dried dates, raisins and chestnuts [24 gp]. [If the adventurers investigate further:] Amid the food, you discover a goldenbladed ceremonial gladius [short sword; gilded steel, 44 gp] in an ornately decorated leather and gold scabbard [15 gp]. The sword looks virtually useless for battle, but may be valuable as an art object. Both sword and scabbard are decorated with scenes that seem to be from a boy's coming of age ceremony. [101 gp]
- A silver pitcher sits [45 gp] upended in a large 69 silver chamber pot [55 gp]. The pitcher is decorated lavishly, if not a bit gaudily, with raised depictions of frolicking satyrs, centaurs and other various fey kicking up their heels and feeding each other grapes and other delicacies. The mouth of the pitcher is a horse's snout, opened wide as if captured in a perpetual whinny. The chamber pot is quite large in diameter and decorated with the grinning face of a minotaur, right eye winking cheekily. Layers of thick dust coat both pieces, and a dried, powdery layer of some dark substance remains at the bottom of the chamber pot. [If the adventurers turn over the pitcher or chamber pot, they would see etched in the metal what must have been the artist's signature, now illegible through years of wear.] [Total 100 gp]
- 70 Inside a set of heavy, finely stitched leather saddlebags [10 gp], you discover nine small glass vials [5 gp each]. Each vial previously contained a different rare and valuable spice, from common spices like salt and cinnamon to far more exotic flavors. The leaded-glass vials are hand blown, and a small papyrus tag dangles from each stopper. The tags describe the former con-

tents and are hand lettered in the common tongue with a small, neat, feminine script. In another of the saddlebag's many pouches, you discover more than a dozen badly tarnished silver spoons and table knives [*set*, 45 gp]. Each of the utensils has a long handle, the head of which has been carved to resemble a different exotic animal. Though years of soot and tarnish obscure the details the skill of the artist is apparent; the spoon with a giraffe's head is particularly well sculpted and lifelike. [*Total 100 gp*]

- 71 Wrapped in a large square of supple dark green leather [1 gp], you uncover a life-sized wooden owl. The owl is carved out of a single piece of wood, deep red in color, and in place of eyes it has a pair of matching tiger's eyes. The feathers are exquisitely carved, and their edges have been picked out with inlaid silver. The owl's talons are made of silver, and it looks as though it was designed to be mounted on a perch. [The whole owl is worth 70 gp; the tiger's eyes are 15 gp each on their own.] A heavy pouch is tied to one of its legs with a piece of silken cord. Inside the pouch are a mouse carved out of red-streaked marble [4 gp], three thumb-sized gold ingots, each stamped with the number "6" [6 gp each] and a few coins [6 gp, 20 sp]. [Total 101 gp]
- 72 A noble's fine cloak [7 gp] has been used to wrap up a number of small items, and this improvised bag is held closed with a length of leather cord. The cloak is inside out, with its pale-green silk lining showing; unwrapping it, you see the reverse is pale red in color. Inside the cloak is a hunting horn [1 gp], a small comb elaborately carved from a deer's antler [14 gp], a bulls-eye lantern [12 gp], and three small clay jugs. All three jugs smell as though they once held reasonably good wine, but they have been put to other uses. The first is filled with dried grass; emptying it out, you find three oddly shaped pearls [12 gp each] among the grass. Uncorking the second jug, you find it to be full of silver coins [100 sp]. The third jug holds a thick, viscous paste smelling vaguely of brimstone [alchemist's fire, 20 gp]. [Total 100 gp]
- 73 In a wooden coffin [4 gp], strangely bereft of a body, you find a large lace kerchief [1 gp] covering several items. Oddly, as you lift the kerchief you notice the items are surrounded by silver pieces. The coins are arranged to form a crude triangle [90 sp]. Inside the triangle of coins you find a lock pick made of silver [4 gp], a small golden padlock that looks as if it were meant to be worn hanging from a necklace [31 gp], and a carved brown crystal feather. The intricate detail of this item is amazing, and it is flawless, showing





no sign of damage or wear [made of smoky quartz, – the color will fade to clear if exposed to the sun for an extended period of time, 51 gp]. [Total 100 gp]

- Opening a white-painted wooden case [2 gp] you 74 discover a pair of gleaming, exceedingly sharp, steel knives [surgical scalpels, 5 gp each], a tough serrated saw [bone saw, 30 gp] and vicious steel shears [designed to easily bite through ribs, 25 gp]. Beside the bladed equipment, you find a dark leather wine skin filled with what smells like perfumed water, and fitted with a long bronze nozzle which resembles an ibis' beak [enema bottle, 4 gp]. You also find five squat blue glass bottles [1 gp each] filled with soothing ointments [moisturizing lotions, 1 gp each], four poultices in folded waxed paper [1 sp each], and yard upon yard of thin fabric strips [linen bandages, 10 yards; 3 sp/yard] wrapped around a miniature steel scale [4 gp]. Six tallow candles [1 cp each], 2 spools of black and green thread [2 sp each], 2 heavy gauge steel needles [5 sp each], three slivers of soap in paper wrappers [5 cp each], and some woolen rags [8, 1 cp each] round out the contents [surgeon's *kit*]. A few silver and gold coins [6 gp, 42 sp] are kept in a buttoned pouch on the underside of the case's lid. [Total 100.29 gp]
- You find a tightly woven brown bag with a thick 75 cotton drawstring [1 sp]. From inside you pull out a man's shirt, badly folded and quite wrinkled. It is made of a finely woven material [linen] and dyed sky blue. Down the front it has six buttons made of a creamy white stone [mother of pearl; shirt 40 gp]. Also in the bag is a pair of white leather gloves, to fit large hands. They are a consistent white color but unornamented [15 gp]. You also find a long brown, braided-leather belt [2 gp] with a fine buckle as big as your fist, shaped like a wolf's head, howling [silver 15 gp]. At the bottom of the bag is a red leather pouch [5 sp] bulging with coins [23 gp, 52 sp, 14 cp] [Total 100.94 gp]
- 76 Within a wicker fruit basket [4 sp], you find five matching jerkins [3 gp each], all made of heavy kid leather. The leather tunics have been decorated with wool bandings, dyed a pale, blotchy yellow, which contrasts nicely with the soft brown of the leather. On the sweat stained, inside collar of each jerkin you can just make out blurred writing, possibly the name of some long-forgotten soldier. A pair of waxed paper sacks is stuffed under the jerkins, each containing a heavy ration of salt [2 pounds each, 10 gp *each*]. Another similar sack contains a quantity of a spicy yellow powder [saffron, 2 pounds; 30 gp]. A maroon ale mug of clay [2 cp] has been wedged between the clothes, with a small brown

bag [2 *cp*] stuffed inside it. In it you find a set of bronze house keys [4 *cp*], a heavy gold locket shaped like a bee lighting on a flower [24 *gp*], and mixed silver and copper coins [97 *sp*, 45 *cp*]. [*Total* 99.63 *gp*]

- 77 A knobby wooden butter churn [5 sp], large enough to churn weeks of butter at once, has been stuffed with valuables. A heavy wolf's pelt [9 gb] protrudes from the top. It is expertly tanned and rolled into a tight bundle. Wrapped in the center of it is an unsheathed scimitar [17 gp] whose curving blade has been acid etched with floral designs. Also stashed in the pelt is an angular onyx statuette [62 gp] depicting a stag chewing the branches of a great tree. Underneath the pelt, a lamp made of pinkishgrey soapstone [5 gp] rests atop a leather purse. Lifting the lamp, you hear the distinct sloshing of lamp oil inside. The stained purse holds a small store of coins [4 gp, 6 sp, 12 cp]. Iron keys to various locks [worth 5 sp total] lie on the churn's greasy bottom. [Total 98.72 gp]
- 78 A large leather belt pouch [good condition, 1 gp] feels full as you lift and open it. You spill the contents out to find several shiny items. The first thing to really catch your eye is a stunning brooch. An oval piece of ivory is imbedded into a silver setting. The ivory is intricately carved with a floral design, and you can imagine it being worn by a powdered and perfumed lady of high station. On the back of the brooch there were once initials engraved into the silver just below the pin, but they have been worn down and you cannot make them out [47 gp]. You sift through several coins [18 gp, 18 sp, 31 cp] and discover a strange, flat disc. It is about two thumb widths in diameter and has symbols etched on each side. On one side is the likeness of a hawk in flight, and on the other side is a snake, coiled and ready to strike [platinum disc, 31 gp]. [Total 99.11 gp]
- An ornate tower shield [45 gp] lies on the 79 ground here. The oval bronze shield is decorated by three spiral patterns, each accented by teardrop-shaped pieces of smoked glass. A weighty leather and iron helm [9 gp] with a pair of thick horns rests nearby, its surface etched with interlaced circle designs. Under the shield, you find a longsword [31 gp] with a wavy blade inlaid with silver to resemble scales. The sword's hilt is a leaping fish rendered in bronze. A small purse covered in intricate braiding [3 gp] contains a few pieces of salted pork and smoked fish [3 sp], as well as a number of copper coins [57 *cp*], and a piece of grey-black hematite [11 gp]. [Total 99.87 gp]

- A fishing net [3 gp], folded haphazardly, hangs 80 from a jagged piece of rock [metal, wood] jutting from the wall. The net has undoubtedly been there quite some time, and yet there are still scraps of kelp and seaweed, now dried and black, clinging to the sturdy ropes. Within the layers of netting is tied a small, square box, no larger than a halfling's head. As you take the net down and begin to search through its brine-scented tangles you also discover a holy symbol [95 gp] wrought of pure gold. The symbol is shaped like a small shell, with a stylized outer border carved into the shining metal. The interior of the shell may have once contained lettering or a picture, but the passing of time and hands has robbed the symbol of any meaning. The small wooden box [1 sp], once opened, reveals five large, steel fish hooks [8 sp]. [Total 98.9 gp]
- Inside a slightly mildewed sack [4 cp] you find 81 eight bracelets, each carefully wrapped in a piece of soft cloth. Two are made of tarnished silver wire, accented with copper, and they appear to be a set [8 gp each]. Another is crafted of copper with gold inlays, and set with six small black stones [onyxes; 10 gp], while the fourth is a plain bronze band etched with delicate carvings of sparrows [18 gp]. The next three are all broken, cut cleanly as if by a heavy blade. These bracelets are broad bands of brass with scrollwork around their edges [6 gp each]. The last is the work of an exceptional craftsman, three slender interlocked bands with a wave motif. The foam on the crests of the waves is picked out in tiny seed pearls, and a tiny three-masted ship sits at the center of the design [38 gp]. [Total 100.04 gp]
- A wisp of green tickles your vision from a niche 82 in the wall. Upon investigation you discover a beautiful velvet mask [76 gp] colored the deep, vibrant green of a woodland snake, and decorated with peacock feathers and a dozen tiny irregular [freshwater] pearls. The slender wooden stick that holds the mask to one's face is broken off a mere finger's length down. The mask is padded with white silk, now stained with time and neglect. The eyeholes are cut as if to appear feline and cunning, the edges curving upward to lend a catlike air to the wearer. Lying behind the mask is a set of four wooden goblets and their round, wooden serving tray [24 gp]. These items are carved from pale, golden wood, painted with a simple pattern of leaves. The stems of the goblets are stained a deep green, as is the outer border of the serving tray. [Total 100 gp]
- 83 A horse's bit and bridle of worked iron with tiny images of horses painted as decorations lie on

top of a box on a black and gray striped horse blanket [*wool*, 10 gp]. The designs on the bit and bridle are very well crafted and beautiful [3 gp]. A longsword [45 gp] in a black leather scabbard [5 gp] lies under the blanket. It has white stones [*moonstones*] in the pommel and a plain blade. The sword belt is black leather matching the scabbard. It closes with a silver buckle in the form of a screaming eagle, a small moonstone as its eye [*buckle*, 30 gp]. Opening the box a bright red silk neck scarf is crumpled in one corner [3 *feet by 4 inches*, 4 gp] while under the scarf are hidden several coins [2 gp, 2 sp, 28 cp]. [Total 99.48 gp]

- 84 A tattered and foul-smelling cloth sack is stuffed to the brim with squalid treasures. Amid rotting hunks of meat and smoked catfish you discover a pair of silvered throwing knives, their wooden handles carved with images of doves in flight [15 gp]. A tattered cloth that smells like a privy encloses an elaborate bronze mace with a head carved to resemble a couchant [reclining] bull [25 gp]. Several well-machined bronze gears from some unknown contraption, each the size of a piece of fruit, line the sack's grimy bottom [5 gp for the set]. A well-balanced broad-bladed sword with a crescent moon design adorning the hilt [56 gp] is stored within its decaying leather and bronze scabbard. The scabbard once had an intricate mosaic, possibly a battle scene decorating its outer surface, but age and use have worn away most of the small stones. [Total 101 gp]
- 85 An upturned rusted helmet is partially covered with canvas [*the helmet is rusted beyond repair and is useless*]. When you remove the fabric from the helm you see it is host to several items. You discover numerous coins [24 gp, 37 sp], a silver choker necklace [26 gp], and a small box made of polished platinum. The box is delicately crafted, with a clasp to keep it closed. When you open the box you see it is full of finely pulverized tobacco. You also notice the initials W.K. etched on the inside of the lid [*snuff box worth 46 gp*, *tobacco worth 5 sp*]. [*Total 100.2 gp*]
- 86 You discover an intricately etched jewelry box carved from large pieces of bone [16 gp], and decorated by bas-relief carvings depicting the giant's death at the hands of a mounted knight with lance and sword. Inside you find an apricot-sized geode filled with pale violet crystals [9 gp], a butterfly brooch carved from green-tinged copper [9 gp], and a gold signet ring with the embossed catapult sigil of a military clan [6 gp]. You also find an ivory hairbrush [15 gp] whose handle is shaped like a plump, reclining woman; two palm-length gold hatpins [4 gp each]; a silver





hand mirror with its back carved like a bouquet of roses and accented by red enamel [20 gp]; and a perfumed white satin pouch containing gold and silver coins [15 gp, 29 sp]. [Total 100.9 gp]

- Here you see a portable ram [40 gp], carved of 87 solid mahogany and capped with a steel head shaped like a bull. The horns of the bull are also wood, and smaller than would exist in life. The bull's nostrils are pierced with small brass rings, and the ram is equipped with two heavy steel handles, one on each side. Nearby you spot something gleaming from beneath thick layers of cobwebs. It is a small silver hand mirror [60 gp], its pristine surface miraculously intact despite the dirt. The ornate silver frame is fashioned in the shape of a glowering beast, fangs overlapping the looking surface, baleful eyes staring at the observer with patient menace. The handle of the mirror is shaped like a tail, ending in a nub of metal shaped to resemble curling fur. [Total 100 gp]
- Inside an old wooden box [4 sp] you find a long 88 triangular lance head of black iron [8 gp], large fur-lined leather mittens [2 gp], a blue and green plaid wool scarf, which would go around a halfling's neck and to the ground on both sides [5 sp], and two locks. The heavy but compact iron locks are the type used to keep chests and sheds safe. They appear to open to the same key, but there is no key [70 gp together]. Lying loose on the bottom of the box is a small pair of scissors of silver metal with gilding partly chipped off in the shape of a long-beaked bird [tin, 10 sp], also a handful of coins [5 gp, 12 sp, 8 cp] and a small red leather box [3 gp]. Inside it you find a set of wooden cards, designs painted on one side in great detail *[tarot or other fortune-telling cards,* 10 gp]. [Total 101.18 gp]
- A pile of dried, blackened turnip tops almost 89 completely obscures a large pot [35 gp]. After the pot is pulled free of the refuse it becomes apparent that it was once a favored item of a chef. Made of hammered copper, the pot is deep enough to fit several gallons of stew, and wide enough for a halfling to sit in with his knees by his ears. The rim of the pot is thick but dented in a few places. The handles are covered with white porcelain and decorated with patterns of ornate black paisleys and florals. When the pot's flat, copper lid is removed, a small flute [65 gp] can be found inside. The flute is carved of mahogany and has a small amount of ivory inlay decorating it. Its tone is somewhat muffled. [The instrument will play clear, pure notes, once a carefully folded scrap of paper is removed from its pipe. The paper has the notes of a song written upon it.] [Total 100 gp]

- A large sack sits in the corner, obviously full [1 90 *sp*]. As you pull the string to open the sack you can hear the clanging noises of metal on metal. Inside you find an unbelievable amount of jewelry. There are at least a hundred pieces of mixed trinkets, including necklaces, rings, bracelets, and earrings. Taking the time to sort through the bag you discover most of its contents are simple costume jewelry [105 assorted pieces of cheap jewelry, 35 gp]. However, several pieces catch your eye. You find a simple thin gold necklace that looks authentic [32 gp], an old worn silvery coin [1 pp], and a silver ring set with small green stone tourmalines [24 gp]. [It is a common legend that jewelry made from tourmaline will protect the wearer against many dangers and misfortunes; this, however, has no magical properties.] [Total 101.1 gp]
- In a footed black iron caldron large enough to 91 boil half a cow [80 gp] you find a hand axe [throwing axe, 8 gp], small and streamlined, the iron blade highly polished and wrapped in wool rags. On the bottom of the caldron are small cloth bags containing wheat [whole, 10 pounds, 5 sp], rice [whole, 5 pounds, 2 sp], and dried leaves [sage for seasoning, 5 cp] and a wooden spoon [2 cp]. In a small leather pouch is a metal box painted all over with brightly colored stylized animals [tin, 3 gp] and a few coins [5 gp 2 sp]. Inside the box is a set of six-sided dice made of bone [3 gp]. Ten rocks about the size of your fist are in the bottom of the cauldron. Some are white; others are brown and black. [Heat the stones and put them into water to boil it; 1 sp total.] [Total 100.07 gp]
- You find a backpack [1 gp] made of dyed green 92 leather. The blackened corners of the pack shine with the strain of use, and several seams look quite frayed, but the bag is otherwise in good condition. It is sized for a man of medium stature to carry comfortably. Tasseled braids tie the pack shut, and once these are loosened the smell of old, rotten cheese emanates from the bag. A half-eaten rind of moldy, blue-green cheese tumbles out as you upend the bag. The backpack also contains an exquisitely fashioned hourglass [55 gp], wrought of pale pewter. The top of the hourglass is shaped like two folded birds' wings, while the base of the device is decorated by three graduated rings. The sand within the glass chambers is dyed a deep crimson color. You also find a thunderstone [30 gp], one platinum piece and three gold pieces in the bottom of the backpack. [Total 99 gp]
- **93** An unsealed barrel [2 gp] is overturned, its open end facing the wall. When you turn it around

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you find a light crossbow [35 gp] inside. Its lever is painted black, while the body of the weapon is fashioned of a deep russet-hued wood. There are no nicks or scrapes marring the wood of the weapon, as if it has never been used. If you remove the crossbow you find just beyond it a water stained piece of paper wrapped around a string of five tiger's eye beads [52 gp] on a black silk cord [1 sp]. Each bead is carved in the shape of a small fang, about the size of a common dog's. The silk cord is tied in four knots on one end and five knots on the other. The paper appears to have writing on it, but the words have been marred by dampness and mold, rendering them illegible. Behind the paper lies a single platinum piece [1 pp]. [Total 99.1 gp]

- You find a small dark canvas backpack closed 94 with a pair of buckles [useable, 2 gp]. Rolled in it are two common cream-colored blouses that would fit a small woman [cotton, 5 cp each], a short sleeved filmy red blouse of the same size with embroidered red flowers across the front [silk, 11 gp], two plain dark skirts [cotton, 1 sp each] and a much finer skirt of black [wool-silk, 10 gp]. Further in the backpack are three pairs of dark socks [cotton, 5 cp each], a set of stockings [silk, 10 gp] and fine leather shoes, rather worn [10 gp]. In the corner of the pack is a tattered brown leather pouch with drawstrings of leather [5 sp]. The pouch is filled with coins [9 gp, 27 sp, 12 cp] and on the bottom is a finely made gray necklace [silver] with a pair of black stones [obsidian; necklace 46 gp]. [Total 101.77 gp]
- 95 Two unlikely items share a forgotten bit of floor in the corner: a long, thick staff of ebony [45 gp] lies alongside an enormous leg-hold trap [55 gp]. The trap has only the faintest beginnings of rust on its steel frame, and is shaped like a closed, toothy maw, easily the length of a small woman's height. The trap's frame is made deadly with two single rows of sharp, blade-like teeth, wrought from steel and shaped like large spear tips. The size of the trap suggests it could make quick work of a dire bear, trapping the creature's huge leg in its grip until a hunter can come along and deal the killing blow. The long staff of ebony wood is a curious item. A man of modest stature would need both hands to encircle the staff, and the only markings etched into the wood are near the two ends. At one end a stylized depiction of the sun is carved, and at the other depictions of thunder and rain decorate the staff. When it is turned end over end, a soothing, hissing sound emanates from the staff, as if hundreds of pieces of grain, or seeds, were trapped inside to imitate the sound of falling rain. [Total 100 gp]

- The large wooden chest crumbles and falls apart as you open it, the wood having rotted over years of sitting in this place [latch and hinges are still useable, 2 sp]. As you sort through the old wood and dust you first discover a leather tunic. This sleeveless piece of clothing is of such thin leather that it would provide no protection against attack, but it is decorated nicely and in good condition [13 gp]. As you begin to lift the tunic you can tell something is stored within it. You reach into it and recover a hinged metal box about a hand wide, a finger tall, and a palm deep [no lock, 8 gp]. You open the box and see several coins [14 gp, 11 sp], and as you push them around you spot a small figurine fashioned from gold [2.5 inches tall]. The sculpture is of an elf maiden sitting on her knees, looking down as if in meditation [pure gold statuette, 62 gp]. [Total 98.30 gp]
- 97 You find a wooden box about the size of a loaf of bread, its hinges and clasp made of silver [8 gp]. A battle scene is carved on the lid [perhaps a famous conflict from your campaign], and the box has no lock. The inside of the box is lined with threadbare purple velvet and contains a small green silk bag, an ornate brass candle snuffer and a pair of matching sheathed daggers. The candlesnuffer has a slender, tapering handle, and the bell on its end is carved into the shape of a horned demon's head [or other mythical beast; 5 gp]. The two daggers are as long as a child's forearm, with oak handles wrapped in silver wire; their sheaths are of unadorned black leather [4 gp each]. Inside the silk bag [1 sp], you find four pea-sized purple gems with obvious flaws [amethysts; 13 gp each] and some mixed coinage [2 pp, 4 gp, 30 sp]. [Total 100.1 gp]
- 98 A mildewed wooden sea chest with flaking yellow paint and rope handles [1 gp] opens to reveal a fine suit of courtier's finery [31 gp]. The heavy overcoat is an almost-black red satin trimmed with violet piping, and cut in a military style. Row upon row of medals and ribbons [5 gp total] fill both breasts, and gold rank insignia [5 gp] adorns the high collar. A pair of dark wool trousers and a well-made white shirt completes the uniform. Under the neatly folded clothing, you find a small silver locket hung from a red silk cord. It is shaped like an hourglass with excellent [if tiny] charcoal sketches of a handsome couple inside [20 gp]. A light mace with a gleaming steel head shaped like a cut diamond [6 gp] lies at the bottom of the sea chest. Beside the mace are two bundles of tightly wrapped cloth [1 sp each], one holding a ration of salt [1 pound, 5 gp], the other containing part of a pound of cloves [2/3 pound, 10 gp; or the bundle

could contain a sample of verdant green cannabis]. Scattered around the floor of the chest are gold and silver coins from a dozen ports of call [14 gp, 18 sp]. [Total 99 gp]

- 99 You find a brigandine vest [65 gp]. An unusual piece of armor, the vest is constructed of small steel plates - each about four coins in length and a coin and a half in height – riveted to a thick textile covering. There are thick leather straps on the sides and over the shoulders to enable the wearer to adjust the fit. The more than two hundred small steel plates are in turn covered with burgundy-hued velvet, although this has faded and grown bare with time and use. The vest is sized for a man of medium stature to wear, and is surprisingly light for its materials. It is also extremely flexible. Once you lift the vest from the floor you find a second item of value beneath it: a silver drawer pull [35 gp]. The drawer pull is cunningly designed to look like a birch branch, and one side of the item is covered in tiny, intricately fashioned leaves. [Total 100 gp]
- 100 A dusty felt purse [1 sp] with colorful red, white and blue zigzag patterns stitched into the brown cloth contains surprising riches. A small cast iron skillet [5 sp] rests in the main compartment. Along side it are a wooden mallet [3 sp] and a pick. The pick is heavy bronze [8 gp] with similar zigzag patterns rendered in obsidian on its handle. Other compartments contain rolled parchment, writing implements [4 sp], and a tube of dried ink [useless]. Most of the parchment is covered with surveying data and mining details, but a good amount of the paper is still usable [8 pages, 16 sp]. Useful necessities like 4 pieces of soap, chalk, three whetstones, flint and steel, and a needle and thread [1 gp total] fill other compartments. Hidden pockets inside the purse reveal an impressive collection of gold nuggets [90 gp]. [Total 101.9 gp]

# Table IV: 500 Gold Pieces

### What are these nifty things?

All sets are valued at 500 gold pieces plus or minus 2%, or in other words 490 to 510 gp. The italicized text contains values and information reserved for the game master. In general, the GM will not immediately read this text to the players; it is there for the GM to use as he or she sees fit.

#### Roll d% and use the indicated set:

- 01 Your foot strikes something hard with a thud. [Upon examining the area, the characters find a hole in the floor/ground.] You discover a round metal lid about 2 feet wide that sits, recessed into the floor. A handle in the center allows you to lift the heavy lid from its resting place. Inside you find a hole filled with coins, perhaps more coins than you can carry fill the knee deep hole [72 gp, 582 sp, 13,578 cp]. In the midst of all the coins you come across something, sitting at the bottom of the hole. A statuette of pure platinum forged in the likeness of a magnificent warhorse rests in your hands. It is about five inches high and six inches long, and very heavy for its size. The detail of the horse and its barding is amazing, its worth and significance to the person who had it created is unfathomable [242 gp]. [Total 507.98 gp]
- 02 In the chest [2 gp] you find a cloak of heavy brown leather [50 gp] lined with wool, the collar and edges are trimmed in fox fur. It can be worn by almost any human, though it fits only middle-sized ones well. Beside it is a well-crafted dagger [115 gp] with a deep green gem [spinel] in the pommel, housed in a brown leather sheath [2 gp]. There is a sleek highly polished wood box [teak or other expensive wood, 50 gp]. Inside you find, carefully packed, four crystal glasses decorated with silver vines [25 gp each]. Under those are two bolts of cloth, one fine yellow wool [10 yards, 20 gp] the other white silk [8 yards, 80 gp]. Set along the edge is a short green-glazed jar with a broad mouth, lid closed and sealed with wax [5 sp]. It is half-filled with honey, mostly crystallized [1 pound, 2 sp] A plate, larger than a man's spread hand and apparently made of pure gold, lies on its side behind the jar. It is very thin and so also light [45 gp]. Also along the wooden bottom of the chest is an empty green-enameled bottle [2 gp], a toy dog carved of wood [cute but crude, 5 cp] and a sack of coins [26 gp, 74 sp, 119 cp]. [Total 501.34 gp]

- 03 You find a canvas sack [1 sp] holding two items. The first is a flat, rectangular wooden box [2 gp], which is closed with a hasp but not locked. Inside, the box is lined with green velvet and contains a set of steel cutlery with knives, forks, spoons and serving spoons, six of each. The handles are inlaid with mother of pearl and the blades of the knives bear the hallmark of a wellknown steel foundry [cutlery, 300 gp]. Tucked into one side of the box is a green leather bag [2] gp] and inside it is a silver pot of ink. The ink is still usable and the pot is inscribed with images of fern leaves [75 gp]. As well as the inkpot, the bag contains a tiny set of weighing scales made from brass and suitable for measuring the weights of spices [25 gp]. The second item in the canvas sack is a box made from walnut wood with a tiny statue of a fairy on top. [This is a music box, and the statue rotates as the clockwork mechanism plays a pretty tune; total 100 gp]. [Total 504.1 gp]
- 04 On a dainty, mirrored vanity table [156 gp] you find several items. Seven small bottles of perfume are lined up against the back of the table, each one a different sickly sweet floral scent. [Each bottle is worth 1 gp; the perfume inside each bottle is worth 8 gp.] A comb and brush set sits [3 brushes and 3 combs – the set is worth 33 gp], arranged by size, right in front of the mirror. The items are made of some type of dark wood with tan lines running through it. The bristles on the brushes seem to be made of small, soft quills. A small metal container with a lid [2 gp] sits to the right of the brush set. It is filled with white talc [13 gp], probably meant to be used as a powder for the skin. A letter opener [89 gp] sits to the left of the brushes. It is made of pure gold and the end is carved to depict the head of a beautiful elven lady. You open the small drawer at the front of the vanity to find a pile of loose gold pieces [46 gp] and a set of dyes. Apparently used to dye your hair a different color, each of the 4 dyes is in a glass container with a cork and silver clasp to seal the dye in tight [containers, 1 gp each; hair dyes, 22 gp each; colors are red, black, silver and brown]. [Total 494 gp]
- **05** The horsecart [*15 gp*] stands, fully loaded with three large casks [*2 gp each*] and four huge baskets [*4 sp each*]. The baskets are all filled to the top with bread, loaves and loaves of bread. Unfortunately, it has been here for days and all





- of it is rock hard and worthless. The casks are more promising. Opening one releases the heady aroma of a rich red wine. All three of the casks prove to be full of the same stuff. [Should a character taste the wine, they find it to be slightly better than average; 75 gp per cask]. Sitting among the casks are two elegant steel goblets, presumably for testing the stock [4 gp each] Resting near the front of the cart is a bit and bridle that, while used, is still in excellent condition [2 gp]. Tucked under one of the bread baskets is a slim case made of leather with a wooden handle [1 gp]. This opens to reveal an outfit made of fine blue silk which is decorated with small, irregular white stones [freshwater pearls; high-quality entertainer's outfit, 75 gp]. A sealed compartment in the case holds coins, a mix of gold and silver [136 gp, 340 sp]. [Total 503.6 gp]
- A bundle of beaver fur is wrapped around some-06 thing to protect it. Unwrapping it, you see the fur appears to be a cape [30 gp]. Within it there is a suit of leather armor [10 gp], a beaver-fur cap [15 gp], 2 daggers [2 gp each], four small traps [3 gp each, a pouch [1 gp], a leather backpack [2 gp], and a small bag [1 sp]. In the pouch you find two very sharp skinning knives [2 gp each] and a well-maintained leather scraper [5 sp]. In the sack, wrapped in a scrap of green cloth [2 *cp*], is a small gold chain bracelet [55 gp]. An even tinier pouch [1 sp] holds five small rock crystals which scintillate beautifully in the light [21 gp each]. In the backpack, you find five tanned fox skins [35 gp each], six tanned rabbit skins [3 gp each], and another bag with a few hundred coins [60 gp, 100 sp, 400 cp]. [Total 505.72 gp]



- 07 Stuffed into what appears to be the skull of a stone giant [20 gp], you find a small cache of peculiar treasures: a crudely carved wooden bracelet [250 gp] set with a massive piece of amber, which is sized for a giant, the head of a human-sized warhammer [70 gp] made of steel with gold accents and a small piece of jade set into one side, a sack of coins mixed with smooth river pebbles [9 gp, 70 sp, 300 cp] and a buckler [20 gp] with a tooled bronze rim. A bloody giant's head is painted on the front of the buckler, and the inside surface is spattered with dried blood. Sitting next to the giant's skull are three clay jugs of reddish wine, bound together with buckled leather straps [rare dwarven fungus-wine, 25 gp per jug]. Resting against the jugs are two heavy picks [8 gp each] and a long-handled warhammer [30 gp]. The hammer's handle is made of dark wood banded with strips of iron, and a design of crossed mining picks is stamped on both sides of its head. A mosaic depicting the twisting tunnels of a dwarfhold is picked out in chips of obsidian on the flat top of the hammer's head. [Total 500 gp]
- There is a display cabinet [40 gp] on one wall, 08 comprised of two wooden shelves protected by a glass and wooden doors which open in the center. Along both shelves are rows of crockery. The top row of plates [6 plates, 12 gp each] is rimmed in gold and painted with colorful farmyard scenes. One bears a family of quacking ducks, another a friendly looking bear eating a bowl of porridge, a third has a pair of pigs singing, a fourth a cat in a hat, the fifth has four dogs playing a game of cards and the last one has a laughing cow [72 gp total]. The bottom shelf holds a dozen slightly smaller but heavier plates [20 gp each] decorated with a dark green and gold pattern around the edges and a small pink rose design in the center. However, the most precious item is a cream pitcher [140 gp] covered with gold leaf, slightly speckled where it has been worn in spots. Underneath the leaf it shows that it is solid silver. [492 gp total]
- **09** Several mysterious items have been wrapped tightly in a woman's white linen shift. First among these is a badly tangled necklace [149 gp] that is the grey and fiery red of smoldering charcoal. It is made from polished irregular chips of hematite and rhodochrosite. A delicate tiara of silver [63 gp], set with a clear blue quartz and decorated with black ribbon, is pressed into the cloth. A beaded choker [bone and iron, 30 gp] in a pattern of tiny, staggered black and white, triangular beads lies within the tiara. You find a wooden statue [possibly a religious icon; 15 gp],

carved to fit into the palm of a hand, of an amazingly detailed owl with human hands. Beside it is a pair of obsidian arrowheads [50 gp], etched with symbols and tied together with golden thread. A lightweight red wool cloak [5 gp] sports a small platinum broach [60 gp] of a woman in a long dress holding a cup. A short steel mace [68 gp] with the bronze head of a snarling dog is wrapped in a triangular blue and orange battle flag [4 gp]. A tiny silver box [20 gp] holds a polished oval tigereye [22 gp] and a small silver key [3 gp] while a black leather pouch [1 gp] holds silver and copper coins [82 sp, 116 cp]. [Total 499.36 gp]

- You open a wooden carrying case [50 gp] stained 10 a rich brown, and find an amazing array of tools resting on the blue velvet inside, each resting neatly within a specially designed niche. Three leaded-glass inkwells [15 gp each], each holding a different color ink, are stoppered and sit neatly at the right of the case, near an assortment of ink pens and charcoal pencils [5 pens, 8 pencils; 1 sp each]. A bronze sextant [112 gp] lies partially disassembled; the expertly maintained gears and levers gleam in the light. A few 'string and awl' draftsman's compasses [4 compasses, 4 gp *each*] lie coiled around a mechanical compass [60 gp], precision crafted from copper and silver. The handle of the compass is a miniature globe showing a fairly accurate representation of the world. Several wooden rulers [5 rulers; 1 gp each], a light iron ruler [3 gp], and a walnut tee-square [12 gp] sit patiently in their niches. A pair of gold tongs [40 gp] rest opened, above a golden ceremonial hammer [50 gp]. Both tongs and hammer are emblazoned with mathematical formulae and mysterious runes. A semi-hidden compartment at the bottom of the carrying case holds two square-cut emeralds the size of big roaches [50 gp each] and a few, long-outdated promissory notes. [Total 494.3 gp]
- 11 You find a wooden chest [2 gp] with no lock, clasps of brass and a thick leather strap which buckles on the top for easier portability. Within the weathered chest you discover a tapestry [300 gp], roughly five hand-spans across. When the tapestry is unrolled, you can see it is ten handspans long, and portrays a woodland scene with human, spear-wielding hunters cornering a wild boar. Also once the tapestry is unrolled, more items are revealed: one small ring [70 gp] of tarnished silver set with a pale milky white chalcedony and a gold signet ring [20 gp] sized for a large man's finger, the face of which has been rubbed almost smooth by wear and time. Wrapped in several lengths of eggshell-blue





braided cord [1 gp] is an ornate pewter hair comb [5 gp] and a single bloodstone carved in a pattern of flowering vines [40 gp]. Lining the bottom of the chest are two faded bolts of pale, gray silk [6 yards; 10 gp each], beneath which are 3 coins [3 gp]. [Total 500 gp]

- A locked brass strongbox [Average lock; strong-12 box 52 gp], about the size of a large dog, seems to hold great promise, if you can open it. The strongbox is ornately carved, showing a lowrelief scene of merchants haggling over a simply rendered market table. Once opened, you discover five palm-sized gold sheets [10 gp each] used to gilt rings, and under them, ten tiny iron ingots [5 gp] used to make low-quality 'gilded' rings for the rubes. Beneath the metal, you find a coiled length of copper wire [5 gp], several chunks of brass [broken off a statue 5 gp], a thumb-sized silver ingot [1 lb, 5 gp] and a pair of uncut garnets [47 gp each]. A leather bag [1 gp] holds four clear quartz crystals, cut to imitate diamonds [47 gp each]. A golden eagle pendant lies unfinished amid the stones; it is missing the jeweled feathers which should be set into the design, but is still valuable [26 gp]. Amid the wealth, you find a small collection of jeweler's picks, small hammers, miniscule rasps and razorsharp craft knives, wrapped in canvas [jeweler's tools, 5 gp]. Coins have also been tossed into the box. You find at least 100 'gold pieces' of counterfeit gilded coins [worth only 10 gp to a thief], and some real gold and silver [45 gp, 91 sp]. [Total 500.1 gp]
- In a small barrel [or sack, 2 gp], you find a small 13 suit of masterwork leather armor [75 gp], sized to fit a halfling of average height and sturdy build. The chest of the armor is tooled and dyed to portray a great tree of many thick branches, each bough heavy with red, ripe fruit. There are several cuts in the back of the armor, as if caused by the piercing of a fine blade. On the bottom of the barrel are five thunderstones [30 gp each], and a glass eye of a milky white and snake-green color, with an onyx pupil [100 gp]. The eye is quite large, much larger than even a human man could sport without much discomfort. There is a small bore hole in the top of the eye, and upon further examination of the barrel you find a tiny metal loop [2 sp] with a screw-tip that fits it. You also find a chain shirt [50 gp], sized to match the wearer of the leather armor, a small pewter medallion, scratched and worn from handling [25 gp], and several coins [9 pp]. [Total 492.2 gp]
- 14 Opening a large teak chest [45 gp], banded with rusting strips of pig-iron, you discover the tools of the torturer's trade arrayed neatly inside. The

tools are wrapped individually in red and white checked cloths, but their purpose is obvious from the bulges and deep brownish red stains spotting the cloths. Two pair of thick copper thumbscrews [30 gp each] are wrapped in a single cloth, their circumference decorated with sneering cherubs and howling angels. A collapsible rattan cane [40 gp] is stored, neatly folded; it has a piece of malachite on the pommel in the shape of a scurrying rat. When outstretched, the cane is as tall as a man. A blue satin pouch [10 gp] holds a fist-sized, pear-shaped contraption of iron and silver, opening like a flower when an intricately machined hand crank is turned [120 gp]. Four herringbone flensing knives [15 gp each] with knobby bronze hilts are wrapped in a single square of cloth. A green silk garrote with gilded handles [108 gp] sits inside a walnut box. The garrote's handles are carved in the shape of skeletons, which appear to be pulling the deadly cord with all their might. Under the torture equipment, you find a waxed packet containing mixed silver and gold coins [48 gp, 40 sp], and a single piece of platinum [1 pp], shaped like a miniature sword. [Total 505 gp]

- 15 Hanging on the wall is a bag apparently woven from hair [50 gp], held up by a peg driven into the wall. The human hair is of all conceivable hues, long and lustrous, most probably from women's heads. Opening the metal catch at the top of the bag and looking inside, you find several sheets of parchment rolled together. Pulling the parchment out and carefully unwrapping the red tape holding them together, you can see five pages which skillfully combine poetry [DM note: in any local, common language] and sketching, evoking feelings of nostalgia for the past with a wistful yearning for spiritual solitude [total 150 gp]. Secondly, at the bottom of the bag is a flat, unlocked wooden box with a sliding lid containing a set of 99 ivory divining rods, each one about the size of a quill pen [set 300 gp]. [DM note: hold the rods in the hands and shake them while concentrating on the question to be answered. When one or more come out and fall to the ground, the skilled user claims to be able to interpret the future.] [Total 500 gp]
- 16 On the floor [ground] are three twenty-five pound sacks [3 sp] labeled 'flour'. Each is opened and has flour spilling out of the top. [*The characters will not notice anything unusual about the sacks until they investigate them. If they do, read the following:*] The sacks are much too heavy and clink oddly when lifted. Buried in the flour are hundreds of coins from more than a dozen different kingdoms [152 gp, 1125 sp, 3508 cp combined]

from all three sacks]. Sifting through the coins you also find a soapstone figurine carved in the likeness of a man on a horse *[either a famous king* or simply a random person; 35 gp] in the first sack. The flour in the second sack is burying, along with the coins, 27 ingots of pure silver [each one pound, 5 gp each]. Under the coins and flour in the last sack is a small wooden box [5 sp] holding six small statuettes, each in the shape of a farm animal [5 gp each]. All are clockwork contraptions which, when properly wound, walk and make the appropriate animal noise. There is a cow, a horse, a chicken, a pig, a goat, and a sheep. The flour from the top of the sacks is now completely worthless; thanks to the coins, it now smells of metal. [Total 500.38 gp]

- Two shelves [2 sp each] are anchored into the 17 wall just above head height for a typical human. Standing guard on the first shelf is a collection of small pewter figures. There are 20 in all; 10 are fashioned as warriors carrying longswords and the other 10 are fierce orcs with battleaxes [2 gp each]. The figures appear to be battling over a ceramic tea service [25 gp total] which includes a tea pot, four teacups and saucers, a tray, a sugar bowl, and a pair of delicate silver spoons all marked with strange heraldry. This shelf also carries a large ceramic jar labeled 'Tea'. In spite of the label, it holds hundreds of gold, silver and copper coins [45 gp, 347 sp, 297 cp]. The second shelf, set higher than the first, holds a bullseye lantern [12 gp] and a gallon jug of lamp oil [8 sp] as well as a set of books standing upright between two polished agate bookends [200 gp set]. The pair of antique books details the history and lineage of neighboring kingdoms [50 gp each]. A small beaten-gold dish [15 gp] holding a pair of gold hoop earrings [22 gp] rounds out the collection of items. [Total 497.87 gp]
- 18 Within the interior of a battered leather satchel [4 cp] you find a slightly chipped flat box. The surface of the box is inlaid with ivory and seems to be somewhat serpentine in design. A small silver catch forms the head of a snake, the upper and lower jaws locking together to hold the whole thing in place. Fitted into the box are three daggers with curious X-shaped blades. Each one is made from silver and has an ivory hilt carved in the shape of a serpent set with a green-colored gemstone [jade] between its fangs [set including box 315 gp; individually these items will sell for 5 to 10% less to a discerning collector]. Also in the satchel is a green velvet bag [5 sp] holding a cut-glass phial with a silver stopper [1] gp] containing a dubious-looking brown liquid [poison – bloodroot; 100 gp]. A leather pouch [1

gp] contains some small cut gems of various shapes and sizes [*carnelian*, 12 gp; *chalcedony*, 14 gp; *citrine*, 21 gp; *jasper*, 18 gp; *moonstone*, 15 gp]. Rolling around the satchel you also find some loose coins, each one is minted from a different kingdom [3 gp, 15 sp, 35 cp]. [Total 501.94 gp]

- 19 A gilded, broadhead spear [22 gp] whose oak haft has been painted a colorful red and green, juts from an enormous wine vase [53 gp] which stands nearly as tall as a child. Looking closer at the spear, you notice cheerfully obscene pictograms scored into the head. The vase itself is finely fired clay, painted ochre and black and decorated with flat images of nude athletes in competition. Peering into the vase, you catch the glint of treasure inside. First you see a conical leather cap [95 gp], whose brim has been ringed with solid silver bands shaped like leaping dolphins. It has been upended to contain a cornucopia of wealth. A white tassel, as long as your arm, juts from the ostentatious cap's crown. Inside the ceremonial helm, you discover a weighty pile of gold and silver coins, all minted by the same prosperous city-state [42 gp, 518 sp]. Resting on the vase's floor are a pair of red spinels, each the size of a large pea, whose edges have been polished so keenly they can draw blood when carelessly handled [120 gp each]. [Total 503.8 gb]
- Five pottery bowls [5 cp each] sit on the floor 20 [ground] in front of you. Each is the length of a human forearm in diameter and a foot deep. The first one holds a large mound of silver coins [534 sp]. The second one contains a variety of toiletries. Inside you find a bone-handled hairbrush [2 gp], a silver comb [6 gp], rose scented soap wrapped in linen [1 gp], a vial of lilac perfume [18 gp], and two vials of scented oil: one smells of gardenia, the other like raspberry [33 gp each]. In the bottom of the bowl is a small pair of tweezers made of steel [1 gp]. The third bowl holds copper pieces, a few more than were in the bowl of silver coins [660 cp]. The fourth bowl has a nice stack of gold coins [177 gp]. The fifth and final bowl looks like someone's stash of gambling supplies. On top is a small gameboard. Rather than black and white squares, this one has inlays of blue and dark gray [lapis lazuli and hematite, 128 gp]. In a small pouch [5 sp] are the playing pieces, 16 of each color, matching the gameboard [1 gp each]. You also find a deck of playing cards on parchment [vellum, 10 gp], and three pairs of bone dice [1 gp per pair]. [Total 504.75 gp]
- 21 You can see a dark-colored cloak [18 gp] hanging on a peg on the wall. The distinctive cloak is





made from a rich, grey felt and would fit a young woman or someone of similar stature. The cloak has two deep pockets. The first one you try is empty but the other contains a small leather purse [15 gp] with exquisite silver stitching in an eagle's head design. Inside the purse is a nugget [20 gp] of some metallic ore [could be tin or uranium or another dark, whitish colored metal] about the size of a child's thumb and a rabbit's foot [no monetary value] which might have been lucky for someone. [If the characters further search the cloak, the find a series of small lumps inside a seam]. Opening a small portion of the seam [which can be easily repaired] reveals four stones of a calming, smoky green color [green garnet, 110 gp each]. [Total 493 gp]

- You see a heavy woolen fabric rolled up inside 22 out, it looks like a tapestry [350 gp]. Once unrolled, you see it is about the size of a normal door, smells faintly of mold and several objects are tucked inside. It illustrates a massive mountain spire with a spiraling path winding around it. On the path is a line of nobles of all races, each separated by a different monster. This strange procession is marching its way towards the mountain's peak, where a bright star is balanced; the rays of light from the star are picked out with gold thread. Nestled inside the rolled up tapestry are six wooden goblets [24 gp each], each with two pieces of turquoise set into its stem, and a velvet bag [3 gp] which makes a rattling noise as you pick it up. Inside the bag is a collection of holy symbols carved out of different kinds of wood [various deities, good and evil; 6 symbols, 1 gp each]. Each symbol has a small wire fitted to it, allowing it to be worn on a cord or necklace. [Total 503 gp]
- There is a low wooden door set into one wall [if 23 outdoors, this could be a hidden pit] with a small grill set into the middle. However, it is dark beyond the grill making it difficult to see what lies beyond. The grill is old, heavy and locked. [It will require magical means or extreme strength to break it down]. Inside is a dismal scene in which as many as eight human-sized skeletons lie chained to each other and to the walls. [The skeletons are all completely inanimate]. Indeed, they seem to be chained up to an excessive extent because lengths of chain surround every limb, sometimes more than once. The chains attach to hooks in the ceiling and high on the walls, hoisting legs and bodies topsy-turvy into the air and would have been the source of considerable suffering. Still, the chains are finely made from interlocking steel links and are lightly oiled to prevent rusting so that, although it

would take a bit of trouble to disentangle it all, the chains themselves might be useful or indeed valuable [total 170 feet of oiled chains, weight 34 lbs, 510 gp]. [Total 510 gp]

- 24 In the corner of the room [In a tree] a rope hangs from a pulley mechanism. As you approach you find the device is connected to a square section cut into the ceiling [a square platform hanging in the tree] near the pulley. [If a character uses the pulley:] As you begin to pull, the square section lowers and you see a large wooden chest [3 gp] sitting on it. Opening the chest, you find thousands of loose coins [24,600 cp]. You push your hands into the chest full of coins and within seconds you feel something soft. You retrieve a bundle of silk cloth; examination reveals 6 tissuethin handkerchiefs [10 gp each]. Each one is artisan created and trimmed with a floral design. Reaching into the chest again, you touch several hard objects; a discovery of four ivory scroll tubes [47 gp each, tubes are empty]. Each tube has an intricate design of vines from one end to the other carved into it, and the ends are gold plated. [Total 497 gp]
- 25 Various treasures are piled haphazardly beneath a luxurious green-and-red leather military saddle [102 gp]. The red leather saddle is stitched with green floral patterns, and fitted with ornately carved stirrups. A dark green saddleblanket [11 gp] has been tied around the saddle's pommel, and is fringed with colorful rattles. A well made pair of leather riding boots [25 gp], complete with brass spurs in the shape of wildflowers, rest under the saddle. A pair of spears [25 gp each] with dark wood hafts and points of alchemical silver lie half-concealed by the other items. A pair of green silk riding gloves [29 gp] trimmed with ermine lie under the boots. Beneath the gloves, you find a plush grey rabbit-fur coat [50 gp], adorned with gold epaulets and honor-braid. In one of the coat's pockets, you find an unusual military medal [15 gp]: a burgundy ribbon with a single tiny platinum star set at the center. The pocket also holds a pair of heart-shaped gold earrings on wide loops [22 gp]. A dark blue officer's tunic [5 gp] trimmed with gray hides a belt [29 gp] made from various gold and silver coins. At the bottom of the stack sets a blue glass bowl [6 gp], so full of gold and silver coins that they spill out onto the floor [63 gp, 987 sp]. [Total 505.7 gp]
- 26 You find a pile of weapons obviously used and once in excellent condition, now neglected. There are spots on the blades which need a bit of cleaning and oiling before rusting in earnest. The wooden shafts should be oiled and cleaned, as should the leather of the hafts [which are

beginning to dry out]. However there is nothing wrong with them that a good cleaning and a little sharpening will not fix; a little routine maintenance around the campfire will easily return them to full serviceability. The weapons consist of two halberds [10 gp each], four short swords [10 gp each], a heavy mace [12 gp], three spears [5 gp each], eight daggers [2 gp each], two throwing axes [8 gp each], and four light shields [9 gp each.]. Besides the weapons you find two suits of chainmail [150 gp each], and two suits of leather armor [10 gp each]. There are also four belt pouches of leather with small wooden buttons for latches [1 gp each]. Each pouch contains a variety of coins. [1 pp, 4 gp, 17 sp, 4 cp; 5 gp, 12 sp, 16 cp; 3 gp, 11 sp, 21 cp; 4 gp, 5 sp, 9 cp]. [Total 510 gp]

- 27 This area is a complete mess. It looks as if somebody has intentionally torn the place apart. The clutter makes it hard to look for any valuables, but you begin your search. The first thing you find is a large purse full of gold [164 gb]. You continue your search of the room [tent, cave] and under a pile of torn pillows and loose goose down you find a longbow [75 gp] and a quiver with 40 arrows in it [2 gp]. Further rummaging reveals a blank spellbook [15 gp] under a pile of ripped up clothing; and a suit of scale mail armor [50 gp] under an upturned, broken table. When you have spent several minutes going through the room, you seem to have found everything of any worth. Then as you turn to leave you notice two paintings on the wall. They both depict winged, dark creatures, possibly gargoyles, flying across a cloudy, dark sky. In the first painting the creatures are coming toward you and in the second one they are flying away from you. Neither painting strikes you as particularly impressive but they may be worth something on the open market [97 gp each]. [Total 500 gp]
- 28 A large, but simple canvas satchel [2 gp] hangs heavy with tools and supplies. Inside the satchel, you find four sets of high-quality racing horseshoes. Two of the sets are made from hard iron [12 gp each], and the other two are made from softer bronze [10 gp each]. All the horseshoes are chipped and scratched from long use. A pair of steel gelder's shears [5 gp], a heavy iron hammer [2 gp], and long leather breeder's gloves [2 gp] are also stuffed into the canvas bag as is a leather sack [1 gp] full of short nails [5 gp total], lengths of string and leather [5 cp], and some possible odd-shaped bronze coins [70 coins, 35 gp to collectors]. An inside compartment of the satchel holds a coiled leather whip, tipped with a set of copper talons like a raven's [5 gp], and a minia-

ture dagger made of silver [10 gp]. Another pocket, further inside the bag, holds a decorative pectoral [120 gp], hammered from a thin sheet of gold and worn on leather straps. A squatting woman, rendered in geometric simplicity, adorns the breastplate. Stuffed in beside the pectoral is a knotted leather necklace with dangling pieces of tigereye interspersed with lapis lazuli [27 pieces total, 272 gp]. [Total 503.05 gp]

- 29 A worn and battered traveling case [1 gp] rests in a corner. When new, it was a fine, sturdy case of leather and wood, but time, travel, and weather have taken their toll. Now the leather is starting to crack in places, but there are no holes, and it still appears to be functional. Inside, you find an ivory-handled hairbrush [5 gp], an ivory comb with a single small moonstone [30 gp], and a tiny ivory hand mirror [15 gp]. The case is also packed with clothing sized for a human child, although a halfling could wear most of it easily. The clothes consist of a pair of frilly white dresses with lace, stockings, a petticoat, and two pairs of leather shoes with brass buckles [2 child's courtier's outfits, 15 gp each gp]. A small leather case [5 sp] holds cosmetics—lipstick, rouge, and eve makeup [1 gp each] and a small vial of rosescented lotion [3 gp]. Tucked under the clothing is half a vial of ink [4 gp], an inkpen [1 sp] and a small children's workbook written in common and draconic [5 sp]. A small tiara made of silver and studded with flecks of coral [210 gp] is wrapped in one of the dresses. At the bottom of the case, a purse [1 gp] holds over a dozen platinum coins [18 pp]. [Total 503.1 gp]
- 30 Inside a nicked and dented carrying case [5 gb] made of wood covered in black leather, you find a masterwork lap harp [160 gp] with ivory tuning pegs. One side of the body of the harp features inlaid knotwork designs done in white birch wood, while the other is carved with runes of travel and good fortune. The harp's strings look almost brand new. Next to the harp case is a wooden walking stick [220 gp] as tall as a man, which has a carving of a bearded wizard's head at the top and a brass cap at the bottom. The wizard's beard twines around the staff, and he has gems for eyes: the left one is a bloodstone, while the right is a sphere of amethyst. The wizard's expression is one of extreme distaste. Several metal hooks are mounted at the top end of the staff, with two small bags and a pouch tied to them. The bags are full of mixed coins [14 gp, 50 sp, 200 cp], while the pouch holds a smokestick [20 gp], two sunrods [2 gp each], a vial of what looks like milk [antitoxin, 50 gp] and two pieces of rhodocrosite [10 gp each]. [Total 500 gp]





- [If located outdoors, this treasure should be placed in 31 sacks or bags or perhaps hanging from suitably placed trees.] Hanging from the ceiling in dozens of different places are bells of just about every imaginable shape and size. There are seventeen regular bells of no great interest [17 gp], four much larger bells which have been set into the likeness of giantess heads with snake-formed clappers [50 gp each], seventy-four tiny brass finger bells threaded onto pieces of string [value 7.4 gp], eight delicate fist-sized bells cast in the shape of farmyard animals [two each of ducks, geese, sheep and pigs, 8 gp each], a leaded glass bell in the shape of a carp [25 gp] and a gold bell the size and shape of a sparrow [85 gp]. Finally, you realize that what is holding up the bells is a length of connected silk rope which is itself of value [500 ft of silk rope, 100 gp]. [Total 498.4 gp]
- You locate a rectangular steel case, an arm's 32 length long, a forearm's length wide and deep. [footlocker, 5 gp]. It is locked with a padlock [Average lock, 40 gp], but in a stroke of good luck, the key is currently sticking out of the lock itself. Clicking open the latch, you raise the lid to discover what appears to be someone's work tools. Resting on top is a large hammer, tongs, bellows, and other forge tools [masterwork smithing tools, 55 gp]. They are well-used but in good condition. Below these are three sacks [1 sp each] of the craftsman's wares. The first holds horseshoes [80 horseshoes, 3 cp each], all unused. Additionally, there are a number of shoe nails in the bottom of the sack [320 nails, 1 cp each]. The second holds two pounds of soap [1 gp] wrapped in cloth and a wooden box [5 sp] of coins [201 gp, 450 sp, 515 cp]. The third bag holds a number of assorted items: iron nails [562, 1 cp each], hinges [63, 2 sp each], handles [71, 1 sp each], small iron boxes [15, 5 sp each], and two sets of leatherworking tools [both masterwork, 55 gp each]. Under the sacks are two blankets [3 sp each], both of which show singe and scorch marks. [Total 501.97 gp]
- **33** At first it looks like a living person is standing here, but this is just a trick of the light. You soon realise that it is a mannequin of a human dressed in armour and weapons. Made of a waxy substance, it might be of value to a shop owner or student of the arts as a model [50 gp]. It is wearing an appropriately-sized set of chainmail [150 gp] and a heavy, steel shield is mounted on what would be its left arm [20 gp]. The right hand has a longsword [15 gp] attached to it. However, looking a little more closely, you find items of slightly greater value: first, the greaves which would protect the mannequin's lower legs are

actually made from a silver alloy and, although too soft to be of much use as armor, are very decorative [200 gp]. Second, hidden within a square of cloth sewn into the inside the chainmail, is the shrunken head of a dwarf which has a fetish of crow's feathers in its hair and a small carnelian ear stud in the right ear [70 gp]. [Total 505 gp]

- The three-legged bronze cooking pot [31 gp] is 34 decorated with images of geometric dancing beasts which might be horses, or could be something much more fanciful. Time has turned the pot the soft, mossy green of aged metal, and years of use and wear have obscured the onceimpressive carvings. Lifting the pot's lid, you are assailed by the scent of old rot and ancient spices. Inside, treasure is piled haphazardly. A blunt-tipped ceremonial short sword [192 gp] cast from solid silver and inscribed by entwined serpents rests atop a pile of musty and moth eaten green cloth. Beside the sword is a small leather bag [1 sp], tied with purple thread; opening the bag, you discover [and possibly prick your finger on] a set of a dozen golden fishhooks [4 gp each]. Beneath the leather bag, you find a trio of bronze brooches [30 gp each], each studded with a ring of tiny cowrie shell studs nestled together. A ceremonial ivory mask [136 gp] depicting a laughing young woman with diamonds painted on her cheeks in green lies at the bottom of the pot, wrapped in yellowed linen [1 gp]. Though cracked, the mask is still clearly valuable, and would be worth something to a collector. [Total 498.1 gp]
- 35 You find a large wooden casket [105 gp] carved with various iconic images of cats, cats at play, cats at rest and cats looking imperious. It is set with a dark red stone [red garnet], which is formed in the shape of a lion's head with the jaws at the front of the chest and open to show the keyhole, the casket is three spans [forefinger to thumb] in length and quite deep. At the bottom of the box each leg is carved in the shape of a cat's paw and ends in tiny white claws. Within the casket is a small lion statue made from a curious green stone [soapstone, 100 gp] about as tall as an average man's hand. A small dark brown leather bag, kept closed by a leather drawstring, holds assorted coinage [10 sp, 19 gp, 3 pp; each coin has a small lion or cat head upon the surface]. Two figurines of cats made from a warm-colored golden stone [amber, 100 gp each] and a necklace set with a gleaming red gemstone [bloodstone: 50 gp] shaped in the image of a cat's paw. The necklace has a long thin chain made of plated metal and each tiny link shows exquisite craftsmanship. [Total 505 gp]

- An old, cluttered table [15 gp] sits off to one 36 side, a chair [5 gb] drawn up to it. Stacks of papers rest on the left side of the table beneath an inkpen [1 sp] and three full vials of ink [8 gp each]. About half of the paper stack is covered in illegible scribbling and doodles, but there are 33 unused sheets [4 sp each]. Next to the paper is an antique hourglass. You can see that beneath the dust, the base is made of fine marble, and the glass is actually delicate crystal [80 gp]. This rests next to a silver letter opener shaped like an ornate greatsword [5 gp]. On the right side of the table is a small stack of books which, according to the titles, are the journals of Eldin Dunkelheim [a renowned adventurer and hero in dwarven communities or any other similar person, 16 books, 15 gp each]. The books sit directly in front of the porcelain vase [5 gp], which is decorated with painted flowers. Inside the vase is a collection of coins [99 gp, 103 sp, 51 cp, all fairly new and from the local kingdom]. The table itself is worn and stained but sturdy and serviceable, and the chair is slightly wobbly, but is still useable. [Total 497.11 gp]
- The bookshelf [9 gp] up against the wall holds 37 several interesting objects. The first thing to catch your eve is a silver decanter [43 gp] sitting on the top shelf. It is about 8 inches tall and 4 inches wide. A scene of a stag standing in a glade is carved into it with exacting detail. On the shelf below you find 5 books [17 gp each]. Each book is bound in hard, dark leather and contains 100 pages. These leaves are empty, so they could be used as new spellbooks, diaries, or map books. Beside the books you see a small wooden box with a hinged top [the box is 5 inches wide, 3 inches high and 4 inches deep; 7 gp]. You lift the top, finding platinum pieces [32 pp] inside. Finally on the bottom shelf you notice two folded, hooded cloaks. Each cloak is made of soft, thin leather, and is handsomely crafted. The two cloaks are perfect for medium sized people and look as if they would provide warmth and protection from rain or snow [23 gp each]. [Total 510 gb]
- 38 A wooden sea chest [5 gp] with leather handles has been painted a cheerful blue, and decorated with brilliant yellow diamond shapes cut from pine. Inside are an assortment of toys and even a few weapons, all designed to fit a small hand. A silk blanket [20 gp], navy blue with red and gold trim, is wrapped around a miniature mace [15 gp]. The wooden mace has been painted in a rainbow pattern and finished with tight copper bands. Beneath the mace, you find a small round shield [25 gp] made of a light bronze, acid-etched

with running stallions. Under the shield are a pile of toys, two dozen of carved, articulated wooden soldiers [10 gp each] armed with goldtipped spears and equipped with minute bronze breastplates. Among the wooden soldiers are a pair of dragon puppets, both made from intricately stitched cloth; each scale has been picked out with fine threads or tiny beads [40 gp each]. One of the dragons is a forest green, the other is royal purple with a red underbelly and iridescent wings. Two pairs of grey leather gloves [10 gp each], cut to fit a small woman, or a child, are balled up under the toy dragons; red ribbons decorate the backs. Inside one of the gloves, you find a man's ring [90 gp], a heavy, square lump of gold inlaid with a tiger eye. [Total 495 gp]

- 39 Inside a plain hemp sack [1 sp] is a handsome wooden chest [Average lock; chest, 235 gp] about one forearms length in all dimensions. The chest is set with half a dozen chips of garnet and is highly polished. Fortunately, the small silver key is still sitting in the lock. Opening the chest you immediately see three large books, leatherbound and protected by brass clasps. Each book, when opened, contains six beautiful purple butterflies carefully pinned to each page [3 butterfly albums, 80 gp each]. The butterflies seem to be virtually identical apart from minor variations in size. Beneath these albums is a small velvet bag [2 sp] containing gold pieces [15 gp] and a shark's tooth [3 gp]. There is also a twist of parchment which contains a tiny corked glass bottle with an unknown clear liquid inside [the tears of a clown, 7 gp]. [With additional searching, characters discover the chest has a false bottom.] Beneath it is hidden the diary of a nameless young girl who seems to have had many emotional ups and downs but in general lived an exceptionally uninteresting life [1 gp]. [Total 501.3 gb]
- 40 Standing in one corner is a grey-brown container about a foot across and thrice that high. It appears to have been hollowed-out, based on what is inside it, and the outside is leathery with several large horny pads on the bottom [elephant's foot, 60 gp]. Inside the container are crammed a dozen spears of different shapes and sizes. Six of these are seven-foot longspears [5 gp each] which are well made but no different from any other such spear. One is a standard length but its haft is wrapped in silver wire [50 gp]. The next is another longspear which is painted all along its shaft with unknown and unusual looking glyphs and runes. [These are not magical and have no effect beyond being pretty, 7 gp]. The ninth weapon has a strange curving head but is





not otherwise exceptional [8 gp]. Two of the others are made from finest mahogany with very shiny steel edges, although being only shorts-pears in length [20 gp each]. The final spear is the shortest – just a javelin, in fact – but it is superbly made. [An expert can determine it has a sturdy haft of finest treated ash wood and a head of meteoric iron-forged steel quenched in the best horse urine; masterwork javelin, 301 gp]. [Total 496 gp].

- 41 You find a good-quality wooden chest, painted green [4 gp]. Inside is a coverlet fit for a king, made of ivory silk and stuffed with the finest goose down [230 gp]. The entire center is embroidered in gold thread in an elaborate oval medallion. Lying in the bottom of the chest are a pair of gold wall sconces, built up from narrow tips in successive layers of curling leaves. Instead of a candleholder at the top, each has a long opening which goes deep into the holder [wall vases, 135 gp each]. [Total 504 gp]
- 42 A dusty leather backpack [2 gp] sits in the corner of the room. As you open it, the backpack falls to pieces and its contents spill out. Loose coins roll around the room, making quite a racket [13 gp, 97 sp, 148 cp]. A small wooden box [1 gp] makes a dull thudding sound as it hits the ground, and an ivory scroll case [14 gp] rolls out of the pack last, making a scratchy sound as it comes to rest on the floor. You open the wooden box, discovering a magnificent writing set [set 104 gp]. The set includes five pens, each one gold plated, and ending in a silver fashioned quill. Also in the box you find three small sealed silver bottles [the ink has dried up over time]. The pens and bottles are pristine, with no mark or scratch on them of any kind. You turn your attention to the scroll case, lifting it from the floor, it feels heavier than you expect. Inside you find a collection of small stamps made of silver [the kind used to stamp letters on paper with ink]. There is one stamp for every letter of the alphabet, and they are quite impressively forged. [The number of stamps equals the number of letters in the alphabet of the common tongue and each one is worth 14 gp; for a 26 letter alphabet the total is 364 gp]. [Total 509.18 gp]
- **43** As you search, you find a pine coffin covered with some small pieces of cloth [*two pieces of wool, 3 gp each*]. [*If the party opens the coffin, read*:] There is no body or bones in the coffin; instead it holds a suit of banded mail armor covered in dust [300 gp]. The armor has been modified, small spikes covering its surface. The spikes would deal a bit of damage to anyone foolish enough to grapple with the wearer. As you lift the armor from its resting place you see

two more items: a lock with a key in it, and a silver necklace with a blue quartz pendant [47 gp]. You check the lock [*Amazing lock*, 150 gp], and the key does unlock it. [*Total* 497 gp]

- Wrapped in a dirty piece of rich velvet [1 gp], you find a set of small silver and purple worry beads [40 beads, siberite gems every tenth bead; 300 gp]. The beads are strung together in a circle which is a bit too big to act as a bracelet on a human male. The few purple stones are polished smoothed by the continuous rubbing, possibly by some merchant's hand. You also find two rings, perhaps from the very same fingers which worried these stones. One ring is plain silver set with a small black stone [onyx; 40 gp] and the other an intriguing elfin work of intertwined platinum bands set with a gleaming white stone [moonstone; 150 gp]. [Total 491 gp]
- 45 A small iron chest [1 gp] is located close to one wall [or could also be outside tucked away somewhere]. It is locked [Simple padlock, 20 gp] but the key is in the lock and it is the work of an instant to open it. Inside, you find a brightly-coloured piece of cloth which, as you pull it out to admire it more closely, is revealed to be a banner or pennant suitable for hanging from a lance or a herald's trumpet [150 gp]. The banner is two yards long and half of one wide, created from cloth-ofgold and embroidered with a dragon flying between two moons and, below, a black trident. Underneath the banner is a small leather purse [2 sp] which, when opened, is found to contain four lower sets of false teeth, human sized, cunningly carved from crystal and ivory [70 gp each] and a scrap of parchment which is so old the inked message is faded and illegible. Finally, you notice a tiny velvet bag [3 sp] just big enough to house its contents, a silver ring with an engraved silver design depicting tiny dragons and tridents [50 gp]. [Total 501.5 gp]
- In a medium-sized chest [Average lock; chest, 45 46 gp] of pale, carved wood, are four silver spoons [12 gp each], the size one would use for soup, each with a handle wrought to look like a different type of flower: tulip, rose, violet, snapdragon. The chest is also carved with a floral pattern, although great gouges and divets have been carved into it by wear, abuse and travel. Within the chest are also seven bolts of fine, deep blue lace [20 gp each], torn in some places but in overall good condition. Carefully wrapped in the lace are four porcelain plates, edged with silver [14 gp each] and decorated with light, airy elven script, again naming the four flowers depicted in the other items. There is also a birchwood music box [10 gp], its top scratched with four, even

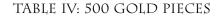
gouges, and four ivory wine goblets [50 gp each], the stems of which are carved to liken the appearance of long, elegant leaves. [*Total* 499 gp]

- 47 Lying here [on a table, on the floor or propped up against a wall] you see a lengthy wooden board just long enough for a human to rest upon [portable torture board, 25 gp]. There are manacles securely fastened to the board at five locations, as if there was one for the neck and one each for feet and hands [manacles, 15 gp each]. From one side of the board hang a variety of leather straps in different widths and lengths, studded – on the inside – with various sharp and irregularly-shaped steel teeth [straps total 100 gp]. The 'head' of the board is inset with a slim wooden drawer, lined with a row of what might, optimistically, be considered surgical instruments but which are certainly the tools of the torturer - including teeth extractors and piercers, nerve awakeners, vein slitters, bone ticklers and nail pliers [steel tool set, 200 gp]. These are all carefully made from steel with ivory and mother-of-pearl inset handles to prevent blisters for the user. A final item is located in a drawer on the other side of the board, a hammer and chisel set with handles encrusted in gold leaf [tool set, 100 gp]. [Total 500 gp]
- A great mass of old and dusty spiders' webs con-48 ceals a canvas sack [2 cp]. Carefully bringing it towards you, you realize gentle handling is necessary for the smelly, cobweb-infused sack contains what feels like glassware. Unwrapping the contents proves this is indeed the case, as there is a wide range of different types of glass containers, each of which is crafted of translucent crystal and protected by several strips of linen [2 sp]. There are six graceful goblets, ideal for sharing a flagon of wine [30 gp each], a set of twelve test tubes [10 gp each] to delight any alchemist and a smaller set of four cruets [12 gp each] for perhaps salt and pepper and a couple of other condiments. A larger glass ale tankard bears an intricate engraving of three snake-like dragons biting each other's tails [100 gp]. Finally, there is a crystal paperweight with a large and dangerous-looking beetle set inside, measuring as wide across as man's palm [50 gp]. [Total 498.22 gp].
- **49** You find a masterfully carved wooden chest with silver fastenings and lock [*Average lock; chest, 50 gp*]. It is long enough to hold a good-sized bow or a longsword with room to spare. Once opened, you find a masterwork sword [440 gp] in the chest. It is wrapped in blue silk [10 gp] and the box is cut out so that the sword rests perfectly in the box without moving around. The sword's cross hilt forms two diamond-shaped guards

with a beautiful gem of jet in each end. The hilt is fine black leather wound with golden thread and ends in an acorn-shaped pommel of gold. [*Total 500 gp*]

- 50 A giant-sized blue pillowcase decorated with embroidered white flowers [2 gp] has been stuffed with treasure, holding the load admirably. Inside you discover an excellent steel breastplate [203 gp], designed to follow the contours of the human body closely. The tight-fitting armor imitates the human form, molded to the shape of a strong man's muscular chest. Two rectangular steel bucklers [50 gp each], embossed with silver runes, clang against the breastplate. An iridescent red scale mail tunic [70 gp] rubs against the other armor; the armor's steel plating has been painted a glistening metallic red, and the cords which join segments of the armor are a matching shade. A black leather satchel [3 gp] marred by dozens of nicks and cuts contains an assortment of long-handled hooks, lock picks, files, miniature hammers and awls [theives' tools, 30 gp] which would do any thief proud. Stuffed into a poorly-concealed pocket of the thieves' kit are three pieces of obsidian carved into dollsized wine glasses [15 gp] and a wide variety of gold coins [67 pieces are actually genuine. The counterfeits are probably worth another 12 gp to an interested buyer; 67 gp, 72 fakes]. [Total 513 gp]
- 51 A luxurious wooden open carriage [126 gb], spacious enough for four people, stands against a wall. Treasures have been piled on the carriage's plush green cushions [24 gp]. A triangular oak case [1 gb] rests on one of the down pillows. Its lid lifts off to show three pouches of pipeweed [2 gp each] and a new, well carved wooden pipe [20 gp]. In addition to the tobacco, a heavy glass jar with a cork holds crushed tea leaves [10 gp], which hiss and rattle softly. Two ivory and onyx snuff boxes carved with fairies [55 gp each] lie in the bottom of the case. A double-bladed battleaxe [60 gp] leans against one of the carriage's wood wheels, both of its steel blades painted with horrible fanged teeth, its handle carved from sturdy oak. Under the seat, you find an empty wine bottle filled with exotic arrowheads [such as stone, obsidian, metal shaped by elves; 10 arrowheads, 50 sp each], and a small wooden box [5 sp] which opens to reveal a gold ring studded tiny garnets. The ring rattles around in the otherwise empty box, and its inner surface has been inscribed but only the initials B and T are still legible [155 gp]. [Total 517.5 gp]
- **52** Two glass eyes [*15 gp each*], correct in every anatomical detail, rest atop a dusty wooden lock box [*2 gp*]. The blue eye has a small crack run-







ning through it, but the green eye is unmarred. In the top of the box is a pair of spiked steel gauntlets [10 gp pair], the outer surfaces of which have been enameled canary yellow. Beneath them is folded a bright yellow velvet robe [52 gp], trimmed in black and white checks. Under the clothes, you find a dagger with a serpentine blade [5 gp] within a black and gold scabbard, which is built into a leather belt [40 gp]. Lying beneath the scabbard and belt, you find what may be a holy symbol rendered in two precious metals [85 gp]: a silver sword is upthrust through a brass crescent moon, which has been allowed to tarnish to a realistic grey-green. A glass vial at the bottom of the case holds one small amethyst the size of a baby's finger nail [65 gp]. A single golden gauntlet [205 gp] rests beside the vial. This immobile, ceremonial gauntlet is hammered so precisely it fits over the hand like a second skin, and has been inscribed with helixes, exploding sun disks, and leaping dancers. Only the fingers are free of decoration, instead replicating the appearance of human fingers, down to the fine hairs and cuticles carved into the soft gold. [Total 494 gp]

- Inside a large chest made of plain wood banded 53 with iron [2 gp], you find two oddly shaped leather packages, a hefty sack of coins [55 gp, 120 sp], two bottles of wine [one is an elven vintage, 42 gp; the other is dwarven, 65 gp], and a metal shield [a light steel shield; 33 gp]. The leather-wrapped packages turn out to contain finely-made crossbows, one slightly smaller than the other [heavy crossbow, 150 gp; light crossbow, 135 gp]. They are a matching pair, with ornately carved stocks featuring ivory inlays depicting scenes from the same epic battle [one suitable to your campaign] and bolt-grooves made of polished marble. Both bottles of wine are full and each sits in a custom-made leather holder [3 gp each] designed to protect it during travel. The shield is steel, and looks to be designed more for show than for use in battle. There is a thumbsized spike at its center, capped with a leather cover, and this is surrounded by a circle of twelve demonic faces carved in relief. Their eyes are picked out with deep red enamel. [Total 500 gp]
- 54 An octagonal seaman's chest [30 gp], made of a smooth, pale grey wood, and studded with gleaming brass rings, is buried in stained and faded old maps showing prime fishing spots and underwater currents [15 gp]. After prying open the reluctant lid, you find a pair of gold candle-sticks covered with dagger-sharp silver thorns [110 gp each]. One of the sticks has been adorned with miniature roses, enamelled in red. The

candlesticks rest atop a lime green linen vest with carved black buttons [3 gp]. Under the vest is a wool cap faded to a dingy grey with age [1 cp], and inside its brim you find a steel flask of good wine [3 gp]. Digging deeper, you find a long silver necklace with a single white pearl set in the center of a pendant [125 gp], with delicate line work that might represent the ocean. A bronze lamp in the shape of a fat-bellied pig [6 gp] sits at the bottom of the chest, and instead of oil, has been stuffed with four small leather bags [2 sp each] filled with gold dust [about 1/2 pound each, 25 gp each]. [Total 502.81 gp]

- 55 In a corner sits an oak chest with a silver clasp and finishings [17 gp]. Inside are four pieces of green silk [10 gp each], each wrapped around an object. Inside the first are two ancient books on alchemy: Unique Creations of Alchemy and Dwarven Clerical Alchemy [43 gp and 62 gp]. The second piece contains a small cedar box inlaid with painted ceramic tiles [6 gp]. The box holds six linen handkerchiefs embroidered with a script L [or other letter] [1 gp each]. Inside the third piece are five daggers, balanced for throwing [12 gp each]. Each one is set with a small black stone [obsidian] in the pommel. There is also a used but serviceable whetstone [2 cp]. The fourth length of silk is wrapped around a small jewelry box [3 gp], which holds a jewelry set consisting of a gold ring [22 gp], bracelet [37 gp], and necklace [54 gp]. Each is set with blue-green stones [turquoise]: one in the ring, three in the bracelet, and seven in the necklace. Under the silk-wrapped bundles are three belt pouches [1 gp each]. The first holds copper [187 cp], the second contains silver [141 sp], and the third has some gold with a smattering of platinum [7 pp, 54 gp]. [Total 492.99 gp]
- 56 This could be a weapons armory. There are a large number of weapons everywhere although many are broken. One weapon is so unique and worthy of attention. It is a dire flail and you can tell a master craftsman created the weapon [masterwork dire flail, 390 gp]. After looking at length at the finely crafted flail you begin to examine the other weapons in the room. Most of them were not crafted with the same care as the flail; many of them are broken and unuseable. However you do find a serviceable longsword [15 gp], a battleaxe in good condition [10 gp], a very nice light crossbow [35 gp], and a dwarven waraxe [30 gp]. On the floor in the corner of the room you also find several quivers [6] of crossbow bolts [60 bolts; 6 gp]. Near a quiver you spot a small pouch [1 sp] with a hand full of coins [9 gp, 9 sp, 50 cp]. [Total 496.5 gp]

- 57 On the wall are three heavy steel shields decorated with rearing horses [2 at 20 gp; one masterwork, 170 gp]. Before them stands a makeshift wooden bar holding six steel tankards etched with dragons [5 gp each], two crystal wine goblets [10 gp each], and a hooded lantern [7 gp]. Next to the bar is an open oak barrel [2 gp] containing a number of spears of various lengths [three shortspears, 1 gp each; 4 spears, 2 gp each; 2 longspears, 5 gp each]. Behind the bar, you find three casks of ale. Two are full [10 gp each], the third is onequarter filled [2 gp, 5 sp]. There are several bottles of wine of different ages and quality [15 bottles of cheap wine, 1 gp each; 1 bottle at 5 gp; 2 bottles at 10 gp; 1 at 50 gp]. A large, broken crate holds salted meat [14 pounds, 6 sp per pound] and a large wheel of cheese [4 sp]. Tucked into a corner behind the bar are six pints of oil [1 sp each] and a wooden box [2 cp] with the word ifundsi scrawled across it in red ink. The box holds a loose collection of coins [31 gp, 120 sp, 187 cp] and a few irregular, white stones [5 freshwater pearls, 10 gp each]. [Total 506.79 gp]
- A group of four matryoshka [nesting dolls] gazes at 58 you solemnly. Each is about half a foot tall, made of delicate wood, and painted carefully. Despite their age, they have weathered well. The first set of dolls [10 gp set] depicts a king [local kingdom, several hundred years previous]. Opening the doll reveals his wife, then their heir, and finally their Lord Chancellor. This final doll contains a thin silver necklace set with a single piece of amber [105 gp]. The second doll depicts a legendary group of heroes and contains a total of five dolls [8 gp set]. The third set represents evil dragons. These progress from a large red dragon to blue, black, green, and finally white at the center. The white dragon is not a doll, but a small alabaster figurine [50 gp set]. The final doll [10 gp set], slightly larger than the others, is painted in the representation of mythic characters and fables. There are six dolls in this set; the smallest is just an inch high. This last doll is surrounded by two gold rings, each set with a large brownish-red gem [carnelian, 137 gp each]. Sitting behind the dolls is a large drawstring sack [1 sp] filled to the top with copper and silver coins [397 sp, 552 cp]. [Total 502.32 gp]
- **59** Wrapped inside a bundle of shabby oil cloth is a shiny, new-looking mandolin made from the very best hard woods, with very fine catgut strings and fretboards inlaid with ivory. Strumming the strings produces a very pleasing melody and the instrument almost seems to be in tune [*masterwork*, 275 gp]. Almost unnoticed, the oil cloth contains another treasure: a set of

five silver thimbles and five needles tied up in a bundle of silk. The thimbles are fashioned in the guise of mushrooms and the needles shaped like tiny harpoons. Nevertheless, the needles remain sharp and the thimbles are functional, although suitable for a small set of fingers such as those of a young girl [125 gp]. [If the characters look inside the mandolin, read:] The instrument is not quite in tune because a small cloth bag is affixed by glue to the inside of the body of the mandolin. This bag contains a thumb-high gold icon of a fertility goddess with lapis lazuli for eyes [100 gp]. [Total 500 gp]

- 60 High up you see a large brown sack [2 sp]. It is tied shut with a rope, which has also been used to secure it. [If a character can reach the sack:] After you retrieve the heavy sack, you remove the rope and unwrap it. As it opens your nose is hit with the mouth-watering smells of many foods. You find several different types of hard cheese [8 large chunks of cheese, 1 sp each], about 5 pounds of heavily salted, jerked beef [30 sp], and 10 loaves of hard wheat bread [20 cp]. Under the food you also find another sack [1 sp], smaller, but sturdy and large enough to hold a few hundred coins [11 pp, 98 gp, 254 sp, 201 cp]. Finally, at the bottom of the large sack you find a pair of high leather boots. They are finely crafted and made from soft, light colored leather. They would be perfect for riding, and would provide protection from cold, wet and muddy surfaces [masterwork boots; 58 gp]. As you lift the boots out of the sack you hear a sound of metal on metal coming from within one of the boots, dumping it out, you discover a small leather satchel [1 gp]. When you open it you find a set of pure gold lock picks. The picks are unbelievablly delicate, such that actually using them to open locks, could result in damaging them [195 gp]. [Total 493.71 gp]
- 61 You find a small silver case with a tiny, intricate lock [Average lock; case, 90 gp]. Inside the case is a woman's vanity set. It contains two small silver brushes, one with small carved ebony teeth, its back set with mother of pearl and lapis in an intricate coat of arms depicting a rampant stag on a green field [175 gp]. The other brush has whale ivory teeth and its back is studded with five small peridots [70 gp]. A set of four hair combs, made from polished, cut dragon scales [25 gp each], a small silvered hand mirror [15 gp], four small crystal phials [5 gp each], and a silver ring [40 gp], bearing the same coat of arms as the brush on a small, raised oval, round out the vanity set. The raised oval has tiny hinges and opens to reveal an empty compartment [poisoner's ring]. [Total 510 gp]



- A large chest [2 gp] sits open with its contents 62 visible. It is loaded with coins, predominantly silver and copper with a few gold scattered amongst the mass [178 gp, 1357 sp, 1051 cp]. Sifting through the coins, you find a collection of additional items. [Note: if the chest is simply tipped over, several of these items may break. Pawing roughly through the coins without looking could result in cuts or scrapes.] Near the top is a small crystal vial [3 gp] containing a fragrant floral perfume [8 gp], a small ivory box [4 gp] holding a few ounces of snuff [2 sp], and a velvet bag [1 gp] housing a small steel mirror [10 gp] still polished to a high gloss. Further into the chest, you spot a small scrap of muslin cloth [1 cp] with four small fishhooks sticking through it [1 sp each]. Dispersed throughout the coins are the pieces of an entire climber's kit [80 gp] and enough caltrops to fill three sacks [2 lbs. per sack, 1 gp per sack]. Buried at the bottom, you find four sunrods [2 gp each], a thunderstone [30 gp] and a small burlap sack [1 sp] containing eight candles [1 cp each] and 12 tindertwigs [1 gp each]. Finally, stuck into the wood of the bottom of the chest is an ornate kukri with a carved ivory pommel depicting an attacking manticore [15 gb]. [Total 501 gb]
- 63 Opening a splintered wooden chest [8 cp], long missing its latch, you find a fully enclosed gladiator's helm. The helm is tarnished bronze, and displays a roaring tiger as the crest [25 gp]. Beneath the helm, you find a long chainmail hauberk, made of black steel and some other metal, now pale green [147 gp]. The hauberk is studded with bronze flowers, which hang down the chest like a garland. The chain shirt lies atop a wooden theater mask which is carved as a bearded, laughing man with individually painted grapes in his curly hair [30 gp]. An unsheathed longsword, with bronze eagle hilt [25 gp] rests beneath the mask. A pair of sandals [1 gp], a white linen tunic [6 gp], a deep purple cloak trimmed in white [19 gp], and a leather headband studded with small gold circles [35 gp] are all piled neatly at the bottom of the chest. Within the pile of clothes, you discover a green vase which is green and decorated with crawling vines rendered in precious metals [20 gp] and a broken oar head which lies atop a carved ivory box depicting fishermen bringing in the catch [98 gp]. The small box holds a pair of wool socks [2 cp], hundreds of silver coins [400 sp], a gold eagle-head pendant [33 gp], and several gold pieces [18 gp]. [Total 497.1 gp]
- 64 There are six cracked jars large enough for children to hide in. From the remains of simple

black figures, engaged in the growing of grapes and the making of wine, which are upon the jars you can tell that they must have once been beautiful. However, they are now faded and cracked and very fragile. One of these jars is actually broken, with one side completely missing. A mixture of silver, copper, and gold coins have spilled from the broken place and are now piled around the base of the urn [220 gp, 2321 sp, 4732 cp]. The other jars are empty, but none of them appear strong enough to be moved. [Total 499.42 gp]

- 65 Two large barrels [2 gp each] rest in the corner. As you approach them you see they both have sealed lids. After breaking the seal and opening the lid on the first barrel you see it is filled with a reddish liquid. [If someone tastes the liquid or does something to determine what the liquid is:] You find the liquid is red wine and it appears to still be drinkable and quite tasty [equivalent of 40 bottles of fine wine in this barrel; 385 gp]. You break the seal on the other barrel, expecting to possibly find more wine. Instead you find the barrel is filled with copper and silver coins [573 sp, 6,207 cp]. [Total 508.37 gp]
- This room has cabinets built into the walls. The 66 cabinets have hinged doors to protect whatever is held inside. You rifle through the cabinets and find four interesting boxes. The first box [2 sp] contains items which would be used by someone when trying to scale a natural or crafted rock wall. Pitons, boot tips, gloves, a sturdy leather harness, a pick, strong ropes and other useful items fill this climber's kit [80 gp]. The next box [2 sp] you find contains several different-sized chisels, pieces of white chalk, a dirty cloth, and some finely-crafted hammers. You can tell these items are carefully crafted and would be the main tools of a master sculptor [masterwork sculptor's tools, 55 gp]. You come to another box [2 sp] in a different cabinet and open it to find many types of herbs, salves, bandages, and cloth strips. [healer's kit; 50 gp]. You find one final box [2 sp] in the last cabinet you open. It contains two large magnifying glasses [125 gp each], 40 sheets of plain paper [4 sp each], 3 pounds of sealing wax [1 gp each], and a pouch of coins [38 gp, 77 sp, 28 cp]. [Total 500.78 gp]
- 67 Inside a well oiled redwood violin case [15 gp], you discover a fabulous musical instrument. The violin inside [140 gp] is made of the same dark, heavy, iridescent wood and has taut and waxed catgut strings and bronze fittings. The back of the violin has been engraved with the notes to several stirring classical pieces. Several spare strings [6 strings, 2 sp each], charcoal pencils [4,

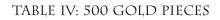
1 sp each], and closely written pages of music [20 pages, 1 gp each] are stored under a cloth in the bottom of the case. The violin case has been placed atop a trio of books bound in pebbled brown leather [blank spellbooks, 15 gp each]. A belt pouch [1 gp] lying nearby holds some fanciful fishing lures made from wood and feathers [4 lures; 3 cp each], a heavy bronze church key [5 gp], and a gold bracelet decorated with tiny multi-colored tiles, which run in parallel shafts down the length of the bangle [50 gp]. Additionally, you uncover a square-faced gold signet ring [45 gp]; the seal on the face is an abstract pattern of circles and triangles. The pouch also holds nine flat ring-shaped platinum coins, and a smooth cube of grey hematite [43 gp] which is cool to the touch. An assortment of silver coins and small bronze coins, all stamped with a crown and scimitar, round out the hoard [bronze coins, worth about the same as copper coins; 310 sp, 800 bp]. [Total 494.72 gp]

68 After several minutes of searching fruitlessly for treasure or items of value [or walking out of the abandoned room], you slam the door behind you only to hear a slight tinkling sound. Intrigued, you investigate the door itself. You find a lower panel which can be removed and inside is an excellent hiding place for a cache of precious things. Peering in, you can see three bags and, pulling them out, realize one has the happy heft and jingle of cold, hard cash. Opening that bag

first, you find gold along with some silver pieces [97 gp, 17 sp]. The second bag is sealed with a twist of twine but you soon have that off and empty out four small cloth bundles which, when the cloth is removed, you see four thumb-high crystal statues depicting the Four Winds [50 gp each]. The third bag is a little smaller than the other two and contains a flat, narrow wooden box with a carved lid depicting a skull and crossbones. Inside the box is an ivory smoking pipe with an engraving of a typical pirate's head, and a parrot on the stem [pipe and box, 200 gp]. [Total 498.7 gp]

69 You find a red canvas backpack [5 gp] with a bewildering array of pockets, tied on pouches and bronze-fastened flaps. One of the dangling pouches contains four lime-green vials, each the size of a finger, which contain smelling salts [or some other pungent medicines, 15 gp each]. Another bound-on pouch contains a waxed envelope filled with valuable seeds [5 gp] and a small gold lucky charm [16 gp], which might be a bee if you look at it correctly. One of the outer pockets contains a bone-handled dagger with a black steel blade, acid etched with occult runes [35 gp], and a ceramic hand-bowl glazed dark blue and covered with matching runes [15 gp]. The bowl is wrapped in a piece torn from an old crazy-quilt. A large pocket on the other side of the pack holds a stoppered glass beaker filled to the brim with valuable spices [90 gp], so potent







they make your eyes [and mouth] water. Inside the pack itself, you find three pairs of short linen trousers [2 gp each], all brownish yellow, an amber macramÈ shawl decorated with bird skulls, finger bones and bronze bells [15 gp], and a few pair of underclothes [1 gp]. Wrapped inside the clothing, you discover an ivory flute with a gold endcap [92 gp], a small leather folio of female nudes, rendered in watercolors [55 gp], and a fist-sized silver nugget [112 gp]. [Total 507 gp]

- 70 Judging from its shape, the item in the corner under the dustsheet is an armchair of some sort. However, you take a quick peak anyway, and find that in the cushion's place is, a stout strongbox. The box is a forearm's length long and most of that wide and high and looks reassuringly heavy. Unfortunately, the box is locked and there is no key [Simple lock; strongbox, 13 gp or 2 gp if the lock or lid are destryed when opening it. Magic, lockpicking skills or brute force and a very thin and strong blade should do the trick. Once it is unlocked read: The box contains a great deal of silk cloth acting as some kind of covering. Safely protected by the silk is a set of six tea cups and saucers of finest porcelain [set 132 gp], together with six solid silver teaspoons [30 gp set] and a teapot, decorated with gold leaf and a delightfully painted scene of a stream running through a garden [value 250 gp]. Finally, inside the teapot is a packet of the very best quality tea [25 gp]. The silk itself is of some value because it is of a good quality and has a bold purple-and-orange striped pattern [50 gp]. [Total 510 gp]
- An old wooden handcart [55 gp], sized for a 71 strong man to pull, holds a variety of mason's tools, and has been reinforced with iron wheels and axles, the better to carry enormous loads. The wagon sits with its handles pointed to the sky because of the massive weight at the rear. The bed of the small cart is dominated by a single massive slab of marble, as pure white as a fresh snow bank, banded with soft pink veins. [The slab is worth 296 gp to a mason, but weighs more than a war-horse in full barding.] Canvas work-sacks hold several iron-headed hammers, in varying sizes, an assortment of wooden mallets with soft, round heads, and a few iron pickaxes. A smaller canvas sack holds an assortment of wood and iron awls, steel rasps, heavy bronze hooks fine enough to etch small details into the stone, and several rough 'rubbing rags' used to smooth out imperfections in the stone [masterwork mason's tools; 55 gp]. Two lengthy coils of copper wire, wrapped around wooden dowels, have been tossed among the tools [5 gp each]. A wooden strongbox [with peeling green paint] [2 gp] holds a quick sketch of

a gravestone commemorating a long-dead noble, a few charcoal pencils, and more valuable contents. Inside the box, you find a pale green malachite [15 gp], a thumb-nail sized piece of obsidian [19 gp], and gold and platinum coins [3 pp, 20 gp]. [Total 502 gp]

- A battered leather knapsack [which has been 72 stitched and patched dozens of times, in a variety of colors; 2 sp] sits forgotten all by itself. A heavy bastard sword [70 gp], with a blade of red-tinged steel, has been tied to one of the sack's shoulder straps. The massive sword's simple hilt has been capped with a laughing skull, cast in bronze. Opening the bag, you pull out a pair of steel beaver traps [20 gp each]; though polished to a mirror sheen, the traps still stink of musk. A tightly-rolled leather bundle conceals a supply of fragrant black pipeweed, as heavy as a wellfed housecat [50 gp]. At the bottom of the pack, you discover a red silk scarf, decorated with blue leaf patterns [12 gp], wrapped protectively around a crudely-carved soapstone idol of a plump fertility goddess [50 gp]. An outer pocket holds a bronze horse's bridle, with end caps resembling a sideways figure eight [8 gp], a golden cloak-clasp molded in the shape of a rampant bear [50 gp], a silver torque with ends like clenched fists [60 gp], a dirt-crusted pickaxe [1 gp], a few broken spear heads and stone arrow heads [no value], and a hinged pine case [6 gp]. Inside the case, you find forms to hold a flute, which instead hold a variety of valuable items. There are a pair of horseshoe-shaped gold earrings, each with a small carnelian [82 gp], gold coins stamped with lotus blossoms [60 gp], and mixed copper, bronze and silver coins [47 sp, 72 cp, 8 bp; bronze coins are worth a cp each]. [Total 494.7 gp]
- Four weapons, some jewelry and three bags have 73 been tossed upon some colorful cloth. The jewelry appears to be of the greatest value and consists of two torcs of twisted gold with animalhead decorations on the ends. One of these is for the neck and has a boar's head on its ends [120 gp]. The other torc is for the arm with wolf-head ends [65 gp]. Next to these lie three longswords [10 gp each] and a battleaxe [6 gp]. Investigating the three bags [3 sp each] reveals they each have a long woven cord forming a drawstring to allow them to be carried over the shoulder. Each bag contains a mixture of gold, silver, and copper coins [bag 1: 54 gp, 284 sp, 260 cp; bag 2: 75 gp, 221 sp, 290 cp; bag 3: 66 gp, 233 sp, 70 cp]. The cloth proves to be three colorful capes made from a fine wool done in a twill weave pattern. One of these capes is red [1 gp], one is blue with

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a yellow geometric design woven into it [16 sp] and the third has a small rip with blood around it, but the cape is maroon in color so the stain is not too noticeable [8 sp]. Each cloak has a simple brass cloak pin still in it [1 sp each]. [Total 500.6 gp]

- A whole backpack, down to the shoulder straps, 74 has been made from tightly fastened links of gleaming black steel [72 gp] and decorated with long red and grey ribbons inscribed with prayers. Inside the unusual backpack, you find three loaves of fresh bread [3 cp], a bottle of bubbly white champagne [15 gp], and a complete silver table setting with utensils [92 gp] wrapped in black linen. Each of the three exquisitely carved utensils has a hooked end. Four yellow ceramic plates are wrapped in leather, and each is decorated with a green-and-black map of a different kingdom [5 gp each]. A floor-length wolf pelt robe with green velvet accents and bronze buttons [83 gp] is folded beside the chainmail pack. In one of the robe's voluminous pockets, you discover flint and steel [1 gp], a small filleting knife [2 gp] and a woven leather coin purse [1 sp]. Inside the purse, you find a stag brooch which is black onyx set against white clay [55 gp], an hourglass-shaped cloak clasp made of dense silver [40 gp] and more than a hundred gold coins minted with the busts of kings and princes wearing antler crowns [129 gp]. [Total 509.19 gp]
- You find a box [2 sp] containing a light repeat-75 ing crossbow of blond wood [250 gp] and a box of bolts for it [20 bolts, 4 gp]. Nearby, sitting on a shield [10 gp] is a black felt hat with a moderate brim [8 sp] and a heavy gray woolen shirt [2 sp]. The shield is wood, its center and edges of black iron. Leering orcish faces are painted on the wood. Jumbled next to the shield are a plate and copper spoon [1 sp]; a comb [50 gp]; a ribbon [8 gp] and a heavy horse's brush [1 gp]. The comb is carefully carved of ivory, with its teeth intact. On the back, the ivory has been shaped into flower-like swirls. The ribbon is as wide as your hand and is embroidered with complex flowers in red, yellow and orange. It is long enough to go around a substantial waist. In a red leather pouch [6 sp] you find an oval locket on a fine gold chain and some coins [chain, 25 gp; locket, 100 gp; 3 pp, 11 gp, 45 sp, 58 cp]. The locket opens to show a well painted miniature portrait of a lovely young woman. [Total 495.98 gp]
- **76** You uncover a colorful wool valise [25 gp] under a pile of moldering blankets. Dark green and burgundy rose bushes have been embroidered onto the opulent traveling case's cloth sides. An outside pocket holds a palm-sized portfolio [84

gp]. The small wooden book is secured by an intricate brass lock [Good lock] in the shape of a coiled serpent [If the lock is opened, you find the book contains tiny pen and ink landscapes of relevant places]. A dark green silk choker, studded with golden buttons [20 gp] is tucked underneath the book. Opening the case, you find a pair of linen breeches with red piping, fastened at the waist with thirteen gold buttons marked with a cross shape [45 gp]. The breeches lie atop a conical blue steel helm [75 gp]. The helm's beak-like visor covers the wearer's face completely, with only an eye slit and several air holes left unarmored. The helmet's sloping skullcap and pointed beak have been inlaid with golden spirals. The helmet partially covers a black silk cape [150 gp], complete with veiled hood. Eight small obsidian beads and tiny carvings of rats dangle from the veil. Tangled in the cloak is a white linen coin purse closed by a simple leather drawstring [1 gp]. The purse contains a silver fork with a dancing fairy on the handle [8 gp], a hexagonal bronze ring set with a triangular hematite [34 gp], and a pile of oval gold and silver coins [57 gp, 50 sp]. [Total 503 gp]

- A round and very tarnished chest made of light copper [20 gp] rises nearly to your knees. Once the lid is lifted clear, you realize whatever treasure may lie within is concealed under a year's ration of ancient pinto beans [1 gp]. Sifting the beans, you discover a solid gold idol [210 gp], as tall as a man's outstretched hand. The idol displays a shapely, multilimbed goddess with a falcon's head; she dances within a circle of flames, all cast from solid gold. A folded piece of parchment sealed with yellow wax holds an anklet of interlaced triangles, joined in a delicate silver matrix [90 gp]; the seal on the wax belongs to a noble house which fell centuries ago. The anklet is so expertly made, it appears on casual inspection, to be a single piece of silver; its true nature is only revealed as it moves. A steel machete with a tortoise-shell handle [19 gp], and a dozen two-pronged silver forks [2 gp each] have been mixed in with the dusty beans. Also scattered through the beans are a gold ring set with a lapis lazuli [25 gp], a slim silver ring missing its stone [5 gp], a simple anklet of knotted gold [45 gp], two bracelets made from interwoven bands of wood and brass [5 gp each], and a gold necklace made to look like intertwined serpents [52 gp]. [Total 501 gp]
- **78** Looking around, you do not immediately notice anything of value [*unless the room has appropriate furniture chairs, desk, etc.*]. There is no chest full of gold, no gleaming magic weapons or





armor, and no shimmering jewelry. Then your eyes come to rest on the painting hanging from the wall. The frame is made of a very light-hued wood, almost red in color. The painting itself is of a bloody battle. Knights on large warhorses charge into battle against a group of immense giants and the realism of the painting is stunning. The knights are not smiling, with jaunty plumes of feathers sticking out of their shining helmets. Instead they look haggard, with dented armor and stern, resolved faces. Their horses are stained with dirt and blood, and some are visibly injured. The giants are gruesome to behold and blood can be seen splattered on the grass where the battle is taking place. Although there is no signature to indicate who the artist may be, the striking quality of this painting is a rare find indeed. [This painting is by an exceptional, very well known artist, but very different from his or her usual style; 488 gp.] [Total 488 gp]

- Two burgundy leather cloaks [3 gp each] have 79 been stitched together to make an improvised bag, which opens like an enormous purse. A thick fur coat [190 gp] has been laid carefully inside. The heavy coat is the pure white of new snow, and the lining is fiery orange velvet. Mushroom-shaped brass buttons hold the coat closed. A heavy oak walking staff [125 gp] has been wrapped up in the luxurious coat. The crooked staff is as tall as a man, and has been carved into a miniature river bed. Hundreds of wooden vipers twine their way through basrelief weeds. The head of the staff has been shaped into a crocodile with a gaping, fanged mouth. A pink pearl [100 gp] drips from one of the crocodile's jagged teeth. Inside one of the coat's pockets, you discover a small purse, decorated by green and black glass beads [25 gp]. Inside the purse are a pair of "T-shaped" gold earrings [24 gb], a tiny, wickedly sharp silver knife [used for manicures, 5 gp], a shield-shaped mother of pearl brooch [15 gp] with a silver frame, a gold thumb ring resembling knotted rope [10 gp] and several rectangular golden coins [9 gp]. [Total 509 gp]
- 80 You discover a mid-size pine traveling case [5 gp]; grape vine patterns have been burned deep into the soft wood, and the case rattles noisily. Opening the case, you find a scrap of old bedding, wrapped around six glass vials of vibrantly colored paint [made from pressed flowers and crushed gemstones 15 gp each]. Beside the paint, you find a small leather pouch [5 gp] containing nearly a score of sewing needles of varying lengths and thicknesses [10 gp]. A clay jar the size of an egg holds a potent painkilling salve [20

gp] which smells strongly of mold and peppermint. A dirty leather pouch [8 gp] contains a few scraps of parchment [4 sp], a vial of ink [8 gp], and an ink pen [1 sp]. The bottom of the case is filled with a dizzying assortment of small religious medallions; every major faith and quite a few obscure ones are represented. Some are cheap wood or simple stone icons, but others are statements of faith made in gold and bronze. [75 wooden icons, 2 sp each; 36 stone icons, 5 sp each; 57 bronze medallions, 1 gp each; 49 gold medallions, 5 gp each; total 335 gp] Mixed in with the medallions are the heads of seven iron cattle brands, which have been snapped off at their hilts [5 sp each]. A leather pouch [1 gp] contains a rhodochrosite [10 gp] and a small freshwater pearl [6 gp]. [Total 502 gp]

- 81 At first you did not notice the shelf set so high on the wall it is almost flush with the ceiling. [If outside, this could be hidden inside a hollow tree or placed in a waterproof skin, weighed down with stones and concealed in a stream or lake]. Tucked away there, you find a long jewelled scabbard [175 gp], of a suitable size for a longsword but without the weapon. The scabbard is studded with hundreds of tiny rhinestones to create the image of thirteen swans swimming on a lake. Inside the scabbard are 17 tiny ingots of pure platinum rattling around, each one about the size of a coin [17 gp each]; together with a roll of parchment which extends from one end of the scabbard. It is a very thinly wrapped piece of parchment which, when carefully unrolled, reveals what seems to be a treasure map [The map point to a location close at hand. Its level of accuracy is at your discretion. In either case, it will sell for 150 gp to suitable adventurers or speculators]. [Total 495 gp]
- 82 A silk bag with a golden drawstring bears a gold eagle crest upon it and is obviously of noble quality [10 gp]. This small bag holds a collection of gems and a handful of platinum pieces [12 pp]. There are three glistening gems of light blue about the size of a large pea [blue quartz, 10 gp each], and one gem of purest black which is slightly larger than the blue ones. Its deep black color almost draws you into its depths with its beauty [obsidian, 40 gp]. A small but beautiful deep violet stone flashes in the light and is the finest of the collection [violet garnet, 300 gp]. [Total 500 gp]
- 83 You find an ornate, carved wooden desk [100 gp] and matching chair [35 gp] resting against the wall. Sitting on the corner of the desk is an old merchant's scale which looks functional despite its apparent age [2 gp]. Sitting on one of the

scale arms is an hourglass [25 gp], smudged and dirty but unbroken. There are five drawers in the desk; two on the left, two on the right, and one in the middle. The top left drawer holds a set of ivory pens [masterwork calligraphy pens, 55 gp] and three vials of ink [8 gp each]. The deeper bottom drawer contains forty sheets of parchment [2 sp each]. The center drawer rattles with loose coins of various sizes, metals, and mintings [2 pp, 34 gp, 96 sp, 126 cp]. On the right side, the top drawer holds a lump of yellowish sealing wax [1/2 pound, 5 sp] and a wooden block [5 gp]. Carved into the end of the block is a signet featuring a fleur-de-lis over crossed swords. Behind these, in the back of the drawer is an ornate, ivory map case [130 gb] with five small pink crystals [rose quartz] set along the side. The final deep drawer holds 10 bolts [1 gp]. When you move the desk you find a heavy crossbow [50 gp]. [Total 500.36 gp]

- A tooth-shaped, black shoulder bag [48 gp] has 84 been embellished with dizzying beadwork; yellow and red beads make abstract flowers, while the lip of the purse is covered in red, yellow, blue, white and green beads in circular displays. A quiver [32 gp], beaded to match the bag holds two score of red-fletched arrows [4 gp], and a collection of loose arrowheads [2 gp], all decorated by painted-on animal motifs. Inside the bag, you find a long stemmed wooden pipe [25 gp], the end of which is a crouching warrior in an ornate, feathered helm. You pull a heavy sculpture [85 gp] out of the bag, a massive lump of amber sandstone, hewn into a squatting male figure; blue paint across the figure's face forms intricate tattoos. A small gold necklace made of toothshaped segments [60 gp] has been hung around the statue's stubby neck. A curving club [29 gp], carved from an antler and hung with bells, yellow twine and colorful fetishes is also stuffed into the pack. One of the fetishes is an expertlymade human figure, rendered in red and black cloth, wearing a man's silver and amber ring as a 'belt' [155 gp]. A hollowed-out gourd [2 sp] holds cowrie shells [18 shells, no value as money but potential value to a collector, tiny gold coins in the shape of a hand [58 coins, 1 gp each to collectors], and a few standard silvers [27 sp]. [Total 500.7 gp]
- 85 You notice a square hole at the very top of one wall of the room. As you approach you see the hole is about a foot high and wide, but it is too high up to see if it contains anything. [*After the adventurers figure out a way to get to the hole:*] The first thing you discover is a leather satchel [1 gp] resting inside the hole. As you remove it you see

another leather satchel [1 gp] was sitting right behind the first. After retrieving both bags you open the first to find it full of gold [218 gp]. When you open the second you observe six large round loops made of different materials. Two are made of gold, two are made of silver, one is made of copper, and the last is made of what looks like common iron. [These are actually rings made to fit the fingers of a very large giant; it is up to the game master to determine if the adventurers can discern this fact. The two gold rings, 83 gp each; two silver rings, 48 gp each; one copper ring, 17 gp; one iron ring, 7 gp]. [Total 506 gp]

- 86 Three large vases [each one 3 feet tall, 5 gp each] sit near the wall to the left of you. You examine them and are not very impressed with their quality. You look inside hoping to find some treasure, but each one is empty. [If the adventurers decide to take the vases, or move them:] As you move the vases from their resting place you notice there is a hole dug into the floor under where each vase was sitting. In the first hole you find a large mound of silver coins [1,459 sp]. You look inside the second hole to find a smaller pile of gold coins [187 gp]. Finally you look inside the third hole and see nothing but loose dirt [or: stone chips; a dark hole]. [If someone digs at the dirt:] You dig away the loose dirt and find something buried underneath. [or: You feel around the hole until you find something solid.] You lift it out and dust it off to discover a small box made of solid gold. It has etchings on it depicting a forest glade with an eagle flying overhead [144 gp]. You open the box to reveal a sequined kerchief made of silk [8 gp]. [Total 499.9 gp]
- 87 You see rotten sacks literally bursting with coin. Small bugs, which can still be seen in the sacks, seem to have been eating them. The sacks themselves can no longer support the weight of the coins and any attempt to move them makes the tears larger. Amid the remains of the sacks are a large number of coins. You estimate that there are over a thousand copper pieces, about that number of silver, and a few hundred gold pieces [340 gp, 1,472 sp, 1,287 cp]. Within one of the sacks you also find a stick charcoal [3cp] and a piece of papyrus [4 sp] that inventories the amounts. [Total 500.5 gp]
- 88 A badly scored and damaged oak wardrobe [5 gp], missing one of its stubby triangular legs, lies on its back. The wardrobe has been stuffed with a motley assortment of old clothes. Amid the colorful but moth-eaten rags, you find a well preserved wedding dress of lucky red cotton [185 gp; cotton is a rare and valuable foreign cloth]. Helix patterns, rendered in white bead work,





and set off by small pearls, chase up the dress' long train. A diaphanous veil and ruffled underskirts, all well preserved, are piled beside the dress. [No other clothing of value is found.] Beneath the moldering finery, you find a small hexagonal iron shield with a golden scythe bolted to its dented face [65 gp]. Nearby, you find a black iron labrdis [double bladed axe, 142 gp] inlaid with gold so it resembles a monarch butterfly spreading is wings. Gold bands wind down the heavy weapon's long hilt, and end in a knobby gold pommel. Beside the fanciful axe, you find a war horn [30 gp] carved from the tusk of some great boar. A hunting scene has been carved into the trumpet's smooth flank in low relief. Deeper into the pile, you find three identical square green glass bottles of liquid [two bottles of brandy, 21 gp each, and one bottle of champagne, 32 gp]. [Total 501 gp]

- A trio of large woven baskets [4 sp each] sits on 89 the floor. The baskets look worn, as if they have been used heavily and frequently. The middle basket has a large handle which has been repaired at least once. Of the three, it is also the dirtiest, coated with a thick, grayish dust. It is overflowing with rocks the size of a fist. The rocks have been chipped out of a cave or tunnel wall and are slate gray. However, each has ribbons of gold running through it [unrefined gold ore, 20 pounds, 15 gp per pound, 300 gp total. Buried under the rocks are five shiny silver stones the size of a thumbnail [hematite, 10 gp each] and three equally shiny black stones which are half as large [onyx, 20 gp each]. A second basket holds the owner's tools: a miner's pick which has seen a lot of use but is still serviceable [3 gp], a hooded lantern coated with the same gray dust as the middle basket and currently empty of fuel [7 gp], and four pints of lamp oil in thick glass jars [1 sp each]. The final basket holds a large collection of loose coins which appears to be roughly equal amounts of copper and silver [731 sp, 778 cp]. [Total 502.48 gp]
- 90
- O You see a large leather bag and two smaller sacks. The leather bag [35 gp] has a leather shoulder strap and appears to be made from the skin of an otter, but it would have been much larger than any otter you have ever seen. The fur is still intact and used on the outside of the bag and the strap. Inside the bag is a stiff black leather belt [120 gp], about six inches wide, set with shiny pieces of silver in irregular geometric shapes. Each metal piece is no larger than a fingernail, but thick lines of them loop up and down the length of the belt, which fastens with a square silver buckle. There are two matching

wristlets fastened with small dual buckles [25 gp each]. Also in this bag is a beaver pelt [4 gp]. One cloth sack contains a small iron pot [3 sp], a wooden bowl [5 cp], a cup [5 cp], some wooden utensils [6 cp], and a couple pieces of jerky which seem to be edible [2 cp]. In the other bag you find several hundred coins [235 gp, 540 sp, and 48 cp]. [Total 498.96 gp]

- 91 Inside an old oak keg painted purple and detailed by whitish spider webs [2 gp], you uncover an odd collection of toys and games. The barrel holds a rainbow assortment of glass marbles; some of the larger marbles have dried insects, small flowers, or coins embedded in the glass [120, 1 gp each]. Finding anything else involves digging through the densely packed marbles. A pair of blunt wooden short swords with elaborately carved hilts and gilding, now rather chipped [75 gp each] rest within matching green and black leather scabbards, each personalized with a boy's name; one sword evidently belonged to Matteo, its counterpart to Antonio. A heavy wooden game set [20 gp], carved from white pine and knobby black teak, is stuffed down into the keg. The pieces for the game are stored in a latched compartment on the underside of the game board; five gold coins have been hidden there as well. A realistic stuffed wolf [7 gp], sewn out of black rabbit fur, chases a red felt bear [2 gp] through the marbles. There is also an intricate and fully posable wooden hydra puppet, painted a fierce black, and adorned with 24 tiny blue crystal eyes [140 gp]. A book of children's prayers with a gold foil cover [10 gp] has been marred by inky splotches. Somewhere amid the marbles, you find a pastel blue woman's purse [5 sp]. The small handbag bulges with long silver coins [450 sp]. [Total 496.5 gp]
- 92 A colorfully painted pushcart [30 gp] has been overturned and the contents spilled out. Its rainbow-colored wheels are still intact, and spin lazily when jostled. Red and orange banners lie about. Eight two-pound bags of salt, each in an individual linen sack lined with waxed paper, lie strewn about [10 gp each]. Also present are two larger sacks of flour [5 lbs each, 1 sp each] and bags of spices – cinnamon [2 lbs, 2 gp]; ginger [2 lbs, 4 gp]; cloves [2 lbs, 30 gp] and pepper [2 lbs, 4 gp]. A rat has been at the flour, and tiny white footprints lead back to its lair. [If the flour is used or sold, illness could result in those that consume it. Plague could result if fleas are found in the sacks.] Hundreds of individually wrapped sweets [mostly sticky concoctions of honey and nuts] have been tossed down around the wrecked cart. The insects have either eaten or contaminated near-

ly all the candies and only the brilliant wrappers remain. Two heavy glass jars [2 gp each] with tight cork stoppers hold tea [3 lbs, 3 gp] and pipeweed [4 lbs, 2 gp] and four slender bottles contain orange champagne [60 gp total]. Each of the wine bottles is stopped by a molded ceramic cat, sealed with wax [22 gp total]. An old brass tea-kettle [2 gp] holds some of the merchant's fortune. Two identical brooches have been hidden inside; both are autumn trees, etched into silver oval and flecked with tigereye and rhodochrosite chips as 'leaves' [83 gp each]. An ivory pendant resembles an hourglass, and is speckled with tiny golden dots like sand [20 gp]. Below these, the kettle is filled with a jangling collection of coins [45 gp, 186 sp, 397 cp]. [Total 496.77 gp]

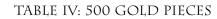
- 93 There is a long, octagonal chest made of mahogany and fastened with tarnished iron clasps [80 gp]. Each of the four clasps is fashioned to look like a grotesque, grinning face. Within the chest you find several bolts of cream-colored silk, edged with vibrant crimson velvet piping [295 gp]. You also find a smaller box [30 gp], shaped identically to the larger one, made of ebony and inlaid with a pattern of pyramidal bone tiles, each dyed indigo blue. The clasps on the small box are plain, but here there is a tiny iron lock [simple lock, 20 gp] shaped like a grinning face, with a tiny brass skeleton key protruding from its mouth. Within the smaller box is a tiny game board [5 gp] carved of bone. The board is inlaid with a geometric pattern of alternating ebony and mother of pearl tiles. The board's tiles are very worn and scratched, as if the game has been played countless times before. In a second compartment of the smaller box are ten tiny game pieces [70 gp total] made of ebony and deep red coral, and sculpted to look like miniature wolves and tigers. Coins are scattered along the bottom of the larger of the box [4 gp, 12 sp, 60 cp]. [Total 506.8 gp]
- **94** An old fishing net, still stinking of kelp and tuna [1 gp] has been used to gather an assortment of different jars close together. A ceramic flask [13 gp] is covered in fiery red lacquer and decorated with peonies. Inside this flask, triangular chips of brown and white eye agate have been stuffed down into dirty woollen batting [11 pieces, 2 gp each]. A dragon gourd, whose tail is the handle, has been glazed green-grey [15 gp] and holds about three pounds of aromatic, bitter tea leaves [3 gp]. A small silver spoon [8 gp] has been stuffed down into the leaves. A matched pair of blue and white vases [15 gp each], glazed with looping arrow patterns, holds a few small jewelled items.

One vase contains a tangled string of polished wooden prayer beads [*bamboo*, 52 gp], inscribed with the names of gods, which stretches as long as a tall man, and a smooth onyx ring [184 gp]. The vase also holds a black lacquer bracelet [49 gp] featuring a dragon with gilded scales and mother of pearl eyes and a tiny malachite cow pendant on a slender golden chain [78 gp]. The second vase holds a silk pouch [2 gp]. The pouch conceals a chunky gold nugget, still in its stone matrix [40 gp]. [Total 497 gp]

- 95 The nest is a foul collection of torn bedding and soiled clothing, most of it shredded into long, worthless strips. You can see the hilt of a greatsword [50 gp] poking out from beneath the pile. It is in decent condition, if a bit rusty. Next to the sword is a suit of worn but serviceable banded mail sized for a large human or half-orc [250 gp]. A few bones are still lying near the banded mail, and they show evidence of having been gnawed on. A backpack lies by the armor; like the bedding, it has been shredded to worthlessness. Its contents lie strewn throughout the pile. A trio of sunrods [2 gp each] are tied together with a chewed string. The remains of trail rations are mixed with a destroyed pile of rope and scraps from a canvas sack. You can gather a nice stack of coins from those scattered amongst the refuse [69 gp, 148 sp]. Buried in the back is a composite shortbow which, surprisingly, shows no wear save a missing bowstring [75 gp]. A quiver of arrows is here as well, chewed through, but still containing three arrows [masterwork arrows, 6 gp each]. Against the wall is a flask of alchemist's fire, amazingly still intact [20 gp]. [Total 502.8 gp]
- 96 A large iron cooking pot [5 sp] serves as a makeshift treasure chest. The lid is tied to the pot with a chain [10 feet; 30 gb] that has been looped through the lid handle, around the bottom of the pot, then knotted as well as possible. Unwinding the chain and lifting the lid, you find a mass of coins [147 gp, 335 sp, 558 cp] with a few useful items. Sitting on top is a magnifying glass; the lens is intact and in good shape, if dirty, but the handle is cracked [90 gp]. Below this, buried in the coins, is a small lens contained in a round, wooden frame [jeweler's eye loupe, 45 gp]. At the bottom of the pot is a small leather drawstring bag [5 sp] which fits easily into the palm of your hand. It rattles when shaken or moved, like small pebbles hitting together. Inside, you find a number of small gemstones, each one cut and polished. Four of the stones are small, white and irregular [freshwater pearls, 5 gp each]. Another five are a lustrous blue and are



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semi-transparent [blue quartz, 10 gp each]. Three little silver-black stones [hematite, 10 gp each] and one larger yellowish stone with a white band [chrysoberyl, 50 gp] complete the collection. [Total 502.08 gp]

- 97 You find an ornate jewelry cabinet about a third the size of a bale of hay [250 gp]. The body of the cabinet is made of pale ash wood, while its four drawers are made of a darker wood, perhaps oak or cherry, and lined with padded silk. Every surface is covered in scrollwork, with bits of each part of the design picked out in specks of gold leaf. Each tiny drawer knob is also covered in gold. The cabinet shows hardly any wear at all. The top drawer holds a single item, a tiara made of three strands of silver wire [160 gp] and set with a single red stone [garnet]. The second drawer contains a couple dozen sewing needles, the tips of which are stuck into blobs of red wax [32 needles, 5 sp each]. The third drawer is empty, but in the fourth drawer you find three blocks of purple sealing wax [1 gp each] and two signet rings. The first ring is made of brass, with the design of a sailing ship floating over a manyspired castle [5 gp]. The second ring is made of silver, and depicts a line of fire, a man's dead body and a broken sword [66 gp]. [Total 500 gp]
- 98 A cloth mannequin resting on a wooden stand catches your eye. As you approach you can see it looks like a tailor's dummy [5 gp], but it does not currently hold any type of clothing. Instead there are several items which appear to be pinned to it. The largest item draws your attention first; it is a cloth map of the surrounding area and it appears to be accurate [11 gp - accurate as far as the PCs know, based on their knowledge of the area – the map covers a 25 square mile area]. Next you see two identical earrings near the top of the mannequin. They are made of gold, with tiny diamond chips forming a teardrop shape [130 gp]. Below the earrings you notice seven straight pins, each one with a small pink crystal at the head. The pins appear to be the type which a woman may use to put her hair up [silver pins with a rose crystal on top, 12 gp each]. As you circle around the dummy you find quite a wondrous thing pinned to the other side. Gloves that appear to be made of fine leather, with platinum studs along the sleeve, are fastened to the mannequin. The gloves are heavy as you lift them from their perch, and you can tell that not only are they finely made, but they will be quite comfortable and warm for the person who wears them [human-sized gloves, 275 gp]. [Total 505 gb]
- 99 In the pile [box] is a handaxe with a piece of smooth dark wood for the haft and runes etched into the blade [6 gp]. You also find a warhammer with an angled head and a point at the top of the haft [13 gp]. There is a hand-sized gold statue of the god [ess] of the hunt and his [her] faithful hound [70 gp]. A small box [1 gp] holds a small greenish statue of a swimming duck [soapstone, 150 gp], a silver vial [5 sp], a piece of fine white lace, a handspan square [2 gp] and a ring [150 gp] on a solid brass chain long enough to wear around the neck [2 gp]. The vial holds an odd-smelling liquid [cough medicine, 1 sp]. The ring is silver, and set with a faceted purple stone the size of a little-finger nail [amethyst]. Next to the box is an iron lantern with a well made handle [10 gp]. There is also a book bound in black leather and tied with a thong. It has about 30 pages of fine paper but nothing written in it. [blank spellbook, 15 gp]. A fat pouch [5 sp] contains coins and 3 irregular pearls [38 gp, 131 sp, 35 cp; 3 freshwater pearls, 10 gp each]. [Total 501.55 gp]
- 100 Inside the oak chest you see what appears to be clothing. As you remove it from the chest you discover it is indeed clothing; a dress to be exact [87 gp]. It is a black dress of exquisite quality. It looks as if it may have been made for some solemn event, and it is of a size that makes you think it was made for a young girl. When you take your eyes away from the dress and back to the chest you see coins gleaming freely within [138 gp, 370 sp]. The dress feels silky and yet strongly sewn as you lay it down to sift through the coins. Eventually your hand grabs hold of something solid which is obviously not a coin. You pull it out to discover a porcelain doll. The doll is about a foot long, and it shows no sign of age, so it may be rather new. It is a young lady wearing what appears to be an elaborate wedding dress. The entire doll is made of porcelain, rather than just the head, a superior item, not the type of doll that just any little child would receive [235 gp]. You run your fingers through the coins again, but find nothing else. [Total 497 gp]

# Table V: 1,000 Gold Pieces

### Good haul. We need a few more like this!

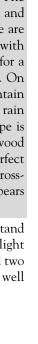
All sets are valued at 1,000 gold pieces plus or minus 2%, or in other words 980 to 1,020 gp. The italicized text contains values and information reserved for the game master. In general, the GM will not immediately read this text to the players; it is there for the GM to use as he or she sees fit.

Roll d% and use the indicated set:

- Against the wall you see a sturdy, dark walnut 01 headboard for a grand bed [284 gp]; the rest of the bed is missing. The center of the headboard would rise at least a cubit above the level of the bed, and the two corner posts are higher yet. The posts are a combination of tightly turned spirals and graduated knobs, while the center board is a solid piece rising in two grand swirls to an elegant set of knobs in the center. This carving looks like it was done by a master. On the floor below it sits a two-tiered box made of the same polished wood [14 gp]. The lower section is rectangular, about a foot long, a handspan wide and a hands-breadth deep. It is carved with elaborate knotwork patterns and sits of four small, round feet. Attached to the top of this is a smaller box only about a finger-length deep that looks like a tiny trunk. Inside, wrapped in a piece of silk [1 gp] is a sturdy gold pin in the shape of a butterfly [378 gp]. It is elaborately engraved and the spots on the wings are gems: four small round green pieces [peridot] and two larger oval ones, in a tawny gold color [amber]. The top of the lower box, with the upper box attached, simply lifts off to reveal the contents: a small mass of coins [41 gp, 267 sp, 418 cp]. [The small trunk is not permanently attached to the lower box; with some effort, it will slide off the long way, revealing a small hidden space which holds a scrap of wool (2 sp) wrapped around a single large amethyst, 250 gp] [Total 999.08 gp]
- 02 In a chest [2 gp] you find a composite horseman's [*short*] bow, its grip wrapped in blue leather [75 gp], a soft leather quiver, painted yellow [2 gp] holding twenty arrows with yellow and blue stripes [*set*, 1 gp] and a well made brown military saddle [20 gp]. A hinged box about the length of your foot lies beneath the saddle. It has a brass handle and closes with a latch. Inside you find brass scales. The two identical brass pans can be

suspended on the beams, which extend as a 'T' above a heavy round brass base. Graduated weights, from light to heavy, sit in niches made for them. The case has thick padding, which holds the scales snugly in the box [30 gp]. A hooded lantern [7 gp] and three spades, their handles only as long as their blades [2 gp each], fill most of the rest of the chest. A fine deepblue silk cloak is folded and lies across the bottom of the chest [40 gp] atop a luxurious bear skin blanket [75 gp]. Tucked into the bearskin is a red leather pouch [1 gp] containing a couple hundred coins [33 gp, 120 sp, 274 cp], seven pieces of onyx [50 gp each], a brooch and a ring. The brooch is silver, with six carnelians set in the shape of a red bird [320 gp]. The ring is a thick copper band with a silver wolf's head [25 gp]. [Total 1,001.74 gp]

- 03 You find an enormous wooden chest banded with black iron [7 gp]. The chest is covered in deep cuts, as if from sword and axe blows, and it is held shut by a single broken lock. The lid opens with a theatrical creak, revealing six heavy steel shields, each of which sits in its own wooden frame [20 gp each]. The shields are painted alike, with the design of a stag over four quadrants: blue, white, black and dark gray. They are all pristine save one, which has a single large dent in its face. Tucked in among the shields are eight daggers in green leather sheaths [2 gp each], two heavy maces with wire-wrapped grips [12 gp each], a warhammer with its striking surface shaped like a bear's head [22 gp] and an exceptionally fine longsword [815 gp]. The sword's blade is slightly longer than normal, and features carvings on both sides. On one side are the faces of a long line of dwarven kings with the eldest near the pommel; there is room for a few more faces at the far end of the blade. On the other side is a beautifully depicted mountain range over which hangs a line of heavy rain clouds. A chunk of amber the size of a grape is set into the sword's pommel, and the heartwood grip is inlaid with thin lines of silver. A perfect tourmaline is set into each end of the crossguard, which is shaped like a pair of stout spears pointing outwards. [Total 1,004 gb]
- 04 A dozen large wooden barrels [2 gp each] stand here. Atop them lie a greataxe [20 gp], a light crossbow [35 gp] and 25 bolts [1 sp each] and two thick brown blankets [5 sp each]. A large well





made oak chest [5 gp] sits beside the barrels, and a sack lies next to it. Four barrels contain mead [honey wine; 20 gp per barrel], six are filled with a good local ale [5 gp per barrel], one holds iron nails [about 1000; 10 gp] and the last one is stuffed with salt pork [120 gp]. The loose sack beside the box holds a pair of sandals, each with a narrow blade of polished iron fastened sharp side down along the length of the sole *[ice skates; pair* 10 gp], a stuffed dog with buttons for eyes and nose and a braided woolen tail [5 cp], a clawed hammer [5 sp] and a big wooden mallet [2 sp]. The chest is latched but not locked. Opening the lid, you find it is very tightly packed, holding two big bolts of silk cloth, their patterns combinations of green and golden yellow [10 yards each; 10 gp per yard] and two bolts of green and white wool cloth [10 yards each; 1 gp per yards]. Hidden under the cloth bolts at the bottom of the chest you find a sharp dagger [2 gp] and a leather sack [2 sp]. The bag contains a pair of brass statues of sphinxes [130 gp each] with eyes of onyx, a thin silver ring with a leaf design running around it [5 gp], a thick, plain gold ring [20 gp], and many coins [101 gp, 467 sp, 125 cp]. [Total 994.4 gp]

You find several moth-eaten bags used to con-05 tain a mixture of coinage. However, the bags are now so fragile that any attempt to move or open them only tears greater holes in them. When handled, the bags disintegrate leaving a pile of coins of various metals and a black leather pouch of calf's hide with a blue suede flap and a clasp made of polished white mother of pearl. The clasp is a round button with the figure of a dove in flight engraved upon it [16 sp]. In the pouch is a necklace made of hematite chips, mostly flat but irregular in shape, each smaller than a lady's least fingernail. The dark grey bits are each bored through with a small hole and strung on silver wire, which is fastened by being twisted with itself. The necklace is long enough to be simply put on and off over the head [250 gp]. There is also a gold ring with a twisted leaf pattern holding a silver pearl [155 gp]. [The coin comes from a wide variety of mints and places; 32 pp, 213 gp, 516 sp, 1544 cp.] [Total 1006.64 gp]

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some kind under the layer of sawdust, which lines the floor of the enclosure. Sifting through the dust produces a brilliant, deep-green spinel [186 gp]. Further searching, alas, reveals nothing. [*Total* 986 gp]

- 07 In a box [or cabinet] you find a matched set of eight well formed yellow clay cups without handles [5 sp each], a pair of small open-toed doeskin sandals with gold buckles [5 gp], a silver box [2 gp] small enough to fit into your palm containing tiny white crystals [salt; 1 gp], and a hen and six baby chicks of clay carefully painted in lifelike colors [2 gp]. A soft oiled-leather box holds picks, files, tiny pliers and tweezers [thieves' tools, 30 gp]. A narrow polished wooden box [5 sp] beside it slides open to reveal jewelry. In it are a pendant, two rings, a bracelet and a necklace. The pendant is a clear crystal like a large drop of water [rock crystal 100 gp] on a complex thin gold chain [60 gp]. One ring is a gray metal [pewter] signet ring with a crest [a flaming sword or GM's choice; 10 gp], the other is a thin platinum ring with a sparkling green gem [green spinel; ring, 400 gp]. The bracelet is a series of pieces of simple hammered gold linked together with hinges [120 gp]. The necklace is thick, polished copper supporting twelve carefully matched and cut pieces of shiny gray stone [hematite; necklace 180 gp]. A fat clay pig [3 sp] with a slit in the top rattles with coins. [The pig holds 66 gp, 175 sp, 142 cp; the coins cannot be easily removed without breaking the container.] [Total 999.72 gb]
- 08 You find three brass horns, about as long as a forearm, each engraved with the same coat of arms [15 gp each; similar to trumpets] and a twobladed sword [350 gp], the hilt shaped as a diving eagle holding a big purple gem [amethyst], lying in front of a black military saddle with gilded trim [25 gp]. A round box of thin wood covered with patterned silk [hatbox, 2 sp] is tied with green ribbon [2 cp]. Inside is a formal lady's hat made of satin and covered with white feathers [2 gp]. Under it are silk ribbons (red, yellow, orange, white, mauve and lavender) rolled up together, long enough for tying hair and not much else [2 sp each], a wooden duck with wheels on a long string [5 cp], a pair of thick blue woolen mittens [5 cp] and two leather pouches. The first pouch [1 sp] contains strips of dried meat [5 sp] and a mix of roasted nuts and dried fruit [2 sp]. The second pouch [2 sp] is heavy with coins [4 pp, 74 gp, 218 sp, 54 cp]. Amid the coins you find three fine red bloodstones [50 gp each]. In a corner at the bottom of the round box lie a walnut and a silver ring [110 gp] with a bright red stone [red spinel]. [Upon closer inspec-

cage itself [*weigh 16 pounds*; 800 gp]. There is currently no bird or any kind of animal in the cage, but the door is open and there is a lump of

Looking around you spot a freestanding bird-

cage. It appears to be made of pure gold and

stands about five feet tall. The four-legged post,

which holds the cage erect, is about three and a

half feet tall; while the cage itself is about a foot

and a half. You notice as you survey the cage, it

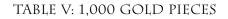
does have several scratches on the post and the

tion, the walnut is a small box carved of single piece of wood in the shape of a walnut. The lid is concealed in the wrinkles. In the walnut is a particularly fine, tiny piece of amber cut in the shape of tiger; 180 gp.] [Total 1,000.86 gp]

- In the treasure you find a tall gray flail [8 gp], a 09 horseman's composite shortbow with the grip wrapped in red leather and the bowstring dyed red [75 gp] and a compact quiver with twenty arrows, unpainted and fletched with gray goose feathers [set 1 gp]. A brown leather shoulder pack [5 sp] holds a pair of gauntlets made of thick pigskin, reinforced with iron, for very small hands [3 gp], a thin flexible dagger [2 gp], and a whetstone [2 cp]. There are several fine pieces of parchment paper, rolled up and tied with a leather thong [15 sheets, 2 sp each]. Below the paper, carefully protected by three leather cases [2 sp each] and braced against the bottom of the pack are three vials of expensive ink, red, green and blue [9 gp each]. A leather-wrapped parcel [leather wrapping; 2 sp] lies behind the pack, and beside it is a small metal box. Gold, silver and copper coins are scattered on the ground [7 gp, 119 sp, 766 cp]. You unwrap the parcel to reveal nine items, each carefully wrapped in strips of light brown wool. There are four vials, cut of rock crystal with tight-fitting rock crystal stoppers [80 gp each] and five gold spoons [soupspoon size, 15 gp each]. The box is copper, with handsome curling designs pounded into the sides and top [2 gp]. The lid is hinged and closed with a latch. Inside, a gold ring with letters inscribed in it [someone's initials, perhaps; 18 gp] lies atop a silver and rose quartz necklace [8 pieces of rose quartz; necklace, 450 gp]. A leather bag, split open along the seams lies behind the leather pack, empty but for six copper pieces [bag, as is, no value]. [Total 1,011.94 gp]
- A messy nest of sorts is piled in the corner of the 10 room, made mostly of a huge pile of uncoiled and shredded hemp rope. Searching through it causes tiny fibers to fly into the air making a choking dust. Poking out of the pile is a pair of small tridents sized for a halfling or gnome [15 gp each], one of which has dried blood on its points. A suit of chainmail [masterwork, 300 gp], also sized for a gnome, lies buried under a pile of shredded and filthy blankets. You also locate the contents of a backpack. The pack itself is here in dozens of bits and pieces, but some of the items it carried are still in good shape. A small box with flint and steel [1 gp] and a pair of torches [1*cp* each] rest in the pile, as does a crowbar [2 gp], a grappling hook [1 gp], and a miner's pick [3 gp]. Strewn throughout the pile are six pitons [1 sp each] and a full bag of caltrops [1 gp]. Small piles

of coins exist in several places throughout the nest [61 gp, 183 sp, 127 cp total]. Buried in the back corner are several bones, which look to be from a gnome. One skeletal hand still wears a pair of rings [signet ring, 5 gp; silver and topaz ring, 500 gp]. Another bony hand clutches a composite shortbow [75 gp, missing bowstring] built for a small creature. A quiver, mostly chewed through, still holds four shortbow arrows [5 cp each]. A signal whistle [8 sp] is clipped to the quiver. [Total 1,000.19 gp]

- You see a large wooden crate [2 gp], still fastened 11 shut. Upon opening it, you find a large bundle wrapped in beige linen [5 square yards, 20 gp]. When unrolled, it proves to be a rug made of the soft black and brown spotted skin of some exotic animal. The rug is backed with thick black felt and is large enough for a tall man to stretch out on it [176 gp]. Left in the crate are a few small pouches and bundles. One leather pouch [1 gp] holds a necklace of seashells strung on a silken cord [7 gp]. Most shells are curled, about the size of a thumbnail; but some smaller, flatter ones are interspersed with the others. It is fastened just with a simple knot, but is long enough to go on and off over a person's head. Another pouch [1 gp] has a two-strand necklace made of smooth leather cord wrapped around heavier strands of leather [5 sp]. From the longer strand dangle three smooth, flat stones of brown and tan, roughly oval in shape but not finely cut or polished. Three smaller stones hang from the shorter strand. In the same pouch is a woman's bracelet made of three braided strands of rough turquoise beads strung on silver wire [143 gp]. At the bottom of the crate, a folded piece of leather [3 sp] covers a sturdy cotton sack [1 gp] with four metal bars inside. Each weighs a pound, but one is made of platinum [500 gp] and three are made of gold [50 gp each]. [Total 1,001.8 gp]
- 12 A set of saddlebags with two pouches on each side [4 gp], an excellent riding saddle appointed with steel rivets [40 gp] and a bit and bridle [2 gp] rest on a broken and rickety bench, which looks barely able to support the weight. A wineskin filled with a very good wine [6 gp] is tied to the front of the saddle. The saddle sits on a pair of thin saddle blankets made from expertly woven linen thread [1 gp each]. The front pouch on the left side holds loose coins, all of which look like they have been recently washed and polished. The coins are predominantly silver with some gold and a few platinum pieces mixed in [10 pp, 49 gp, 124 sp]. The other left pouch holds four small crystalline vials with gold stoppers. Each one is filled with a thin liquid having no discernable smell [vials with arsenic, 128 gp each].





On the right side, the front pouch carries three days of trail rations [5 *sp* each]. The final pouch contains a small leather pouch [1 gp] tied with a piece of twine and two small vials of antitoxin [50 gp each]. Untying the pouch reveals a small collection of tiny gemstones. There are nine stones altogether: three smooth, polished blue stones [lapis lazuli; 10 gp each], one deep, rich green piece [peridot; 50 gp], two are a bright yellow with bands of dark green running the length of them [jasper; 50 gp each], and three are dark black with light spots of gray on one side [common stones; 1 cp each]. [Total 1,009.93 gp]

- A sideboard sits against the wall, its front and 13 sides bearing the skin of some exotic animal. The top, frame, and legs are of carved and polished wood, but the sides and the fronts of the two drawers are covered with very short, tawny and black striped fur [186 gp]. In the top drawer lie three hand mirrors, colorful and elegant [145 gp each]. The backs of the mirrors are enameled with bright tropical flowers, while the handles are three-dimensional exotic birds. The birds are also in a rainbow of colors, and bits of crystal sparkle along their heads and long tails. In the lower drawer you find a trio of copper candleholders from one to two hand-spans tall. Their wide cups and bases are decorated with leaf designs, and separated by pedestals formed of open, intertwined spirals [set 45 gp]. Beside these lies a sturdy leather pouch [1 gp] that feels as if it is filled with coins. When you open it, you discover it also holds a necklace made of chips of rose quartz with silver beads interspersed among them. From the necklace dangles an oval pendant made from mother of pearl [308 gp]. There are also coins, mostly copper and silver [17 gp, 140 sp, 218 cp]. [Total 1,008.18 gp]
- Pulling open a dark wood armoire made splen-14 did by gold fittings [90 gp], you see row after row of fine clothing, all hanging neatly on identical bamboo hangers. There are three seductively cut silk dresses [50 gp each], identical save for their color [blood red, snow white and jet black]; all three are deceptively simple, but all are products of a master tailor. A pale brown mink cloak with a blue silk lining [110 gp] hangs beside the dresses along with a thin silver necklace with a long blue crystal pendant [blue quartz, 29 gp]. Four pairs of men's breeches in various shades of blue and grey, all with similar square bronze buttons [5 gp each], are in the far corner of the wardrobe. A kid leather cloak [78 gp], tooled with geometric patterns and lined with white silk, hangs alongside the pants. A hidden pouch in the cloak holds a woman's belt shaped as a delicate golden chain of roses [231 gp]. A linen money-

bag stuffed into the shadows of the wardrobe holds an amazing number of coins; silver pieces fill the bag nearly to bursting [1,301 sp]. Among the coins is a silver ring [50 gp] designed as a series of twisted bands, which fit together like puzzle pieces, but fall apart if the ring is removed. A necklace of wide silver circles, each with a piece of orange agate at its center [112 gp], winds its way through the coins. [Total 1,000.1 gp]

- 15 A large ceramic jar sits against the wall. It is taller than a man's arm is long, and a forearm's length across at it widest point. Intricate, colorful designs run the length and breadth of the jar, and it seems to be an item of some worth [500 gp]. When you examine it, you see the lid is tightly sealed. You pull at the lid, but to no avail; there is no budging it. It looks as if the only way to find out what is inside the jar is to break it open. However, moving the jar around tells you it is very heavy [500 pounds], and you hear what sounds like coins shifting inside it. [The lid is thoroughly sealed. The only mundane methods of getting at the contents involve damaging the container in some way. The adventurers can smash the jar to reveal the contents, or try to carefully break off the top. Successfully breaking off the top will lower the value of the item to 80 gp due to the rough opening left. If the adventurers get the jar open:] Opening the jar you discover it is full of coins of all types [308 gp, 4,195 sp, 20,434 cp]. [Note: It should be practically impossible for a party to retain the 500 gp value of the jar and also get the money that waits within. The party can sell the vase intact for 500 gp, or break it open as described and get the money plus possibly salvage the remainder of the container for 80 gp]. [Total 1,011.84 gp]
- You find a longsword, books, a lamp and a rough 16 wooden box. The longsword [225 gp] is handsome, set with two large greenish stones [green garnets]. The sheath is fine calfskin, with a second sheath attached to it about halfway up [10 gp]. In the smaller sheath is a long dirk [210 gp], in the same style as the longsword with two matching garnets in the hilt. There are three books stacked together. The first is thick, bound in blue leather and well enough made. Despite heavy use, it is still in excellent condition. It contains a collection of herbal healing recipes as well as notes and comments from previous owners [37 gp]. The second book is a slim volume bound in red with gold lettering; it is the journal of a diplomat who traveled in little-known regions. [The regions are still of little interest and the diplomat was pompous; 8 gp.] The third book has a black leather binding but the pages are empty [a spellbook, 15 gp]. The lamp is copper,

with gray metal [*tin*] decorations [5 *sp*]. It is full of oil and a spare flask sits next to it [*1 sp*]. In the small rough wooden box [5 *sp*] you find a gold openwork cover on a chain, which closes over a plate [*censer for burning incense*; 25 *gp*], 16 fine white wax candles [2 *sp each*], and a white linen handkerchief [4 *sp*]. Below these lie a gold bracelet [42 *gp*] and necklace [60 *gp*] of delicate chains with square links, a silver ring with a small clear, bluish stone [*aquamarine*; 308 *gp*], and under these a pile of thousands of copper pieces, with a few gold and silver thrown in [20 *gp*, 66 *sp*, 4,006 *cp*]. [*Total* 1,011.36 *gp*]

- 17 A black leather sack, in very good condition [16 gp], sits folded over its dark crimson, tasseled drawstrings knotted but not difficult to open. The sack is as long as a woman's arm, and half as wide across. The leather of the sack is tooled with an ornate pattern of stylized, winding flames and swirling clouds. In the center of the design on the front of the sack a burning sun with many winding arms of flame frames the initials "TS", in the common tongue of the land. Within the sack you find a good steel lock, of medium weight [Good lock; 80 gp], also inscribed with the initials "TS" in common. The lock is the size of a man's fist, and tied to it with dark red cord is a heavy skeleton key, wrought of iron [5 gp]. In addition to the lock you find a well cared for set of thieves' tools [50 gp], kept in a soft case of crimson leather. A few scraps of paper, wrapped about some of the tools, fall to dust as you touch them. You find more items in the leather sack: a small quartz crystal falcon statuette with a snake grasped in its talons [75 gp], a small, perfectly formed black pearl with a greenish hue [500 gp], and a pair of decorative bronze cuffs [270 gp] coated with a ghostly tinge of verdigris. A pattern of flame and cloud similar to that on the leather sack is inscribed on the cuffs. They are decorated with jet inlay and sized for a small woman's wrists. [Total 996 gp]
- You have found your way into a room which 18 looks like it has been used to store pieces of art. Many of the pieces-paintings, sculptures and the like-have been destroyed or defaced in some way and are probably not worth trying to sell, but some items are intact. A painting of wild horses running through a green meadow sits in the corner. It is mounted in a beautiful gilded frame and should be worth something to the right person [135 gp]. Near the painting you notice a lap harp, about two feet tall, carved from a very dark wood. The strings are still intact and it is obviously a high-quality instrument [masterwork, 100 gp]. You continue to look through the pieces of artwork and find a stat-

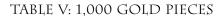
uette of a beholder fashioned from silver. It is finely crafted and quite eerie to behold [110 gp]. Finally you discover a miniature carving of a building lying under a badly moth-eaten rug. The building looks as if it may be a temple of some kind and it is carved from a single piece of red garnet. You lift the exquisite, tiny building and marvel at the detail the sculptor put into the piece [665 gp]. [Total 1,010 gp]

19 Here you see a pile of backpacks, three smaller bags, and a large stack of weapons and armor. There are half a dozen longswords [15 gp each], a greatsword [50 gp], seven coats of scalemail [50 gp each], two large steel shields [20 gp each] and four small steel shields [9 gp each]. Examining the backpacks [7 backpacks; 2 gp each] you find each contains substantially the same things: a flask of oil [7 flasks, 1 sp each], three days of trail rations [21 days rations, 15 sp each], a bedroll [7 bedrolls; 1 sp each] and a spare traveler's outfit [5 outfits, 1 gp each; 2 outfits, 3 gp each]. Each traveler's outfit consists of a pair of trousers and a shirt with laces. One shirt is black, two are blue, one is purple, one red and two brown. Five pairs of trousers are brown and two are black. The black trousers and the black and purple shirts are laced with silver thread.

Opening the three smaller bags [1 sp each], you find one contains gold coins [323 gp] and a copper bracelet [25 gp], about as wide as a man's thumb, open on one side to make it easier to









wear. The face of the bracelet has been covered with patterned snakeskin leather. The second holds silver [339 sp] and also a stiff black leather belt [15 gp], a handspan wide, set with shiny pieces of silver in irregular geometric shapes. Each metal piece is no larger than a fingernail, but thick lines of them loop up and down the length of the belt, which fastens with a square silver buckle. The final bag has copper pieces [520 cp] and also holds three brass mugs [2 gp each]. [Total 1,032.3 gp]

- 20 You see a bundle of spears, with several small sacks and pouches of different sizes piled on top. [If the spears are examined first:] You find there are six spears altogether, bound up with a length of silk rope. Five are identical, with plain ashwood shafts and diamond-shaped steel points as long as a man's hand [2 gp each]. The sixth is slightly longer than the others, with a shaft of oak inlaid with cherry; the inlays spiral up and around the shaft in long curlicues [masterwork, 402 gp]. The spear's tip is steel, with jagged reverse barbs along its length, and one side is etched with a scene depicting a battle between gnolls and dwarves on a craggy mountaintop. The spears are resting atop a battle-scarred heavy steel shield [masterwork, 190 gp]. The face of the shield has a ring of dwarven runes running around its edge, each made of darker steel [they read, "may the blows of a thousand giants be turned by this shield"], and a finger-length spike set into its center. Of the bags, there are three sacks and two pouches. The sacks are simple canvas bags [1 sp each], each filled with mixed coinage [10 gp, 25 sp, 50 cp; 30 gp, 45 sp, 24 cp; 28 gp, 20 sp, 26 cp], while the two small pouches are made of green-dyed leather and each branded with a picture of three dead orcs' heads [2 gp each]. One holds a handful of freshwater pearls [13 pearls; 10 gp each]; the other, assorted chunks of banded and moss agate [19 pieces; 10 gp each]. [Total 1,004.3 gb]
- 21 You discover quite a store of food here; cheese, meat, potatoes and other vegetables, and other foodstuffs fill several sacks and boxes [food and containers, 50 gp total]. You find a wooden box [3 sp] holding a complete set of silverware [enough for six place settings]. The silver eating utensils look as they probably did the day they were new, and they are exquisitely forged [set, 60 gp]. Sitting in a cabinet [or: another box; 3 sp] you find six clear crystal wine glasses, each one perfectly crafted and also in pristine condition [120 gp]. Further investigation reveals a silver serving tray large enough to carry six full dining plates with ease. The edge has a very intricate design which forms many types of flowers, with a giant

rose etched into the center [180 gp]. Finally you discover a wooden box holding two dozen bottles of wine. You read the labels and see each bottle is at least a hundred years old [25 gp each]. [Total 1,010.6 gp]

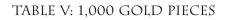
- 22 In one corner of the room stands a dressing table and chair. Both items of furniture are made from a decorative hard wood and inscribed with patterns of flowers and leaves [set, 300 gp]. Judging from their size, they would be suitable for a human or elven woman or girl. Fastened to the top of the table is a tall mirror, so anyone sitting in the chair would be able to see her own face. The mirror is made of a good quality of glass and is backed by the same hard wood [150 gp]. All of the furniture seems recently polished and in excellent condition. The tabletop contains a range of what must be cosmetics and beauty aids. Three tortoise-shell combs sparkle with crystals and rest in one corner of the table [40 gp each] next to four tiny circular ceramic pots which are tightly closed. These contain rouge in different shades of pink [set, 40 gp]. Three thin horsehair brushes [set, 10 gp] rest on a palate of six shades of eye coloring, which range from a very pale bronze to a rich dark purple [set, 60 gp]. [These colors actually contain expensive ingredients including powdered gold, cochineal and rare moth wings.] Nine slightly larger pots, each about the size of a lady's fist, contain face creams, antiwrinkle creams, preparations of rock mud and salt, cucumber slices preserved in aspic, a wooden backscratcher, powders for darkening the eyes and lotions for lightening the skin [25 gp each]. There is also a heavy hairbrush made from silver with very fine animal bristles, and a matching silver comb. These pieces are marked with a crown and pennant symbol which is not immediately recognizable [set, 95 gp]. [All of this boudoir equipment was stolen during the kidnapping of a princess from a distant country. Although there is no sign of the princess, her family members and subjects would be delighted to find any evidence of her fate.] [Total 1,000 gp]
- 23 A large green-oak water barrel [30 gp] has been banded with glittering strips of gold, and has been filled with an assortment of treasures, great and small. Thousands of copper coins [4,300 cp] are used as 'packing material', holding the treasures tight within the container. Two longspears jut from the barrel, their iron points inlaid with gold skulls [57 gp each]. A delicate glass drinking cup, decorated with pink glass spirals [15 gp] is filled with chips of beautiful bright-blue stones [blue rock, 100 pieces, 5 sp] and one small deep blue stone [blue spinel, 90 gp]. An elaborate horned helm with fertility runes carved across

its face [40 gp] has been upended to contain hundreds of silver coins [530 sp], each stamped with a spear and shield. Two wax-stoppered clay jugs [2 cp each] hold two gallons of stinking lamp oil apiece [2 gp each]. A bronze cuirass [breastplate; 125 gp] engraved with loops and circles, rests against the side of the barrel, near a set of leather bracers, studded with gold flowers [82 gp]. A brown silk scarf with complementary patterns [25 gp], lies on top of a black-handled iron axe [62 gp], which has a pair of ivory crosses inlaid into the haft on either side. A pair of brown leather trousers, braided with red and gold thread [15 gp] is wadded up towards the center of the barrel. One pocket holds mixed coins [8 gp, 97 sp, 18 cp], and a silver hairpin with a narrow coral handle [55 gp]. Near the pants, you find a golden flute [111 gp], with a miniature pennant dangling from the end. A cherrywood lute [masterwork, 120 gp] with tightly stretched catgut strings lies beyond the flute. The lute's body is carved with striped patterns which might represent grass or the fur of an animal. [Total 1,002.42 gp]

- The walls, the ceiling, and all the contents are 24 hung with thick dusty webs. In the far corner rests a dark wooden chest [2 gp], its smooth lid covered with the same webbing, which coats the rest of the room. You examine the chest and find the lock is broken. As you lift the lid to discover what treasure lies within, the dust you have disturbed floats up in a cloud above the chest. Inside you first notice a silk pillow [2 gp] covering whatever else may be in the chest. You lift the pillow and your eyes fall upon a stunning silver helmet, which is lying sideways, partially buried in a pile of coins. Lifting the helm, you are immediately struck by its excellent design. It appears to be made from one piece of silver and it has fine lines carved in it making circular shapes atop the helmet [silver masterwork helmet, weight 4 pounds; 190 gp]. Setting the helmet down carefully, you begin to rifle through the coins in the chest [1 pp, 408 gp, 2,632 sp, 5,463 cp]. At the very bottom of the chest you find a lightweight wooden box [1 gp]. Inside, well cushioned by woolen scraps, rests a rainbowhued polished glass bowl. It could have been part of a showpiece collection. It shows no sign of wear, but you can tell it is quite delicate [68 gp]. [Total 998.83]
- 25 A greataxe and a greatsword lie awkwardly across the long dimension of a large wooden box [1 gp]. The greataxe has beautiful stark lines without embellishment [20 gp]. The sword is its opposite, excessively decorated: the hilt is covered with dozens of tiny figures in warlike activ-

ities and many small gems while the blade is inscribed with warlike phrases everywhere but on the cutting edge [6 azurite, 6 hematite, 6 lapis lazuli; greatsword, 230 gp]. Lying partly under the axe is a longbow of yew [75 gp] and a leather quiver painted with game animals [2 gp] holding nine arrows [5 cp each]. Beneath them are a pair of very dressy black leather shoes for a middlesized person [4 gp], a fluffy green wool scarf and matching mittens [8 sp], and a small box [70 gp]. The box is silver with raised designs in gold wire, circling four small green gems [malachite]. Inside, the box is divided into four sections. In one lie five small but perfect silver pearls [90 gp each], in another is a rough powder [diamond dust, 100 gp], the third holds a bit of clean sand [1 cp] and the fourth is empty. The final item in the box is a tall blue glass cylinder [5 gp] which holds a variety of coins: gold pieces from across the known world—some quite old—silvers, some of them so worn you can tell nothing of who minted them, and coppers large and small [44 gold, 52 silver, 311 copper]. [Total 1,010.57 gp]

- 26 Two identical statues of a wolf stand on either side of a wooden chest. The statues are not fullsized, standing only about the height of a man's calf. The wolf is shown howling, as if at the moon. As you approach the statues and the chest you can see more detail on the sculptures. They look as if they are carved out of marble [133 gp each]. When you examine the chest [2 gp], you are a bit surprised to find it is unlocked. You open the lid and the first thing you see is a fur coat. It feels like mink, and as you lift it you can see it is a full-length coat in immaculate condition [350 gp]. The mink coat took up most of the space inside the chest. There is a wooden box [1 foot wide, 6 inches deep and 6 inches high] with a hinged lid lying on a bunch of loose coins at the bottom of the chest [198 gp; 1,290 sp]. You find the box holds all kinds of makeup, fake hair, and other items leading you to realize this is a disguise kit [50 gp]. [Total 995 gp]
- 27 A box contains a great shield—oval and taller than a halfling—of reinforced oak [10 gp], a longsword [15 gp] in an undecorated gray leather sheath, a sleek, sharp, unremarkable throwing knife [3 gp], twenty bags of small black iron caltrops [1 gp each] and a large magnifying glass with a burnished brass handle and fittings [110 gp]. Jumbled under them are slim books with gold lettering on their red leather bindings. [These are condensed encyclopedic information on the geography, properties and medical and magical uses of: rocks, gems, alchemicals (2 volumes), powders and dyes. 6 books, 50 gp each] Next to the books are a pair of brown leather work boots,





not quite new, for large feet [5 gp] and a tall metal cup with a tight-fitting lid [*pewter*, 3 gp]. In one of the boots you find an irregular nugget of raw silver the size of your fist [3 *pounds*, 15 gp], three small pieces of light yellow amber [50 gp *each*], a spool of heavy black thread with a large-eyed needle stuck through the center of the spool [6 sp] and various coins [30 pp, 65 gp, 32 sp, 64 cp]. [Total 1,000.44 gp]

- You see a round drum, more than knee high, 28 painted yellow with a white leather head and matching drumsticks [6 gp]. Beside it lies a heavy battle axe with runes burned into the oak haft [15 gp; runes read 'victory' or something similar], a pair of formal black boots [20 gp] and a torn backpack in need of repair [5 cp]. In the backpack, you find a dark iron dagger [13 gp] with a piece of hematite in the hilt, two linen tunics for a small man or large woman [4 sp each] and a black leather belt pouch [2 gp]. The belt pouch reveals four gold pieces and fourteen silvers, but it has a false back; at the back are files, picks, and forceps from medium sized to very delicate [thieves' tools, 30 gp]. Stuffed at the bottom of the backpack are a long plaid skirt [1 sp], a quilted vest [2 sp], a frilly white blouse [3 sp], a net shawl [4 sp] and three bandanas [2 cp each]. Tied in the corners of one faded red bandana are two rings. The first one is gold, shaped like a flower around a single fine tourmaline [140 gp]. The second ring is platinum with a black pearl [550 gp]. The boots would be knee-high on a tall man [20 gp]. [If the adventurers move the boots, it is obvious one is much heavier than the other. Otherwise, they must investigate the toe of one boot to discover:] In the toe of one is a sack with a few coins [8 gp, 14 sp] and a silver bracelet with nine large pieces of malachite [200 gp]. [Total 992.71 gp]
- The first thing you see is a war drum, knee high 29 and twice that across, with a heavy leather head painted with images of fires and arrows. Its drumsticks hang from the edge and there are heavy leather straps for lifting it, although it would require a very big person [50 gp]. A composite longbow [100 gp] lies next to it, along with a tooled black leather quiver [2 gp] with twenty arrows [1 gp], all black wood fletched with gray goose feathers. Under those are four bolts [15 yards each] of cloth: pink linen [60 gp], flowered green velvet [90 gp], purple silk [150 gp] and gray wool [15 gp]. You also find a small black iron cooking pot with a lid [6 sp], a delicate, blue-flowered porcelain teapot [30 gp] and a small silver box. The box has elegant twining leaf patterns and is just larger than fits comfortably in one hand [30 gp]. The top lifts off to show a set of fine cosmetics: sweet smelling blue,

red, beige and green powders, a pair of silver tweezers and a fine soft brush with an ivory handle [*camel hair brush*; *cosmetics set 100 gp*]. A small tubular case of metal [2 gp] holds a rolled map [*details of a local landmark or* GM's *choice*; 5 gp]. A leather sack [1 sp] holds a heavy gold chain [170 gp], two small gold holy symbols [*to a sea god*, 30 gp *each*], coins [30 gp, 79 sp, 99 cp] and some small gems [5 *obsidian*, 6 *tigereye*; 10 gp *ea*]. [*Total 1*,014.59 gp]

- 30 You find a leather backpack [2 gp]. As you lift it, its weight tells you it is full. You open it and discover many items which seem just thrown in together. The first thing you lift out is a silver necklace with a beautiful aquamarine set in the center of it [545 gp]. Next you find a dagger with nicks all along the blade, which is probably not worth much [1 gp]. Looking again into the pack, you retrieve an impressive folding knife [75 gp]. The handle is made of pale wood with gold trim running around its perimeter. The knife opens easily out of the handle to reveal a perfect silver blade [the same length as a dagger blade]. The workmanship is really excellent. You reach into the pack again and pull out an odd piece of jagged rock about the size of a walnut. Goldenyellow bits peek out among chunks of grey and brownish stone [raw topaz, 176 gp as is]. In the bottom of the pack you can hear the jingle of coins, and you pull out a handful of platinum pieces [21 pp]. [Total 1,009 gp]
- 31 You see a shapely chair with arms. It is made of cherry wood, the joints carefully constructed, the details all painstakingly finished [15 gp]. In the chair sits a plain, dark wood lute [it has a nice tone but is missing one string; 5 gp]. A piece of fur draped over the back of the chair is in fact a short cape made of mink [stole, 200 gp]. Three pairs of long thin slats of wood lie behind the chair. They are well polished and have leather straps fastened to the top near the middle. Next to them lie six slender wooden poles with tapered tips [skis with poles, 5 gp each set]. There is also a long, thin scimitar, the hilt in the shape of longship, with details picked out in gold [not masterwork, 28 gp]. The scimitar is in a sleek dark leather sheath, which was clearly made for it. Under the chair is stuffed a woolen blanket of light and dark gray plaid [5 sp], a ball of white yarn [about the size of a baseball, 2 cp], a pair of heavy brown leather gauntlets [2 gp] and a small copper box about two hand spans long and one wide [2 gp]. The box is locked [DC 15 to open without damaging the box]. In the box you find, wrapped in ragged strips of linen, a pair of graceful gold goblets [175 gp each] each decorated with a large piece of jet, a silver ring [320 gp]

with three brownish stones [*garnets*] as the flowers in a bouquet carved in the silver, and various coins filling the bottom [*17 gp*, *224 sp*, *711 cp*]. [*Total* 984.03 gp]

- 32 You find four small oaken casks, each of which has a tarnished spigot attached to it [30 gallon casks of gnomish fire whiskey; 150 gp each]. Each cask is branded with an emblem depicting a drunken gnome riding a wild boar. There is a canvas sack sitting atop one of the casks, from which emanates a faint odor of decay; atop another cask is a black leather case. Opening the sack, you find it is full of desiccated fingers, each of which is wearing a signet ring [13 human fingers, a mix of male and female; signet rings 5 gp *each*]. The rings are identical, each bearing the device of a round shield on which are three ravens in flight. The black leather case contains a set of exceptionally fine thieves' tools [masterwork, 100 gp], all of which are covered in dried blood. Stuck to the inside of the case (and also caked with blood) is a belt pouch [3 gp]. A small piece of horn in the shape of a boar's head holds the pouch shut. It contains a few platinum pieces [6 pp], six small chunks of blue quartz [10 gp each] and three rings. Two of the rings are made of copper, bright green from oxidization, and set with tiny chips of obsidian in the shape of a falling star [12 gp each]. The third ring is made of red wood with silver wire inlays, and set with a lustrous moonstone shaped like a drop of water [88 gp]. [Total 1,000 gp]
- You spot a wardrobe made of burnished wood 33 standing in a corner [100 gp]. It has two doors with polished ivory handles and a small cabinet at the top with sliding doors. The main compartment of the wardrobe holds a collection of courtier clothing of the finest silks, linens, and soft wools [7 courtier's outfits, 30 gp each]. All are sized for a short, slim human woman or a tallerthan-average half-elf. There is also a thick winter cloak with mink fur trim and a muff [95 gp set], and five pairs of leggings [10 sp each]. At the bottom of the wardrobe are three pairs of shoes [10 gp each] and a pair of apparently unworn high leather boots with gleaming brass rivets [25 gp pair]. The sliding doors on the top cabinet open to expose a large empty space holding a long, thin wooden box about the length and width of a human forearm, but twice as high [5] *sp*]. This box has a sliding top, which reveals a number of cylindrical tubes of oiled paper several inches long and about as big around as a typical coin. Several of the tubes are marked in red ink by a circle with a spot in the middle. Inside each tube is a stack of coins. Those marked with the symbol are gold; the others are silver. There

are four tubes of gold coins and eight tubes of silver [50 coins per tube; 199 gp, 400 sp, the owner miscounted one of the gold stacks]. Lying loose in the box are another eight gold and 12 silver coins [8 gp, 12 sp]. There is also a small square box of cherry wood [4 sp], smooth to the touch with inlaid designs of dark cocobolo and zebrawood on its cover. Opening the small brass latch, you find two rings with small gems. One is a slender gold ring set with a carnelian gem [75 gp], the second is a somewhat more substantial silver vermeil ring set with a beautiful maroon garnet and two small citrine gems [225 gp]. [Total 1,014.1 gp]

- 34 A striking (and very heavy) mirror leans against the wall. It is nearly an arms-length wide and a forearms-length high, with a rectangular frame of wrought iron, embellished with swirls at the corners and along the top, holding a sheet of smooth silver [647 gp]. From the lower edge of the frame, three holders bend down and out, ending in sturdy circular bases for candles. Next to this sits a calf-high decorated pot, made of highly glazed white porcelain painted with blue designs of water lilies and lake birds [62 gp]. In the top of the pot, wrapped carefully in grav wool, is a blue glass pitcher with a wide, stable bottom tapering to an elegantly shaped lip and handle [7 gp]. Under this is a gray leather bag [1 gp], which holds a gold frame for a small painting. The opening in the center of the frame is about the size of a man's palm. The frame itself is at least as thick on all sides as the same man's three fingers and is elaborately carved with swirls and shell shapes [87 gp]. Also in the bag, folded into a piece of linen [1 gp] is a silver pin in the shape of a flower. Its petals are enameled in pink and its center is a cluster of small pieces of rose quartz [208 gp]. [Total 1,013 gp]
- In a large chest [3 gp] you find two great dwar-35 ven waraxes, the blades particularly well made, decorated with flattened gold wire [35 gp each], a long gray wool cloak [3 gp], a pair of sandals for very big feet [2 sp], a large cloth sack, a smaller leather bag and two boxes. The sack [2 sp] is loosely tied with a strip of leather. Inside it you find six iron grappling hooks [1 gp each], a dozen black iron pitons [1 sp each], two coils of fine silk rope [50 feet each; 10 gp each], a pointed red wool cap [2 sp] and a knitted scarf with blue and pink stripes [2 sp]. The leather bag [1 sp] bulges with well made sling bullets, all the same size and weight and all nearly perfectly spherical [50 bullets; 2 cp each]. The larger of the two boxes is about the size to hold shoes. It is plain wood and the top lifts off [5 sp]. Inside it are packed a long black linen tunic [5 sp], a pair of brown socks [4]





cp], a jade holy symbol [to a local deity; 150 gp] on a gold chain [15 gp], a silver chain [4 gp] with a large bluish gem [aquamarine] set in silver as a pendant [515 gp], a leather belt [4 sp] and two pouches. One pouch [1 sp] holds coins [15 gp, 22 sp, 80 cp]; the other [1 sp] contains semiprecious stones [7 hematite, 5 agate, 6 azurite and 3 turquoise; 10 gp each]. The second box is small, made of light-colored wood brightly painted with animals [box 2 sp]. The top lifts off easily to show it is empty. [Total 1,018.94 gp]

- 1
- 36 Here you find a variety of items. You see a longbow [composite longbow, +2 Strength, 300 gp] with a green leather grip and black leather quiver which has a design of thorny vines cut out in a masterful work of art; the design is cut in the black leather to reveal a green leather underneath. The quivery contains a dozen masterwork arrows sporting black shafts with green fletching [73 gp]. Closer inspection reveals the bow is a mighty composite bow. It is accompanied by a silver and leather archers arm-guard. The silver piece is inset into the leather, and is engraved with flowers and thorny vines [12 gp]. There are two very well made longswords [12 gp each] and one short sword [7 gp]. The swords have leather scabbards matching the color of the leather used to make the grip of the hilt; black, brown, and green [respectively]. There is a masterwork ash spear, perfectly balanced for throwing and with a keen blade. The spear bears the name "Far-biter" [302 gp]. Four daggers [2 gp each] have fallen down among some bags with shoulder straps. The three shoulder bags [2 sp each] are of a heavy canvas that appears to be quite durable. The contents of all the shoulder bags include three bedrolls of a very fine and unusually lightweight construction [5 sp each]. There is also an iron pot [5 sp] and a total of 3 wooden bowls and spoons [42 cp] finely carved with leaf designs on the spoon handles and rims of the bowls. There are also three smaller bags tied with cord worked into the bag in such a way that it can be drawn shut. The smaller bags are made from fine twill weave designs of red and black; green and black; and grey and green [3 sp each] and contain a mixture of coins. [30 pp, 59 gp, 29 sp, 26 cp] [Total 1,092.08 gp]
  - 37 In a large canvas sack [3 sp] is a longsword [decorated, not masterwork; 315 gp] with runes on the blade and a faceted red stone [large garnet] as big as a man's thumbnail in the pommel. [The runes are in an uncommon language, and boast of its power.] The sword rests in a sheath designed to carry it on the wielder's back, the leather stained green with complex lighter green geometric designs [4 gp]. A metal bowl, unadorned, the size

of a standard eating bowl [of pewter or tin, 5 sp] and a long wooden ladle [4 sp] lie next to a cleverly designed folding wooden chair [ash, folds to one quarter size; 2 gp]. A drawstring sack [4 sp] holds a smaller-than-usual repeating light crossbow [perhaps for halflings or gnomes] and has a pouch [2 sp] with two sets of five bolts [crossbow 250 gp, bolts 1 gp per set]. A round metal box [tin, 8 sp] opens to reveal a bright copper holy symbol set with four turquoise pieces [symbol of the sun god, 30 gp], a small pale-green jade monkey [or demon; 265 gp], and a plain silver brooch set with three green stones [malachite; brooch, 70 gp]. A rough unglazed clay jar [2 cp] holds a couple handfuls of coins [33 gp, 80 sp and 59 cp]. [Total 982.21 gp]

- 38 In a tattered hempen sack [2 sp] the length and easily the width of a large man, you discover a greatsword coated with alchemical silver [240 gp]. Along the length of the blade are beautifully rendered depictions of the moon in all of her phases, from a smiling sliver to a fully realized lunar sphere. The hilt is wrapped with a bright red silk cord, ending in a thick tassel. In the sack you also find a large dark blue silk pouch [5 gp]. Inside the pouch you find several hundred coins [3 pp, 100 gp, 350 sp]. Weighting the sack is a chain shirt adorned with a pale blue quartz on its breast [175 gp], and atop this rattle three small bottles of viscous green liquid [anti-toxin, 50 gp each]. Beneath the sack is a shield of dark wood [darkwood shield, 257 gp] which can be lifted with great ease, as if it weighed nearly the same as a handful of feathers. Carved upon its surface is the regal visage of a great hound. [Total 986.2 gp]
- 39 Here you find a wooden flute [5 gp] beside a belt pouch containing bone dice [3 sp], six gold pieces, flint and steel for starting fires [1 gp], a long copper hatpin [3 cp], and a tiny well executed dark-green stone statue of a deity [patron of earth, the stone is a dark jade; 350 gp]. There are a plain iron bit and bridle for a horse, well used but in good condition [2 gp], a fine light-brown military saddle [20 gp] and a horse blanket [2 gp]. A long leather belt, with elaborate tooling on it and a simple silver buckle [belt 5 sp, buckle 2 gp] is rolled in a neat coil. Three cloth sacks [1 sp each] contain dry beans [5 pounds, 2 sp], peas [about 15 pounds, 1 gp] and wheat [10 pounds, 1 sp]. [If these sacks have been there any length of time, the contents will be mostly dust and insect bodies.] Under the sacks lie a spear and two axes. The spear is ash, as tall as a man and nicely balanced, with a fine iron head [3 gp]. The two axes are nearly identical battle axes, dwarf sized, with ironwood hafts and black steel blades [12 gp each]. A small black wood box [2 gp] is sealed

shut with wax, but it rattles. [*If the box is opened*:] Inside you find an amethyst [100 gp], two bloodstones [50 gp *each*], a sardonyx [50 gp], a red spinel [100 gp] and 11 pieces of blue quartz [10 gp *each*]. A leather pouch near the box is filled with coins [102 gp, 211 sp, 350 cp]. [Total 1,006.03 gp]

- 40 Resting on the floor against the wall is a leather traveling case about the size of a backpack [2 gp]. Untying the cords to look inside, you find a variety of travel documents, now presumably out of date, together with some very fine ladies' undergarments in red and purple silk [60 gp], a tiny brush with a hand-length ivory handle [for *cleaning teeth*; 35 gp] and a palm-sized powder pot made from ivory and carved with tiny pictures of angels [215 gp]. A flat, elegant wooden cosmetics box contains ivory pots holding several different kinds of superior-quality face paint, rouge, skin whitener, eye darkener, lip color and suitably sized brushes to apply all of them, also made from ivory [set, 300 gp]. There is a slender leather-bound book [2 gp] which contains lists of names with numbers in what seems to be some sort of code, and notations of amounts of money. [A hidden compartment inside the case holds a small purse containing 28 gold pieces.] The leather of the case is calf-skin and consists of several soft pieces sewn together. Cunningly hidden between two such pieces is a well executed and autographed canvas painting [350 gp], [of the River Nune delta or some other famous location] by a semi-famous court painter [Stravrolous the Vivid or any other suitable artist]. [Total: 995 gp]
- Leaning against the wall is a tall folding screen 41 made from five panels of dark wood, carved and painted [189 gp]. It is as tall as a tall man, and an arm-span wide in total. The top section of each panel is painted with a delicate bouquet of roses, each in a different color. The lower sections are painted with individual samples of the roses from each bouquet. Next to the screen sits a small humpback chest, its corners bound with tin and its lock of brass [Average lock; chest 43 gp]. In the top lies a woolen wrap woven in zigzag stripes in the colors of autumn leaves: brown, deep red, orange and golden yellow [3 gp]. Pinned to it is a brooch of gold knotwork [45 gp]. Below this is a small, polished wood box with a silver latch [2 gp]. When you open it, the exquisite fragrance of roses wafts up. Inside, packed in straw, are six elegant cakes of soap [set 6 gp]. They are as smooth as silk, well scented with roses, and carved on top with the bust of a beautiful woman. Next to it is a black silken bag [3 gp] which holds a bracelet made of silver links and set with four ovals of jade interspersed with

five pairs of small round pieces of green aventurine [598 gp]. Also in the pouch is a pin with numerous silver swirls, shaped into an elaborate knot and accented with a round polished piece of turquoise in the center and five smaller ones set evenly around it [70 gp]. A well made leather belt pouch [3 gp] contains a large handful of coins [28 gp, 112 sp, 247 cp]. [Total 1,003.67 gp]

- 42 Against the wall leans a square wooden frame with a circular silver mirror in the center of it [146 gp]. Bouquets of garden flowers are painted in a symmetrical pattern around the mirror. The outer portion of the frame has intricately carved molding, gilded so it glows in the light. Beside it sits a wooden box [2 gp] with a lid that lifts off. Inside the box are two items packed carefully in straw and scraps of cloth. One is a round porcelain jar, just over a hand-span in height and diameter, with the glossy finish of polished ivory [47 gp]. The jar has a slight pedestal for a base, and scrolled handles. More scrollwork bedecks the sides covered with gold leaf. The rounded lid has a raised, pointed handle also tipped in gold. The jar holds a soft blue bag [2 sp] lying on top of a pile of silver coins [19 pp, 417 sp]. Inside the bag is a flower brooch with a double layer of silver petals and a cluster of blue crystals in the center [deep blue quartz; brooch, 265 gp]. Rows of smaller gems are set around the edge of each petal. The other carefully packed item is an elegant fluted glass vase with a slender beaded stem [21 gp]. It is as tall as a man's forearm, and large enough to hold an entire bouquet of flowers. Among the cloth scraps which fill the vase you glimpse a slender silver chain. Lifting it, you see it supports a small pink rose carved of mother of pearl. From it drops a pear-shaped pearl in a lustrous pink [287 gp]. [Total 999.9 gp]
- You have entered a plush bedroom, which is [or, 43 was] decorated luxuriously. There is an antique dressing table with an oval mirror [125 gp], a comfortable looking spindle-back chair [30 gp], a freestanding wooden dresser [55 gp] and a beautiful bed with silver posts and a down-filled mattress. Even if you take the time to go through all of the drawers, look under the bed, and search the entire room, you find no secret compartments or hidden treasures. [If the adventurers examine the bed further:] Upon examination, you discover the silver bedposts can be removed from the frame to make it less cumbersome to carry. You can imagine such a bed as this would bring a high price if sold to the right buyer. [The posts and frame can be disassembled to be carried easier – they weigh 30 pounds each and are made of pure silver. Silver posts, 175 gp each; intact bed, 800 gp.] If you can find a way to carry all of this





furniture, you are sure you could earn a nice sum of money by selling it all, or you could decorate your own room with fine furnishings. [*Total* 1,010 gp]

- 44 You find a collection of five crates, the sort used for shipping bulk goods. Each one is roughly four feet long, two feet wide, and two feet high. They are made of wooden slats with small gaps between each making it possible, although difficult, to see what lies inside each one [1 gp each]. Even from this distance you can guess you have found a collection of spices; you can smell the aromas of cloves and cinnamon mingling with other rich scents. Resting on top of the crates is a large canvas sack [1 sp] filled with pounds of coins [all from a neighboring kingdom, 211 gp, 412 sp, 587 cp]. A closer inspection of the crates reveals a blue chalk mark on each one. You can not make out what it is supposed to be, but it is likely all of the crates came from the same place or merchant. Inside the first are three huge bags of flour, still edible [50 pound bags, 1 gp per bag]. The second and third crates hold spices. You find a huge sack of cinnamon [50 pounds, 50 gp], smaller sacks of ginger and pepper [25 pounds, 50 gp each], a barrel of salt [barrel, 2 gp; 50 pounds, 250 gp], a small bag of cloves [10 pounds, 150 gp], and a sack of saffron [5 pounds, 75 gp]. The fourth crate holds two bales of cotton, unspun, still clean and smelling of cloves from the neighboring crate [5 gp each]. The final crate contains three bolts of linen [5 square yards each; 20 gp per bolt] and a bolt of red silk [5 square yards; 50 gp]. [Total 1,013.17 gp]
- In a man-high box [8 gp] you find a warm, fuzzy 45 brown wool blanket [5 sp], a heavy crossbow of pale wood [50 gp], two dozen blond arrows for a shortbow [not for the crossbow, 12 sp] and an eating knife with an ivory handle [5 gp]. A large brass hunting horn as tall as a tall human [60 gp] is wedged diagonally just above a greatsword [200 gp] with a hilt gleaming with three smooth red stones like drops of blood [carnelians]. A greataxe crosses under the horn, its hilt dark wood painted with runes [protections or boasts; 20 gp]. On the bottom is a fat white candle [1]cp], an oak leaf, delicately made of silver on a rough copper chain [35 gp], a silver candleholder [146 gp] set with sparkling gems [4 pieces of rock crystal] and a square of metal, in side view "T" shaped. The metal piece has a design inscribed on the broad top of the T. [This stamps the design into whatever it is an artisan makes; 2 gp.] Also on the bottom are a metal comb, with a clear round stone set on the back [silver with quartz, 19 gp], a set of leather straps with rocks tied on them [bolas, 5 gp] and several hundred

loose coins [162 gp, 221 sp, 452 cp] and a dozen or more gems [7 turquoise and 4 malachite, 10 gp each; 2 chalcedony and 1 onyx, 50 gp each]. [Total 1,000.33 gp]

- 46 There is a crack in the wall, with a hole at the bottom, possibly inhabited by some sort of rodent. A light shows the gleam of loose coins inside. You pull out handful after handful of gold and silver coins [191 gp, 458 sp] and find a few other shiny objects mixed in with them. There are three rings: one made of pure gold [30 gp], another of silver with a large pink pearl placed in an intricate setting [237 gp], and the last made of platinum with a small violet garnet in an even more intricate setting [421 gp]. You also discover a wide gold bracelet [85 gp] in the cache. [Total 1,009.8 gp]
- You find a small, heavy bench with clawed feet 47 and a single drawer set into the seat [450 gp]. Each of the bench's four feet is shaped like an eagle's leg with the talons clutching a ball of polished marble the size of an orange. The legs themselves are gilded wood, and at their tops the eagles' legs become wings. These wings are gilded and extend along the frame on all sides of the bench. The seat of the bench—supported by the frame of golden wings-is upholstered in deep burgundy velvet with tiny marble buttons. A drawer with a gold knob shaped like a lion's head is tucked into the frame sliding out smoothly at the slightest tug. Inside the drawer are a masterwork flute with marble accents [130 gp], a child-sized silver bracelet graced with a green spinel [160 gp], a scroll case containing five sheets of paper painted with gold leaf along its top edge [3 gp each], a silver pendant with a teardrop-shaped pale blue moonstone [100 gp], a scattering of coins [4 pp, 14 gp] and a silver whistle on a slender silver chain [90 gp]. The whistle is decorated with tiny chips of jade, and bears a carving of a whippoorwill. [Total 999 gp]
- You find a long warm cloak made from a 48 bearskin, very well made and lined in pale yellow silk [100 gp], three short swords [75 gp each] in sheaths [3 gp each] and a roll of parchment longer than the swords. The parchment unrolls to show a large map. On it are painted the countryside [in the immediate area or of a well mapped place] showing villages, roads, rivers and hills. The writing is not the common language [DC 18 to recognize the language of a particularly unfriendly country or race; 5 gp]. The three short swords are in green-dyed sheaths on green leather belts [1 gp each]. The swords are all slightly different. One has the hilt carved in a representation of a dog, while the others portray a lion and a dol-

phin. Each sword also has a gem on its pommel: jasper, rose quartz and bloodstone, respectively. A nearly black leather backpack [2 gp] holds two bottles of wine [medium quality; 4 gp each] wrapped in wool rags, and a pouch with dried fruit, a handful of roasted almonds, three hardcooked eggs and three big pieces of crystallized sugar [food 3 sp]. Below those, a gold armband shaped like a dragon stares at you, its expression fierce and its claws out [40 gp]. Light wood pan pipes [3 gp], a dagger with an azurite in the pommel [13 gp], a gold-embellished carved drinking horn [cow's horn; 40 gp], and a necklace of gold and chrysoberyls [5 chrysoberyls; necklace 550 gp] fill the rest of the pack. Loose coins clank at the bottom [9 sp, 63 cp]. [Total 999.83 gp]

- A large oak barrel [2 gp] makes for a sizable, if 49 unwieldy, treasure chest. This one is only partially filled, with a large amount of space left for more loot. A rapier in a scabbard pokes out of the pile. It is well made, and has a trio of small, black gems [onyx] set into the hilt [masterwork rapier; 395 gp]. Resting on top are a pair of spiked gauntlets [5 gp each] and a hard leather case with brass buckles and clasps [5 gp]. Inside the case are 10 darts [5 sp each]. These items sit on top of a hooked net folded carefully and ready to be used [20 gp]. Beneath this is a suit of studded leather armor, which has been recently cleaned and oiled [masterwork armor, 175 gp]. The armor is sized for a typical human female, although an elf or half-elf could wear it comfortably. Tucked inside one sleeve of the armor is a small purse holding a decent number of platinum pieces [13 pp]. Beneath the studded leather is a small box made of fragrant wood [cedar] and inlaid with ivory pieces. When the box is opened, a series of visible gears begin winding and the box plays a short traditional song slowly, with light, tinkling notes [clockwork music box, 95 gp]. Next to the music box is a cloth belt with four pouches sewn onto it. The belt seems to be designed to fit under clothing and armor [concealable money belt, 1 gp]. It is surprisingly heavy when lifted; the buckled pouches each hold double handfuls of gold coins [174 gp]. [Total 1,012 gb]
- 50 There is a large open box of oak with iron fastenings [1 gp] under a solid oak table [2 gp] whose polished surface holds two clay jugs with dual arched handles. The jugs have been glazed with a blue and white swirl pattern [8 cp each]. There is also a large wooden bowl [12 cp], four wooden plates [2 cp each], and four brass spoons with a pointed leaf design engraved upon the handles [1 sp each]. In the big box, under a rich cape of moose fur with an ermine collar [50 gp],

you find a two short swords with brass tips and brass bands around the scabbards. Their hilts are brown leather wrapped with brass wire, the pommels are round disks and the crosspieces are oval shaped [10 gp each]. With these are two daggers with teardrop-shaped brass pommels and flat, leaf-shaped crosspieces which look like vine leaves growing out of the hilt [2 gp ea], and a brass cup with an etching of a horse head on it [1 sp]. These items rest upon a bed of mixed coinage [30 pp, 524 gp, 808 sp, 1,608 cp]. [Total 998.74 gp]

- 51 There is a shelf mounted on the wall upon which several shiny, sparkly items are set. Looking closer, you can see these objects are primarily made from crystal or glass and are very attractive. [All of these items are quite fragile and will easily be chipped or broken into pieces by rough contact, such as being dropped onto the floor.] The largest item, in the middle of the display, is a bowl perhaps the length of a forearm in diameter and deep enough to hold a couple dozen apples or pears. The bowl is engraved with numerous illustrations of angels, winged sylphs and leafy bowers [250 gp]. Arranged on either side of the bowl are three crystal goblets [six total, 30 gp each] which are also engraved, this time with images of cheerful-looking little devils playfully wielding charming little tridents. Facing you on the right-hand side is a particularly sparkly statue of two dolphins disporting themselves [275 gp]. At the other end is another crystal statue, this one depicting a chariot pulled by four winged and wild-maned horses and driven by a hooded character who manages to control the vehicle while also wielding a scythe in one hand and a large hourglass in the other. [This character represents Time; 300 gp.] [Total 1,005 gp]
- 52 A large throne sits at the back of this room. As you make your way toward it you take note of the rug lying in front of it. It is obviously a finely crafted work of art which must have taken months to create. It is multi-hued with lines of color intersecting to form a cacophony of swirls and spinning designs-almost enough to make one dizzy [rug, 10 feet long by 3 feet wide; 110 gp]. The throne itself appears to have been carved rather than built; it looks to be made from a single piece of light-colored wood. The carvings are speckled with numerous small gems, many blue but also a few orange-red and greenish stones [intact throne, 910 gp]. [If the adventurers decide to take the jewels only: ] You begin to pry the jewels out of the throne with a knife. It takes some time but you finally retrieve them all. Each one is small, but there are so many of them, it seems

they must be worth a small fortune [25 blue quartz,4 gp each; 5 carnelians, 20 gp each; 5 tourmalines, 40 gp each]. [Total 1,020 gp]

- The box [2 gp] is old. It is thick wood reinforced 53 with black iron. The wrought iron clasp is closed but there is no lock. Inside you find a small ironbound round wooden shield, painted white [10 gp] and just below it, its blade wrapped in a ragged piece of brown cloth, is a scimitar with a dark curved and serrated blade [220 gp]. The light reflects from two vivid purple stones in the pommel of the scimitar [amethysts]. A white silk cloth [450 gp] of a size to cover a generous table drapes over everything else in the box. The cloth is heavy with silver-thread embroidery and small, roundish pearls; the pattern portrays seashells on a beach. Removing the stiff cloth from the box, you find it also holds a polished, dark wood flute [5 gp], an egg-shaped painted wooden doll, an ivory comb and a cloth sack. The quaint wooden doll comes apart to reveal another inside it, and another... there are eight in all and the last holds a smooth round amber bead [bead, 100 gp; matryoshka or nesting dolls, 15 gp]. The comb has carvings on its surface showing tiny unicorns at play, tossing balls made of inset amber [150 gp]. A worn hemp sack [1 sp] fills one corner of the box bottom. It holds a red woolen hat [4 sp], a pair of gray woolen mittens [pair 5 cp] and a small knife with a wooden handle [1 gp]. Inside one mitten you find more than two hundred coins [23 gp, 92 sp, 218 cp]. [Total 987.93 gp]
- Atop a pile of items lies a huge folded bundle of 54 sturdy yellow canvas. Folded, the bundle is about an arm's length both directions. The edges bend down so you really cannot tell what is under it. [The yellow cloth is bulky and awkward; moving it may damage delicate things beneath it. DC 22 to move it without knocking about the arrows and shortspears.] The very large piece of canvas unfolds to be triangular and longer than twice a man's height, with reinforced holes at the corners [a sail; 80 gp]. Under the cloth you find a longbow [75 gp], a score of arrows [1 gp] and a dozen shortspears [1 gp each] lying loose across two barrels. Beside the barrels on the ground are a hip-length silk cloak of deep purple [55 gp], a coil of silk rope [50 feet; 10 gp], two boots and a flat leather pouch [2 gp]. The barrels hold good red wine [75 gp each]. The boots are showy black dress boots with complex tooling, exaggerated heels and rather pointed toes [100 gp]. Near the top edge on the outside, each has a row of four green stones [malachite]. In the pouch are two ivory-handled throwing daggers [3 gp each], an exquisitely detailed rosebud done in

gold, the size of a real rose and backed with a pin so it can be worn [118 gp], a silver box [2 gp] holding a thick, bitter-smelling [and tasting] powder [powdered willow bark, a headache medicine; 2 gp], a delicate dagger with an ivory hilt set with a small black pearl [300 gp], various coins [32 gp, 122 sp, 987 cp] and one pale round gem [moonstone, 50 gp]. [Total 1,017.07 gp]

- Inside a rotten sack is a cabbage-sized package 55 wrapped in old and tatty parchment. Opening the package reveals a death mask [250 gp]: this is a wooden mask designed to be placed over the face of a corpse which is to be laid in a sarcophagus. The base is wood, studded with a dozen semi-precious pieces of lapis lazuli and agate. Death masks usually indicate something of the character of the person for whom it is intended to be used. This one has a feline cast to it, with high cheekbones and slanted eyes. The eyebrows are represented as having been plucked and the lips rouged. The lower side of the mask, which rests against the skin, is covered with glyphs of an unknown sort but which presumably have a religious purpose. Covered by the death mask is a skull made from leaded glass [500 gp]. The skull seems to be human in shape and the glass is flawless and quite exquisite. The very faintest of inscriptions on the bottom rear of the skull bears the name "Annalisa". Searching further through the sack reveals a canvas bag which holds a cache of thumb-sized ceramic pots sealed with corks. There are five such pots and each one contains a compound of ground herbs which is both fragrant and also is a powerful stimulant to male stamina [40 gp each]. The canvas bag also has a secret compartment sewn into its bottom which contains a single small green stone [spinel, 50 gp]. [Total 1,000 gp]
- A sarcophagus rests here. Etchings all along the 56 casket tell the story of a great warrior, and the battles he fought against many foul beasts. The lid is very heavy. [It will take more than one person to lift it off the casket. If the adventurers are not extremely careful in removing the lid:] The lid falls to the ground with a great crashing sound and shatters into thousands of pieces. It creates a vast cloud of dust obscuring your vision for a few seconds. [The game master may decide whether this sound alerts people or creatures in the vicinity.] Inside the sarcophagus is one of the most impressive suits of armor you have ever seen. The odd thing is there are no bones, just the armor. It looks as if the dead hero depicted in the etchings was not buried in this sarcophagus. Where the head should be sits a silver helmet etched with the likeness of a bull on each side [55 gp]. Beside the helm lies a set of banded mail

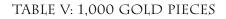
armor. You can tell just by looking at it this armor was forged by a master craftsman [masterwork armor; 400 gp]. Lastly, sitting near the knees of the armor is a stunning tower shield which must have been made by the same master smith. It echoes the bull from the helmet and the animal is surrounded by a wide ring of gold smelted right into the shield [masterwork shield; 430 gp]. When you lift the shield you find something else lying under it: a golden brooch lies between the legs of the armor. It is thick and formed into the detailed likeness of a bull's head [99 gp], with a small, deep purple gem for an eye [amethyst]. [Total 984 gp]

- 57 The room is dominated by a huge woolen tapestry [250 gp] portraying a king [a local one from the recent past] returning to his capitol in glory after a battle. [Removal of the tapestry reveals a small, unlocked vault on the wall behind it.] The vault opens easily, revealing a cache of items. On top is a bolt of undyed linen fabric [5 square yards, 4 gp each]. Resting below this, you locate an etched silver box [220 gp] with four small amethysts set into the lid. Opening the box reveals 10 sheets of gold leaf paper [1 gp each], three of which have been folded into origami swans. Next to the box is a scroll case made of very tough, greenish leather [alligator skin, 3 gp]. Opening this exposes a small rolled oil painting of a young girl looking out the window of a country house [35 gp; the girl is no one in particu*lar*]. Lying under the case is a purse made of supple leather [1 gp]. It clinks noisily when you lift it and contains a large collection of coins including a sizable number of platinum pieces [all from the local kingdom, 31 pp, 40 gp, 80 sp]. On the bottom of the vault lies a leather satchel with a long shoulder strap [2 gp]. Inside are two silk shirts [10 gp each], which look to be sized for a human child or halfling; a pair of woolen trousers [1 gp]; and a large silver brooch [85 gp] in the shape of a cat. It has two greenish gemstones [*citrine*] set for its eyes. [*Total* 1,005 gp]
- **58** The room has one particularly bizarre feature: a stuffed and mounted tiger in mid-snarl ready to pounce. Whoever deemed the animal worthy of mounting either misjudged, or simply did a poor job of creating it. The poor beast has several slashes across its back and chest; these have been badly concealed by the taxidermist. Still, if you can manage to get it home, it might have value to someone [50 gp]. [If the characters attempt to lift the stuffed tiger, it is far heavier than it looks, and is quite unwieldy. It also rattles oddly, as if packed with something other than sawdust.] A little further investigation reveals a taxidermy job which may be better than you realized.

Along the spine of the tiger is a thin seam delicately stitched with thread. A few flicks of a dagger [or knife or other bladed weapon], and the truth is revealed-the tiger is actually a makeshift safe of sorts. Piled on top of the mass of coins [256 gp, 845 sp, 1151 cp] is a small wooden box with a clasp. The box has two tracks of holes drilled into it. Opening it reveals an illuminated deck of playing cards and six small wooden pegs [cribbage board, 10 gp]. You also find a locked gauntlet [right hand, 8 gp] clutching a heavy mace [12 gp]. Underneath some of the coins is a stained glass oil lamp [30 gp], a pair of punching daggers with grips fashioned of bone [5 gp each] and a small jewelry box [5 gb] containing seven irregular green stones the size of a large olive [uncut jade, 75 gp each]. [Total 1,002.01 gp]

59 A backpack [worn but useable, 2 gp] rests on the floor. A coil of fine silk rope [50 feet, 10 gp] hangs from one side. Strapped to the other side is a quiver of arrows, all with black fletching [20 arrows, all masterwork, 121 gp]. Opening the backpack you find a very fine blue silk robe [75 gp] wrapped around a pair of white-embroidered blue slippers [20 gp]. Beneath these is a pair of suede gloves with gold stitching and accents [10] gp]. Tucked inside one of the gloves is a small mahogany box [3 gp], which holds an elaborately illustrated set of playing cards [15 gp]. Lying under the gloves is a small gameboard, hinged in the middle, folded in half and closed with a small clasp. The board has alternating squares of ivory and obsidian [128 gp]. Opening the clasp reveals the felt-lined interior holding 32 miniature playing-pieces, 16 of ivory and 16 of obsidian [3 gp each]. Resting along the side of the backpack's interior is a fine leather case [2 gp]. Inside is an ornamental pair of carved wooden nunchaku [15 gp] connected by a silver chain; they do not seem to be functional as a weapon. The nunchaku rattle as if something is loose inside. [Each has a false bottom, which can be easily unscrewed.] Inside the first are four white stones [moonstones] about the size of a child's thumbnail [60 gp each]. The other side hides a delicate platinum necklace [91 gp]. In two pouches [1 gp each] at the bottom of the pack is a collection of gold and silver coins [from the same kingdom, 160 gp, 78 sp]. [Total 997.8 gp]

60 You notice a recess in the wall. Looking inside, it is deep enough you cannot see anything without more light. [*If someone lifts a light to the hole:*] When you hold a light up to the hole you can see a medium-sized bag inside [1 sp]. You pull it out and quickly discover it is filled with coins [105 gp, 2,395 sp]. However, the bag was not the





only thing in the hole. You next pull out a single, spiked gauntlet. This seems to be no ordinary gauntlet. The spikes have a polished silver gleam, and the gauntlet itself is unexpectedly light [*mithral*; 505 gp]. You check one more time in the deep recess and find another, smaller bag. You hear metal on metal as you open it to find six golden shuriken [25 gp each]. Each shuriken has a small etching of a dragon on it, and you can not tell if these throwing weapons were meant to be ceremonial or actually used in battle. [Total 999.6 gp]

- You find a wooden cabinet with one door hang-61 ing loose on its hinges [450 gp]. The cabinet stands twice as wide as a man and nearly as tall, and even with the damaged door it is clearly quite valuable. Each hinged door boasts a knurled marble handle, and tiny ivory carvings of fashionable noble ladies are inlaid across both doors. A silver serving platter sits atop the cabinet [140 gp]; lying on their sides on the platter are two slightly dented silver goblets with marble stems [50 gp each]. Inside the cabinet are three shelves. Carefully folded sets of clothes occupy the top two shelves: two brightly colored noble's outfits of dresses and all the accessories, including long gloves [75 gp each]; two sets of silvery cleric's vestments [5 gp each], and a travelstained explorer's outfit [10 gp]. The bottom shelf holds three glass bulbs of what looks like water, each with a holy symbol painted on it [holy water, 25 gp each; the symbol is of a god of healing], along with a heavy mace [65 gp]. A ring of iron flanges forms the mace's head, which attaches to a shaft of silver-banded oak; its grip is wrapped in sweat-stained red leather with a scaled pattern [dragon skin], and the oaken pommel is in the shape of a roaring bear's head. [Total 1,000 gp]
- You find a large trunk [10 gp], suitable for travel 62 by carriage. It is too heavy and bulky to carry easily. It opens without effort, and was apparently packed for a trip to a cold region. The interior of the trunk is divided down the center. The left half is filled with clothing sized and styled for a female elf, although a particularly short human could wear the clothing easily. All of it is flawlessly stitched and carefully maintained and consists of heavy woolen blouses and pants [5 cold weather traveler's outfits, 8 gp each], thick leggings [4 extra leggings, 5 sp each], fur-trimmed woolen cloaks with an inner lining [3 cloaks, 50 gp each], a sable scarf with wool lining [78 gp] and two pairs of fur lined boots [15 gp each]. The right side of the trunk holds three heavy woolen blankets, all light gray with blue threads running through them [5 sp each]. Between two of the

blankets rests a fine small harp [masterwork, 400 gp] with a trio of red gems [garnets] set at the top. A wooden case with an eagle carved into the top [5 gp] rests under the blankets; its padded interior houses a beautifully-fashioned tea [or coffee] service, which includes a serving pot, cream pitcher, sugar bowl, and six thin silver spoons [125 gp total]. On the bottom of the trunk, a spell component pouch [5 gp] contains, not bits of string and spider webs, but coins separated by value into the different pockets [63 gp, 87 sp, 108 cp]. A small leather drawstring pouch [5 sp] holds a complete set of thieves' tools [30 gp]. Below the pouches sits a long wooden box with a small clasp. Opening it reveals a complete disguise kit, which shows no signs of being used [50 gp]. [Total 999.28 gp]

- 63 You find a copper box about two feet tall and two feet wide, but only one foot deep [45 gp]. It is latched but not locked, and opens easily. In the top rests a good-quality leather cloak [10 gp]. When you lift it out your eyes light upon the gleam of platinum; a handful of platinum coins [53 pp] lies on another item of leather. This you discover to be a pair of excellent leather riding chaps, sized to fit a person with long legs [7 gp]. Underneath the chaps is another surprise: two slender bars of gold, each one foot long, rest at the bottom of the container. Each bar weighs around 4 pounds and they have no signature marks of any kind on them [212 gp each]. [Total 1,016 gp]
- 64 Against the wall rests a silver mirror in a striking frame shaped like an eight-pointed star [196 gp]. The frame is wooden, with detailed edging, painted a glossy black and the center space is more than large enough to show a person's face. The four long points stretch an arm's length from tip to tip, while the intervening points are shorter. Beside the mirror stands a pair of elaborate wrought bronze chairs with rounded, fanlike backs, and a matching round, three-legged table [55 gp each]. The metalwork on these is very intricate and they look as though they would be at home in a very formal setting. On the bronze table rests a box made of thin, woven strips of leather and finished with brass corners, hinges and latch [16 gp]. It is a hand-span square and half that tall. In it is a bracelet of hammered silver squares and rectangles, linked so it is slightly flexible and sized to fit a woman's wrist [6 gp]. Next to the box is a black velvet pouch [3 gp] which holds a substantial silver neck chain, short but sturdy enough to hold its heavy pendant. The pendant is a square of hammered silver, inlaid with rectangles of orange-red, green and blue stone [carnelian, malachite and lapis

*lazuli;* 244 gp]. Another—smaller—black pouch holds three perfect pink pearls [100 gp each]. In the bottom of the leather box are loose coins [67 gp, 16 sp, 87 cp]. [Total 999.47 gp]

- You find saddlebags and a longsword lying next 65 to a pile of sheepskins, a leather bucket and a shortbow [30 gp]. The longsword [185 gp] has no sheath. Its hilt resembles a falcon on a perch, and five small carnelians drip from the beak like blood. The three sheepskins [2 gp each] are flat and lying fleece side up. The simple leather bucket [1 sp] holds an iron ladle [1 sp] and a short piece of coarse rope [hemp, 5 feet; 5 cp]. The saddlebags are dark leather [4 gp]. Both are closed with buckles. The first one holds a heavy green wool tunic, calf length on a normal human [1 gp], a pair of thick cowhide gloves [not quite gauntlets, 1 gp], a bar of hard, dry yellow soap [5 cp], and a thin blue and gray plaid blanket [3 sp]. Wrapped in the blanket are three silver bells [5 gp each]. The bells are attractive and the sound they make when rung is quite beautiful. Each bell makes a different note. The second pack is stuffed with a horseman's cloak of dark green wool, the upper part lined in squirrel fur [slit at the side; 30 gp]. At the bottom of this bag is a pouch [1 gp] containing a necklace [550 gp] with five pieces of amber set in gold, a silver ring [75 gp] with a clear faceted gem [rock crystal] and a handful of coins [78 gp, 81 sp, 83 cp]. [Total 985.53 gp]
- In a large box [2 gp] you find a lute of white 66 wood, with a picture of a maiden under a tree painted in gold leaf on the belly [masterwork instrument, 130 gp], and a gray metal brooch [pewter] set with four large cream-colored stones [agates; 50 gp]. Beside them is a small, rectangular box of gray metal with a gold geometric design on the top [box silver with gold wire, 25 gp]. It has a tiny latch and opens easily. Inside it is divided into four parts. Two compartments are empty; a third holds fine powdered crystal, the other, bits of leaves [spell components for a mage; components e.g. diamond dust, 100 gp]. A pocketsized leather book contains the travel journal of a salesman visiting an unfamiliar city. The prose is flowery and the writer itemizes every expense of the trip [tedious or a story clue; 5 sp]. In a polished wood box you find four ivory dice, a tooled and oiled leather game board, and eighteen counters made of black and whites stone [jet and marble; boxed game set, 450 gp]. Across the center a nicely balanced rapier [220 gp] with two deep green gems [spinels] in the handle lies in a brown leather sheath. A cloth pouch [3 sp] of coins is the final item in the box [29 gp, 90 sp, 90 cp]. [Total 1,016.7 gp]
- You find a trunk with a studded leather exterior, large enough to hold an adult halfling [8 gp]. The trunk is not locked, and inside is everything a well heeled noble would need for a short journey. There are two sets of fine clothes, both made of multicolored silk and trimmed with fur and gold and silver thread [royal outfits, 200 gp *each*], as well as two blue glass bottles of wine in padded bags [18 gp each] and a short-bladed dagger with a star rose quartz set into its scabbard [155 gp]. [The GM may test the characters' perception, if desired, before supplying the following infor*mation.*] The inside of the chest does not seem as deep as the outside. A bit of fumbling around leads to the discovery that the chest has a false bottom. [The catch of the false bottom should be fairly easy to discover]. This slides open on oiled hinges once the catch is triggered, revealing the tools of an entirely different occupation. In the hidden section, you find a specially made satchel, which holds a set of masterwork thieves' tools [120 gp]; the grip end of each pick is carved to look like the head of a raven. Also present is a hand crossbow made of dark wood, its grip also raven-shaped [110 gp] and two narrow boxes of bolts [1 gp each]. Beneath three other sets of clothes—suitable for a court jester [3 gp], a peasant [1 sp] and a priest [of a good faith; 5 gp], respectively-are two other items: a small case containing three signet rings [perhaps of noble lines that have died out; 5 gp each], four blocks of sealing wax [1 gp each], and a sack of coins [122 gp, 199 sp]. [Total 1,000 gp]
- 68 There is a huge chest of oak [5 gp] with a rounded lid and black iron fastenings and supports. It has a great iron ring on each end and two more on either side to assist in lifting it. Coins are scattered on the ground around the chest [15 pp, 12 gp, 17 sp, 25 cp]. It looks as if the coins were dropped by someone in a great hurry. The massive chest itself is bound in iron. When you open it you see it holds bags of coins, but it is significantly less then half full. Most of the sacks are tied but a few have been opened and not retied; some stray coins are spilled among the bags. Careful inspection reveals there are fifteen bags [2 sp each] of copper pieces [600 cp each]; another ten bags [2 sp each] contain silver [a total of 6,456 sp]. Scattered among the bags are a few hundred loose coins [1 pp, 16 gp, 682 sp, 125 cp]. If there was anything else here, it is gone now. [Total 1,005 gp]
- **69** In the treasure is a bastard sword with fine chrysoberyl in the hilt [*150 gp*] in a taupe leather sheath [*2 gp*], and a large pillow [*2 feet x 2 feet*] covered in lightweight greenish wool [*4 sp*]. A shoulder pouch of fine dark doeskin [*4 gp*] is





draped over the pillow. A heavy, polished wood club—the grip wrapped in pale leather [3 gp]and a spiked iron chain [25 gp] lie beside the pillow. A conch-shell horn, reinforced and embellished with silver [15 gp; DC 22 to blow it and hear the tone], and a much smaller pouch of golden leather [2 sp] lie on the ground beyond the pillow. In the shoulder bag you find four small pies filled with beef gravy and carrots [1 sp each]; eight large pieces of dried apple [1 cp]; a leather water flask with a tight-fitting waxed cork [mostly full, 2 sp]; a simple silver bowl without handles, large enough to hold a meal [2 gp]; and a silver spoon and eating knife [110 gp each], each with a red garnet in its handle. The little pouch has two halves. One holds a slim red leather book with gold lettering [fourteen commonly used prayers to the sun god/goddess; 25 gp]. The other half of the pouch holds coins [9 gp, 213 sp, 305] cp]. [If the adventurers pour out the coins:] You also discover a thin gold ring [520 gp] with an oval blue gem [blue spinel]. [Total 1,000.56 gp]

- 70 A barrel [oak, 2 gp] contains a walking cane of fine wood, with a handle in the form of a horse [2 gp], an elegant umbrella made of orange silk [5 gp] and a fine steel short sword in a black leather sheath embellished with white-painted dragons [5 gp]. The sword hilt is a riot of color, with seven gems in as many shades [malachite, lapis lazuli, carnelian, moonstone, citrine, tigereye and obsidian; short sword 225 gp]. Plain linen [1 yard, 4 gp] is wrapped around a hand-high crystal vase, which is delicately beautiful [148 gp]. A large leather-bound book is wedged beside it. The book is a work of art with fine leather covers highlighted in gold leaf, but it has been heavily used. It is a classic work on the physics of magic [100 gp]. A large silver bowl with decorative designs cut out along the rim [46 gp] holds a pile of two-tined silver forks [18; 5 gp each], a pair of fine, white calfskin gloves for small hands [5 gp], and a small stuffed toy dog-very worn-with jeweled eyes and a gem on its collar [obsidian eyes, red-brown garnet on the collar; stuffed dog, 120 gp]. You have to tug to get the bowl and book out, but under them you find a soft pouch [5 sp] containing a butterfly, cut of green quartz [40 gp]; a silver and gold holy symbol [to a god who protects travelers; 50 gp]; an onyx medallion [142 gp] and coins [23 gp, 57 sp, 122 cp]. [Total 1,014.42 gp
- 71 You find a sturdy wooden case with steel caps on the corners and a worn brass clasp [5 gp]. The clasp opens easily revealing a complete alchemsist's lab, which has definitely seen some use, but nonetheless has been maintained perfectly [500 gp]. The inside of the case lid has been modified

to act as a combination storage compartment and showcase for the various alchemical items. In one pouch, you find two flasks of alchemist's fire [20 gp each]. The next pocket holds two slim vials of antitoxin [50 gp each]. In the center, strapped down with bands of wire, are four flasks of acid [10 gp each]. In the two rightmost pockets you find groups of tindertwigs tied together in batches of 10 [20 tindertwigs in all, 1 gp each] and three smokesticks [20 gp each]. In a small velvet pouch [5 sp] is a pair of thunderstones [30 gp each], each wrapped in muslin cloth. The lab itself, while cushioned by the padded sides of the container, seems to fit poorly. [It will take a little work to remove the lab from the box, but if the heroes do lift the lab out of the box they will discover: ] In the false bottom of the box you find a leather purse [1 gp] filled with coins, mostly gold and silver [from a nearby kingdom, 75 gp, 112 sp] and 10 velvet pouches similar to the one holding the thunderstones [5 sp each]. Each of these holds a flask or vial, most of them empty [5 vials, 1 gp each; 5 flasks, 3 cp each]. One flask holds one dose of Oil of Taggit [an ingested poison causing unconsciousness; 90 gp]. [Total 1,012.85 gp]

The first thing catching your eye is a framed por-72 trait of a small boy. He is dressed in formal clothes, standing with his arms around the neck of a great hound. The workmanship of the painter is good but not extraordinary [10 gp], but the elaborate walnut frame is a nice piece of craftsmanship [14 gp]. Supporting the painting you find a riding saddle [10 gp] and a box. The box is longer than a man's arm, made of wood covered in green-stained leather and decorated with gold leaf designs [19 gp]. The box opens with a latch to reveal, lying on green silk, a matched pair of rapiers [170 gp each] with silver and gold in the guards, and a bright gem [tourmaline] in each pommel. A large loosely woven sack lying nearby [1 sp] holds a priest's blue robe [5 gp], a long red woolen tunic [1 gp], and a leather cloak generously trimmed with rabbit fur [12 gp]. Below those you find a bullseye lantern [12 gp], six darts [5 sp each], a long leather belt [5 sp] with a copper buckle [25 cp], a heavy warhammer with a leering face crudely carved into the haft [12 gp] and a lady's fan of ivory and feathers [60 gp]. A pouch holds a small cheese, several little breads [hard rolls] and an apple [food 8 cp]. Loose at the bottom of the sack is a pile of coins [18 gp, 25 sp, 1,002 cp]. Mixed in with these is a pair of gold, teardrop shaped earrings [pair 38 gp] and a gold ring with four fine amethysts [451 gp]. [Total 1,018.45 gp]

73 The chest of drawers against the wall at first looks to have gone through some terrible con-

flagration, but as you near it, you see this was merely a trick of the light. In fact, this piece of furniture [175 gp] is in remarkably good condition; the wood is a rich dark color, and the handles on the drawers are made of a polished white material [marble]. This item would not look out of place in the home of a wealthy merchant or even minor nobility. There are two small drawers at the top of the chest and three large drawers below. The top left drawer holds a small roll of felt and a small roll of canvas. Unrolled, the canvas proves to be five oil paintings, all beautiful renderings of the same woman in different places around a large country manor. Each painting is one foot square, and none are signed by the artist [50 gp each]. The small roll of felt contains basic woman's jewelry; a silken ribbon choker beaded with freshwater pearls [58 gp] and teardrop earrings of gold vermeil with spherical yellow-green gems [citrine, 125 gp for the pair]. The top right drawer holds more than a few handfuls of gold coins [277 gp]. It should come as no surprise that the bottom three drawers are all filled with clothing. The first drawer holds a collection of hosiery and underclothes, all of which feels to be made of high quality silk. The next drawer down contains three flowery blouses, embroidered and trimmed with delicate lace; three unadorned linen tunics; a single fine linen nightshirt embroidered with roses around the collar; and two long silk dresses trimmed with white lace. The final drawer holds three pairs of pants, all made of high-quality light wool; and four pairs of silk dancing slippers, each a different color. All of the clothing is sized for a short, stocky dwarven woman [4 courtier outfits, 30 gp each]. [Total 1,005 gp].

Sitting on the floor is a massive wooden chest [5 74 gp] banded with corroded strips of iron and wrapped in a rusty chain [5 gp]. The wood is warped and stained with rust from the chains, and all of the chest's fittings are encrusted with salt, as though it had spent a long time underwater. As one of the chain links has rusted through, removing the bindings is a simple task. Opening the lid yields the strong smell of sea salt overlaid with a faint odor of rot and decay. Inside the chest are the remains of two longdead dwarves, now little more than skeletons with scraps of leathery skin hanging off their bones. Their wrists and ankles are shackled with rusted sets of manacles [4 sets, 10 gp each], and their beards look to have been cut off and tied around their throats before they were put into the chest [a great insult in dwarven culture]. Although they are dressed in salt-stained rags, both skeletons are wearing jewelry. Each wears a

heavy silver chain with a gold medallion on it [two medallions and chains, 85 gp each], as well as rings on the index fingers of both hands. The medallions look to be ancient gold coins, worn almost beyond recognition; you can just barely make out the head of a dwarf wearing a plumed helmet [these are coins minted by a now-extinct clan of dwarves]. The dwarves wear a matched set of rings. On the index finger of the right hand, both have silver rings etched with a mountain range, double doors set into the top of the tallest mountain; each door is picked out with two bloodstones [270 gp each]. The index finger of the left hand bear a ring are made of well worn brass, set with a single brilliant tourmaline; they are otherwise unadorned [120 gp each]. [Total 1,000 gp]

- 75 You see a chaise lounge covered in exquisitely woven fabric [or damask] in a beautiful forest green shade [130 gp]. You could imagine a lovely lady reclining on it, but it would have to be a very small lady, as the chaise is only as long as your arm, and a little higher than your knee. [Perhaps it is the possession of a gnome princess, or a pampered wealthy child.] On the chaise are two wooden boxes. One is a carefully made box about forearm's-length wide and tall and about half that deep [3 gp]. You open it to find the contents wrapped very carefully in wool. Unwrapping the top item, you feel what seems to be a wine goblet. When you finally see it, you discover it has a very long stem and no foot at all. There is no sign of it being broken; it appears to have been made this way. The box holds half a dozen of these footless goblets, all in a beautiful amber shade [12 gp each], with a larger item beneath them. It is a vase, in the same amber glass [16 gp]. It narrows slightly at the neck and is about as tall as the goblet stems are long. [The goblets are usually stored in the matching container, looking much like a bouquet of brittle flowers.] The other box is a slender, polished container of dark wood [2 gp] holding seven platinum coins [7 pp] and a black velvet bag [2 gp]. Inside it, a slender gold hoop, as far across as the length of a lady's little finger, hangs from a double strand gold necklace. Inside the circle is suspended a cluster of gems [12 garnets of various sizes] looking a little like a small bunch of gleaming red grapes [necklace 713 gp]. [Total 1,008 gp]
- 76 In a chest [2 gp] are a fishing rod [6 sp], a pouch [5 sp] with three sets of fishhooks and sinkers [3 sp], a sack of apples [10 pounds; 5 sp], a sack of wheat [10 pounds; 1 sp] and a big wax-covered circle of cheese [10 pounds, 2 gp]. Below them a bastard sword [100 gp] with gold wire and six small blue gems [blue quartz] in the guard and



hilt lies atop a broad-bladed axe of a length to be used by a dwarf [dwarven waraxe, 30 gp]. Under those is a loose sack  $\begin{bmatrix} 1 & sp \end{bmatrix}$  containing a brown wool clerical robe [2 gp] and matching cloak [1 gp], a long warm red wool shirt [1 gp], five thick wool socks for a large person [3 cp each], and a long, narrow yellow silk scarf [5 feet x 6 inches, 2 gp]. The sack also contains a leather case [1 gp] with a set of darts [12 darts, 5 sp each], a half circle of twisted silver wire with one end shaped into a long pin [cloak pin, 10 gp] and an hourglass with wooden ends [25 gp]. Individually wrapped in rags inside the chest you find a silver pitcher with abstract silver wire decoration [65 gp], a curved dagger with a clear yellow stone in the hilt [citrine; 62 gp] and a statue of the lord [queen] of the gods. The god [goddess] is as long as your small finger, lovingly carved of amber and arrayed with gold leaf garments [565 gp]. A fat pouch in the bottom [2 gp] bulges with coins [95 gp, 124 sp, 114 cp]. [Total 986.79 gp]

- Hidden in the back [closet] you find a greatsword 77 [400 gp], the hilt decorated with a large bloodstone, which is flanked by four-matched onyx. A tall blue glass pitcher, blown with great skill into a graceful shape [20 gp], a leather bag and a box sit next to the sword. The black leather bag [7 gp] closes with a fancy pewter buckle in the shape of a fox, and is very heavy [about 65 pounds]. Inside it you find a small linen bag [5 *sp*]. Within the cloth bag is five pieces of cloth wrapped around various dried and powdered minerals and plants [pick your favorite five spell components; 10 gp]. Below those are six narrow silver hoops big enough to fit around most wrists [bracelets], each with a slightly different pattern in the silver [5 sp each] and a large pile of gold, silver and copper coins [44 gp, 255 sp, 2991 cp]. The box is hinged with leather and latched with a wooden pin through a leather thong [2 gp]. Inside you find a folded orange cloth, a holy symbol on a beaded chain, and a piece of charcoal wrapped in a scrap of linen [no value]. The cloth is a tightly folded tunic of very thin orange silk, long enough to be worn by most humans [60 gp]. The holy symbol [storm god/goddess; 100 gp] is silver with a small red gem [garnet] on a chain of prayer beads of clear, yellow, green, blue and red glass [20 gp]. Under these lies a thin round piece of glass set in a palm-sized brass frame with a protruding rod long enough to grasp [magnifying glass, 100 gp]. Piled in the bottom of the wooden box are numerous coins [11 pp, 59 gp, 141 sp, 576 cp]. [Total 1,010.77 gp]
- 78 A chest [2 gp] contains a drum with white leather heads on both ends and the sides painted black, small enough to carry easily, and two

wooden drumsticks [5 gp]. There is a also a pair of gauntlets of undyed heavy cowhide [5 sp], a fan with silver edging on the ivory openwork of the blades [15 gp] and a hooded cloak of rich purple velvet [10 gp]. A reddish wood hand crossbow [100 gp] lies partly under the cloak. Bolts for the crossbow are tangled together in a small pine box [2 cb] without a top. [There are 40 bolts, but only 36 come out of the box undamaged; 36 sp.] A greatsword [100 gp] as tall as a sturdy human lies beside the crossbow, sheathed in soft yellow leather with straps for carrying on one's back [sheath and straps, 3 gp]. The sword has a comfortable hilt with a single black gem [onyx] in the pommel. An old leather sack [3 cb] holds a ring and a holy symbol. The golden ring [600 gp] is smooth and designed for a large finger, set with a round black pearl. The holy symbol [to a god of the sea; 80 gp] is silver adorned with a large clear moonstone. Loose at the bottom of the sack are coins [41 gp, 124 sp, 66 cp] and three small black gems [obsidian, 10 gp each]. [Total 1,003.21 gb

The room is dominated by a large, four-post bed 79 with a huge canopy. The bed is a deep reddishbrown color, and despite its age, is free from marks and damage [cherrywood bed, 100 gp]. The canopy has not fared as well and shows some signs of water damage. Despite this, it is still attractive, and the entire length of the item is painstakingly embroidered with daily scenes of castle life [25 gp]. Under the bed are three boxes, each about two feet wide, a foot high, and four feet long [3 gp each]. You find clothing in the first case; it appears to have been used as an impromptu dresser. All of the clothes are finely tailored, and will fit a stout man, or with a little work with a needle and thread, a dwarf. There are several shirts, three pairs of pants, two jackets, a waistcoat, stockings, underclothes, and a light jacket [3 courtier outfits, 30 gp each; 2 extra shirts, 1 gp each]. Packed with the clothing are two pair of polished boots, one new [5 gp] and one well worn [3 gp]. The next box is a little more promising. Under a stack of blankets [three total, 5 sp each] and linens [two sets, 3 sp each] is a jewelry box [3 gp] containing electrum and agate jewelry. The set consists of a ring [30 gp], a choker [60 gp], earrings [40 gp], and two bracelets [35 gp each]. The third box holds a set of china dishes-service for six-with a light blue floral pattern [100 gp set]. Also in the box is a small case [1 gp] with silver flatware [30 pieces, 1 gp each]. [If adventurers check under the mattress:] Under the mattress are four bags [1 sp each] of coins [364 gp, 557 sp, 528 cp, 566 cp]. [Total 1,001.14 gp]

- You find a cylindrical ivory case, slender and as 80 long as your arm [32 gp]. It holds a roll of thick, high-quality paper. When unrolled, the scroll is nearly four feet long. On it is an exquisite painting of a long-legged water bird with delicate shading in the feathers and in the reeds below [157 gp]. Next to it lies a backpack of mellow golden leather [2 gp] Inside is a folded piece of black silk, which proves to be a slender black dress with laces up the back. It is embroidered all over in large, openwork flowers in a variety of colors [92 gp]. Folded with it is a wide belt of soft black leather [6 gp]. Below, wrapped in a piece of gray wool [2 sp], is a set of three porcelain plaques, each about a hand-span square-their polished white surfaces decorated with delicate renderings of various wildflowers [set 18 gp]. In the bottom of the backpack is a cloth pouch [1 sp] of coins [3 pp, 37 gp, 287 sp, 318 cp], a petite leather pouch [3 sp] with five rose quartz stones [50 gp each] and another cloth pouch [1 sp] holding a bracelet. It is made of carnelian beads, round and smooth in colors ranging from fiery red to nearly cranberry dark [345 gp]. [Total 1,001.58 gp]
- 81 You find a lute, intricately inlaid in three colors of wood [20 gp], two light, repeating crossbows, painted dark brown [250 gp each] and four ironbound wooden barrels [2 gp each]. The barrels hold a common red wine, the spigot openings conveniently facing outward [20 gp each]. Beside the barrels sit a large, lidded metal bucket [8 sp] and a neatly constructed wooden box [1 gp]. The bucket is two hand spans high and tightly closed. The lid is difficult to open [DC 25; inside is red paint, 1 gp]. The box would be large enough to hold the bucket, and its lid lifts off easily. Inside you find small soldiers and horses carved out of wood and carefully painted. The detail of the carving and painting is impressive. It looks like a full squadron, foot soldiers and cavalry. The box also holds supply wagons, with draft horses and wheels that turn, and matching monsters, including a red dragon, a hydra and a wyvern [set 20 gp]. Behind the bucket, a much smaller, long, narrow, light wood box [5 sp] holds a bouquet of dried carnations [no value], a heavy silver bracelet with a single large clear white stone [moonstone; bracelet 92 gp], a pair of gold earrings shaped like doves [pair 10 gp] and a gold ring with a green gem [green spinel; ring 157 gp]. A cloth sack tucked out of sight on the ground among the wine barrels holds several hundred coins [76 gp, 218 sp, 347 cp]. [The adventurers must move the barrels in order to see the sack, which is likely (but not required) to tap the first barrel to see what it contains.] [Total 991.57 gp]
- This room has a high shelf that runs around the extent of the entire room. [It may be fastened on to the wall or the top portion of the walls may be recessed.] You can see several decorative pieces sitting on the shelf. The first thing to catch your eye is a replica of a great sailing ship. It is complete with cloth sails and all the accoutrements you would expect to see on a large vessel. The small ship [about two feet long] is expertly designed [105 gp]. A few feet away from the ship you spy an old blue-glazed clay jar. You open the lid to discover it holds gold coins [88 gp]. Still further along the shelf stands a merchant's scale forged from silver. It looks to be very accurate and is handsomely crafted [weight 4 pounds; 22 gp]. As you continue to scan the shelf you notice [the remains of] several potted plants which do not look like they are worth much [5 clay pots; 3 cp each]. Four of the plant pots are neatly lucked toward the back of the shelf, but the one on the end sits at the forward edge. [Investigation will show a sword is lying at the back of the shelf and its hilt is behind the forward pot.] You discover a longsword lying near the back of the shelf. It is a wondrous weapon. Its blade is shining and sharp, as if it has never seen battle [590 gp]. The hilt is made of gold, with a beautiful blue spinel set into the pommel. The last thing visible on the shelf is a large crystal bowl, radiant in the light. It is heavy as you lift it and hopefully will not be too delicate to transport [178 gp]. [Total 983.15 gp]
- It seems as if you have walked into the collec-83 tion of a knife-fancier, for covering the wall is a multitude of knives in all shapes and sizes, each one resting on one or more nails driven into the wall. There are thirteen straight, serrated knives suitable for cutting or sawing [10 gp each]; fifteen long thin knives suitable for stabbing [10 gp *each*]; six small copper knives with sharp points but blunt sides [3 gp each]; four meat cleavers, extremely sharp and suitable for chopping things ranging in size from frogs' legs to beef ribs [20 gp each]; two knives with long and wavy double blades in dull pewter [10 gp each]; nine knives which would make useful daggers, made from iron rather than steel [5 gp each]; a thin stiletto with a silver handle and a golden blade [150 gp]; a long-handled kris made from meteoric iron [50 gp]; a general-purpose kitchen knife made from whalebone, with pictures of a sailing ship and mermaids carved into the handle [30 gp]; a toenail-cutting knife with a red handle [2] gp]; and a knife seemingly made from glass, which is both delicate and pretty [25 gp]. There is also a set of six cut-throat razors with [should you wish to test them] suitably sharp edges, differ-



ing in size for shaving gnomes, humans or halfogres [50 gp each]. [Total 1,000 gp]

- 84 Something gleams in the corner catching your eye—a pile of silver. Investigating, you discover a few dozen silver spikes. Many of them are stained with a flaky, brownish substance resembling dried blood. Each is quite heavy; it would be difficult to carry them all [50 silver spikes, 4 pounds each; 20 gp each]. [Total 1,000 gp]
- The antique claw foot bathtub in the corner is 85 made of a reddish ceramic material and has been decorated with painted fauns and satyrs. The paint has faded, as has the gold-painted trim, but the tub still looks functional and beautiful [95 gp]. If the contents are any indication, it also has not been used as a bathtub in ages. Instead of water, it holds a small pool of silver coins [2,019 *sp*] with pieces of armor and small items making oddly shaped islands. The largest of these is a suit of breastplate armor complete with spikes [250 gb]. Resting next to the armor is a heavy steel shield, also armed with spikes [30 gp] and a pair of spiked gauntlets [10 gp total]. Confirming the idea that someone really enjoyed spiked items is a spiked chain flowing through the mass of coins [masterwork, 325 gp]. Fortunately, not everything in the tub is spiked. A large copper cooking pot [3 gp] lies partially submerged in the silver, as does a decorative pewter mug with etched pictures of wolves circling the rim [5 gp]. You also find a weapon, which does not have a single spike on it; it is an ornamental dagger with gold filigree on the pommel and a single moonstone embedded on the sheath [54 gp total]. Acting as a stopper, keeping the silver from draining out is a small wooden box [1 gp]. Opening the box reveals a tiny figure carved from green stone [malachite, 45 gp]. The figure is of an elven woman brandishing a bow in one hand and a longsword in the other. It is beautiful, but her expression is disturbing. [Total 1,019.9 gp]
- 86 Upon a flat-topped wooden chest of cedar [3 gp] rests a great two-handed sword, with a dull gray blade. The hilt is of dark gray steel with two strands twisted together and capped with a ball on the end. The guard is made of a single round bar on two sides of the blade, each ending in a round ball [50 gp]. A simple latch fastens the chest and within it you find various items and four large canvas sacks [4 sp each] of coin [108 sp, 272 cp; 100 sp, 228 cp; 200 gp, 140 sp; 145 gp, 150 sp]. The items include six bedrolls [1 sp each] of dark green fabric with six winter blankets of grey [5 sp each]. You also find a roll of ten beeswax candles [1 cp each] wrapped in a waxed

paper [5 sp]. There is a bottle of good wine [10 gp] and four wineglasses [5 gp], and a silver chalice with blue quartz stones [110 gp] wrapped in a yellow silk tablecloth [2 yards, 20 gp]. There is a silver mirror [25 gp], a noble's outfit that includes green breeches, a white lace shirt, and black waistcoat with small gold buttons, sporting a short green cape trimmed in gold thread [75 gp]. In the folds of one of the blankets there is a small red cloth covered jewelry box with gilt corners and clasp and a scrimshaw oval on the lid depicting a stag running through the woods [75 gp]. It contains a gold necklace with a jade stone [250 gp]. [Total 1,028.6 gp]

- 87 You find a canvas sack [5 cp] with old stains on it like dried blood. Inside are a number of platinum pieces [37 pp], several of which are also stained, and three pieces of jewelry with dried blood in the crevices. There is a plain silver ring sized for a man [15 gp], a gold ring with a black pearl which would more likely fit a woman [560 gp] and an anklet made from looping pieces of silver and gold [45 gp]. [Total 990.05 gp]
- 88 You find a complete set of half-plate armor including articulated metal gauntlets and boots [650 gp]. It would probably be effective in battle, but clearly has never been used. Every flat surface is painted with intricate, brightly colored pictures of knights in similar armor defeating all manner of enemies. None of the paintings is as much as scratched. Beside it is a box of well balanced darts [20 darts, 5 sp each], and a warhorse's barding made of padded gray wool, quilted, with a green, gold, and red phoenix [or other design] painted all over the sides [30 gp]. There is a roll of gilded cording long enough to go around a cottage [50 feet, 5 gp], a jaunty green hat with a green feather and the brim turned up on the sides [5 sp] and a mandolin of red-brown wood, the edges showing signs of hard usage [5 gp]. [When strummed, the mandolin resonates poorly. Inside is a package of wool scraps [5 cp], large enough it does not slide when the mandolin is tilted. It contains a large beryl, 220 gp]. Lying partly under the mandolin is an iron knife with a good sharp blade-the handle well carved oak [2 gp]—and an ice pick, the blade tooled of iron and the haft dark brown wood [maple; ice pick 1 gp]. In an old sack are six ordinary candles [1 cp each], a magnifying glass with an iron handle [100 gp] and numerous coins [8 gp, 170 sp, 185 cp]. [Total 1,050.46 gp]
- 89 A mace of solid iron [12 gp], a war sickle [6 gp], a silver hunting horn with a high bell-like tone [30 gp] and a walking cane lie conspicuously at the top of the treasure. The cane is made of dark

- wood with its handle carved in the shape of a dog's head, with red stone eyes and crystal teeth [2 garnets, 4 small smoky quartz; cane 320 gp]. Below it are three folded cloaks-the first light gray wool [1 gp], the second very long, of thick white wool lined in rabbit fur [4 gp], the third gold-trimmed green silk [75 gp]. In a lidless raw wood box [3 cp] are a portrait of a pretty child [2 sp], five writing-grade feathers [2 cp each], a tiny one-bladed knife [penknife, 1 sp] and a wooden cube larger than a man's fist. The cube is clearly a puzzle box [3 gp]: it has nine squares of different colors per side and a few slide. [If the box is opened: Inside the box are jammed a red gem [spinel, 100 gp], two gold nuggets [30 gp, 50 gp] and a pair of silver dice [pair 10 gp]. In a small pouch [5 sp] is a gold bracelet, about a finger's length wide but not quite a full circle so it will fit most wrists. Fantastical animals decorate its surface [200 gp]. A similar pouch [5 sp] holds coins [45 gp, 40 sp, 83 cp], half a dozen green gems [6 malachite, 10 gp each] and a small piece of amber [50 gp]. [Total 1,002.26 gp]
- 90 A wooden cupboard is fastened to the wall; behind its door are three shelves. On the top shelf sits a glass case [20 gp] with wooden sides and cover, measuring a half cubit in every dimension, in which has been arranged a stuffed wren with a diorama of other preserved insects, including earthworms and cockroaches. Next to this glass case is a doll the shape and size of a girl of about four [300 gp], made from porcelain and dressed in an excellent blue silk dress and quite accurate linen underclothes. Her shoes are of leather with silver buckles and she carries a small fox fur bag with some boiled sweets inside which are no longer edible. On the second shelf is a large wheel of cheese in a rind thick enough to keep it ripe for many years. [It is still edible and quite tasty; 50 pounds, 10 gp]. Next to the cheese are three bottles of wine of a famous vintage from a well-known vinevard [50 gp each]. There is also a packet of thin, dry waybread which has long since become inedible [no value]. On the bottom shelf is a small and beautifully presented packet of papers printed with woodcuts, depicting erotic acts involving women from distant lands with, apparently, little sense of shame [210 gp]. Underneath the prints is a lute made from pale, fine-grained wood and with strings of the best quality of catgut [masterwork, 300 gp]. The lute is highly polished and studded with small colored crystals. A leather carrying case is behind the lute [6 gp], together with five notebooks [2 gp each] containing details and lyrics of various lachrymose dirges. [1,006 gp total]
- The chest is heavy white oak reinforced with black wrought iron [44 gp]. The latch is closed and held with a lock built into the chest. [Average lock, DC 25]. Inside you find a pair of riding saddles, dyed burgundy red [10 gp each], and a sickle with a finely honed blade and shaped wooden handle [for use as a weapon; 6 gp]. Below them are two saddle blankets [deep red, 5 sp each] and one plain leather bridle with a bit [2 gp]. At the bottom of the chest are a horn, an openwork panel, a pouch and four packages wrapped in leather. The short, fat horn is brass and makes a nice sound when blown [5] gp]. The panel is like a picture frame, about two hand spans high by one wide, with gold filigree inside the thin gold frame [perhaps from a temple window; 15 gp]. The pouch holds coins [79 gp, 174 sp, 604 cp], a bracelet of silver loops with five pieces of turquoise [150 gp], five eve agates and a moss agate [10 gp each]. The first three wrapped packages each protect one tall silver goblet with a stem [125 gp each]. Each vessel has slightly different scenes of winemaking engraved on it and in the central scene, five small green gems [chrysoprase] depict the grapes. The fourth bundle conceals a small gold statue of a squat and ugly figure, grimacing and holding a bladed weapon of obsidian [perhaps a goblin or evil deity; 220 gp]. [Total 1,000.44 gp]
- 92 In the center of the room sits a small chest with the lid already open. You can see gold and silver coins inside from where you stand. As you begin to make your way toward the chest you notice one wall has a faded fresco of a horrific battle scene. [If the adventurers take the time to investigate, they will discover:] In certain places, the blood in the battle scene seems slightly emphasized, almost as if it has a slight gleam to it. [Further searching will reveal:] The fresco has nearly a score of bloodstones imbedded into it, mixed in with the painted blood. They do not seem to form any sort of discernable pattern and they look as if you could easily pluck them out with the point of a dagger. [If the adventurers decide to take the bloodstones:] After a few minutes you have removed twenty bloodstones [30 gp each] from the wall. When you make your way to the chest in the center of the room, you find it does indeed hold a pile of silver and gold coins [280 gp; 1,253 sp]. [Total 1,005.3 gp]
- **93** A latched oak and iron chest [50 gp] is carved with dancing monkeys and chaotically flying parrots, whose feathers and fur are highlighted with inlaid soapstone and rock flecks. After opening the chest, you discover a trio of colorful wool scarves decorated with embroidered forest scenes [5 gp each]. Wrapped in the red and white



- scarf, you find a cylindrical magnifying glass just big enough to fit a man's palm with its handle decorated with painted peacock feathers [230 gp]. A coin-sized wooden box [3 sp] nearby contains a set of replacement lenses for the glass [50 gp]. Under the scarves, you find a heavy floorlength winter cloak with a deep hood sewn from soft white pelts and decorated with bone fetishes, which has a pale blue, floor length inner cloak sewn to the underside [110 gp]. A smoked glass jug with a fish-shaped handle holds potent vodka [20 gp]. A net bag [1 sp] is filled with white-gold coins, imprinted with leaping stags [172 gp]. A small linen tube tied to the coin purse holds six fine round pieces of malachite [30 gp each]. Beneath the heavy cloak, you find an old and tattered red cape [3 sp] wrapped around a scimitar with a carved ivory hilt [55 gp]. The hilt is longer than those of most swords, the ivory vellow-white inscribed with strange hooked designs. A piece of leather [caribou hide] is wrapped around the lower part of the hilt to give a good grip. A pair of snowshoes [45 gp], their ribs carved [walrus] ivory lashed together with [caribou] leather strips, rests beside the fur cloak, along with two pairs of warm foot coverings [stockings or boots] sewn together from rabbit pelts [4 gp]. A polished ivory ring [82 gp] is stuffed into one of the foot covers. [Total 1,013.7 gp]
- **94** H
- Here you see a latched chest, a bucket and a bow. A longbow of yew with a grip of pale calfskin [75 gp] lies beside a quiver of deer hide tooled all over with cleverly intertwined hunting scenes [5 gp]. There are no arrows in the quiver but it holds a silver flask etched with flower decorations which is full of rich red wine [flask 10 gp; wine 1 gp]. The chest [2 gp] contains a light, leather riding saddle [10 gp], a square of fine lace [5 gp] and a pair of white elbow-length gloves sprinkled with freshwater pearls around the top [pair 340 gp]. Beside them, wrapped in a rag, is a stick of charcoal [1 cp]. A tall thin book with poorly executed carving on its wooden covers is half-full of amateur sketches of people and animals, done in charcoal [5 sp]. Caught in a seam at the bottom is a red-brown garnet [100 gp]. The heavy, solid brass bucket [2 gp] holds two fine silver platters [30 gp each], a black stone cat with yellow eyes [onyx with 2 small citrines; 250 gp], a hinged box with a tiny hunting scene on the top in bright enamels [15 gp] and a heavy coin pouch [1 gp]. The little box holds a fine powder [one-half pound cinnamon, 5 sp; or a spell component or other spice]. [In the coin pouch are 65 gp, 393 sp, 203 cp and 3 pieces of turquoise, 10 gp each]. [Total 1,013.34 gp]
- 95 A coarse leather sack [2 gp] holds an oak-hafted warhammer [12 gp], a sheepskin vest for a large man [3 gp], a coil of hempen rope [50 feet, 1 gp] and a sturdy clay pitcher, large enough to serve beer to six persons, glazed dark brown with a lighter brown ring as a design on the outside [2 sp]. Five shiny brass eating bowls [5 sp each] and a vellow wool cloak lined in pale blue silk [37 gp] are jumbled together beneath these. Below the bowls, at the bottom of the sack, you find a number of odd objects. One is the statue of a stocky deity with a long beard, both hands raised in an aggressive warding gesture. The statue is too large for a halfling to hold in one hand and is gold [150 gp]. A very heavy, nearly black rock of about the same size is crudely carved with a scowling face, making it resemble a gargoyle's face [marble, 2 gp]. A divided drawstring pouch of fine calfskin holds, in separate chambers, three identical pairs of well made bone dice. [The two pairs on one side are honest and roll fairly. The third, separate, pair is cleverly and invisibly weighted and almost always rolls the same side up. Pouch and dice set 5 gp] You also find a broad gold bracelet [450 gp] with eight red stones [carnelians] and a massive silver and turquoise necklace [necklace 300 gp]. At the bottom are scattered a couple hundred coins [11 gp, 23 sp, 194 cp] and two small pieces of banded agate [10 gp each]. [Total 999.94 gp]
- 96 A man's tall hat of silver fox fur, fully two hand spans high [35 gp] sits on the first of three barrels [2 gp each]. Leaning against the barrel is a longsword in a scabbard. The sword [100 gp] has a cross hilt with a clear stone [rock crystal] in the pommel. The scabbard [5 gp] and sword belt [2 gp] are heavily tooled dark leather and the belt has a handsome bell-shaped pewter buckle [2 gp]. The first wooden barrel is filled with wheat [whole grains, 100 pounds; 1 gp]. The other two barrels are similar only they contain a golden ale [4 gp each]. Behind the barrels, a wooden basket [4 sp] holds two long wool skirts, green and gray [2 gp each], six pairs of heavy, well made socks for large feet [1 gp per pair] and a leather wallet [1 gp]. In the leather wallet you find three quills for writing [2 cp each], a vial of ink [8 gp], eight sheets of fine stationery [5 sp each], and, at the bottom, a thin, fine stiletto [100 gp] with three tiny green spinels along its hilt. A secret fold in the wallet reveals a stickpin [510 gp], probably a man's ornament, with a large clear yellow gem [topaz] on its head. A loosely woven sack [1 sp] set beside the basket contains six clay cups with handles [1 sp each], painted with bright figures of dancers and wrapped in rags. A leather pouch [1 gp] underneath the cups holds coins [6 pp, 39 gp,

67 sp, 384 cp], two freshwater pearls [10 gp each] and a delicate silver ring with a trio of rose quartz [80 gp]. [Total 1,003.70 gp]

- 97 A wooden shelf is fixed to the wall about head height and a small shrine is set up on it. The centerpiece is a gold statue of an unknown god with seven arms and three heads which share seven faces among them. The statue has small garnets for eves and crystal shards for the swords and daggers wielded by the god [800 gp]. In front of the statue are three golden cups [25 gp each], smaller than a tea cup in size, each of which holds seven sticks of incense which have long since burned themselves out. To one side is a silver bowl [15 gp] and drinking cup [10 gp] with some fragments of long-decayed vegetable matter, as well as a pile of unused [and slightly old] incense sticks [343 sticks, 1 cp each]. To the other side is a small ceramic pot with artificial plants, made from cloth, on which some powdered gold has been scattered [5 gp] and a life-size bust of some unknown person [a famous holy man, woman or monk, executed skillfully in low grade marble; 100 gp]. [Total 1,008.43 gp]
- 98 A set of half-plate armor [600 gp] lies here, neatly laid out, with the skeleton of its owner still inside. It looks almost as if he just laid down to rest (in armor) and died. In the right hand of the skeletal sleeper is an unusual, two-bladed sword [100 gp] still in battle-ready condition. Lying at its feet is a heavy steel shield covered in dust, like the rest of the items you have examined thus far. When you wipe the dust away from the shield you can see it is expertly forged and looks much as it did when it was first created [masterwork; 170 gp]. Finally, still intact under the shield is a pair of hard leather boots, occupied by the bony feet of the skeleton. These boots are also skillfully crafted and look as if they would be exceedingly comfortable [masterwork; 105 gp]. [Under the armor, the skeleton wears a gold ring on his right hand, with the head of a dragon engraved on it; 25 gp.] [Total 1,000 gp]
- **99** On the floor is a strange bright green box roughly the size of two small dogs standing side by side [4 gp]. Upon closer examination, you see the box is made of wood, plated with sheets of copper, which have oxidized to a striking green color. The lid of the box has no hinges, and it lifts off with a sharp squeak. Inside, the wood has swelled slightly and smells of damp; a moldering cloth covers the box's contents. Moving the cloth aside, you see the box is full to the brim with coins from several nations [632 gp, 1,020 sp, 900 cp]. Mixed in with the coins are a number of other items: an ivory swan the size of a

gnome's hand, which is missing the tip of one of its wings [70 gp]; a glass perfume vial the size of an elf's finger, which smells strongly of hyacinths [20 gp]; a pale wooden mask, sized for a human and carved to look like a medusa's head [27 gp]; and a slim wooden case [16 gp]. Inside the case, closed with a delicate silver hasp, is an ivory scepter as long as a man's forearm [122 gp]. The scepter has a tooled leather grip on one end while the other is shaped like a dragon's skull complete with ivory teeth. One of the dragon's eye sockets is empty, but the other holds a chunk of bloodstone. [Total 1,002 gp]

100 You open a chest, which holds a longbow [75 gp] lying diagonally across everything else. A ground quiver [which stands by the archer's foot; 3 gp] holding 55 arrows [5 cp each] is laid next to it. Crosswise and just below the bow is an oddshaped leather case closed with a buckle [4 gp]. Inside is a small harp, the size a wandering minstrel carries. It has graceful designs on the body in inlaid wood and when strummed, the tone is lovely [masterwork, 100 gp]. Most of the rest of the space in the trunk is packed with blankets, towels and table linens: ten lightweight gray blankets [2 sp each], 25 towels rolled tightly [3 cp each], and three linen tablecloths [24 gp each], each with twelve matching napkins [5 sp each], one set woven in blues, one in greens, and one in shades of gold. Lodged in a far corner on the right side of the chest is a blue glass duck, its slender neck and reaching beak almost as tall as the chest is deep. The quality and smoothness of the glass is amazing; it must be a masterwork [55 gp]. In the left corner of the chest stands a tall silver vase, wide enough at the top to put your hand into it [70 gp]. [Nothing can be seen inside the vase because it narrows before bulging out at the base. However, it rattles if it is moved.] Inside the vase are a matched pair of brooches, each with four blue-white moonstones set in an oval of gold [set 520 gp]. A brown leather pouch [1 gp] tucked into the middle of a stack of napkins holds coins [39 gp, 112 sp, 90 cp] and four pretty moss agates [10 gp each]. [Total 1,002.6 gp]

## Most of this stuff I can use, but some of it is just strange!

All sets are valued at 5,000 gold pieces plus or minus 2%, or in other words 4,900 to 5,100 gp. The italicized text contains values and information reserved for the game master. In general, the GM will not immediately read this text to the players; it is there for the GM to use as he or she sees fit.

Roll d% and use the indicated set:

- The pile of armor on the floor looks far too large 01 to be a single suit of plate. The pieces are too big to fit a human, even a very tall human. Even if they were sized for a human, they are oddly shaped. It is not until you get a little closer that you realize these are pieces of barding, too small for a warhorse, but definitely shaped for a horse [warpony plate barding, 3,000 gp]. Sticking out from the bottom of the barding pile is a lance, still in good repair, but smaller than other lances you have seen [small lance, 10 gp]. Under the barding is a fine saddle sized for a small humanoid rider [small military saddle, 20 gp]. A pair of small saddlebags [2 gp each], side pockets bulging, rests on top of the saddle. Opening the first clasp causes a few coins to spurt out of the top like a fountain; this pocket is overstuffed with gold and silver, as is the second pocket on this side [461 gp, 513 sp]. On the other side, the pockets are a little less full, but still packed. A small twist of paper holds six transparent red gems [6 carnelian, 80 gp each]. A similar packet carries nine small green stones [9 peridot, 70 gp each]. These rest amid a collection of trail rations which have turned moldy from age and damp [worthless]. The final pocket contains a wooden case [1 gp] which holds a set of 12 darts [all masterwork, 90 gp set] and four vials of antitoxin [50 gp each]. [Total 4,947.3 gp]
- 02 Upon a waist-high column of green marble [weight 150 pounds; 75 gp] stands a statuette of carved ivory upon an ebony wood base. The statuette depicts a nude female fairy dancing gracefully with wings fashioned from a mosaic of gleaming mother of pearl [155 gp]. Next to the column is a table whose legs are carved white marble depicting griffons, with two griffons back to back supporting one side [two legs] of the table. The table surface is highly polished rosewood and the table can be disassembled into

three component parts [the legs of one side, 175 gp; the legs of the other side, 175 gp; and the table surface, 25 gp]. A cherry wood box rests on the table [8 gp]. Within the box is a silver dragon comb with a tiny red eye [silver comb with ruby chip for an eye, 256 gp] resting upon fine black silk [10 gp]. The silk itself is wrapped around a pair of silver candlesticks as thick as a man's fist and long as his forearm. They are shaped like winged dragons whose heads are bowed and wings folded at their sides. The dragons' eyes are small gleaming red faceted gems [rubies] and the candles would be supported upon their heads while they silently stand watch [728 gp each]. [Search, DC 12 to find a hidden compartment beneath the candlesticks.] Beneath the candlesticks and the silk is a hidden compartment. Beneath the lid the compartment is lined with black wool and holds a very large red stone about the size of a man's thumb pad, with a starshaped accent [star ruby; 2,250 gp] and a beautiful blue stone that glistens in the light [aquamarine, 425 gp]. [Total 5,010 gp]

03 The contents of this area are unusual, to say the least. A dead apple tree sits in the center of the room in a large wooden basin of dirt. The tree is not full grown, being only about eight feet tall. There is no sign of fruit or leaves, which indicates the tree has been dead for some time. Around the dead tree are four other basins filled with dirt, but with no plants in them. You approach the first basin and notice the dirt is loosely placed in the container, so it would be easy to dig up. [If the adventurers decide to dig up the dirt in the basins: ] You start to remove dirt from the first container and something golden catches your eye. You pull out an oversized apple seed made of gold. The replica is beautifully crafted and heavy - it must weigh nearly a pound. [There are ten seeds to find in this basin; 50 gp each.] After making sure nothing else hides in the first basin you move on to the next and begin to dig. Within seconds you unearth a large golden apple leaf, and then another. There are ten, each leaf identical to the next and weighing about 2 pounds [100 gp each]. You eagerly make your way to the next container and begin to remove the dirt. It does not take long for you to uncover ten golden apples. Like the golden leaves, each apple looks exactly alike, and they appear to be made of solid gold, weighing about 4 pounds each [10 apples, 200 gp each]. Finally you approach the last basin and begin to dig. You discover another ten golden apples, but these are different from the ones you found in the previous basin. Each of these apple replicas is a representation of an apple which has been partially eaten, and no two are identical. Each has a large bite taken out of it, or two or three smaller ones. Although odd, they are crafted just as impressively as the rest of the treasures you have found here, and each one weighs about 3 pounds [10 half-eaten apples, 150 gp each]. [Nothing special is buried in the container with the dead tree. 5 basins, 1 gp each] [Total 5,005 gp]

- A large heavy oak chest [5 gp] contains a horn-04 covered lantern wrought of iron, with a well made curving iron handle [10 gp], an openweave bag [2 sp], a pair of knee-high, black and white plaid thick woolen stockings [like socks, but the foot is not well defined so anyone could wear them; 5 gp] and an iron frying pan [5 sp]. A hinged square of wood opens to show a crudely painted but brightly colored portrait of a young, brown-haired woman holding a baby [5 cp]. A sleek mahogany box has a green velvet lining and holds a set of 12 forks and 12 spoons made of gold, the handles all decorated with different miniature scenes [box 5 gp; fork or spoon 20 gp each]. Another fine mahogany box, this one lined in dark blue, holds a necklace of clear crystals dangling like a string of icicles [rock crystal; necklace 1,800 gp]. Under them are several folded garments for religious ceremonies [vestments] of deepest blue silk carefully embroidered with holy symbols and other religious images in silver and gold thread [15 human-sized robes, 70 gp each; sun or sea god/goddess]. A heavy repeating crossbow [400 gp] is jammed at the back of chest next to a pair of large daggers set with green stones [green spinel; set of daggers 220 gp]. A dog. too big to hold in one hand, carved of pale yellow jade is tucked in one corner of the chest [700 gp] and a sack of coins and gems is in the opposite corner [57 gp, 195 sp, 941 cp; 2 turquoise, 10 gp each; 4 peridots, 50 gp each; 4 hematite, 10 gp each] [Total 5,021.66 gp]
- 05 The heap of scraps and trash [*or: rotting leaves and vegetable matter*] looks uninteresting. Reluctantly poking through it with one foot, it soon becomes clear that there are more interesting items hidden among the dross. First, you come across a small, battered, iron box [8 gp] which contains three leather bags [4 sp each]. The first is stuffed with a large number of platinum pieces [151 pp]. The second holds a linen banner folded and bound very tightly which, if

unfurled, reveals a gorgeous gold-threaded embroidery of a phoenix rising above a twoheaded lion, suitable for mounting on a lance [750 gp]. The third has two matching sets of finger cymbals made from silver and electrum, with blue silk tassels and cords. When tapped together, the cymbals make a delightfully musical clashing sound [finger cymbals, 112 gp total].

Exploring further in the pile, you also come across a broad, flat canvas bag [3 sp] with some lightweight but well protected items inside. Opening the bag, you find an oilskin-wrapped bundle [oilskin, 6 sp] which hides a sheaf of paintings and charcoal sketches in the form of a portfolio. The sketches are excellent in quality and seven in number featuring a nude or partially undressed female, possibly elven, reclining gracefully in a variety of settings [7 sketches, 100 gp each]. The five oil paintings vary slightly in size and quality, but some are absolutely striking. Each has a title scribed on its reverse side. They include a still life of rabbits prepared for the stewpot, together with vegetables and a flagon of ale [painting titled 'Still Life on a Shingle'; 250 gp], a landscape of mountains with a red dragon swooping menacingly overhead [painting titled 'The Flight of Fire Lizard'; 475 gp], a set of three small, flaxen-haired and nauseatingly cherubic children [painting titled 'Halflings on a Half-Shell'; 80 gp], a fight between four orcs and a drunken halfling [painting titled 'Pick on Somebody Your Own Size'; 350 gp] and, finally, a shallow boat floating unattended towards a precipitous waterfall, with a warrior's body laid out in it as if on a bier. The detail is so amazing, you can practically feel the spray from the waterfall [painting titled 'The Funeral of the Chief'; 750 gp]. [Total 4,987.1 gp]

- **06** At first this room looks empty, but it seems the walls are shining. Upon closer inspection you see the walls are sheathed in thin gold plates. The plates are square, a little more than a pace in each direction, and they are fitted together almost seamlessly. The floor is not similarly plated, but the ceiling is, with a swirling pattern stamped into the plates. [If the characters decide to strip the gold off the walls they will find about 50 golden panels, each worth 100 gp. They are difficult to handle because they are so bulky. Being thin, they are almost impossible to remove from the walls without bending them so they no longer lay flat.] [Total 5,000 gp]
- 07 This seems like a weapons room. On one side twenty spears [2 gp each] and a dozen halberds [10 gp each] lean against the wall. Beyond them stand ten greatswords [8 plain greatswords, 50 gp each]. One of the greatswords has a black jewel in



the pommel [onyx; greatsword 150 gp] and another has a yellow-green gem [chrysoberyl; greatsword 250 gp]. Next are other swords: longswords [25 total; 22 plain longswords, 15 gp each], rapiers [15 total; 13 plain rapiers, 20 gp each], and six scimitars [5 plain scimitars, 15 gp each]. Most are plain, but two longswords have gems in their pommels [rose quartz longsword, 65 gp; green spinel longsword, 115 gp] and one has three small rock crystals around a big piece of rose quartz [longsword, 160 gp]. One rapier has a fine purple stone [amethyst; rapier, 120 gp] and another has gold wire around the grip and a thumb-sized tourmaline [rapier, 230 gp]. One scimitar has a patterned blade and small dark gems along the hilt [hematite; scimitar 65 gp]. Crossbows hang from hooks: two dozen heavy [50 gp each], a dozen light [30 gp each], and one heavy, repeating crossbow [400 gp]. Several are distinguished by painted colors. Bolts for the crossbows are arrayed in a set of cubbyholes: there are twelve sets of 20 normal bolts [1 sp each] and four sets of 20 for the repeating crossbow [2 sp each]. In other niches are ten grappling hooks [1 gp each] and lengths of cheap rope [10, 50 foot rolls; 1 gp each]. Six portable battering rams with heads consisting of rams, fists, or dogs lean against the wall [12 gp each]. Bags of black iron caltrops are stacked in the corner [50 bags at 1 gp each]. A locked ironbound strongbox [Good lock; box 90 gp] holds coins and gems [300 gp, 500 sp; 10 blue quartz, 10 gp each]. [Total 5,062 gp]

08

You find a box which is an armspan wide and long, made from solid oak and lacquered to a deep cherry red. Its top surface is full of tiny levers and circular patterns while its sides are covered in archaic writing. [Astute characters might determine these levers and circular patterns must be manipulated and aligned to open the box successfully; assign a very hard task check to this. As a curio the box might fetch 1,000 gp due to the mechanism inside. The writing can be in any language but is non-magical; it can also be a clue or just the scribbles of a deranged mind. When the box is opened: You hear a sudden click as the last lever rotates an odd circle to align with the others. The lid suddenly rises with a whirr and whisper of a mechanism and there is a grinding sound akin to that of gears which fills the air. You experience a rush of tension, but no sudden death is unleashed from inside the box, and the sound stills as quickly as it has begun. The lid has risen upwards and is now supported upon two slender metal arms. Each arm has a myriad of tiny gears and workings attached to it and through a clear glass aperture you can see the inner machinery of the box's workings. Below

the machinery inside the box is the glitter and gleam of coinage, a treasure trove of various denominations and types [161 pp, 2,024 gp, 3,117 sp, 10,467 cp]. [Total 5,050.37 gp]

09 The room is nicely appointed with a divan and a pair of chairs all covered in dark blue satin [divan, 150 gp; 2 chairs, 75 gp each]. All three pieces are trimmed in rich, dark wood polished to a high gloss. They look [and are] quite comfortable. To one side of each chair is a wooden table [2 tables, 40 gp each] made of the same wood as the frame of the chairs and divan. Both tables have a small drawer with a crystal knob. A table made of the same wood, longer and lower, rests in front of the divan [table, 60 gp]. Resting on the low table is a large glass box with a wood frame and a glass cover [glass box, 107 gp]. It appears to have been set up to house a snake or reptile. There is a large chunk of purplish rock in the center [raw amethyst, 350 gp]. The bottom of the tank is covered with small irregular silver and blue stones [157 hematites, 5 gp each; 166 lapis lazuli, 5 gp each]. On one of the smaller tables, there is a large golden bowl nearly a foot in diameter. It is decorated with basrelief fruit [golden bowl, 90 gp]. Resting inside is a small mass of platinum and gold coins [38 pp, 232 gp]. The other table holds a fanciful goblet made of gold and studded with four deep violet stones [violet garnet goblet 1,700 gp]. [Anyone who thinks to rummage through the cushions of the divan and chairs finds an additional 4 gp, 7 sp, 3 cp]. [Total 4,918.73 gp]

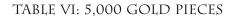


- 10 There is a small locked door to one side [Good lock; alternatively, this treasure could be buried in a safe place] and, once opened it reveals a small room, several paces along each side and just tall enough for a short man to stand erect. Peering into the room reveals an astonishing sight; wooden carvings are everywhere, piled on shelves, stacked along each wall, filling baskets and spilling over onto the floor. Nearest to you are several carved boats, each a foot long and with minute but effective variations, as if carved from memories of real life [17 boats; 20 gp each]. The boats are just a foretaste of the sculptor's real vocation, for there are literally hundreds of wooden frogs, carved from what seem to be identical blocks of some common wood. The frogs are all depicted crouching, with mouths open. Holes have been bored through their haunches, in each of which a small wooden rod rests. There are also notches on the backs of the frogs. [Pull out the rod and rub it up and down the frog's back to obtain a froglike 'ribbit, ribbit' noise.] This plague of wooden frogs numbers in the thousands, piled high and overflowing numerous reed baskets. [13 baskets, 2 sp each; 2,330 frogs; Each frog is worth 2 gp but it will take some effort to trail around to markets and merchants to be able to sell them all.] [Total 5,002.6 gp]
- 11 You enter the room and are instantly amazed by what you see. Hanging from the ceiling is a mobile depicting the planets and moons arcing through space. You cannot be sure if it is an actual depiction of the heavenly bodies which share the space of the planet you occupy, but it is an impressive mobile nonetheless. There are six planets, five moons, and the sun in the center. The planets appear to be made of etched silver, the moons are made of etched ivory, and the sun is made of gold. [The planets are worth 350 gp each, the moons are worth 125 gp each, and the sun is worth 2,150 gp.] Each is supported by a strong silk cord which will have to be detached [silk cord, 12 pieces of 5 feet each, 5 sp each]. [Total 4,881 gp]
- 12 You find a broken crate with pieces of wood scattered inside and out. Within the crate are two statues of different animals made entirely from gold and set with precious gems for eyes. The first statue is a golden dog [2,500 gp] which stands half as high as a man's knee; its eyes are made from a luminous green gemstone [*jade*] and its jaws are open as if in a snarl. It has small painted claws and stands on a wooden base [5 gp], which is made from a hard red polished wood. To the base is attached a small metal plaque inscribed with the name 'Felostan'. [*This*]

was the name of a favored pet or familiar; this statue was cast in its likeness for the original owner.] The second statue is of a golden hawk [2,500 gb] slightly shorter than the dog. The hawk's eyes are made from a slightly darker green gemstone [jade] and its talons are painted jet black. Each and every feather has been painstakingly carved from the gleaming golden material and shines and shimmers beautifully. It is set upon a dark wood base [5 gp] formed into a wooden perch, to which the bird is carefully attached. The base has a small metal plaque inscribed with the name 'Garamond'. [The history of this piece is the same as that of the dog statue; the two were made for a husband and wife who were both wizards.] [Total 5,010 gp]

- 13 You find a large wooden box, about six feet long and wider at the top than at the bottom, made of a grayish-white wood [driftwood; box 55 gp]. The shape reminds you of a coffin, though it seems rather narrow. The edges of the top are carved with the shapes of various seashells, and long strands of wooden seaweed drift along the sides. [If the adventurers try to move the box they discover it is very heavy more than 900 pounds.] The lid of the box opens easily, and inside a magnificent trident floats atop a sea of silver [masterwork trident; 315 gp]. The box seems to hold nothing else but thousands upon thousands of silver coins [46,000 sp]. [Total 4,970 gp]
- A large ironbound box [2 gp] sits along the wall 14 [in the corner, etc.]. Inside you find a coil of embroidered green silk ribbon, as wide as your hand and very long. On it are complex flowers in red, white and yellow done in amazingly tiny stitches [30 yards; 1 gp per yard]. A square metal tin with a painting of a domestic scene on the lid [tin, 5 sp] contains dozens of small rounded pieces of sugar, flavored with fruit [candies, 5 gp]. A small sack [1 sp] holds jewelry: a narrow silver armband, a gaudy ring, a pair of gold loop earrings, and a tiny-jeweled box. The armband looks like a silver snake with a complex braided pattern along its length and a snake's head on one end [30 gp]. It is long enough to go twice around most wearers' upper arm. The ring is gold but the gold is nearly masked by gems, ten of them, all different, going all around the ring [moss agate, turquoise, lapis lazuli, malachite, rose quartz, clear quartz, jasper, crysoprase, citrine and iolite; gaudy ring 400 gp]. The earrings are huge gold loops long enough to brush the shoulder when worn [*pair 30 gp*]. The box is gold set with small violet gems [6 amethysts, 2 small violet garnets]. It has a miniature lock which is very well made [Good lock; box 1,500 gp]. Inside, on green







velvet, is a heart-shaped brooch of platinum set with three tiny emeralds [*brooch 2,500 gp*]. At the bottom of the ironbound box you find a heavy silvery bar [*platinum ingot 500 gp*]. [*Total* 4,997.60 gp]

15 You find a well made wagon [35 gp] with sixteen crates in the back. Each crate is stamped on the side with a bottle and a sprig of grapes [2 gp each]. Opening one of the crates reveals a bottle of foreign wine, packed lovingly with straw to prevent breakage. [Each crate holds eight bottles of imported wine, 128 bottles total; 10 gp each]. Behind the stacks of crates are two suits of half-plate armor [800 gp each], two dented light steel shields [9 gp each], and two identically made longswords [masterwork longswords, 315 gp each]. Each sword has the engraving "For my sons" along the blade. On one sword the pommel has the initials 'HK' engraved, and on the other 'TK'; both seem to have been made by a master smith, and have been well looked after.

On the driver's seat of the wagon rests a heavy repeating crossbow [400 gp], its bolts completely depleted. On the floorboards is a silver hip flask inlaid with gold vines wrapping around it [30 gp]. Next to it is a sturdy chest with a lock [Average lock; chest 43 gp]. Inside the chest is a collection of coinage and gems [15 pp, 350 gp, 600 sp, 300 cp; 3 freshwater pearls, 15 gp each; 1 violet garnet, 300 gp]. [Total 4,976 gp]

16 There is a fine mahogany box about the size of a large pot with silver fastenings [30 gp]. Inside, a silver chain and circlet lie on a bed of gold and platinum coins. The circlet is decorated with gold wire intertwined in a flowing pattern and emphasizing the four blue and three lavender stones decorating it [blue quartz and amethyst; circlet, 475 gp]. The silver chain supports a dangling centerpiece of seven silver circles of various sizes. The two smallest circles attach to the chain, and are set at either end of a row of slightly larger silver circles, each with a stone in the center — one black, one blue and one purple. Below those are two larger silver circles, one holding a nearly flat piece of green stone, the other a dark grey oval stone [onyx, blue quartz, amethyst, green turquoise and hematite; necklace, 350 gp]. You also see a pouch, which proves to contain more than a dozen beautiful stones. There is one deep purple stone [alexandrite, 480 gp], a very fine sparkling blue gem [sapphire, 1,200 gp], five pieces of clear, pale green [chrysoberyl, 120 gp each], and six pieces of gleaming black [onyx; 70 gp each]. In the bottom are a couple hundred coins [130 pp, 145 gp]. [Total 5,000 gp]

- 17 [If the adventurers are alert, they may notice a common nest (of a rat, mouse, squirrel, chipmunk, magpie, jay or other creature) holding a few shiny objects of interest.] You see a nest made of twigs, string, and other items the creatures have foraged. Something shiny in the nest catches your eye. Picking through the debris you find a shiny steel key, which someone no doubt misses [4 cp]. You also spot something gold, and pull out two gold coins [2 gp]. Something red gleams down among the mess and you manage to hook your finger around it. You retrieve a dirt-encrusted bracelet, set with some type of red stones. Wiping it off, you can see it is made of eight platinum links, each set with a rounded, fiery red-orange gem [platinum bracelet with eight small fire opals, 4,924 gp]. [Total 4,926.04 gp]
- Standing at the side of the room is a house; but 18 a house on a very small scale, not two paces high and four long [dollhouse, 5,000 gp]. You find it is the very model of some wealthy lord's house. Leaning against the house to get a better look, the roof shakes beneath you and you realize it is designed to be pulled back to reveal what is inside. Walking around it, you discover the back wall is missing completely, for presumably the same reason. The top stories contain bedrooms and private chambers, where tiny doll servants attend their master and mistresses, clean and change bed sheets, pour night dirt from chamber pots out of the windows and rearrange cast off clothing and shoes. One gallant soldier, his uniform awry, is hiding in his lady's cabinet, as if fearful of discovery. It seems he need not worry for the lord's bed is full of plump-cheeked wenches. Downstairs, the last few revelers are being helped out of the ballroom, while a breakfast buffet is being laid out on long tables in a feasting hall. A small library holds several shelves of tiny, seemingly unread scrolls and books. [At the GM's discretion, several of these miniature scrolls and books could be removable, containing spells or secret information.]. In the kitchen, flames break out as fat pork is being added to a giant frying pan. The whole effect is quite exquisite and lifelike. [Total 5,000 gp]
- 19 You have discovered a gigantic urn, as tall as a man's shoulder [250 gp]. It is made of delicate white porcelain and painted with designs swirls, spirals, and geometric shapes all the way around. Painted near the rim of the urn is a series of figures: men clad in loincloths and brandishing spears. This pattern continues all the way around the top of the urn. Two gilded handles stick out just below the narrow neck like large, misshapen ears. Looking into the top of the urn reveals it is full, up past the top of the

- neck, with copper coins [11,873 cp]. [If the characters remove the copper:] With the copper removed, you can see further into the urn. Well below the narrowest point in the neck, there is a blanket [5 sp] folded up across the entire width. It takes a little doing to reach in and grab it, but once you have hold of the blanket, you are able to pull it out through the neck. Now, when you shine a light into the urn, you can see the glint of gold! [It is difficult to get anything out of the urn; the neck is too narrow to reach in easily, and the urn is fragile and likely to break if handled roughly. If the characters manage it (or simply smash the urn), they find: A stream of gold coins pours out of the urn [3,673 gp], finally trickling off. Mixed with the gold you find a long, well made wooden box [2 gp] with a spyglass [1,000 gp] held in padded forms inside it, and a narrow brass casket [5 gp] which proves to hold a silver medallion [holy symbol to a sun god, 25 gp], and a slender gold bracelet with a clasp [25 gp]. [Total 5,099.23 gp]
- You find three ironbound oak barrels [2 gp each] 20 which seem to be full of wheat when you examine them [2 barrels wheat, 55 pounds per barrel; 55 cp each]. The barrel at the back has a fingerdeep layer of wheat on top. Under it, however, you discover five layers of tightly woven white linen cloth the size of a blanket [5 pieces of linen, 4 square yards each; 16 gp per piece] above twenty neatly packed silver dinner plates [5 gp each]. Below the plates you find gold teacups without handles, 40 of them [20 gp each]. Under the layers of cups are several more pieces of linen [4 pieces of linen, 4 square yards each; 16 gp per piece] protecting two massive, round, gold serving plates, each almost as wide as the barrel, with delicate gold tracery on the borders [2 gold plates, 500 gp each]. Stacked below them are jeweled eating knives, each with a pink and white quartz crystal in the pommel [star rose quartz; 25 knives, 52 gp each]. A layer of napkins comes next, a dozen each in red, black, white and purple silk. Each is embroidered with climbing vines of the same color as the napkin; flowers on the vines and small birds are done in gold thread [48 napkins, 30 gp each]. The bottom of the barrel contains a small leather-bound book [book of etiquette; 10 gp], a piece of paper with a menu elaborately printed in gold ink [5 cp], and eight round metal cylinders as long as your finger with tight-fitting caps. Inside the cylinders are carved wooden toothpicks [8 silver cylinders, 5 gp each; 200 toothpicks per cylinder, 1 gp per set]. The last thing in the barrel is a deep layer of coins across the bottom [87 gp, 802 sp, 1,121 cp]. [Total 5,027.56 gp]
- 21 A chest [5 gp] holds a square box of polished dark wood, on which the top is decorated with alternating squares of dark and light brown stone [agates; box 1,010 gp]. The box is not very deep and the checkered board lifts off to reveal 40 small discs, 20 of dark brown agate and 20 of light [40 agate discs; 10 gp each]. Lying under the box and folded carefully inside a piece of plain linen is a length of fine deep purple silk embroidered with dozens of tiny pearls [linen, 1 square yard, 4 gp; silk, 10 square yards, embroidered with 240 pearls; 2,600 gp]. A leather shoulder bag [10 gp] holds a silvered vial filled with a clear liquid [holy water, 25 gp; vial, 2 sp], six small candles [1] cp each] and a dozen sticks of incense [sandalwood; 1 gp each]. A pouch holds hundreds of coins [160 gp, 810 sp, 97 cp], several pieces of blue quartz [16 pieces; 10 gp each] and a square of metal, 'T'-shaped in side view. On the broad top of the 'T', a design is inscribed. [This silver stamp puts the design, or maker's mark, into whatever it is the artisan makes; 5 gp.] A greatsword in an ivory sheath lies diagonally across the bottom of the chest. Its hilt has the form of a raging golden dragon, with red eyes [red spinels]. The sheath is also carved with dragons [greatsword, 300 gp; sheath, 250 gp]. [Total 5,023.23 gp]
- 22 A cedar chest with a lid bearing a carving of a swan sits here [35 gp], closed with a silver padlock [Simple lock, 20 gp]. Inside the chest are several items of clothing. It includes a tunic made of beautiful royal blue fabric, bearing a collar and cuffs of ermine and glittering with buttons set with gems; and a pair of tight black breeches [royal outfit; 200 gb]. Next are finely made riding boots of excellent craftsmanship [10 gp pair]. Beneath these is a fine blue wool cloak trimmed in silver fox and lined with wolf fur [75 gp]. The cloak partially covers a small bag of coin [36 pp, 48 gp, 56 sp], vards of fine red silk [6 square vards, 60 gp], and a smaller wooden box made of gleaming cherry wood [7 gp]. This box is lined with red velvet and contains a golden choker collar set with a sparkling blue sapphire [1,200 gp], and two very fine gold filigree chain ankle bracelets set with tiny stones of deepest blue [anklets with deep blue spinel stones; 650 gp each]. The box also holds two feminine-looking gold bracelets of a heavier chain than the anklets and glittering with matching tiny stones of blue [bracelets with deep blue spinels, 850 gp each]. [Total 4,696.6 gp]
- **23** A large sheet of oil-cloth [40 gp] hides something bulky and lumpy underneath. Pulling it back reveals a wooden wagon [30 gp], with two wheels intact and traces to hold a horse or per-



haps a donkey. The wagon bed holds a variety of bundles and packages. On top of the pile are two dozen bags of sugar and one dozen bags of sea salt [1 pound each, 5 gp each]. Each of these is sealed with greaseproof paper. Removing these reveals another layer of greaseproof-wrapped bags of dried ginger powder, again 12 in all [1 pound each; 2 gp each]. Beneath these are four sheaves of some type of straggly, dried plant material [edible seaweed, 4 batches; 3 sp per batch] and a large pot of pickled, salted land crabs [about 40 pickled crabs, 3 sp each]. The next layer down in the wagon is composed of wooden boxes containing intricate children's wooden puzzles and toys - hours of fun to be had [24 toys in boxes, 6 gp each]! However, these small value items pale in significance when compared with what lies below them, three fine masterwork composite longbows [+3 strength bonus, 700 gp each] made from the very best wood, horn and fish oil glue, together with 21 quivers each of 20 masterwork arrows [121 gp each] — a prize indeed [This wagon was stolen from a merchant or peddler. The goods may yet need to be fenced or they may be of no value to the captor, depending on the circumstances.] [Total 5,072.2 gb]

- 24 There is a colorful, bushy tree about the height of two men growing in a large pot [or in the earth or any suitable location; if a live tree would be out of place, the leaves would be artificial]. At first, the color seems to be derived from the leaves and possibly some blooms but, as you come a little closer, you realize numerous sparkly baubles have been used to decorate the tree, perhaps in response to some kind of festival or ritual. [Each item is attached carefully but not too tightly to the tree with fine cotton twine.] At eye level, you find four golden icons of some kind of cat god with one paw uplifted as if gesturing [150 gp each], as well as six silver models of ladies' slippers [6 pair, 50 gp each]. Bending down, you also find three crystal birds with tiny peridot eyes; they might be swallows or some similar type of bird [90 gp each]. Lifting your eyes, you see a veritable swarm of butterflies in the upper branches of the tree, approximately life-size, and all very exquisite items of silk and carnelian [100 butterflies; 15 gp each]. Also towards the top are nine bronze warriors with very lifelike features and most martial in aspect [10 gp each] and, sitting on the very top of the tree, is a shining star [almost a thumb joint long in diameter] which turns out to be a large clear crystal at the center of a complex silk, satin, and sparkling wool creation [rock crystal 2,400 gp]. [Total 5,160 gp]
- 25 A small wooden cupboard is hung on a wall [2 gp]. It has a lock, but there is no key. [The lock is old and fragile and if locked may easily be opened with the blade of a knife or similar tool.] Inside are three shelves of objects. The top shelf truly 'catches the eye', as it holds two rows of false eyes made from milky glass, each with a different-colored sliver of marble set into it for the pupil, to give the impression of real eyes [20 false eyes, 40 gp each]. The middle shelf contains a foot-long, flat golden box [154 gp] which, when drawn forth, is revealed to be inscribed with a pattern depicting a starry night sky. Inside the box is a set of five fine goose-quill pens [1 sp each], together with a gold letter knife inlaid with mother of pearl [52 gp]. Also on the second shelf is a black velvet bag [3 gp] which contains nine miniature statues of dragons made from a silvery type of jade [330 gp each]. On the bottom shelf of the cupboard is a dull, matte-black metal tankard [tarnished pewter], which would hold about half a pint, decorated with a very hard-tosee engraving of a winged pig [10 gp]. Within the tankard is a small linen bag [2 sp] containing seven lozenges of pure platinum each about the size of a coin [10 gp each] and a ruby-bedecked silver locket with a few strands of golden hair inside [locket with no chain; 1,030 gp]. Finally, at the back of the cupboard in the bottom lefthand corner is a scrap of parchment which bears an inked message: "The eyes are not next to the ears!" [Total 5,091.7 gb]
- 26 [If the adventurers are in a cavern:] You look up and notice a very large stalactite, about thirty feet up, with something hanging from it. [The adventurers will need a good light source and a way to get up to the stalactite before they can see more or retrieve what is described] When you shine the light on it you can tell a large bag has been tied securely to the stalactite with rope.

[If the adventurers are in a room:] A heavy canvas sack hangs from the ceiling, fastened to some sort of hook or protruding stone.

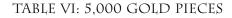
[After the group devises a way to retrieve the bag:] The sack is surprisingly heavy when you try to bring it down to the ground. Untying the fastening rope [hempen rope, 50 feet; 1 gp], you open the bag in anticipation of what may be inside. In the top is a climber's kit, with all the items someone would need to make climbing a wall or solid rock much easier [80 gp]. Next you pull out a coil of thin rope, silk woven with silver strands [50 foot, 45 gp]. You reach in the bag again and retrieve a chain shirt. The shirt is fashioned from linked chains of silver and is exacting in its detail and construction [masterwork chain shirt, made of silver; 375gp]. You look back into the bag

and see the rest is a mass of gold coins, thousands in fact. You sift through the coins to make sure there is nothing else in the bag and indeed, the coins are all that remain [4,421 gp]. [Total 4,920 gp]

- Behind the [secret] door you find a treasure 27 trove. Four tall spears of nearly black wood with long black stone heads lean against the wall [teak longspears with obsidian heads; 150 gp each]. Beside them is a small round table — the legs of several shades of wood, the surface a complex inlay of colored stones and wood — depicting a champion leading an army to victory over a horde of goblins and trolls [inlaid table with agates, quartz and other semiprecious pieces; 1,000 gp]. In a small box you find a necklace of heavy copper, with ten thumbnail-sized blue-green stones [turquoise; necklace 200 gp], a gold ring set with four bright stones [green spinel, tourmaline, coral and crysoberyl; ring 600 gp], a string of small matched golden pearls [pearl necklace 1,200 gp] and a sack of coins and gems [155 gp, 170 sp, 121 cp; 8 lapis lazuli, 4 hematite, 10 gp each]. In a canvas shoulder bag [1 gp] marked with a religious symbol [sign of the religion, ankh, cross, etc.] you find six expensive beeswax candles [2 sp each], 8 common candles [1 cp each], a handleless gold candleholder [25 gp], a small silver vial with a clear liquid [vial 5 gp, holy water 20 gp], a well used scroll of daily prayers [2 gp] and a small holy symbol of black and gold on a necklace of black prayer beads [onyx and gold; holy symbol 230 gp, necklace 720 gp]. [Total 4,901.49 gp]
- 28 Things lie here and there in this area without any sense of order. Stuck partially in a block of wood [or in the ground] is a two-bladed sword. Without rust or notch, it shines with reflected light [masterwork, 400 gp]. Nearby, an ornamental rapier lies under scraps of soiled cloth. The handle is inlaid with gold filigree, depicting an eagle with spread wings. Again, the spotless blade tells of its craftsmanship [masterwork, 345 gp].

A mass of gray cloth turns out to be a large amount of silk which is still worth something, though it is dirty in many places [23 yards; 7 gp each]. Under the silk are three sets of breastplate armor which need cleaning but seem to be of good quality [masterwork, 350 gp each]. Three crates standing off together are the only semblance of order in this mess [2 gp each]. One has its lid standing loose at its base and peering inside you discover quite a wealth of ore. Two crates hold gold ore [25 pounds each; 50 gp per pound] and one crate holds silver ore [25 pounds; 5 gp per pound]. Behind the crates you find a small bag [1 gp] partially hidden in the debris which holds platinum coins [50 pp]. [Total 5,088 gp]

- This room is lit by a beautiful chandelier made of silver and colored crystals. Eight candles burn in the chandelier and the light plays off of the crystals to create an almost eerie atmosphere. You also notice an elegant black walnut chest [2] gp], banded in gleaming copper in the corner of the room. You approach the chest and find it is not locked. Inside you discover a fascinating suit of studded leather armor. As you lift it out of the chest you can tell it has been lovingly crafted by experienced hands [masterwork studded leather armor, 175 gp]. After moving the armor aside you find another set of identical armor. It is just as expertly crafted, and if you compare them side by side, the two suits of armor are exactly alike [masterwork studded leather armor, 175 gp]. Under the second set of armor you uncover a pair of leather gauntlets which look as if they were probably crafted by the same person who created the two sets of studded leather [masterwork *leather gauntlets*, 45gp]. Nothing else remains in the chest, so you check the rest of the room, but turn up nothing of value. Your attention turns back to the exquisite chandelier hanging from the center of the room. It looks as if it could easily be taken down, but carrying it without ruining it will be quite difficult [chandelier made of silver with aquamarine, violet garnet, blue spinel and golden yellow topaz crystals; value 4,600gp]. [Total 4,997 gp]
- 30 You have entered a room which looks as if it is used specifically to simulate some sort of battle. There is a very large table here with miniature soldiers, some red and some white, lined up all along the edge [The soldiers are made of lead. Each army has 100 pieces; 50 gp per set.] In the center of the table are miniature buildings, all made of pewter about a hand high. [The buildings represent common town structures such as: a temple, the town hall, a tavern, large houses, and groups of small houses. 20 buildings; 240 gp each.] As you approach and investigate further you notice the miniature soldiers are interspersed among the buildings. The two different colors of paint on the soldiers must represent two different armies. There are also six ivory dice [15 sp each] sitting on the table perhaps to represent certain random events. Regardless of its purpose, the buildings are quite impressive, and would probably fetch a fare amount of coin if sold to the right person. [Total 4,909 gp]
- **31** You find a locked trunk bound in brass [*Average lock*; 46 gp], and a sturdy chest, also locked [*Average lock*; 42 gp]. The trunk is lined with cedar and in the top is a length of pale wool [3 gp]. Unfolding the fabric reveals a dress of black





silk, trimmed with black lace and tiny beads of jet [royal outfit; 200 gp]. The dress would fit an athletic woman of average height. It is tight fitting past the hips, and then slit in front from above the knee to allow the wearer to walk, with a slight train in back. Lying below the dress is a full-length fur cloak with a deep hood, of darkest sable with a lining of black silk [760 gp]. A flat box in the bottom of the trunk is made of polished black wood [6 gp]. Inside, on silk padding, lies a piece of onyx two inches in diameter which has been carved into an exquisite black flower. It hangs on a slender black leather cord, accented by a few oval beads of jet and two round carnelians [3,468 gp]. Next to this lies a bracelet of carnelian beads, round and smooth, in colors ranging from fiery red to nearly cranberry dark [345 gp].

The chest holds a set of lacquered leather armor, in blood red studded with brass studs [28 gp]. The armor was obviously made for a female of average height, and would not fit a man well. Below the armor lie some weapons: a hand crossbow [100 gp], and a pair of daggers in red leather sheaths on a matching belt. The daggers are wickedly sharp, and each also has its hilt wrapped with red leather [4 gp each]. A red leather belt pouch [2 gp] holds an assortment of coins [32 gp, 87 sp, 92 cp] and an unmarked vial [antitoxin; 50 gp]. [Total 5,099.62 gp]

In the middle of the pile of treasure before you is 32 a pile of weapons stacked haphazardly. Sorting it out you find what appears to be the equipment of a patrol [possibly from a nearby city]. In the center lie nine scimitars [15 gp each], nine badly dented but serviceable bucklers [15 gp each], and nine heavy crossbows [50 gp each]. Tied together in an oddly tidy bundle are 180 quarrels for the crossbows [10 per set; 18 sets, 1 gp each]. To the side rest twenty upended saddlebags [4 gp each] all pressed with the same seal, a wolf howling at a cloudless sky. Across the room, seemingly thrown against the wall, are nine saddles in decent shape [20 gp each] and one gnawed beyond repair. Underneath the saddles are nine rusting suits of human sized chainmail [150 gp each]. Mixed among the armor is the standard pack of a soldier, ten sets of flint and steel [1 gp each], and ten woolen blankets smelling of sweat and blood [5 sp each]. A fallen knight sleeps in the shadows of the corner, his lance [10 gp] and shield [heavy steel shield, 20 gp] cast aside as he fell. A longbow pokes over the back of his beaten half-plate armor which even in the dimness manages to catch and throw back the light [composite longbow, 100 gp; masterwork half-plate, 900 gp], and as you approach the smell of rotting flesh washes over, seeming to cling to clothes and armor alike. In a well made scabbard at his side is a falchion [*masterwork*, 375 gp]. In his side pouch, showing a variation of the standard on the saddlebags, are a pair of cylindrical objects: a sunrod [2 gp], and a spyglass [1,000 gp] wrapped in stained silk cloth [5 sp]. Clutched to his chest in a death grip is a sack that when lifted, the bottom falls out and a large collection of coins spills out over the dead hero [200 gp, 210 sp, and 300 cp]. [Total 4,994.5 gp]

- 33 You locate a gigantic basket made of coiled rope [rope basket, 5 gp]. The rope coils are as thick as a man's arm; the basket stands as tall as a dwarf and almost as big around as it is tall. A lid, also made of rope coils, rests on top of the basket, covering it completely. Opening the basket is difficult, since it is nearly impossible to grip the lid from opposite sides, but with a little work, you manage to lift it up on one side. With the lid off, you are suddenly taken aback as you see the head of an enormous snake coming up out of the basket's center! It takes you a moment, but you realize it is not a real snake, but one made of precious metal. The head is as big around as a fist, and it coils down into a lake of copper [27,240 cp; weighs 545 pounds]. Now that you can see it properly, you notice the fine detail work on the snake itself. Its exposed fangs appear to be made of ivory, and its eyes are small red and white stones [fire opals]. Because of all of the copper coins, you cannot see the entire snake, but it appears to coil down into the money. [When the coins are removed from the basket:] With the coins removed, you can see the entire golden reptile. It coils down all the way to the bottom of the basket, with the head sitting a good three feet above the base. The workmanship is excellent, down to the detail of each scale. [The snake is gold-plated iron; entire piece 4,750 gp.] [Total 5,027.4 gp]
- Against the wall sits a low, sturdy bronze stand 34 with three flat tiers each a hand-span wide in a quarter-circle shape [45 gp], evidently meant to sit in a corner. It may be made for kneeling in prayer, or to support a variety of household icons or just to hold a collection of some kind. On the lowest step lies a longsword in a battered leather sheath. The hilt is covered with some type of gray hide which looks almost like fish skin [sharkskin], but it gives a very secure grip. The blade is unornamented, dark gray, smooth and gleaming [masterwork longsword, adamantine; 3,015 gp]. On the second step rests a green leather backpack [2 gp]. Stuffed in the top is a roll of brown fabric: a sturdy wool cloak [1 gp].

Another cloth bundle holds unguents, rolled strips of linen, and other items [healer's kit, 50 gp]. Slipped along the side of the pack is a sheathed dagger with a green stone on the pommel [green spinel]. The blade is gleaming silver [alchemical silver; dagger, 122 gp]. In the bottom of the pack is a matching green pouch [1 gp] with coins [76 pp, 185 gp, 179 sp, 45 cp] and a small green silk bag [2 gp]. In the bag a chain of tiny copper beads holds a pendant of russet amber [778 gp]. The rectangular pendant is as long as a man's thumb joint and two thirds of that in width. A plain box [1 gp], a forearm's length wide, rests on the top tier, its ends nailed shut. Inside lies a foot-tall standing shade of glass with a heavy base meant to hold a thick candle [24 gp]. It is covered with hundreds of tiny glass tiles in a bright amber color. A candle placed inside this lantern will produce a warm, golden light. [Total 5,004.35 gp]

- You come across a large hole in the floor [about 35 five feet deep], covered with cobwebs and the dust of ages long past. A glint of shining yellow catches your eye and through the filter of grey and white you can make out a pile of coins at the bottom [2,000 gp]. There are marks all around this hole as if some kind of scuffle or battle had taken place. Upon closer examination of the depths there is more to this than a simple pile of gold; several items also rest at odd angles in the hole. A double-bladed steel battle axe pokes up, resting on the side of one of the blades. Faceted red gems [red spinels] are set around the point where the metal joins into the wood, creating a crown or base of sorts [battle axe 1,000 gp]. A small lock box inlaid with glittering gold in the shape of a dragon [Average lock; box 50 gb] seems to swim upwards from the coin hoard, the lid thrown back and open to reveal a small black egg-shaped jewel [black pearl, 1,650 gp] inside it. A finely made brass drinking tankard [340 gp] also lies partially submerged in the toss of coin. It is inlaid with jet, and the handle is made from a dark stained wood. [On the underside of the tankard is written in the common language: "Where e'er we walk and all is dark, take heart and heed the torches' spark; take shorter route in kinsman's cave or sleep forever in shallow grave".] [Total 5,040 gp]
- 36 You find an old, low cot [5 gp] covered in a disarray of blankets and linens [2 blankets, 5 sp each; linens, 1 gp] and a large feather pillow [2 gp]. Under the cot is a huge box measuring almost the full length and width of the bed and nearly a foot high [8 gp]. The box is made of wood with metal caps on the corners and a brass

clasp, currently unlatched. This box holds a number of compartments visible when it is opened. By far, the largest part of the box is a huge collection of glass beads, each with a small hole drilled through the center. The beads are in every conceivable color, size, and shape; and judging by the size of the compartment, they number in the tens of thousands [500 gp total]. Mixed in with the beads are five spools of wire [5 gp each] and a complete set of jeweler's tools [masterwork, 55 gp]. The central compartment of the box holds sets of jewelry made from the variety of glass beads - a small mountain of bracelets and necklaces, all of different colors and sizes [103 bracelets, 4 gp each; 72 necklaces, 7 gp each]. Resting in a small compartment is a fine magnifying glass [100 gp] and an hourglass with what appears to be gold dust in place of the sand [75 gp]. Finally, the last compartment holds a collection of coins in what looks to be equal amounts of platinum, gold and silver [all from the local kingdom, 300 pp, 300 gp, 300 sp]. [Total 5.018 gb]

- You find a polished wooden chest [15 gp] lined 37 with padded white silk. The outside panels are carved with a wedding scene and stylized lilies. Inside the top of the chest, a fitted tray holds a pair of engraved silver steins [75 gp each]. Silver cherubs with gilt wings wrap the painted black base of each stein. The handle and rims have also been gilded. The caps are topped with tiny statues, of a man and a woman in wedding garments. Inside the bride's stein is a woolen packet [1 sp] containing a necklace with a golden clasp which has alternating pea-sized beads of pale green [citrine] and pink [rhodochrosite]. The clasp has a fiery opal on it and looks like a pendant when the necklace is worn [3,525 gp]. Tucked into the groom's stein is a woolen packet [1 sp] with a handful of coins [33 pp]. When you lift the tray with the steins out of the chest, you find three matching silver pieces [45 gp each]: two plates with wedding scenes and one serving platter depicting a couple with a newborn child. The plates have black and gilt detailing on the rims. Under these are ten matching yet less ornate silver place settings. Each place setting has a stein [50 gp each] and a plate [30 gp each]. Along with the place settings are twelve matching sets of silver cutlery [5 gp per set]. [Total 5,015.2 gp]
- 38 Braced against the back of the room is a safe large, bulky, and made of steel [50 gp]. The door is currently open, and if there ever was a lock on it, there is no evidence of it now. There is a shelf about a third of the way from the top holding a





- large, flat wooden box [5 gp]. Inside is a golden choker necklace strung with long, cylindrical beads made of glass. Three of the beads are outlined in gold and hold small lustrous, dark green gems [emeralds; necklace, 2,250 gp]. The entire piece is large, but the opening for the neck is small, as if sized for a child or an elf. On the bottom of the safe is a sheaf of papers, all scribbled on in something other than Common [Gnome or Draconic]. [Providing someone can read the papers:] While they are in no order, they appear to be the journal of someone exploring the ruins of an old temple [at least 100 miles distant]. The papers do provide a map of the area, as well as of the structure itself [journal with map, 50 gp]. Under the papers are three small golden figures, all carved in the shape of the sun [or other religious shape; religious icons to a local sun god, 25 gp each]. Behind the icons sits a large wooden box [5 gp]. The lid lifts up to reveal a series of crossed dividers inside, making 35 vertical compartments. Fifteen have coins stacked in them: four hold stacks of platinum [50 pp each], while ten more are filled with gold [50 gp each]. The fifteenth slot is only partially filled, and holds a few loose coins [5 pp, 20 gp]. [Total 5,005 gp]
- A very large sack leans against a pile of wolf 39 pelts [6 wolf pelts; 10 gp each] next to a portable anvil [40 gp]. In the sack you find four blue velvet pillows embroidered with similar seascapes in gold thread [4 pillows, 30 gp each], a tall silver vase decorated with abstract lines and squares [vase, 30 gp], and a piece of cloth woven of gold, sized to cover a six-person table [gold cloth, 250] gp]. A large leather wallet [3 gp] holds dried meat [5 pounds; 3 gp], dried apples [5 pounds, 1 gp] and roasted walnuts [10 pounds; 1 gp]. Another pouch contains six ivory combs [10 gp each], a wooden mirror [10 gp], a silver mirror with small garnets around the edge [600 gp], and a jeweled tiara [silver with 25 small pieces of amber; 1,300 gp]. A narrow leather box lies atop the pile of pelts and holds five golden rings and various sizes of files, picks, tweezers and the like [masterworks thieves' tools; 100 gp]. Two rings are plain gold [20 gp each], one has elaborate knotwork over all its surfaces [45 gp], one has a large black pearl [550 gp] and the last is set with two small opals [1,100 gp]. At the bottom of the sack you find a silver ladle [2 gp], a large leather bucket [2sp], a massive silver brooch with four colors of agate [180 gp], a large warhammer [2 gp], two handaxes [6 gp each] and numerous coins [398] gp, 723 sp, 802 cp]. [Total 4,987.52 gp]
- Heaped on the ground in front of you is a gigan-40 tic pile of coins. While it seems to be predominantly copper, you can see pockets of silver and bits of gold shining through [1,021 gp, 8,455 sp, 112,397 cp]. The top of the pile is concave, as if something has been resting on it. As you begin to clear away the coins, you find several other items of interest. Near the edge of the pile is a scimitar encased in an elaborately decorated scabbard. The scabbard looks and feels like ivory, and is covered in bas-relief carvings of military scenes [ivory scabbard, 75 gp]. The hilt of the scimitar is wrapped with gold wire, while the blade is etched with a wave pattern, and feels too heavy to be wielded properly [ornamental scimitar, 50 gp]. Further toward the center is a brass gong one foot in diameter. With it is its wooden [bamboo] stand, as well as a small mallet [gong set, 35 gp]. At the bottom of the heap of coins is a large golden coffer nearly three feet square and a foot high [coffer, 750 gp]. The interior of the case is padded, and holds a water clock [1,000 gp] which, thanks to the case, is in perfect condition, albeit without a source of water. A large piece of canvas [3 square yards; 1 gp each] is wrapped around a bulky item next to it. Unwrapping it reveals a shocking site: the canvas conceals the body of a slain human, now nothing but bones. The deceased's clothing is nothing but tatters, but he or she was bound with two sets of manacles [2 masterwork manacles; 50 gp each] which look functional. The keys rest a few feet away, under the coins. [Total 5,003.47 gb]
- 41 You nearly stumble as you enter the room. Your shins hit a small mosaic-covered stool [100 gp] inlaid with dark woods and ivory chips and you almost fall onto an intricately decorated table [700 gp]. Set haphazardly by the table are five other matching stools [100 gp each]. Lying on the table are two small wooden boxes [2 gp each]. One holds carved ivory and bone pieces of varying sizes [set of ivory and bone pieces, 50 gp]. The other holds three sets of small decorated parchments, a little smaller than the palm of a man's hand [1-78 card fortune-telling deck, 33 gp; 2-54 card decks, 22 gp each]. Nearby a multi-colored round board is leaning against the wall [3 gp], next to a hand-span long box [1 gp] holding a score of darts [20 darts; 2 sp each]. It looks like someone is either planning to set up a gambling den, or stole all the equipment from one. To your left is a walnut cabinet [250 gp] that opens to reveal a crate [1 gp] with 20 bottles of fine wine [10 gp each], and a shelf holding boxes [3] boxes; 1 gp each] with 10 mugs [4 sp each]; 10 fluted wine glasses [2 gp each]; and a box of 20 good

white candles [1 sp each]. Nearby is a pyramid of 6 barrels [2 gp each] lying on their sides. [The top barrel has been tapped, and is empty. It still smells of fine ale. The remaining barrels are full, holding about 20 gallons. 5 barrels of ale; 12 gp each] Stacked on the barrels is a squeeze box [5 gp], 2 whistles [2 gp each], a harp [5 gp] and a drum [5 gp]. Across the way is a chest. It is standing open and is full of silken outfits and undergarments which one would see in a bawdy house [courtier's outfits suitable for ladies of the evening; 5 outfits, 30 gp each; in a secret compartment in the chest is a scroll with a list of names and amounts - priceless]. Against one wall is a long lidless wooden box with chalk markings inside  $\begin{bmatrix} 1 & gp \end{bmatrix}$  and a small box resting on it [5 sp]. The small box holds 2 pairs of carved ivory cubes [2 pair of ivory dice; 55 gp a pair] and 2 sets of carved rectangular jet stones [2 sets of jet chips; 100 gp a set]. As you look back toward the door, you see a small carved wooden table you missed [25 gp]. On it rests a box [1 gp] with an ink vial [8 gp], 3 ink pens [10 sp each], and 2 sheets of parchment [20 sp each]. Behind the table stands a matching carved wooden chair [18 gp], nearly covered by a fur-trimmed wool cloak [50 gp]. There is a pouch in each of the two pockets of the cloak. One pouch contains a signet ring [5 gp] and ten gems [fire opal, 1000 gp; blue sapphire 1000 gp; 3 lapis lazuli, 10 gp each; 5 freshwater pearls, 10 gp each]. The other pouch contains coins [30 pp, 33 gp, 70 sp, 100 cp]. [Total 5,006.5]

There is a series of old wooden crates stacked up 42 against the wall. Each of the 48 crates is approximately one cubit long in each dimension [5 sp each]. Forty-six crates contain a mixture of dried root vegetables and dried fruit [46 crates with fruit and vegetables 10 gp each], while the other two have more precious cargoes. Opening the first of these two crates [the best way to do it is to lever off the lid with a suitable tool] reveals two sheepskin fleeces [4 gp each] in the midst of which is a large black candle about as wide across as an apple [10 gp]. [Hidden inside the candle are seven small diamonds, worth 330 gp each. These would be revealed by burning the candle, which would not damage the diamonds themselves.] In the second crate are some religious idols, packed with carded wool to keep them safe [wool, 2 sp]. One statuette, about the height of an arrow, depicts a demonic figure with wings, horns and wicked looking fangs. The statuette is made of gold with gleaming amber eyes [920 gp]. The next item is of marble and glitters with gilt and tiny shards of jet and crystal. It is about half the height of the first statuette but much wider and it depicts what seems to be a ritual killing.

A figure has been lashed to an altar and seven priests are tormenting it with flails and whips [*statuette* 790 gp]. The third and final item is a very beautiful statue executed in ivory of two young women entwined in an embrace [540 gp]. [*Total* 5,062.2 gp].

- 43 The first thing you notice is the jumble of bones that lie on the floor and are attached at different angles to the wall. They all seem to be cleaned and polished. They are connected by a complex web of threads and cords, looking like nothing so much as a giant spider's web. There are also other items caught up in the web. What seemed initially just to be lumps in the weft and warp of the interlocking threads appear, on further examination, to be treasures of different sorts. The first one you focus on is at about eye level for an average human and, carefully pulling it from the restraining threads, you are surprised to find a glass bottle containing a highly detailed model of a galleon. The little ship is made from exotic woods, ivory, and silk and is entirely too large to have entered through the bottle's narrow neck [ship in a bottle, 800 gp]. A little behind and below this is a second lump of thread which, when pushed aside, reveals a thin fabric bag [1 sp] holding a set of three silver pots [23 gp each] and two brushes [9 gp each]. Investigating further, it seems the pots contain gold paint, suitable for application on religious icons and the like [gold paint, 57 gp per pot]. Towards the left hand side and about halfway back in the web is a much larger canvas bundle which was hidden at first by the thick cords. This bundle is as long as a longsword and, indeed, once you have unwrapped the canvas covering [2 sp], you find four such weapons. Each sword is of exquisite quality. [An expert would notice they are forged from meteoric iron; 4 masterwork longswords, 360 gp each]. Each scabbard is decorated with five deep red stones [garnets] arranged in the form of a cross [4 scabbards, 650 gp each]. [Total 5,098.3 gp]
- You have entered a room obviously belonging to a person who was of small stature, possibly a halfling or gnome. All of the furniture [bed, 16 gp; desk, 16 gp; nightstand, 4 gp; chair, 8 gp] is smaller than what a human-sized creature could comfortably use. Lying on the bed is a shining suit of small-sized full plate mail armor [will fit halflings, gnomes, and other small creatures; weighs 25 pounds, 1,650 gp]. It looks as if it has never seen battle, but it is definitely crafted well and would provide great protection for someone small enough to fit into it. As you finish examining the armor you are drawn toward the desk, where a short sword sits [masterwork silvered short



sword; 330 gp]. The silvery blade looks as if it has never seen battle either, but it is amazingly sharp, so it should fare well if used in combat. [If the adventurers check the desk drawers:] Rifling through the desk drawers will yield several items of interest. First you come across a flat golden case [125 gp] holding three golden ink pens [23 gp each], definitely the writing tools of a wealthy person. In another drawer you find a long leather case [4 gp] which holds a finely crafted spyglass [1,000 gp]. Finally in the bottom drawer of the desk you discover a polished wooden box with a lock on it [Average lock, 46 gp]. Inside you discover a golden necklace with an emerald set into it [1,320 gp]. After ensuring nothing else of value is in the desk you check the rest of the room. Other than the furniture you find nothing. [If the party has removed the armor from the bed, they may notice something: You notice the bed mattress appears to have a lump in the center, something you did not observe before. [If the party decides to look under the mattress:] You look under the mattress and find a wide, flat metal box in the center [Good lock, 110 gb], the cause of the lump you noticed. The box has a good lock and holds several hundred gold pieces [390 gp]. [Total 5,088 gp]

45 You enter a room lit by two torches [2 ever-burning torches, 110 gp each]. There is a bed [2 gp] along one wall with three blankets [3 sp each], a table [5 gp] with a half-eaten chicken, a pewter tankard [4 gp] of stale ale, two empty wine bottles [2 gp each] and a clay plate [2 cp] with four burnt out candle stubs. In the fireplace hang two iron pots [5 sp each], while nearby is piled five days worth of firewood [5 cp]. Also near the fireplace stands a huge barrel [flour, 400 pounds; 8 gp]. Above it from the ceiling dangles several slabs of smoked meat [bacon, 10 slabs, 5 pounds each; 3 gp each] and on the wall hangs a canvas bag which smells strongly of spices. Inside are six pouches [1 gp each] of various sizes, which contain: cinnamon [5 pounds, 5 gp], cloves [2 pounds, 30 gp], ginger [3 pounds, 48 gp], dried herbs [1 pound, 5 sp], black pepper [3 pounds, 6 gp], and salt [10 pounds, 50 gp]. Against one wall is a plain wardrobe [10 gp] with its door ajar; you see it holds several outfits. There are three old tunics [3 sp each], one threadbare cloak [4 sp], 2 newer traveling outfits [2 gp each], winter weather gear [8 gp], 2 backpacks [2 gp each], and a pair of old slippers [5 sp]. Next to the wardrobe is a medium-sized chest [4 gp] with a flat top. As you try to open the lid, there is a muffled "clink!" and one side of the front swings open a little. [The lid is solid; the front opens like a small cupboard.] The chest is filled with small wooden

boxes of all shapes and sizes. Several of the boxes [7 boxes, 2 sp each] contain small flasks, nested in grasses, tufts of fabric, and padding. A quick inventory yields: 12 flasks of acid [10 gp each], 12 flasks of alchemist's fire [20 gp each], 24 vials of antitoxin [50 gp each], 12 empty flasks [3 cp each], an hourglass [25 gp], 10 vials of ink [8 gp each], 10 ink pens [1 sp each], 10 bars of iron [1 pound each, 1 sp each], 5 vials of quicksilver [100 gp each], 2 magnifying glasses [100 gp each], 2 sets of scales [2 gp each], and a smooth leather cylinder with two concave glass circles [2 gp unless characters realize it is a disassembled spyglass; 1,000 gp]. At the bottom of the chest is a covered basket [2 sp] with 10 leather bags of some thick liquid [10 tanglefoot bags, 50 gp each] and a small chest with complex locking mechanism [Amazing lock; chest, 152 gp]. The small chest is full of a mixture of coins and jewels [3 moss agates, 10 gp each; 3 carnelians, 50 gp each; 3 red garnets, 100 gp each; 25 gp, 17 sp, 13 cp]. [Total 4,984.06]

- **46** This room has an odd group of items in it. Scattered haphazardly throughout the room are several statues made of clear crystal. Each statue is knee high and each one is made of a different type of crystal, distinguishable by slightly different hues [*such as pink*, *yellow*, *soft blue*, *etc*]. The interesting thing about the statues is there seems to be one for every civilized race in the realm, and each race is depicted in a very gallant and refined way. [*There are seven statues which represent human, dwarf, elf, half-elf, halfling, gnome and half-orc; 715 gp each. The GM may need to alter this if a world includes other races or does not use ones listed here.*] [*Total 5,005 gp*]
- 47 Lying in front of you is an elaborate gilded wall sconce with three holders for candles [gilded wood; 35 gp]. One holder is at the center top with one on either side below it, all supported by swirls of golden leaves. Below the center holder is a semicircular shelf, supported by still more swirling leaves. Lying beneath the sconce is a polished brass tray three hand-spans wide, its flat circular base surrounded by an inch-high cutwork edge [15 gp].

Next to those items sits a square wooden box [2 gp] more than a foot high. Opening its hinged lid, you see first a silver statue of a mermaid, sitting on a rock, surrounded by gold and white bubbles [2,290 gp]. The figure is about a foot tall, and her long hair and tail are covered with gold. The bubbles are white and golden pearls in a variety of sizes. Beside the statue sits a hollow gold ball the size of a large apple, with cutwork in a pattern of lilies, which rests in an ornate

three-legged holder [78 gp]. It is filled with flower petals (slightly crushed) and dried herbs, giving off a faint, sweet fragrance.

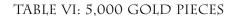
The box also contains a bronze jar about a hand-span tall [30 gp] with a round foot sweeping up to a wide, cup-shaped body decorated with fern leaves. The stopper (also bronze) is in the shape of a flower bud. The jar holds a fabricwrapped bundle, which proves to be a square of linen [1 gp] wrapped around three pieces of jewelry. A gold cuff, a hand's breadth wide, is set with a thick oval piece of amber as big as a thumb joint [890 gp]. Accompanying it is a chain of gold links with a matching piece of amber set in a gold oval frame [1,014 gp]. In addition, there is a bracelet, formed of five polished but irregular pieces of onyx each larger than a woman's thumbnail and set into linked frames of silver [618 gp]. [Total 4,973 gp]

- You find a square chest with brass hinges [3 gp], 48 bound shut with leather straps. In it is a large, rolled tapestry over a pace wide, wedged in at an angle. The tapestry, when unrolled, is about ten feet long and seems to depict the crowning of a king. The figures shown are all longer and thinner than most people you have ever seen. The central figure is a man in red and purple robes which immediately draws your gaze. His eyes flash a brilliant green and above his head is a crown of gold thread, now slightly tarnished. Behind him stands a white-haired man in a skyblue robe, and above them rises a tan stone arch trimmed in gold. It reaches from edge to edge of the tapestry, but no supports for it are shown. On the steps below the level of the king stand other people, dressed as nobility. There are two on either side, plus partial pieces of clothing evidently from other people. This tapestry is finished on both edges, so it does not look as if any of it has just been cut off. [This is the center of a series of five panels. The king's eyes are emeralds, 1000 gp each. Total tapestry: 2890 gp.] Tucked in below the tapestry is a well made sack of heavy lavender wool [2 gp]. In it is a polished rosewood box [2 gp] the size of a man's palm. It contains a piece of white silk [1 gp] wrapped around a bracelet of seventeen silvery pearls, each the size of a large fat pea, strung on silken thread with a silver clasp [1950 gp]. Another sturdy sack, of plain grav fabric [5 sp] holds a double handful of coins [38 gp, 127 sp, 486 cp]. [Total 4,904.06 gp]
- **49** You find an old leather satchel with an ebony handle, quite large and somewhat bulky. There is a simple clasp which folds over from one side of the bag to the other; the leather, while slightly dusty, still seems to be in good condition, lacking

any real damage and only worn in a few places [leather tome bag, 10 gp]. In the bag are three books. They look to be in reasonable condition and have only a slight layer of dust on them. The books show no titles; the covers are blank except for a strange diamond symbol on the front with a single gemstone at the center of each. The first book is a dull red and set with a cut green stone [emerald], it is the largest of the set and has slightly worn edges [book with emerald, 1,015 gp]. The medium-sized tome has a glimmering red stone [fire opal] set against a black leather cover [book with fire opal, 1,015 gp]. The third book is dull green leather and is quite small compared to the other two; this one has a series of small red gems [red spinels] arranged around the gleaming central white stone [opal; book, 1,715 gp]. These books are all blank. [If the bag is searched:] Deeper inside the bag you find a false bottom, which holds a small piece of linen [5 sp] wrapped around a square wooden box [1 gp]. The box holds a selection of five small gemstones, in a mix of colors and shapes [aquamarine, violet garnet, black pearl, deep blue spinel, golden vellow topaz; 250 gp each]. [Total 5,006.5 gp]

Before you is some noble's personal carriage [100 gp]. The dark wood is decorated with engravings of rearing horses, while the handle of the door is a carving of a horse's head. Enough gear for a small armory rests behind the carriage, perhaps guards' equipment. In a heap still smelling faintly of sweat and blood lie four suits of splint mail [200 gp each]. Beside the armor is a conglomeration of ordinary weapons: one short sword [10 gp], two throwing axes [8 gp each], a flail [8 gp], one heavy mace [12 gp], a longbow [75 gp], and three bucklers [15 gp each].

A magnificently crafted greatsword stands against the side of the carriage, a dark gem [hematite] in the pommel contrasting with the spotless blade [masterwork; 375 gp]. There are two chests [2 gp each] on the back of the carriage. The one marked 'dowry' reveals a great quantity of coins [15 pp, 1,670 gp, 6,800 sp]. The other one contains clothes for a woman of noble birth: a black silk dress, a green satin blouse with matching skirt, and two violet gowns [4 noble outfits, 75 gp each]. Carefully folded underneath these is a dark red dress [wedding dress; 150 gp]. It is not gaudy like some dresses but rather sleek, with a long train; the material is a smooth silk and is the color of a fine merlot [deep red wine]. Under the dress sits a small jewel box [4 gp]. Inside you see a platinum necklace with a large red and green speckled gem at its center [bloodstone; necklace, 450 gp], and a pair of matching earrings [150 gp]. [Total 4,999 gp]





- 51 In front of you stands a trio of trophy cases wooden legged and sided with glass tops - each one holding a collection of treasures on display [3 trophy cases, 50 gp each]. A fourth case lies nearby, smashed with a large rock which still sits in the center of the rubble. Each of the cases is locked with a well made padlock, including the smashed case [4 Good padlocks; 80 gp each despite the missing keys]. The first case holds a sextant decorated with seven pearls. Six of the pearls are small and white, while the seventh is larger and jet black [sextant 1,200 gp]. The sextant is resting on a map of the known world, or at least the world as it was known several hundred years previous. Fanciful drawings illuminate the map, of gigantic creatures, dire monsters, and strange humanoids [old map, 100 gp]. The second case holds a jeweled crown, orb, and scepter. [At first glance, they appear to be truly regal objects, but a closer inspection shows them to be reproductions. Rather than diamonds and rubies, the gems are merely clear quartz and deep red garnet, but the pieces are attractive nonetheless. Crown, 800 gp; orb, 300 gp; scepter, 400 gp.] The third case holds what looks like someone's gear: armor, shield and weapon. The chain shirt still sparkles brightly through the dust on the glass [mithril shirt, 1,100 gp]. Next to it is a large flail with two heads [dire flail, 90 gp] and a steel shield painted with a wolf's head [heavy steel shield, 20 gp]. [Closer inspection will reveal the third case has an easily discovered false bottom containing coins. 440 gp, 1,553 sp.] [Total 5,075.3 gp]
- 52 Pulling back the floor-length curtains reveals an astonishing sight: dozens of logs and boughs of wood are stacked neatly against the wall. They come in a range of lengths from just larger than a man's arm in length and breadth up to the breadth of a man's body and ten paces in length. Each log has been carefully cut and polished so as to display the beauty of its grain and remove any danger of splinters. Many of the logs are hardy and rare hard woods of considerable value. Even the less valuable logs would still be useful to any master carpenter or lesser workman [37 logs; value 3,000 gp]. Behind the logs and standing against the wall are eight long bolts of silk. Each consists of a central wooden spindle [spindles, 2 sp each] around which the material is tightly wound. From the size of the bolts, it looks like each would amount to perhaps twenty to thirty yards in length of silk. Three bolts are a plain but elegant purple in color [3 bolts, 24 yards per bolt; 240 gp each] while two others boast a checkered red and blue pattern [2 bolts, 19 yards per bolt; 190 gp each]. The remaining two have complex patterns featuring dozens of different

colors and are quite beautiful to behold [3 bolts, 30 yards per bolt; 300 gp each]. Clearly, work of this quality must have taken many hundreds of hours of labor to complete. [Total 5,001.6 gp].

- 53 A trapdoor set into the floor [ground] would have been concealed but a carpet [pile of leaves] has been partly moved away to reveal its location. It is unlocked, though a bit stiff. You lift it and look below into a large open space, only to see a canvas covering everything [46 square yards; 1 gp per yard]. Pulling away the canvas exposes a number of barrels [25 barrels; 2 gp each] of various sizes but all of a standard shape. Many are marked with the names of various ports of the region. There are also two sturdy chests. Six of the barrels are labeled as carrying rum and would hold approximately six gallons each [6] barrels of rum, 6 gallons each; 35 gp per gallon, 210 gp per barrel]. [All barrels contents are exactly as labeled. Opening the barrels to test them reduces the life of the contents from eighteen months to a few weeks.] Six others are labeled as containing salt pork and are twice the size of the rum barrels [6 barrels of salt pork, 75 pounds each; 6 sp per pound, 45 gp per barrel]. Three are marked as cloves [or gunpowder] and are slightly smaller than the rum barrels [3 barrels of cloves (or gunpowder), 30 pounds each; 15 gp per pound, 450 gp per barrel]. The remaining ten barrels are marked as containing tea leaves [or tobacco] and are the same size as the rum barrels [10 barrels of tea (or tobacco), 36 pounds; 5 sp per pound, 18 gp per barrel]. The two chests [2 gp each] are both bound with chains [two 10 foot chains; 30 gp each], which are fastened by strong locks [2 Good locks; 80 gp each]. When you get them open, you find they both hold coins, though the combinations are very different. One is all silver and copper [360 sp, 3,600 cp], while the other is mostly gold [17 pp, 1,340 gp, 390 sp]. [This cargo was originally salvaged from a shipwreck; survivors from the ship were drowned by the salvagers.] [Total 5,001 gp]
- 54 Someone has created an indoor garden, having installed a plot of earth perhaps ten paces along the long side and six paces along the short side. Various rose bushes have been planted artistically in the plot and a watering can and hoe lie to one side. Of course you wish to dig up the earth to see what is hidden and your efforts are rewarded as you located first an oil cloth sack [5 sp] containing a small statue of a fertility goddess in platinum [statue, 1,000 gp] and a small linen purse [5 sp] containing several gold coins [50 gp]. After some more poking around, you find a stout wooden chest [Good lock, 84 gp] locked with no key. [If it can be opened:] The chest is found to

- contain a ceremonial silver dagger with a large aquamarine set in its pommel [dagger, 1,250 gp] inside a leather scabbard set with five small rubies [scabbard, 500 gp], as well as a crystal scrying ball [non-magical crystal ball, 450 gp] and a dozen preserved quails' eggs coated with gilt and painted in bright, exquisite colors [12 eggs, 50 gp each]. The last find is a large wooden chest [Amazing lock, 152 gp], unlocked. Opening the chest produces a cornucopia of complex spicy smells wafting through the nostrils. The contents of the chest may have mixed slightly; however, careful digging reveals five compartments. The first compartment contains white crystals somewhat hard to the touch [20 pounds of salt, 5 gp each], the next compartment shimmers with brick-red filaments [10 pounds saffron, 15 gp each], and the third contains little brown nuggets with stems [10 pounds of cloves, 15 gp each]. The fourth section glitters with a flaky powder [1 pound of platinum powder, 500 gp] and the last compartment holds a series of tiny silver weights, scales, scoops, and spoons [150 gp]. [Total 5,231 gp]
- The center of the room holds a fire pit with a 55 large iron pot [5 sp] above it. The pot has flakes of what appears to be gold paint on the inside [actually gold from forging operation, 3 gp]. Lined up along the wall are rows of small gray statuettes, each identical in appearance. Each one depicts a replica of a building [the local lord's castle, fortress or stronghold]. They appear to be made of iron, but when you pick one up, it is much too heavy, weighing about a pound. On closer inspection, it looks more like lead, but the one in your hand has a long scratch on the bottom. Under the scratch, the statuette is gold! All of them are made of solid gold and painted to disguise them. Counting quickly, you locate 62 of the statuettes [62 statues, 55 gp each]. In the corner, you find a large pile of canvas [a tent, missing stakes and tent poles; 5 gp] covering two paint pots half full with gray paint [paint pots, 1 gp each] and a pair of brushes [2 paint brushes, 1 sp each]. Also under the canvas are a small stack of gold ingots [30 ingots, 50 gp each] and a set of well used tools [masterwork goldsmithing tools; 55 gp] which still appear to be completely functional. Rolled up inside the canvas is a small leather satchel with a leather strap and steel buckles [satchel 2 gp]. It holds a decorative fountain pen [2 gp], twelve sheets of paper [4 sp each] and a leather purse [1 gp] containing a few handfuls of gold and silver coins [81 gp, 146 sp]. [Total 5,081.1 gp]
- 56 As you scan the area, the only place in this room which looks as if it may hold items of value is a large desk sitting in the corner [45 gp]. You approach and begin to go through the drawers. In the center drawer you find several sheets of plain paper [8 pages, 4 sp each], moving them aside, you discover a deck of playing cards. The cards are unique, each having a thin layer of gold leaf affixed to the corners making the cards weighty and pricey [deck, 105 gp]. Beside the cards is a small blunt knife-shaped instrument with a hematite blade and a platinum handle. [letter opener, 55 pp]. You go through the other drawers, and in the lowest one on the left side of the desk you find seven dice which appear to be made of platinum. The cubes are very heavy; holding them you estimate each one weighs about a pound [7 platinum dice, 1 inch square, 1 pound each; 51 pp each]. You gently set these aside and continue your search of the drawers, but find nothing else of interest until you get to the lower right hand drawer. There you find three golden darts, the type used to throw at a dartboard, not the type you would use as a weapon. They are finely crafted and fletched with eagle feathers [3 darts; 25 gp each]. You check the drawers one last time and find a pouch [2 sp] containing silvery coins in the back corner [70 pp, 47 sp]. [Total 5,053.1 gp]
- 57 Arrayed in a row on the floor is a most peculiar series of objects. Looking from left to right, you encounter four large glass bottles, tightly stoppered with rubber bungs. Inside is a clear liquid with a strong pungent smell [formaldehyde; 4 large glass bottles, 200 gp each]. Next to these bottles is a flat wooden box [1 gp] which, when opened, reveals six metal implements ranging from a few inches to a foot and a half in length lying on a bed of green velvet. Each tool has a short wooden grip and a business end, pointed and curved. [These scrapers are used to draw the organs from the body — especially the brain, which is extracted in pieces through the nose; set 200 gp]. Next in line is a set of four very large, empty alabaster containers half the height of a man and as broad as a small tree. These have alabaster bungs with rubber rings [4 canoptic jars for storing organs and body parts; 150 gp each]. Then, there is a second box [1 gp], this one taller than the first but smaller in other dimensions, about the size of a cosmetics case. Inside this box are sixteen different bottles of paint in various shades from white through pink to brown and then black [these paints restore the semblance of life to a corpse; 100 gp]. Finally, there are six very fat bolts of cloth [6 bolts, 55 yards each, 550 gp each], of a very fine, cream-colored silk. This silk is

exceptionally smooth to the touch [This is silk for embalming shrouds and they have been treated to make the cloth non-flammable]. [Total 5,002 gp]

- You find five coats of excellent chainmail [mas-58 terwork; 300 gp each], with five finely wrought helms [25 gp each]. The helms are decorated with mountain scenes and have brass-plated nose guards with knotwork patterns. In one of the helmets there is a small leather pouch  $\begin{bmatrix} 1 & gp \end{bmatrix}$ containing two red gems [garnets; 100 gp each] and an assortment of coins [16 pp, 15 gp, 5 sp]. To the side are a mix of axes and belts. There are four wide leather belts with large brass buckles, the angular knotwork designs upon them forming vaguely cross-like patterns [12 gp each]. You also find five high-quality battle axes with hafts not quite as long as your arm, decorated with extensive bronze engravings upon the blades [masterwork; 310 gp each]. The axes and helms are not only beautiful works of art in their own right but are also very functional and efficient in design. Beside the weapons are three backpacks [2 gp each]. Each pack holds a blanket [5 sp each] and two sacks [1 sp each] of gold coins [240 gp per sack]. [Total 5,047.6 gp]
- 59 You come across an elongated container resembling a sarcophagus, as long as an average man and made from a deep yellow-colored metal [gold-plated wooden sarcophagus, 3,700 gp; weight about 120 pounds]. The box comes in two parts and the lid is locked to the base with four metal clasps, each one set with a tiny metal lever. [Amazing lock, The four levers alone will not open the box.] The clasps resemble dragon heads and the small levers are crafted to look like dragons' tongues. The top of the box features the image of a serene and regal-looking woman lying in a state of repose, her hands clasping a golden orchid between her fingers. [Upon further examination of the carved figure, adventurers may find a small hidden lever under the orchid. This final lever will release the mechanism allowing the sarcophagus to be opened.] Upon a bed of pristine red velvet [50 gb] lies an ancient skeleton still wrapped in purple robes of fine quality [royal outfit, 200 gp], trimmed with gold thread and seemingly untouched by time. Trails of wispy silver-white hair flow like a snowy avalanche from the figure in repose, which still maintains an air of serenity despite the grin of death upon her skull. A carved ivory orchid [50 gp] lies still clasped between her bone-white hands, and a single, silver ring glitters upon her finger, set with a gleaming green gemstone [silver ring with perfectly-cut emerald; 1,050 gp]. [Total 5,050 gp]

60 You find a folded piece of soft wool with five small compartments sewn into the center [2 *sp*]. In the first compartment is a finger-thick braided gold chain with four coral bands and a circular carved gold pendant with a piece of red coral in the center [950 gp]. You also find a pair of large matching coral and gold earrings there [*pair 250 gp*]. The second compartment holds a slender gold chain of some length with a square silver pendant, its face framed and graced by latticework of gold filigree. The frame and latticework are sparkled with miniature copper-colored crystal gems, whose fire brings the piece to life [98 *tiny yellow topaz; necklace 2,500 gp*].

A third compartment contains a delicate silver chain with a finger-length pendant. The dainty pendant is open in the center, shaped rather like an almond and has a faceted jet-black almond-shaped jewel [*onyx*] at its base. The pendant's exterior has a vertical band of hematite tracing its delicate lines [*160 gp*]. The fourth compartment has a pair of silver hair combs with moonstone ornamentation [*550 gp each*], and the final compartment contains four coins [*4 pp*]. [*Total 5*,000.2 *gp*]

- 61 This room seems to be a storage area, full of bed linens and pillows. These linens are not just runof-the-mill items; they are made of soft smooth silk in every color of the rainbow, with many different patterns woven into the fabric. Every sheet is large enough to cover the bed of a king, and they are crafted with great expertise. The pillows, also made from silk, are filled with down and look comfortable for sitting or reclining. The original owner of these items definitely liked to sleep in comfort [22 pairs of bed sheets, 200 gp each; 31 pillows, 22 gp each]. [Total 5,082 gp]
- 62 You find chainmail, bows, quivers, short swords, packs and some other items. The chainmail consists of four finely wrought coats which hang to midthigh and have coifs to go over the head [masterwork chainmail; 300 gp each]. There are four composite longbows of very fine quality [masterwork composite longbows; 400 gp each] and as many ornate quivers decorated with a green leafy-vine pattern, each containing 20 perfectly balanced arrows [fancy quivers with 20 masterwork arrows; 121 gp per quiver]. The four short swords are in green leather scabbards with gold leaf on them. The swords themselves are as finely crafted as the rest of the equipment and have hilts bound in green leather with gold leaf crossguards and teardrop shaped pommels [masterwork short swords and scabbards; 320 gp each]. Four shoulder bags [2 gp each] each contain a leaf-wrapped package holding a week's worth of

elven waybread which seems to still be fresh [5 gp] and a silver holy symbol of an elven deity hanging by a braided green leather cord [25 gp each]. Two of these packs contain daggers which match the short swords and have similar scabbards [12 gp each]. Beneath all these packs you find a small pouch [1 gp] holding several gems: ten pieces of blue stone [azurite, 10 gp each], a beautiful red gem [red spinel, 100 gp], a black stone [onyx, 50 gp], and a handful of coins [3 pp, 3 gp, 10 sp]. [Total 5,001 gp]

63 You find a wooden writing desk with layer upon layer of dust on the surface; the wood has seen better days and is mostly rotten in places [5 gp]. It is amazing this piece still stands forlornly in a corner. The once pristine leather has been reduced to a faded red, ripped and torn. The wood is chipped and broken; the left side is smashed beyond repair and there are marks like tiny holes in the wooden panels, perhaps clues to the source of the destruction. [A search of the desk will reveal: Despite its condition, the desk still holds secrets. You find a wooden compartment tucked safely away from prying eyes and fingers; a small catch triggers the drawer and it slides out only half way, sticking for a moment before it opens fully and reveals a blue velvet bag [1 gp]. It is about the size of a human fist, with a white cord drawstring pulled tightly closed and sealed with a wax seal. [The image upon the seal is of a rearing horse or similar animal.] In the bag you find five small gemstones, each one perfectly cut into the shape of a diamond.

They are made from a purple stone, one that gleams softly and is highly polished to a bright sheen [5 rich purple corundums; 1,000 gp each]. [Total 5,006 gp]

64 You come across two paintings of a large silver dragon, both of supremely fine quality. The first depicts the dragon curled around a jutting outcrop of rock against the backdrop of a stormladen sky. The waves crash over the rock and throw up in foamy sprays behind the creature while lightning plays in the heavens above. The painting has a carved wooden frame and upon each corner of the frame is a shimmering pale blue gemstone [aquamarine] held in a bas-relief carving of a dragon's face, the jaws open to hold the jewel in place [painting and frame, 2,150 gp]. The second painting is of the same high quality and features the dragon in full flight, this time against the backdrop of summer. The dragon's wings are outstretched and the artist has captured the light shining from the clouds in such a way as to transform a simple image into a gorgeously painted scene. Below the dragon is a

small town of red-tile rooftops and grey stone buildings; a few towers rise upward towards the heavens and behind the town the artist has added a seascape. The frame is similar to that of the first painting, except the bas-relief images are of dragon claws holding the shimmering blue stones [*aquamarines*; *painting and frame*, 2,150 gp]. Lastly upon the ground between the paintings is a chalice [625 gp] made of polished wood and carved with the image of the same dragon. This time the creature's tail loops around the stem of the cup and its jaws hold a golden yellow stone [*topaz*]. [*Total* 4,925 gp]

- 65 This sturdy trunk is bound shut with bands of iron, and fastened with a strong lock [Amazing lock; 155 gp]. Whoever closed the trunk intended it to stay sealed. [Assuming the party is able to open the trunk:] Inside the top of the trunk lies a piece of unbleached wool [2 sp], covering the rest of the contents. Below it is spread a net of fine gold chain, with golden beads at each intersection [net hair covering, shoulder length; 2,773 gp]. One end is narrower and rounded, and to its tip is fastened a teardrop-shaped red gem [ruby]. Another piece of cloth [1 sp] wraps around a golden girdle made of draping gold chains [137 gp]. From it dangle more than fifty gold coins. Three sacks lie atop folded clothing. One bag [2 sp] clinks as you move it. Inside are dozens of thin metal bracelets, silver, copper and bronze bangles which would be worn in masses on the wrists [bangles: 40 silver, 11 cp each; 40 copper, 4 cp each; 40 bronze, 3 cp each]. A small bag [1 sp] holds a pair of short gold chains [anklets, 640 gp *each*], from which dangle eight small red stones [garnets]. Also in the sack are four slender gold rings with red stones [garnets; 125 gp each]. In a long slender linen bag you find an elegant silver flute, untarnished and gleaming [masterwork, 125 gp]. Below the sacks are two outfits of clothing [courtier's outfits; 30 gp each]. One has a white blouse, red vest and full black skirt; while the other has an ivory blouse, black vest and green skirt. Both blouses have collars and trim of lace, while the vests and skirts sport elaborate embroidery in a multitude of colors as well as silver and gold. In the bottom of the trunk is a pair of voluminous petticoats, multilayered and dripping with lace. [Total 5,037.8 gb]
- 66 You see red cloth tossed over a box-like shape and some other items. The fabric turns out to be a fine red wool cloak with gold key-design trim [10 gp] and a cleverly fashioned gold cloak pin which looks like a hammer [135 gp]. Under the cloak you find a locked box about the size of a large backpack [Simple lock; box, 25 gp]. It is





- made of fine polished wood with a fancy engraved silver-plated lock mechanism. The box has two straps so that it can be worn on the back and carried easily. There is also a superb warhammer with a design gracing both haft and hammer of a warrior in a chariot drawn by goats with lightning emanating from his hammer [masterwork, 315 gp] and beside it a coat of chainmail with gilded links forming a hammer pattern on the breast [300 gp]. Two more cloaks of fine wool [one blue and one green, 8 gp each], each have a knot-work pattern of silver and black thread woven into the edge, accompanied by silver and gold hammer-shaped cloak clasps [85 gp each]. There are four belt pouches, all empty [2 gp each], two long swords [15 gp each] and a battle axe [10 gp]. When the box is opened you find it holds a small golden shrine of a deity with a warhammer. The image is crafted with eyes of tiny sapphires [3,400 gp]. Inside a small drawer in the base of the shrine is a small leather bag [1 sp] with over two dozen coins [7 pp, 25 gp] and five gems: two lavender, one pale green one dark red and one golden brown [2 amethysts, 1 jade, 1 garnet, 1 amber; 100 gp each]. [Total 5,014.1 gp]
- 67 A crate and small barrel stand next to a small pile of clothing and weapons. There is a longsword, its hilt decorated with four claw-like red stones [coral; longsword 450 gp], and two thin, sharp daggers [2 gp each]. A blue wool cloak [3 gp], small linen pants [2 sp] and two white blankets [1 gp each] are jumbled under the weapons. Below them are two gold goblets wrapped in rags. Each goblet is decorated with a large gem surrounded by three smaller ones. One goblet has a large blue-green gem with small purple stones; the other has a large clear yellow gem with small green stones [goblet with aquamarine and amethysts, 900 gp; goblet with golden topaz and green spinels, 900 gp]. A third rag-wrapped item is a lily of gold, large enough to fill your palm, with four sparking red gems [red spinels] in its center. The narrow well in the middle holds a lingering scent of perfume. It has no pin and it is not obvious how it was used [flower with gems, 1,200 gp]. A leather sack [1 gp] holds a book of prayers [the deity of your choice, 5 gp], a silver holy symbol [to the same deity] with four purple stones [amethysts; holy symbol 430 gp], 5 cones of fine incense [2 gp each] and a small gold saucer [5 gp] for burning incense. A crate [1 gp] holds 30 bottles of a famous red wine [10 gp each]. The small barrel [1 gp] resting on the crate holds a potent, fruity liquor ["Burning Forest" cherry brandy; 500 gp]. A black lacquered box [2 gp] contains coins and gems [199 gp, 622 sp, 9,921 cp; 4 turquoise and 8 malachite, 10 gp each]. [Total 5,194.61 gp]

An unsheathed sword lies by a cloth sack and a metal box. Behind the sack sits a helmet. The guard of the longsword is shaped like spread wings; rising up from the hilt and curving around the wielder's hand as protection from harm. The wings are a silvery white [platinum plated] and stand out against the black leather of the grip. The narrow blade is covered by runes [perhaps invoking strength for the wielder and sharpness for the blade] and was obviously made by a master's hand [masterwork; 365 gp]. The same silvery wings are found on the nearby helmet, swept up and back from about the wearer's ears [115 gp]. The helm has no nose or cheek protectors, so it was probably worn on ceremonial occasions.

The sturdy wool sack [2 gp] holds a soft bundle. It is a folded cloak woven of the finest wool and dyed a gorgeous purple. There is heavy silver embroidery around the hem, somewhat tarnished now. As you look closer, you see the cloak is rather worn, though still usable [48 gp].

The metal box is a locked strongbox [*Amazing* lock; masterwork box, 250 gp]. Inside are three velvet pouches resting in a padding of unspun white wool [2 cp]. The largest pouch, of blue velvet [6 gp], lies flat and holds a platinum torc which would fit a strong warrior [2,130 gp]. On the front is the symbol of a pair of spread wings. A small pouch of purple [3 gp] holds a platinum ring, with spread wings supporting a deep purple gem [purple corundum; 1,200 gp]. The smallest pouch, also purple [2 gp], protects a similar platinum ring. Wrought in a more delicate mold, this time the wings hold a star sapphire [975 gp]. [Total 5,096.02 gp]

69 There is a deeply carved mahogany wardrobe [or footlocker or chest, 150 gp] which when opened reveals a rack of hanging clothes [a stack of clothes folded], in apparently good condition, smelling slightly of mothballs. Parting the clothing, you find two gorgeous silk robes, one crimson and one purple [150 gp each], long enough to trail along the floor for all but the longest-legged people. These robes are matching in style with both front and back panels full of foreign characters and icons ornately written, which suggest the robes are used for ritual purposes. Next to the purple robe are six plainer, white cotton garments, suitable for wearing underneath it [6 inner robes, 30 gp each] — after all, it would not do to contaminate a holy item with the profane touch of human flesh! Next to these inner robes are plain black leggings, again six in number [6 leggings, 2 gp each] of a nice, generous cut so as not to be too revealing of the form within. There is also a second, heavy, outer robe, this one predominantly in black, with some vivid flame-colored patches across the shoulders and a definite suggestion of fires and smoke on the back [outer robe, 85 gp]. Lastly, there is a crimson chasuble [priestly outer garment] of crushed velvet with floor-length tapestry panels woven in golden thread hanging from each shoulder [250 gp]. In the bottom drawer of the wardrobe, are found stacks of ritual linens ornamented with similar characters and icons: folded and pressed altar clothes [120 gp set], three heavily embroidered stoles [10 gp each] and seven silken banners [10 gp each]. A small box [1 sp] containing a ring of office with an extraordinarily large crimson stone [star ruby, 1,950 gp] and a holy symbol set with a similar stone and a golden chain [1,250]gp] are found. Looking for further treasures in the back of the wardrobe, you discover two full size thuribles, one gold and one silver. [Thuribles are lantern-size containers which are strung on arm's length chains so that, when swung to and fro, the burning incense inside is emitted into the body of the temple. gold thurible, 500 gp; silver thurible, 50 gp]. Finally, the thuribles are resting on top of a large box measuring a foot in each dimension containing high quality incense [150 gp]. [Total 5,097 gp]

70 On the far side of the room is a loaded weapon's rack and a large barrel. The rack is full of items; including a few swords, battle axes, tridents, a number of suits of armor and shields. Up close, you can take a more thorough inventory of the items which rest here. The barrel [2 gp] holds a

collection of javelins, all recently made and sturdy [40 javelins, 1 gp each]. The weapon's rack [10 gp] is well made and durable with room for dozens of weapons and suits of armor. Most predominant are the eight suits of scale mail [8 suits masterwork scale mail, 200 gp each], recently cleaned, oiled and in perfect condition. Not a single suit looks as if it has been worn in battle. Resting on hooks are eight heavy steel shields, all with the same insignia [either random or relevant to the game world; four normal shields, 20 gp each; four masterwork shields, 170 gp each]. A row of four gleaming longswords stands at attention, each one in a worked leather scabbard [4 longswords, 15 gp each]. Nearby is a pair of gleaming battle axes [2 battle axes, 10 gp each]. The row of weapons ends with two tridents, one of which looks to be finely crafted [one normal trident, 15 gp; one masterwork trident, 315 gp]. Along the top is a carefully arrayed row of daggers [16 daggers, 2 gp each], and a spyglass [1000 gp] in perfect condition. Under the rack is a locked metal strongbox [Good lock; strongbox, 83 gp]. Apparently, this was a paymaster's box; it is filled with coin [1000 gp, 675 sp]. [Total 5,004.5 gp]

71 A marble statue [500 gp] the size of an average human male stands guard here, looking as if it will come to life at the slightest touch. Holding a rapier in its right hand and a dagger in its left makes it seem poised to strike. The statue wears a suit of plate armor. As you near it, you can see the weapons and armor are gilded and bedecked with a number of small gemstones. All of the







items are purely ornamental; the weapons are poorly weighted and blunt, and the armor seems to be merely in the shape of a breastplate without offering any real protection. Still, as ornamental or ceremonial items, these are beautiful. The dagger blade is made of a single deep blue stone [iolite], and similar stones are set into the handle [dagger, 300 gp]. The rapier has a steel blade, but the pommel is encrusted with the same blue stones. In fact, you cannot see any steel on the entire sword except for the blade [rapier 800 gp]. The armor is similarly ceremonial in appearance, and is dotted with many stones, mostly clear and in various shapes and sizes [rock crystal; armor 3,000 gp]. The stones are arranged into a pattern of a man riding a horse and carrying a lance, charging a huge dragon. The statue also wears a worn leather belt [5 sp] from which hang two large sacks [1 sp each]. These are loaded with gold coins [200 gp each]. Age and wear have worn off most of the markings on the coins. [Total 5,000.7 gp]

- 72 A large silk screen the height of a man and the same breadth hangs stretched on a delicate wooden frame at one side of the room [silk screen, 2,000 gp]. The screen is painted with a beautiful rendition of life in the four seasons. The upper left quadrant shows the early shoots of spring on a mountainside as a waterfall splashes into a river nearby and herons circle overhead. The river runs into the upper right quadrant, which portrays the lazy days of summer. Two lovers bask in the sunshine next to an elegant picnic spread while their horses graze in the background. The lower right quadrant depicts autumn, when rich golden browns bedeck the trees and the harvest has yielded many good things for the table. Finally, the lower left quadrant shows a snow-covered wintry scene, where a few forlorn, black birds peck in the ground looking for food and the icy waters of the river seek to cleanse themselves of all memories of human activity. Behind the screen is a small, plain wooden footstool [1 gp] on which rest six vellum [calf-skin] scrolls tied together with red silk. Curious, you unwrap the scrolls and find each one is a delightful piece of art in its own right [6 artworks on vellum, 500 gp each], with delicate paintings and subtle but sophisticated calligraphy, depicting six creatures of good fortune and their habits and habitat: the unicorn, the rabbit, the dove, the turtle, the dragon and the elephant. [Total 5,001 gp]
- 73 You find piles of clothing strewn on and around two large chests [5 gp each], one of which is open. There is a mixture of outfits, everything

from holy vestments and noblemen's clothing to peasant's garb. [An inventory yields the following outfits: 1 set cleric's vestments, 5 gp; 1 monk's outfit, 5 gp; 3 courtier's outfits, 30 gp each; 3 entertainer's outfits, 3 gp each; 1 explorer's outfit, 10 gp; 1 noble's outfit, 75 gp; 1 royal outfit, 200 gp; 3 scholar's outfits, 5 gp each; 3 peasant's outfits, 1 sp each.] All the clothing is sized to fit a man of medium stature. Under the clothes, in the bottom of the open chest, is a woolen blanket [5 sp] wrapped around two large silver holy symbols [25 gp each], three paper fans [2 sp each], a fake spyglass [1 sp], and a blank book [play prop or a stolen spellbook, 15 gp].

The second chest is bound shut. Its heavily padded interior holds an array of high-quality musical instruments, enough to outfit a minstrel troupe: three lutes, three mandolins, five recorders with various tones, two pan pipes, two cymbals of different sizes, with padded mallets and wooden stands from which they hang, and three drums [18 instruments, 100 gp each]. Some of the padding seems to be missing in one corner and you feel hard lumps in that area. [If the adventurers investigate, they find items hidden in the lining:] Inside the lining are two leather pouches [2 sp each] and a painted box [2 sp], which holds seven rings [some fake, some authentic and perhaps stolen]. Four are silvery rings with gems, two shiny and two slightly duller. One shiny ring has a black pearl and the other a blue-grey gem [aquamarine; two platinum rings with gems, 750 gp each, while the more muted ones both have large red stones [pewter rings with red glass, 5 sp each]. There are also two signet rings [both fake; 5 gp each] and a gold ring with a navy blue gem [spinel; 550 gp]. Each pouch contains many coins [18 pp, 147 gp, 151 sp, 86 cp; 12 pp, 153 gp, 129 sp, 114 cp]. [Total 4,977.1 gp]

74 You find a single longsword which just speaks of superior craftsmanship. The blade is elegantly made and plated with a layer of silver, polished nearly to a mirror-bright sheen and kept in perfect condition [silver-plated masterwork longsword, 5,050 gp]. There are several features which mark this weapon as a cut above the rest. The blade itself has a fine tracery of vine-leaf patterns upon the surface trailing and winding down toward the guard, where a small green leaf is set behind a circle of crystal. The guard is a flowing design akin to a tree; with symmetrical branches reproduced in darker silver and curling upwards, this piece seems more decorative than protective. Small painted leaves have been added to the tree to further enhance the guard's design. A sturdy hilt attaches to the guard and flows smoothly downwards covered in good

quality dark red leather; this too has been covered in a tracery of vine and leaf patterns, stitched into the material with silver thread. The pommel is a silver-plated hemisphere covered with small branch-like designs. Set into this hemisphere is a pale, misty blue gemstone [*sapphire*] completing the weapon. The stone has been carefully cut and shaped with a myriad of tiny facets, each one gleaming with the reflection of the onlooker. [*The pommel can be unscrewed to reveal a secret compartment, big enough to store a vial or a small rolled parchment message — a hard task check or skill resolution based on some kind of perception will reveal this feature.] [Total 5,035 gp]* 

**75** Here you see a four-legged round wooden stand, about hip high, its legs and sides decorated with elaborate carvings [56 gp]. On its top sit two boxes, one of silver and one covered with fabric. On the floor below the stand lies a long roll of some sort of cloth, in blue and yellow. The rolled bundle proves to be a trio of rectangular, braided rugs, in three different patterns of blue and yellow [2 gp each]. Each rug is large enough for a tall man to lie on with outstretched arms.

On the table, a small casket of silver is covered with a swirling pattern of engraved lines. [The pattern is actually a maze which runs from one corner all the way around the box.] It has a silver hinge and a good lock [Good lock; 165 gp]. The interior of the hinged lid holds a silver mirror, and the base has compartments lined with pale gray velvet. Inside the silver box is a coiled belt totally covered with tiny beads, in wide strips of dark blue, turquoise, yellow-green and black [132 gp]. It is made of some flexible material and is long enough to simply knot around a woman's waist. Below this lies a slender gold chain, from which hangs a teardrop-shaped pendant of pink mother of pearl [139 gp]. The interior of the pendant is open, and in the area dangles a cluster of tiny freshwater pearls and peridots.

Next to the silver casket is a square box a handspan in two dimensions and half that deep, covered with spring-green tapestry fabric [42 gp]. In the tapestry box is a long silver chain holding an oval of glossy black [onyx] in a silver setting [760 gp]. The pendant is as long as a lady's thumb, with its center about as wide as that same thumb. It is very simple, yet sophisticated. The box also holds a necklace about two handspans long of polished jade beads, with larger beads at the center and smaller ones making up the length of the necklace [3,420 gp]. Finally in the box is a small pouch of pale blue silk [3 gp] filled with glittering platinum coins [20 pp]. [Total 4,923 gp]

A sturdy chest [2 gp] holds an exquisite brass statuette of a horse, a handspan long, which also stands a handspan high on its marble base [68 gp]. Its head dipped to one side, the horse stands saddled and bridled, ready to ride. Beside this lies an empty bullseye lantern [12 gp] with four flasks of oil [4 sp]. Wrapped in scraps of cloth are half a dozen delicate silver vases, each significantly less than a handspan tall. Although each is different in style, all six are of quality workmanship [9 gp each]. Also tucked in is a silver serving utensil shaped like a birch leaf, with a twisting stem as the handle [17 gp]. One vase contains a small rolled piece of blue silk [2 sp] which holds a silver pin. It is roughly circular, made of five ribbon-like pieces which join at the center. Numerous colorful stones fleck the streamers, in green, dark red, orange, gold and deep purple [5 each green spinel, red garnet, coral, topaz, violet garnet; pin, 1338 gp]. At the bottom of the chest lies a flat steel box with a sturdy lock [Good lock; box, 90 gp]. It is fairly heavy [22] pounds]. Inside the box are four small leather pouches [1 gp each]. Three are quite plump, each holding a different type of coin [295 gp, 295 sp, 295 cp]. The fourth holds a beautiful piece of pale green jade, faceted and shaped like a slightly tapered rectangle, which hangs by a silver link from a braided silk cord nearly the same color as the stone [3,090 gp]. [Total 5,004.25 gp]

[Depending on the location, the following can either 77 be in good condition with living toads or else be a relic of the past, with the little bodies of the toads having mummified through lack of air.] This is [or, was] a toad-fancier's paradise. A large wooden case with glass windows stands proudly to one side of the room. Inside are many toads, in a variety of colors and warty, knobbled textures, more than three dozen in all [40 toads, 3 sp each]. There are seven small marble houses and halls for the toads to play, each one a lovingly made scale model of an original building somewhere [290 gp each], together with a small forest of twisted miniature trees made from silk and carnelian chips [20 trees, 62 gp each]. Four handbooks on toad care rest on top of the wooden and glass case, each providing in extraordinary detail how to care for the little fellows, cater for their diets and every whim [4 books, 30 gp each], while the case itself would be sought after by many, if it proved possible to extract it [toad case 600 gp]. There are two elegant toad-handler rods, as long as a man's arm and made from ivory with fine fabric nets attached to the end [80 gp *each*]. On a wooden shelf above the case is a row of four pewter toads, each about the size of a woman's fist [54 gp each], together with a crystal





plaque etched with the likeness of a toad [125 gp] and a small canvas bag [2 sp] with a batrachian [*i.e. toad-like*] design on the side and containing three egg-shaped pieces of crystal with tiny toads embedded in their centers [167 gp each]. [Total 5,004.2 gp].

78 Many objects are strewn about here. Some are whole while others are damaged, and there are numerous loose coins. Among these items are a winter blanket [5 *sp*], a backpack [2 *gp*] holding an ivory scroll case with a star ruby on the lid and an image of a sunburst adorning the side [1,050 *gp*], a small silver mirror [30 *gp*], and a single set of cleric's robes [5 *gp*]. Tucked inside the scroll case you find three silver holy symbols [bearing the same sunburst as the case; 25 *gp* each].

Next to the backpack, fully laid out, is an exquisite suit of full plate armor. Platinum sunbursts cover the shoulders, prayers for protection are written with gold into the chest piece, and a noble crest adorns the helm. It all gleams as if it has just been polished [masterwork; 2,450 gp]. Near the armor is an equally well made warhammer; although less ornamental, its craftsmanship is beyond compare [masterwork; 312 gp].

Nearby, under two sets of worn but usable leather armor [10 gp each], is another holy symbol, smashed and bent beyond use but possibly still of some value for the metal [5 gp]. Inside a slashed backpack you find a heavy tome wrapped in linen. Though written in a language foreign to you it may have value to certain collectors [*rare religious book; 300 gp*]. The coins which litter the floor, when collected, make a sizeable pile [32 pp, 380 gp, 460 sp, 450 cp]. [*Total 5*,000 gp]

- **79** You find a heavy canvas bag stained brown in spots and strained by the weight of its contents [1 sp]. Its seams appear close to bursting. Inside the bag, an oiled and water-resistant leather sack [2 sp] tied with a leather cord rests upon a large store of coins [32 pp, 74 gp, 1,060 sp]. In the sack you find two platinum wristlets etched with an interlocking diamond chain pattern and decorated with eight small gems of deepest purple [*alexandrite*; *wristlets* 1,500 gp each] and five stones of a warm green color each larger than your thumbnail [*jade*; 300 gp each]. [*Total* 5,000.3 gp]
- 80 Built into the wall of the room is a cabinet which stretches from floor to ceiling. The top half of each tall wooden door contains yellow and green stained glass windows [2 stained glass windows, 100 gp each]. You can make out the outline of three shelves holding objects.

Opening the doors, you can better see the items as well as revealing a cupboard on the bottom, below the windows. The top shelf holds a ceramic bowl and pitcher, ivory colored with yellow flowers stenciled around the rims [washbasin and pitcher set, 15 gp] and a silver brooch in the shape of a sunflower [brooch, 25 gp]. The central shelf has a hardened clay tea set in the center: a teapot, four cups, and a tray [tea set, 10 gp] and a beautiful wide-mouthed crystal vase [20 gp] holding a bouquet of silk flowers [bouquet 5 gp]. The third shelf is home to a cedar jewelry box containing three rings, one with a reddish stone [bloodstone] set in gold [70 gp], two with purple stones [amethysts], also set in gold [matched rings, 200 gp each], and five pairs of earrings in silver, all with green stones [jade], each cut in a different shape: round, cylindrical, cubic, star-shaped, and irregular [5 pairs of earrings, 200 gp each]. On the shelf in the cabinet below is a brass spittoon [5 gp] holding coins [102 pp, 397 gp, 712 sp]. Lying nearby is a repeating heavy crossbow [masterwork repeating crossbow, 700 gp] with a case of 20 bolts [set of 20 bolts, 2 gp]. Below them, on the floor in a coil, are a spiked chain [masterwork spiked chain, 325] gp] and a suit of half-plate armor [masterwork half-plate armor, 750 gp]. [Total 5,015.2 gp]

- 81 Resting at your feet is a white oak box [275 gp], masterfully made, encircled with silver banding and its top inlaid with ivory. It is closed by a small golden clasp. Opening it you discover the softest of wool lining its interior, and wool-wrapped wooden spacers creating slotted openings varying in depth. This case is configured to hold a dozen flat objects standing on end and contains twelve finely detailed plaques depicting religious figures. There are three each of four types of plaques: flat sculpted bronze images on cedar wood bases [three plaques, 35 gp each], plaques of religious iconography with rope-like golden frames [three plaques, 500 gp each], painted rosewood triptychs with golden hinges and clasps [three plaques, 300 gp each] and three plaques of solid gold [750 gp each]. [Total 5,030 gb]
- 82 In the center of the room stands a magnificent statue of a golden dragon [4,950 gp]. The statue stands four feet tall and is crafted with such exacting detail it almost looks alive. The dragon appears to be made of solid gold and you imagine it maybe worth tens of thousands of gold pieces. [The dragon is not actually made of pure gold, but instead is gold-plated two inches of gold plating over wood. It is still quite an impressive statue.] It is quite heavy and may be difficult to get to a safe place [weighs 200 pounds]. The dragon's

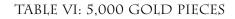
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mouth is open as if it is about the belch out a blast of deadly flame, and its tail is wrapped around it in a defensive looking posture. [*Total* 4,950 gp]

- 83 At first it looks as if a large log has been left lying on the floor, but a moment of investigation reveals in fact two dugout canoes [25 gp each] have been lashed together with several lengths of stout rope [hempen rope, 50 feet; 1 gp]. Removing a couple of the ropes and sliding the top canoe off reveals piles of treasure. The first thing to grab the attention is a large bolt of silk with large patterns woven with gold thread at each end; unwrapped, it is perhaps twenty paces in length and one in breadth [20 yards; 50 gp each]. Lifting this reveals a pile of sparkling golden rocks, seventeen in all ranging in size from an eyeball to a fist. [The rocks are only fool's gold but make for attractive objects nonetheless, and would be useful for con artists. 300 gp total]. In the center of the lower canoe is a small crate [1 gp] packed tightly with precious and exotic cloves [16 pounds, 15 gp each] and a cubical mahogany box the size of a man's hand in all dimensions [2] gp] which, when opened, is found to be full of fine frankincense [250 gp]. At the other end of the canoe is a pile of eight sacks, loosely bound at the openings, which each contain a variety of highly polished and preserved tortoise shells varying in size and color [136 tortoise shells, average 25 gp each]. [Total 5,244 gp]
- 84 The tang of salt wafts through the air, along with a whiff of iron. A small wooden table [2 gp] catches your eye. Sitting on it is a chalice of a gleaming, silvery metal [platinum chalice, 700 gp] containing rusty brown residue. A small wooden chest [1 gp] lies next to the table. It stands open and reveals a number of silvery coins [150 pp]. Also next to the small table is a long shallow box being supported by two portable anvils [40 gp each]. The box is rather plain, with a hinged lid, and is made of pine with dimensions large enough to contain an average human [coffin, 10 gp]. On the far wall is a glass cabinet [400 gp] filled with various religious symbols and wooden stakes [14 stakes, 3 cp each]. Each symbol is made of silver and set with a single gem [9 silver symbols with jade, amber, jet, green spinel, red spinel, white pearl, tourmaline, amethyst, garnet; 200 gp each]. Lined silken drapes darken the windows [or: line the walls]. [10 drapes, 6 square yards apiece; 60 gp each]. [Total 5,093.42]
- 85 Three weapons lie in the center of this room: a battle axe, a warhammer, and a scimitar. They are placed to form a rough triangle in the center of which lies a single platinum coin. [*This portion*]

of the floor may be trapped in some way if desired.] The weapons look like very high quality items. Examine the scimitar you can feel the balance and see the fine craftsmanship [masterwork scimitar, 315 gp]. The warhammer shows the same fine balance and exemplary construction [masterwork warhammer, 312 gp]. Finally you pick up the battle axe and, as you expected, it has been forged with the same quality as the other two weapons [masterwork battle axe, 310 gp]. When you finally pick up the platinum coin which was resting in the center of the triangle created by the weapons, a small section of cobblestone begins to sink into the ground, and within seconds is no longer visible. [If someone reaches their hand into the hole created by the sinking floor stone:] You reach your hand into the recess within the floor and feel many pieces of metal; you hear it clinking as you move your hand around. Grasping the metal and retrieving your hand from the hole, you find it full of platinum coins. You have to dip your hand into the hole several times before you retrieve them all, but when you are sure you have cleared out the gap in the floor you have uncovered 400 platinum coins [400 pp]. [Total 4,937 gp]

This room is filled with wooden barrels, sitting or lying about. Most of them seem to be open so it will be easy to investigate their contents. There are over twenty barrels, but many of them look empty from here [23 barrels, 2 gp each; 13 are empty]. As you examine the contents of the barrels, you get the feeling this is a storage area for unwanted items. Eight barrels contain clothing. There are dresses and skirts, pantaloons and shirts, mixed in with stockings, scarves, wool caps and cloaks. They are in good condition for used clothes, but probably are not worth very much compared to their bulk [105 traveler's outfits, without boots; 8 sp each]. You spot a barrel in the center of the area which appears to be full of coins, so you make your way over to it. You find the barrel is indeed full of coins — copper coins. There must be thousands of them [52,495 cp;weight 1,050 pounds]. Someone seems to have abandoned them here, evidently not considering the coins worth the effort of transporting them. Another barrel contains small bottles with cork stoppers. There are twenty-two bottles stacked haphazardly in the barrel and you can tell there used to be more, but several have broken. Each bottle is simply marked "beer" [twenty-two bottles of beer, 1 sp each — mostly for the bottles]. [If the adventurers are alert, they will *notice*: As you step close to the next barrel your footfall makes a hollow sound. The barrel is empty so it is easy to move aside, and when you





do you find a small pull-ring set into the floor. There is a removable section here, less than two feet square. When you lift the piece you find a hidden space with a sealed wooden chest [2 gp]. It takes some effort to lift it out from its hiding place. [*The chest weighs nearly 90 pounds.*] Inside it you discover a small round steel buckler which looks as if it was forged by a master craftsman [*masterwork*, 165 gp] sitting atop a pile of gold coins [4,190 gp]. [*Total 5*,014.15 gp]

- There is a spyglass on a tripod gracing the room. 87 A rare find indeed, the spyglass is about four feet long and rests on a five-foot-tall tripod. To a stargazer or inquisitive scholar this item is a true treasure [2,200 gp]. There are several more items nearby on a large desk. The first is a pair of round-rimmed glasses [250 gp]. Should you try them on, you would immediately notice they magnify everything quite a bit. The spectacles would make a great tool for reading small text, or for someone with failing eyesight. Lying beside the glasses is a golden sextant. This instrument, used for navigating, is truly a beautifully crafted item [300 gp]. The last item sitting on the table is a map of the entire region. But the map is not as interesting as the frame which holds it. The frame is made of pure platinum and has stars etched into it. [The map represents a 250 square mile area of the immediate region in which the adventurers are. The GM should decide how detailed and how accurate the map is. The frame is a foot square and weighs 4 pounds; map, 25 gp; frame, 220 pp.] [Total 4,975 gp]
- An odd shape stands before you; a creature as 88 tall as a horse and much more massive made from a grey highly polished stone [polished granite elephant, 1,100 gp]. It is a strange creature with a large solid body and huge flap-like ears, tiny beady eyes, a small tail, a slender elongated snout and four stumpy legs. The shape is covered from head to tail in ornate fine-filigree gold and silver wire, which makes up a headdress and covering for the back of the statue [headdress 200 gp]. The centerpiece on the forehead of the statue is an elaborate diamond-shaped silver piece which seems to be separate from the headdress itself. It is decorated with five gems in a diamond pattern. The four outer gems are fiery orange in color and each cut in a diamond shape [topaz] with the points not quite touching the center piece. It is a glittering blood-red gem with a white star at its heart [star ruby], set in the center of an intricate silver flower design [fore*head piece*, 3,650 gp]. Around the statue's legs are silver clasps [4 silver clasps, 20 gp each]; each one is carved with intricate motifs and scenes. One

seems to be scenes of a battle, another of a coronation, a third recalls a time of peace and the final one appears to be a funeral procession. Small silver chains hang from the back of each one of these anklets and barely touch the ground; they do not attach to anything. [On closer inspection each chain ends in a broken link; this could indicate the item was stolen from somewhere else and transported here.] [Total 5,030 gp]

- 89 Your attention is drawn to the back of the room — to a large statue of a man in flowing robes. It is carved from marble and is impressively detailed [400 gp]. The man is sculpted with long hair flowing down his back, and with high pointy ears. His eyes are clear with a piercing gaze. They are bright green and of wide rounded emeralds set into the marble [2 emeralds, 1,850 gp each]. The man's hands are outstretched and in each one rests a small white opal [500 gp each]. The opals are easily removed from their resting place. [The emeralds are more difficult to remove intact.] Even searching the rest of the room, you find nothing else of worth. [Total 5,100 gp]
- 90 You come across a pile of coins of various denominations, shapes and sizes [28 pp, 370 gp, 3,500 sp] which were once held in small sacks; these have burst their seams from the passage of time as this gaudy treasure has lain undisturbed. The sacks are now useless and parts of them have rotted away, leaving nothing but threads and patches of moldy material. The coins bear marks showing they are not all from the same locale; some have the heads of old monarchs while others have been minted with images of wolves and other creatures. Poking up through the pile of shining coins is a small silver statue of a bird which holds in its talons a single deep blue gemstone with a white star-form gleaming in its center [star sapphire]. [The bird is similar to an Egyptian ibis. If that is not appropriate, substitute any bird of prey, such as a hawk or a falcon; statue 1,200 gp.] Also obscured by the coins is a long golden scepter [about one and a half forearms-length] inscribed with angular writing and set with a large polished crystal head in the shape of a finger-length non-human skull [an elven skull made from a smoky quartz] with eyes formed from round, highly reflective black stones [black pearls; scepter 2,800 gp]. A few letters of the same angular writing are found again upon the skull. [This writing may form part of a larger puzzle or could be meaningless gibberish or clever vandalism/graffiti.] [Total 5,000 gp]
- **91** Here lie three canvas bags, two smaller [2 *sp each*] and one larger [1 *gp*], each tied with a leather cord. In one of the small bags is a neck-

lace with six intertwining strands of tiny coral beads, wrapped with a twisted copper wire to hold their shape [1,200 gp]. At the center front is fastened a copper ornament in the shape of an exotic flower. Its bloom is enameled red, while the stamen and leaf are burnished copper. Matching it are earrings, copper hoops with dangling flowers also enameled red with coral stamens [pair, 150 gp]. There is also a bracelet made from eight ovals of polished wood, smooth and flat on the inside but rounded on the outer surface and gleaming almost like gems. The color and grain of each shining piece is unique ranging, from nearly black to pale tan. They are attached by pieces of brass, with a brass fastener [55 gp]. Additionally, there are loose stones: two square blue-green stones [aquamarines; 800 gp each], six pieces of clear gold [amber; 90 gp each] and ten small, very pale blue crystals [9 blue quartz, 6 gp each; 1 blue diamond, 1,000 gp]. The other small bag holds gold coins [250 gp] while the larger one contains silver [550 sp]. [Total 4,905.4 gb]

- A box [1 gp] contains two finely woven black 92 wool robes. One is plain; the other, although apparently identical, has many interior pockets [robe without pockets, 4 gp; robe with interior pockets, 8 gp]. A greataxe [20 gp] with a rag-wrapped blade lies next to a composite longbow of yew and a quiver of 20 arrows  $\begin{bmatrix} 1 & gp \end{bmatrix}$  fletched in white goose feathers. The yew bow is for a tall person with a strong pull [composite longbow, +2 Strength bonus, 300 gp]. A small shoulder pack [2 gp] has a compartment with a small fat book and many little built-in pockets. The tattered, leatherbound book looks like a spellbook, but has only two pages with writing; the script looks like gibberish: squares, circles and squiggly lines [blank spellbook, 15 gp]. The pockets hold small spell components: cobweb, bits of dirt, powdered gems, etc. Wedged into the book's spine is a small emerald [500 gp]. Three small red garnets [50 gp each] are sewn into the lining of the pouch. A gold pitcher with figures of dancers lies beside the pack [pitcher, 400 gp]. In the pack you find a tiny, jeweled silver box decorated with five small yellow-green stones [box with crysoberyls, 500 gp], two jeweled rings, and many coins [90 gp, 591 sp, 844 cp]. The box contains expensive snuff [snuff, 20 gp]. One of the rings is silver, made for a small finger and set with four violet gems [violet garnets; ring 2,200 gp]; the other is large, gold, and set with a single very fine blue stone [blue spinel; ring 800 gp]. [Total 5,013.54 gb
- 93 You have entered a room with very interesting decor. In each corner there is an unpainted, white porcelain statue of an animal. They are all different. In the first corner stands a large grizzly bear [total weight 1573 lbs; 82 gp]. A mountain lion [total weight 308 lbs; 56 gp] is growling in the second corner. The third corner holds a housecat [total weight 31 lbs; 28 gb] preening itself. A large rat [total weight 2 lbs; 17 gp] lurks in the fourth corner. There are tapestries on every wall and each one has a scene corresponding to a nearby statue [4 tapestries with metallic thread, 350 gp each]. There is a scene of a copper colored grizzly bear attacking a group of humanoids; a tapestry depicting a silver mountain lion standing on the ledge of a mountain looking for prey; a view of a golden housecat rubbing up against its master's leg; and a tapestry portraying a platinum colored rat running through a wet, mucky sewer. [Three of the statues are unusual for their material and size, because they are filled with coins: the bear holds 76,350 cp, the mountain lion 13,980 sp, and the house cat 1,295 gp. The rat is hollow and empty]. [Total 5,039.5 gp]
- **94** A big canvas sack [2 *sp*], a large bundle wrapped in some type of skin, and an old, oversized backpack are found. The large canvas bag holds bulky pieces of armor, proving to be a suit of glossy black banded mail for a person significantly larger than a human warrior [*sized for an ogre or half-ogre*]. It is of unusual make, appearing as if it is made of many individual pieces, slightly rounded, almost like large scales [*black dragonhide armor; 1,300 gp*].

Beneath the sack are two weapons: a bastard sword in a battered leather sheath and a heavy spiked chain [25 gp]. The sword is black iron with strong spikes around the top of the blade as the guard [masterwork, cold iron; 670 gp]. You unfold the other bundle to discover it is a huge fur cloak of excellent quality, made of wolf pelts [150 gp]. It is large enough that on a tall man it would still drag a foot on the ground. Wrapped up in the cloak you find a repeating heavy crossbow [400 gp].

The backpack is much larger than average, made of heavy leather, now very worn [4 gp]. In the top of it is a leather pouch which holds what feels like a rock [a piece of rock salt, 0.8 pound; 4 gp]. Below it is a tattered linen shirt, much stained and little washed but much larger than would fit a strong man [1 sp]. The shirt is wrapped around something else hard. It proves to be a torc, made of intertwined strands of gold and silver, but of a size which would fit around the waist of a slender elf [or the neck of an ogre; 340 gp].



In the bottom of the backpack is a wool sack which must have once been white [2 gp]. Inside it is a small box of pale golden wood, slightly nicked but still retaining its gloss [3 gp]. The box contains a bag of pale lavender silk, embroidered with flowers in shades of darker purple [6 gp]. Inside the bag is a square-linked double chain of silver, which holds a large, teardrop-shaped amethyst in a wide silver setting. The purple stone is as long as a man's thumb joint and carefully faceted so it catches and reflects the light [2,085 gp]. [Total 4,989.3 gp]

- 95 A strange sight greets your eyes: a barrel wrapped in chains is suspended from a rope run through a block and tackle. The rope [50 feet silk rope, 10 gp] unties easily enough, and with a little effort you can lower the barrel to the ground. The chain [30 feet, 90 gp] is longer than it looks, and is simply looped around both ends of the barrel. Now unwrapped, the barrel [2 gp] looks to be in good shape. [Note: If the characters can find a way to get to the block and tackle, it is worth 5 gp.] You can pry off the lid easily to reveal the contents. Poking out from the pile is the hilt of a rapier with a gleaming purple stone mounted in it [violet garnet; rapier, 520 gp]. On top is a hand crossbow in perfect working condition [masterwork crossbow, 400 gp] and a case containing 20 bolts [2 gp]. Below the crossbow is a spell component pouch [5 gp] which contains not typical components, but 15 flawless white pearls [100 gp *each*]. Also in the pouch is a set of thieves' tools [masterwork tools, 100 gp]. These items sit on top of a large case which opens to reveal a complete alchemist's lab [500 gp]. The only item out of place in the case is a large, golden statuette that is disturbing if looked at closely [gold holy symbol to a god of destruction, 250 gp]. Three flasks of acid [10 gp each] and three copper and iolite bracelets [100 gp each] sit in the mess of coins at the bottom of the barrel [85 pp, 317 gp, 845 sp, 1,141 cp]. [Total 4,976.91 gp]
- 96
  - A very large sack [3 *sp*] contains a large silver bowl [20 *gp*], a small gold statue of a tall slender woman [*perhaps a local deity*; 100 *gp*] and a bright red skirt with small brass circles hanging around the bottom [8 *sp*]. The red skirt jingles as you move it. Below it, a large piece of black velvet has painted designs in silver, some of which you recognize as religious. There are small pieces of mica on it causing the cloth to reflect light [175 *gp*]. Also in the sack is a piece of wood about an arm's-length on each side, covered with a scene of people climbing a mountain, done in gold leaf, silver leaf, and paint [a *decorative screen from a temple, 15 gp*]. You also find a bracelet of

brightly polished copper links [8 *sp*], a ring, and a white gown. The ring is gold with a large red stone [*star ruby*; *ring 2,200 gp*]. The gown, for a tall well built woman, is white silk set with tiny crystals [*rock crystals*; *dress 2,200 gp*]. It sparkles as you move it. Also in the sack is a dagger with rags wrapped loosely about its blade, its handle decorated with alternating black and white stones [*hematite and freshwater pearls*; *dagger 102 gp*] and a tambourine with shiny bright tin disks on the dangling silver fringe [5 *gp*]. At the bottom of the sack are copper and gold coins, including some from distant lands and peculiar gold pieces with holes in the middle [*187 gp*, *310 cp*]. [*Total 5,009 gp*]

- A gigantic skull rests in the middle of the room. 97 It appears too large to be real. As you near it, you catch a glint from one of the huge front teeth. Upon closer examination, you find, it is a real skull [skull of a fire or stone giant, 50 gp] and the glint from the tooth is actually a diamond set there [1,000 gp]. A little examining shows the skull has been turned into a treasure chest. The top of the skull is hinged in back, and secured in the front with a small brass clasp. The skull brainpan houses a mass of gold and silver coins in roughly equal amounts [672 gp, 504 sp]. Through the nose, you see another glint of more silver. Opening the jaw reveals a deep silver chalice lying on its side [250 gp], filled with a wadded woolen cloth [1 gp]. When the cloth is unfolded, you discover several items of jewelry. A very nice platinum comb set with coral is present [300 gp], as is a gold bracelet with three green stones [spinels; bracelet, 500 gp]. You also find a wide gold ring set with a gleaming red and white gem [fire opal ring, 1,250 gp] and another ring bearing four small blue-green stones [aquamarine ring, 700 gp]. Finally, sitting in the bottom of the cup is a twined gold bracelet made of dozens of strands of golden wire woven together [300 gp]. [Total 5,073.4 gp]
- **98** There is a pile of old sacks and bags in one corner which do not look particularly interesting at first sight. The top two are empty [2 sacks, 1 speach]. Under those are three sacks full of raw wool [3 sacks, 1 speach; raw wool, 2 sp per bag], but poking through the pile finally reveals one sack [1 sp] containing a number of lumpy items, which turn out to be wooden boxes. There are five total and they are each about two handspans long and one span wide and deep [5 wooden boxes, 1 gp each]. The boxes may be opened by sliding the tops off. Doing so, it can be seen each one is stuffed full of fluffy carded wool [wool, 2 cp per box]. These soft wads cush-

ion more-valuable items. In the first box there is a statue of a thrush carved from soapstone and painted with blue and speckled green colors [975 gp]. The next reveals a false hand made from steel and silken thread, which a skilled surgeon might perhaps be able to attach to an arm stump [700 gb]. In the third box is a tiny bronze orrery — a device used to model the movement of planets around the sun, which moves by clockwork [bronze orrery; 1,115 gp]. [The number of suns and planets depends upon your particular universe and may be something which characters will not understand.] The fourth box contains four thumb-high glass bottles with tight stoppers [1 gp each] which contain finely ground platinum powder [100 gp per bottle]. The final container holds two pairs of gloves which are exquisitely embroidered with silver thread and dozens of tiny carnelian chips [gloves; 900 gp per pair]. [One set is larger than the other, as if for a malefemale couple.] [Total 5,000.3 gp]

- 99 There is a safe or strongbox built into the wall. The safe is locked and the door is stout. [Amazing lock. Magic, a suitable key or enormous strength will be needed to open this door.] Once the door is open, you look inside and notice first of all a shelf divides the upper and lower parts. The upper section contains a sheaf of papers written in a variety of languages, none of which is familiar [these relate to overseas business ventures which have little value to outsiders]. The papers also include a map which shows a small island marked with sharks and dragons and the location of a buried treasure of gems and cold, hard cash. [The map appears genuine, it may be accurate or not; 50 gp.] At the back of the top section is a brown, leather bag [2 gp] which looks lumpy and feels heavy. Looking inside, you find a portable marble sundial — surely someone's idea of a joke, albeit nicely crafted [250 gp]. The lower shelf of the safe is crammed with what appear to be linen dolls [50 dolls; 46 dolls at 4 cp each] [If the characters take time to seach through the dolls, four unique dolls are found.] Three dolls are quite heavy and are found to be stuffed with pure ground platinum powder [3 dolls 1,200gp each]. Another doll wedged in the back has two emeralds for eyes and a small carnelian stone used to give the doll's face the expression of a poet [1,100 gp]. [Total 5,003.84 gp]
- 100 You see before you a stack of rolled pieces of extremely heavyweight fabrics, beside which are several bundles of fur. Further investigation of the fur bundles reveal pelts cleaned, tanned and ready for use. The softest of the pelts are small, long and white, with black tipped tails [8 ermine pelts, 100 gp each]. Next there are larger plush specimens of fur with shades of silvery white, grey and black. The supple pelts have nice contrast and are of the highest grade [5 silver fox pelts, 75 gp each]. There are a few pelts which have reddish brown streaks fading to a light golden tone along the edges [3 sable pelts, 75 gp each], with a lone silky soft black pelt [1 mink pelt, 50 gp]. Amongst the pelts is a pouch [2 sp] with numerous coins [150 gp, 112 sp, 214 cp].

The stack of rolled fabrics is too unwieldy to carry all together. [*If characters examine the rolls:*] In the pile of rolled fabrics are three large intricately woven woolen tapestries, each depicting a comely maiden evidently of royal birth [*350 gp each*]. With the tapestries are four heavier pieces crafted into woolen rugs. Each has a different woven pattern, with a fine, tight double weave [*500 gp each*]. Inside one of the rugs is a large square of supple leather marked with some sort of drawing and rolled around a long carved wooden totem [*200 gp*]. [*The adventurers might recognize the drawing on the leather as a fairly accurate map of the realm; 50 gp.*] [Total 4,913.54 gp]





## Weapons and jewels and thrones; oh, my!

All sets are valued at 10,000 gold pieces plus or minus 2%, or in other words 9,800 to 10,200 gp. The italicized text contains values and information reserved for the game master. In general, the GM will not immediately read this text to the players; it is there for the GM to use as he or she sees fit.

Roll d% and use the indicated set:

01-02 You see a throne-like oaken chair elaborately carved with people and bears [500 gp], supplemented with niches holding small gold statues of horses [4 gold statues, 125 gp each]. In the chair lie a string of green beads [jade beads; necklace, 825 gp], a gold ring with a large piece of amber with an ant inside [ring, 250 gp] and a small aquamarine on a silver chain [252 gp]. Lying partially under the chair is a rapier with a gleaming blue-green gem [aquamarine; rapier, 520 gp] on the pommel. Its slender sheath is covered with flowers made of gems [blue quartz, turquoise, pink rhodochrosite and citrine; sheath 517 gp]. Next to the chair you find a wooden rocking horse sized for a human child [650 gp]. It is beautifully carved of a single block of dark wood, and its eyes are chunks of picture jasper with patterns that actually look like eyes. The child-size saddle, blanket, bit and bridle are fully functional leather, wool and iron [bridle and bit, 2 gp; military-style saddle, 25 gp; blanket, 1 gp]. A rough wood box with a tight lid [1 gp] is packed with straw and holds four handleless, sip-sized cups and a matching pitcher closed by a cork, of very fine green-glazed china with gold rims [sake set; cups 25 gp each, pitcher 40 gp]. A similar but larger box [2 gp] holds a wide fan made of peacock feathers on an ivory frame, with a golden pearl on each spoke [fan, 1,800 gp] and two white silk pillows [450 gp each] embroidered with phoenixes and other fantastic birds in gold and silver thread using bright blue and green semiprecious stones for bodies [lapis lazuli and malachite]. Below those are two gold brooches, each with a deep blue spinel surrounded by six silver pearls [jeweled brooches, 1,300 gp each], and a dagger with a lavender jewel in the hilt [amethyst; dagger, 132 gp]. A small barrel [1 gp] is half-full of coins [136 gp, 770 sp, 9,541 cp]. [Total 9,926.41 gþ

**03-04** You see an unusual vessel, a trimaran [6,000 gp], sitting on the dark flagstones [*dirt floor*, *wooden planks*, *lichen-encrusted floor*]. The sailing boat's three hulls are all intact and highly polished. Made of dark wood, the hulls are decorated with an intricate design of waves and stars. The ship's mast is broken off at the point where it would reach a man's chest, nor are there sails to be found. The rest of the ship, however, is in sound condition.

Small benches are set along the center of each hull's deck, and these are carved of a vibrant, dark cherry wood. Each hull contains a small cabin and living area, long enough for a man to sleep comfortably and with enough space and height for a small group of elves to move about with little distress.

In one of the hulls you find garments [*noble's* outfit, 75 gp] befitting a nobleman, made of fine silk and velvet. In addition to the garments you discover a flask of alchemist's fire [20 gp], four gold pieces and nine silver pieces [4 gp, 9 sp].

Just behind the sailing vessel you discover a large, ebony throne [3,750 gp]. The arms of the throne are carved to resemble scowling, chimerical faces, complete with forked tongues, scowling eyes and curved fangs. At the head of the throne is the cold, beautiful face of a trumpet archon, its instrument held at its side. The throne is bare of cushions or other adornments save for the seven garnets set in a heraldic pattern on the right arm.

Just beyond the throne is another unusual item: a tall wooden fan [150 gp] on a heavy wooden base, attached to a large mechanism of gears and a hand-crank. The handle of the hand-crank must have once been covered with ivory but it seems thieves have pried chunks of this off, leaving only a few slender splinters. Each blade of the fan is carved to look like a broad, jungle leaf, and the fan's central spoke is fashioned of black iron, and is free of rust. The fan reaches higher than most men are tall by about a foot's length. [Total 9,999.9 gp]

**05-06** You see a leather chest [15 gp] with brass hinges and clasps, but no lock. A large rend on the side of the chest indicates a previous attack, possibly by someone wielding a small axe. Inside the chest are a number of beautiful items, not the least of which is an iron hammer [95 gp] with a solid brass handle. The heavy tool is etched

with an intricate pattern of geometric chains and flourishes. On one side of the handle, a fourpointed star burns within the pattern's center, its own axis set with a single blue quartz cabochon.

Beside the hammer are two strings of beads, each one threaded on coarse cotton fiber. One string of beads [1,000 gp] contains ten large, hollow gold beads, each shaped to depict an animal. One of the beads resembles the fierce, noble face of a bear, another recalls a snarling tiger. The others portray hounds, birds, a serpent, a ram and a hare. The other string [3,075 gp] contains seven small beads of brass, each shaped in a perfectly faceted octagonal tube, and twenty large jade beads carved in a satisfyingly rounded helix pattern. You also find a small, slender decanter carved of solid rose quartz [5,230 gp]. A pattern of birds in flight adorns the lower quadrants of the decanter, while outstretched necks and widespread wings of noble swans form the neck of the object.

Last you discover a large intaglio [*recessed* engraving; 185 gp], carved from chalcedony and strung upon a finely made gold chain [400 gp]. The intaglio is executed on a piece of semitransparent chalcedony, and portrays a dryad among the boughs of her oak tree. Her hair swirls like the currents of the wind itself and is adorned with a chaotic posy of oak leaves. The contour of the dryad's simple gown and the patterned lower border of the oak bough and leaves correspond to the oval shape of the intaglio, which is large enough to cover the larger area of a woman's palm. The stone seems stained with dark, currant-colored ink, and it is probable it was also used as a seal. [*Total 10,000 gp*]

**07-08** In front of you is a rectangular chest with a flat top [2 gp]. Sitting atop the chest is a golden statuette of a weeping willow tree [2,250 gp]. You approach the chest and examine the tree. The detail is quite impressive, with every part of the tree fashioned from gold. The branches that hang in an arc and the leaves of the tree are created with exacting detail. You lift the statuette [which stands two feet tall] so you can open the chest to see what lies within.

On top of a pile of silver coins [43,550 sp] lies a leather-bound book. There is no title on the cover and as you lift the book you catch a whiff of the smell of grass or something like it. You open the book to the first page and see an oak leaf clipped to the page with a small metal band. You turn the page and find a leaf from a black locust tree. Intrigued, you begin to flip through the pages, and sure enough, every one has a single leaf from a different tree on it. There are over one hundred pages of tree leaves catalogued in the book. You cannot imagine the time it must have taken someone to collect all of the leaves here, especially considering that not all of the trees are indigenous to this area [*rare book worth 340 gp to a library or someone interested in the subject*].

You set the book aside, realizing whoever owned this chest was definitely a tree lover. You sift through the silver coins and near the bottom you feel something hard and rectangular. You retrieve it to find an oaken box about a foot wide by a hand span deep and tall [*1 gp*]. You carefully remove the lid and your eyes fall upon six brooches, each one made of platinum and forged into the likeness of a leaf. The leaves represented are dogwood, chestnut oak, sycamore, witch hazel, honey locust, and mountain ash. Each one is intricately designed and impressive to behold [*each brooch weighs a little over a pound*; *520 gp each*]. [*Total 10,068 gp*]

**09-10** A battered old sea chest [15 sp] has a latch but no lock. Inside you see two pairs of loose, unbleached linen men's pants [3 sp each], two long tunics of the same material [2 sp each], a pair of black leather half boots, highly polished with big gold buckles and showing little sign of wear [pair of boots, 50 gp] and a cloak made of water-repellent oiled leather [3 gp]. A thin, sharp throwing dagger with three red garnets in the hilt [not masterwork; 305 gp] is wedged along the side of the chest. A big metal fish on a strong linen thread [a magnet used as a compass, 10 gp] is stuck to the dagger's blade. Below them is a thick, warm dark gray wool cloak with a hood [6] gp]. A map on a rolled up piece of parchment shows the position of some islands [a distant sea, 1 gp]. A cloth sack [1 sp] contains and protects three metal boxes. The boxes are a finger length on each side, and have tight-fitting tops painted with pretty women in bright dresses [boxes, 6 sp each]. The first is filled with a fine red powder giving off a sharp smell [chili powder; 1 pound, 2 gp]. The second box is half full of an aromatic yellow powder [curry; one-half pound, 6 gp]. In the third box are small round black seeds [pepper; one-half pound, 1 gp]. The chest also contains a small oil painting of a seaside village [5 *sp*], three carefully carved wooden figures, just over a handspan tall [two of old men, one of a boy with a ball; 8 sp each] and a sack of coins [87 gp, 165 sp, 184 cp]. The bottom of the chest rattles with pearls of all sorts [90 small silver pearls, 50 gp each; 11 pink and 10 gold pearls, 100 gp each; 6 black pearls, 500 gp each]. In a corner is a tiny blue glass bottle stopped with a cork [8 sp]. It is half filled with a thick, clear liquid [flowery perfume, 5 gp]. [Total 10,102.44 gp]





**11-12** A pile of objects sits in the gloom [*near dark-ness*; *torchlight*; *sunlight*; *light of the lamp*]. The largest of the group is a wooden case on small bun feet, fashioned of silvery, smooth wood with a mithral lock [*Good lock*] and hinges. Two glass urns [*100 gp each*] are set upon the wooden case, and these are of a ghostly, frosted white, with etchings portraying large, elegant willow trees.

The silvery wooden case is unlocked and when opened proves to be a very unusual gardener's box [3,250 gp]. There are seven compartments making up the box's interior, the largest of which is on the left side and holds a small mithral hand rake and shovel. Next largest is the compartment closest to the box's opening. It has a simple wooden cover, opened by sliding it backward, and reveals several pounds of fine soil. The soil, like the box, is an unusual silvery gray color, and emits an almost perfume-like, earthy fragrance. The remaining rear compartments have lids with small mithral knobs and contain a variety of large, white, waxy seeds. Some of these seeds have germinated-despite the apparent lack of sunlight—and have sprouted tiny wax-like plants or flowers.

Next to the wooden case is a suit of gnomish half-plate [3,600 gp] wrought of adamantine and sized for a male gnome of average stature. A filthy hempen sack [3 cp] sits slumped on the floor beside the half-plate, and when the contents of this are spilled onto the floor, you see a jumbled confusion of brass, onyx, bamboo and glass hollow tubes; each are connected by thick silken cord. Upon closer inspection you discover this tangled collection to be a rather large set of wind chimes [900 gp]. There are, in total, 10 tubes of brass, 10 tubes of carved, light brown onyx, 20 tubes of bamboo and 5 tubes of green glass. Along with the snarled wind chime is a pair of leather sandals [50 gp] with silver buckles, and a pair of gold hairpins [2,100 gp], each set with a black opal. [Total 10,100.03 gp]

13-14 You find a long, low wooden box, elaborately carved with patterns of small branches and slender pointed leaves [45 gp]. The box is about two thirds as wide as a man's armspan, with silver hinges and latch. Inside, a wide white linen cloth covers the contents [16 gp]. Folding it aside reveals a shimmering suit of scale mail, its silvery scales the shape of pointed leaves [mithral armor; 4,050 gp]. It is of a size suitable for a slender human woman or an elf.

Below the armor lies a sword belt of pale leather the color of birch bark [2 gp], and two blades in matching scabbards. One is a longsword with a leaf-shaped pommel, slightly longer and more slender than the average blade. Its keen edge and elegant lines show it was obviously made by a master's hand [*masterwork*; 315 gp]. In the other sheath is a matching dagger, also slender and slightly longer than normal, but with a blade of darker gray [*adamantine*; 3,002 gp].

Tucked into a corner of the box is a small bag of ivory silk [2 gp]. It holds a man's silver ring with a gleaming, round opal at least as large as a man's thumbnail [2,395 gp]. [*Total* 9,827 gp]

15-16 This place looks like it is used for storage, and it appears the owner has an intense interest in furs. Several different animal furs are hung from pegs on the walls. All of the furs have been altered so they can be worn. The first you approach is the fur of a winter wolf fashioned to be worn over the body like a poncho [235 gp]. Next you come to the fur of a small black bear fashioned so it can be worn as a cloak [95 gp]. Another fur hanging on the wall is red fox, and it has been altered so that it can be worn as a cape, where the fox's head sits atop yours and its body flows down the back of your neck [75 gp]. On the ground below the fox fur you notice something laughable. Two small, white rabbit furs have been sewn so into fuzzy, ridiculous looking slippers [25 gp].

You turn your gaze away from the rabbit slippers and notice a small peg at about [*human*] eye level. It does not look like the other pegs on the walls. [*If the players look more closely, read:*] You discover there is a small crack on the wall forming a square around the peg [crack is about two and half feet square with the peg being in the center].

[If the adventurers pull on the peg:] You pull on the peg and a hidden compartment opens up to your view. Inside, the first thing you see is a canvas bag [2 sp]. Retrieving it, you open the bag to discover it holds a tidy sum of gold coins [3,390 gp]. Behind where the bag was resting you find an intricate diorama made of pure gold. The diorama portrays a pack of wolves in a forest. When you lift it from its dark resting place you can see the scene better. You marvel at the artwork and notice the pack has a human female trapped up in a tree, and she seems to have no way of escape. The piece is so detailed you can see the fear on her face, and the snarling lips of the wolves. Every piece of the diorama is carved from pure gold and it is truly beautiful [the diorama is almost two feet square; 3,870 gb].

You look again into the hole and discover it is not yet empty. In the very back of the opening you find two silver daggers with very special hilts. The hilt of each dagger is carved into the likeness of a fierce, raging bear. The daggers are crafted so when you place them side by side [*in the correct manner*] they are facing each other. Like the detail of the diorama, these daggers are truly a rare prize indeed [1,150 gp each]. [Total 9,990.2 gp]

17-18 The treasure is piled chaotically: cloaks piled on tunics, swords protruding, and below everything—jewelry. After sorting, you find four wool cloaks: two large blue ones [2 gp each], one smaller, green one [2 gp] and one large, yellow cloak trimmed in rabbit fur [4 gp]. There are five linen robes: two large (a brown and a green), two medium-sized blue ones, and one small and reddish [5 sp each], along with two white wool tunics for a medium-sized female human [2 sp each].

The weapons include six short swords: four plain [10 gp each], one with a perfect sardonyx in the pommel [masterwork sword, 420 gp], and the last with four rose quartz and a red spinel [masterwork sword, 625 gp]. Three longswords are decorated with gems: one with a peridot [masterwork sword, 370 gp], one with three moonstones [masterwork sword, 480 gp] and the third with two tourmalines [masterwork sword, 525 gp]. There are also 12 daggers: one almost the size of a shortsword [3 gp], six unadorned [2 gp each] and two sleek ivory throwing daggers [20 gp each]. Three daggers are jeweled: one with a fine zircon [masterwork, 144 gp], another with a pink pearl surrounded by four pieces of onyx [325 gp] and the last has an aquamarine set in gold [600 gp]. You also find a scimitar [525 gp] with a blue blade and a blue spinel in the hilt lying beside a composite longbow [100 gp].

The jewelry includes a dramatic holy symbol [750 gp] of a sea god, golden with six golden pearls [750 gp] on a chain of green beads [*jade*, 25 *pieces*; 1250 gp], a gold ring with a greenish garnet [125 gp], a thin gold chain [15 gp], a silver brooch [410 gp] with four pale amethysts, a pair of delicate silver earrings [10 gp], a pair of gold earrings with a rose quartz [150 gp] and a large bright orange coral pendant [600 gp].

Also in the pile are two paintings, a silver tray, and a large chest [3 gp] of coins [50 pp, 90 gp, 1621 sp, 12,622 cp]. One painting is in a frame of gilded wood and is a portrait of a beautiful black-skinned, black-haired woman in a rich aqua dress, painted by a master [frame, 5 gp, dimensions 2' x 1'; picture, 300 gp]. The other picture shows some mountains in spring. You can recognize the peaks and the workmanship is extraordinary [500 gp]. The tray, about a forearm long and half that wide, has elaborate raised silverwork [40 gp]. [Total 10,003.22 gp]

**19-20** The first thing you see is a military saddle [20 gp] sitting on top of a metal and leather bundle. When you get closer you see the saddle has stirrups with leather pockets attached to the outsides. [*The right side is a couch for a lance or standard while riding and the left is a holder for the tip of a bow; it enables a bow to be strung quickly while at full speed.*] Leaning against the saddle is a large round shield, covered in leather and generously studded with steel [12 gp].

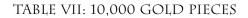
The saddle is resting on top of a set of breastplate armor [masterwork, 350 gp]. The steel cuirass is lined in a brown fur. The leather ties securing the halves together are a bit fraved [though they could easily be replaced], but the fur lining is in good repair. The other pieces of the armor are packed inside the cuirass. The helmet is a steel conical helm well rounded on the top and lined with a gray fur [monkey fur]. The fur actually covers the bottom two inches of the outside of the helm as well as having two cheek pieces [which would cover the wearer's cheeks and ears, for comfort on cold rides] tied up over the crown of the helm with leather thongs. The greaves and thigh plates are also fur lined. With the armor are two folded shirts of raw white silk [15 gp each]. [The silk shirts are of a special tight weave that is very difficult to puncture, even for edged or pointed weapons. Often the skin is parted by the opponent's weapon but the silk is merely pushed into the wound, keeping the wound clean and easy to treat. Even arrow wounds are easier to treat because the silk allows the arrows to be gently tugged out of the wound along their twisting entry path, keeping the wound small and clean.]

Under the armor you find several weapons. First is a long gracefully curved scimitar [masterwork, 315 gp], well oiled in its scabbard. Next is a composite short bow [masterwork, 375 gp] and a leather quiver with forty arrows [2 gp], as well as a second quiver with twenty more arrows. [When the latter arrows are examined it can be seen they each have three small holes drilled at different angles through the shaft. These are signal arrows; when fired they emit a high-pitched scream all the way to their target which is very effective for highlighting special targets on the battlefield, and for psychological effect; 20 masterwork arrows, 121 gp set.]

Inside the helmet in a small leather pouch [1 gp] are three cut, but unmounted gems, a handful of coins [16 gp, 24 sp, 8 cp], and an ivory silk bag [2 gp]. Inside the silk bag is silver chain. A slender oval pendant, nearly a thumb's length long, hangs from the chain. In its center is a gorgeous, deep purple stone [*alexandrite*], framed in shining silver [3,200 gp]. Two of the stones loose in the pouch are ovals, one red and one blue, each with a white star glowing in its center [*star* 







ruby and star sapphire; 2,000 gp each]. Also loose is a gleaming purple gem the size of a coin [violet garnet; 2,000 gp]. [Total 10,446.48 gp] 21-22 Myriad objects lie in a jumbled heap, but your eyes first catch the tarnished glow of a large, heavily gilded screen [4,535 gp]. The screen is made of two panels, each as high as an elf is tall, connected by three large, ornate brass hinges and covered with a resplendent pattern of gilt, enamel, tiny gems and silk. The top-most portion of the screen features a sky busy with birds of prey: hawks, eagles, ospreys and falcons, each hunting flocks of smaller doves and pigeons. Further down the panels a setting sun is sinking behind the tree line of a forest, and etched against the horizon are the deep blue turrets, rooftops and spires of a castle. At the bot-

> women meander along the banks of a river. Amid the collection of items on the floor in front of the screen are two remarkable weapons: a greatsword [masterwork greatsword; 1,090 gp] with a unique mithral handle and a repeating crossbow [masterwork crossbow; 850 gp] with a case of bolts [cold iron bolts; set of 5, 11 gp]. The sword's handle shows a tableau of ferocious lions climbing upon one another in fury. Beneath the beasts are two wild boars locked in a similar struggle to the death. In contrast to the brutal scene above it, the sword's blade is inscribed with a delicate, flowing pattern of vines framing a glowing sun. The blade shines coldly, and is plated with alchemical silver. The crossbow's heavy stock is crafted of fine wood and decorated with engraved ivory inlay depicting a cockatrice. The steel bow is black and still in excellent condition, but the heavy gut string shows signs of decay. The bolt case holds five bolts, each tipped with cold iron and in good condition.

> tommost portion of the screen noble men and

Beside the weapons is a more benevolent set of objects, which appears to be a menagerie of glazed, clay animals possibly used to amuse a child. A fox, cat, hound, peacock, dove and horse, all brightly painted with large soulful eyes, are set on a clay tray seven by eight hand widths in size. The surface of the tray is painted and shaped to resemble a garden with a tiny river flowing through it [tray, 240 gp]. Each of the animals is less than a handwidth in height. [Close inspection will show the eyes are all pieces of jet; 6 animals, 210 gp each.] Next to the clay toys is a beautiful jeweled glass candleholder [2,000 gp] on the end of a brass-plated wooden staff. The candleholder is capped by two brass end pieces and set with chrysoberyls and citrines. A rather plain but well-shaped glass teapot [10 gp] sits humbly beside the other treasures. [Total 9,996 gp]

23-24 You see two bundles of long staves, bound together with rope and with their ends tied in canvas sacks, and four chests of various sizes. If the sacks are removed, the staves are revealed to be polearms, their broad blades and spiked guards having been hidden by the canvas [12 glaives; 8 gp each]. Two of the chests are rather plain [2 gp each]. One holds dark blue wool fabric. If unfolded, the cloth proves to be heavy hooded cloaks [with insignia sewn on the left breast in white thread of a four-armed cross inside a shield outline], a dozen of them in all [2 gp each]. Below the cloaks lie four plain leather backpacks, all empty [2 gp each]. The other chest holds gray wool – a dozen winter blankets [5 sp each]. In the bottom of the chest are two sets of horse tack [2 gp each] and four clean horse blankets [3 sp each]. Another, smaller chest with a sturdy lock [Good lock; chest 83 gp] holds eleven bags of coins [bags, 1 sp each]. Six bags, practically the same size, contain gold pieces [300 gp each], one has platinum [47 pp], two hold silver [282 sp each] and two copper [347 cp each].

> The final chest, also locked [Good lock; chest, 83 gp], has more fabric at one end. A short stool whose carved legs are made of a highly polished black walnut takes up the other end. The square cushioned top is covered with a deep golden velvet, and golden thread tassels dangle from each corner [36 gp]. Here the cloth is two soft, thick wool blankets in dark blue [2 gp each], and below them a set of winter clothing for a well-off man [courtier's outfit, 38 gp]. In the bottom sits a box of polished cedar [4 gp]. Inside the cedar box is a lady's silk scarf, pale pink embroidered with tiny flowers in gold and spring green [60 gp]. The scarf wraps around something flat and oval – a hand-size portrait painted on a piece of ivory [160 gp]. It shows a woman with golden brown hair and green eyes, no longer in her youth but lovely nonetheless, wearing jewelry with green stones matching her eyes. A small ivory rod, which fits into an indentation in the back, acts as a stand.

> Below the scarf lie two bags of ivory silk [3 gp each]. The first holds a necklace made of fine gold chain, braided in short lengths. Between each section are two amethyst beads: one lavender and one a darker purple. There are six sets of stones, and seven sections of chain. A pendant hangs at the center front, a beautiful sea-green aquamarine, shaped as an inch-long teardrop and perfectly faceted to catch the light [necklace with pendant, 4,493 gp]. The other soft bag holds a tiara of gold, its slender frame supporting a matching aquamarine shaped as a faceted oval [2,587 gp]. You recognize these as the jewels from the portrait. [Total 10,031.64 gp]

**25-26** You find a bronze plate as wide as a child is tall [4,700 gp], lying on a pristine white rug made from the hide of a snow leopard [450 gp]. A small strongbox with ivory inlays on its lid [155 gp] sits atop the plate, alongside a hexagonal game board made of cherry and white-pine woods [180 gp]. Pieces of horn line the edges of the board. Marble game pieces for this board [42 altogether, 15 gp each] are scattered all over the plate, as are several dozen coins from different countries [90 gp, 15 sp]. Half of the game pieces are in the shape of hatching dragons, while the other half look like coiled snakes; each piece is the size of a grape, and their likenesses are exquisite.

The massive plate itself weighs as much as a suit of chainmail, and a procession of fantastical creatures is carved on its surface in a wide spiral. Four pearlescent fire opals are set in the center of the plate in a partial star pattern; the fifth gem, which would complete the star, is missing.

The strongbox is locked [Good lock], but the key – a heavy bit of brass with a wooden handle – sits in the lock. It turns smoothly, and the lid opens to reveal two leather cylinders nestled in black velvet. Inside each cylindrical case is a spyglass made of brass, with silver scrollwork at each end [1,210 gp each]. Strapped to the inside of the box's lid are a matching pair of magnifying glasses [680 gp each], each of which has a brass handle chased with silver. Where the circle of glass joins the handle, one magnifying glass is set with a brilliant aquamarine, while the other boasts a many faceted yellow topaz. [Total 9,986.5 gp]

27-28 Here is gleaming breastplate armor bearing a stylized oak tree in a raised design with its branches reaching out toward the shoulders and the trunk extending down to the navel [*mithral armor*; 4,200 gp]. Near the armor is a matching shield [*mithral*; 1,009 gp] and a black leather scabbard holding an elegant longsword with beautiful and lethal lines. The sword has a black hilt, an acorn-shaped pommel set with a glowing green emerald and a leaf-patterned cross guard [*masterwork longsword*, 1,915 gp].

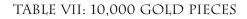
A red linen cloth [2 gp] lies between the front and rear pieces of the armor, wrapped around a small leather pouch and a golden scepter. The scepter's design forms into an orb at the top which looks like the crown of an oak tree. The handle of the scepter is the trunk, and its branches are set with a subtle sprinkling of tiny glistening emerald chips [*scepter*, 1,200 gp]. In the pouch [2 gp] you find platinum pieces and a few gold pieces [27 pp, 6 gp], and a gold signet ring bearing the same tree design as the armor with a dozen tiny emeralds set around the outside of the seal [1,400 gp]. [Total 10,004 gp] **29-30** You find two longswords, one plain [*15 gp*] and one with a large rock crystal in the pommel [70 gp], a handaxe [6 gp] and a light repeating crossbow [250 gp]. A bullseye lantern [*12 gp*], six plain brass eating plates [*2 sp each*] and six silver goblets with vine decorations [*10 gp each*] sit beside a bag [*2 sp*]. The loosely woven sack holds a change of clothes for a small man: a blue silk robe [*10 gp*] with white hose [*2 gp*].

Beside the bag is a highly polished wooden box [15 gp], locked with a tiny, intricate lock [good lock, DC 30 to open without breaking]. The box is maple with walnut inserts and is lined with green silk. It holds four rings, a bracelet and a brooch. Two of the rings are plain gold [15 gp each], one is silver with a large silvery black stone [malachite, 110 gp], and the last has three sards and three moonstones across it [310 gp]. The bracelet [10 gp] is made of complex silver links. The brooch [3,000 gp] is gold with four alexandrites set around a black pearl. A false bottom in the box, under the lining, slides back to reveal six fine green stones [emeralds, 1000 gp each].

There are three small leather bags [1 sp each] under the sack and beside the box. The first holds pewter buttons [85 buttons in 33 designs, 1 sp each]. The second contains colored pieces of opaque crystal [of sugar: hard candies, fruit flavored; 60 pieces, 5 cp each]. The third bulges with coins and a few irregular pearls [72 gp, 57 sp, 39 cp and 9 freshwater pearls, 10 gp each]. [Total 10,081.29 gp]

**31-32** A large piece of canvas [8 gb] covers something an arm span wide and knee high. Under it is a statue of a mermaid, as long as a man's outstretched arms, made of pale green marble shot through with veins of ivory and deep green [2,000 gp]. The carving makes a series of dark green veins appear as the mermaid's hair, while more green and ivory accent her tail. She is basking on her back, hands at her sides and face lifted to the sky. The statue rests on a short, rectangular pedestal. The mermaid's abdomen is completely straight and flat, and a sundial is set onto it. Lying on the floor along the side of the mermaid is a fat, red roll about two third the statue's length. Rough twine [1 cp] binds it into a bundle. In the shadow of the creature's tail are a square wooden box and two bags.

The rolled bundle is a long, narrow rug [15 feet long by 4 feet wide; 65 gp] woven of heavy wool dyed a deep, even crimson. The rug is good quality, smooth and tightly woven, with matching thread tassels on each end. The lid of the wooden box [2 gp] simply lifts up, and inside are nine divisions. Two of them are empty, but the





other seven hold small silver bottles, with silverand-cork stoppers. Each is slightly different in shape, but all are the height of a woman's hand, with stoppers shaped like small fir cones. [*If lifted*:] The bottles feel as if they contain liquid. [*They did at one time contain strong perfume, but the scent has soured. If opened, the smell is terrible; bottles, 18 gp each.*]

One sack is made of common canvas [1 sp]. Inside you find seven oyster shells, already cracked open. Oddly, their meat remains inside them, though it is dry and withered. Embedded still inside each shell is a pale golden pearl [100 gp each]. There is also a small black velvet bag [3 gp] holding two round red stones, the size and color of ripe, sweet cherries [garnets; 900 gp each]. Lying under the oysters is a twist of paper, waxed on the inside, holding a slightly sticky mess of sweets. Seven pale yellow, round candies have melted together into one blobby form. [If tested, they are slightly tart; 1 cp total]. A tiny bag of white silk [2 gp] has fallen to the bottom of the sack; it protects a gleaming diamond, held with slender fingers of platinum to a smooth platinum band [5,250 gp].

The other sack, made of smooth gray wool [2 gp], holds a crown of silvery metal, slightly dented in several places. A diamond-shaped red stone highlights each of the crown's seven points. [*The crown is made of tin set with shaped pieces of red glass*; 7 gp.] [*Total* 9,965.12 gp]

33-34 A blackened and charred barrel sits in a corner of the room, a tall staff [27 gp] protruding from its open top. The staff is made of mahogany, with a central grip of cold iron, and topped with the antlers of a young stag. As you investigate the barrel more closely, you also see something long and slender wrapped in smudged grey wool [1 gp]. Unwrapping it, you find a beautiful silk parasol [230 gp] with handle and ribs of ebony. Tiny tassels wrought of fine golden thread dangle from every other tip of the parasol, alternating with tassels of white silk. Each panel of the parasol portrays a different scene of courtly life: one panel shows ladies being entertained by a handsome bard, another panel shows a grand winter feast, and another bears a manat-arms courting a maiden.

Next to the barrel lies a dagger with a carved handle [22 gp] in a gold scabbard [8,178 gp] adorned with eight emeralds. The raised decoration of the sheath shows various hunting motifs, complex strapwork and the former owner's elaborate monogram, now rubbed nearly illegible by the touch of many hands. All one can make out is the letter "S" in common script. The tip of the dagger's handle is fashioned as the portrait of a dutiful hunting dog, and upon the handle is a name in common script: "Agnon"; possibly that of the depicted hound.

Although the sooty, charred barrel is rather tall [*it reaches to the middle of a man's chest*], it is easily tipped to spill the remaining contents gently to the floor. These are a well maintained steel falchion [75 gp], a sturdy canvas sack [2 sp] and nearly two hundred loose coins [85 pp, 48 gp, 50 sp]. The falchion looks as if it has seen little battle and bears nary a scratch upon blade or hilt. The sack holds a silver music box [400 gp] and a decorative magnifying glass [150 gp]. The music box is crescent shaped, and when opened plays a lilting, melancholy song reminiscent of eventide and twilight. The magnifying glass has a pewter frame and a thick handle carved to resemble a tree trunk. [*Total* 9,986.2 gp]

- You have entered a room used to hastily 35-36 store many kinds of items. There are weapons, armor and other various items lying all about. Most of the weapons and armor are in a ruined condition, but you do find several pieces that are serviceable. You gather a longsword [15 gp], a throwing axe [8 gp], a warhammer [12 gp], a greataxe [20 gp], a set of leather armor [10 gp], a suit of splint mail armor [200 gp], and a suit of half-plate armor [600 gp]. There is a large clutter of items all stacked beside and on top of each other in the far corner of the room, and you move to investigate. There are torn pieces of clothing, more ruined weapons and armor, and all types of utterly useless debris, but you take the time to go through it all just to make sure you do not miss something worthwhile. Underneath all of the rubbish you find an old canvas covering nine paintings. Each one is framed in a silver frame and they all are quite stunning to behold. Every painting portrays a different battle scene, and in each one the forces of evil seem to be defeating the forces of good. There is no marking to tell you who the artist is, but you can tell these paintings are rare pieces of art [worth 1,025 each]. [Total 10,090 gp]
- **37-38** You find what looks like the contents of a small trading ship or merchant's wagon: a stack of bolts of brightly colored silk, three small crates, a rack of weapons partially covered by a sheet of sailcloth, and a large upright box of dark wood. Throwing back the sailcloth [36 gp], you see the rack of weapons holds a mix of four short swords with leather-wrapped handles [masterwork, 310 gp each], three battle axes with knurled wooden grips [masterwork, 310 gp each], three warhammers with spiked iron heads [masterwork, 312 gp each], and a single massive

greatsword [*masterwork*, 350 gp] supported across the top of the rack [10 gp]. All of the weapons appear to be of exceptional quality, and they glisten with a thin sheen of oil. They are strapped onto the rack with black leather cords, and the pommel of each weapon is stamped with the symbol of a falcon in flight.

Each of the six bolts of silk [50 yards per bolt, 500 gp each] is wrapped in a sheepskin [1 gp each] and tied up with twine, leaving only the rolled ends visible; two of the bolts are a brilliant blue, one is bright red and the remaining three are the color of an overcast sky, with a slight shimmer to them.

Prying up the corners of the three crates [5 sp each], you see they are full of tiny cloth pouches [15 in each crate, 5 sp each]. Inside each pouch is a ball of fleece, and nestled in the fleece are a handful of freshwater pearls [4 per pouch, 180 altogether, 10 gp each]. The pearls are all slightly irregular, each one different from the others.

This leaves the upright box [2 gp], which has a long series of fresh scratches across its front, as if it was raked by the claws of a large animal. Inside is a full set of half-plate armor broken down into its component parts [masterwork; 1,666 gp], with all the pieces wrapped in oiled cloth [3 square yards, 3 sp per square yard]. Unwrapping a few pieces at random, you see they are decorated with a pattern of interlocking diamonds. The diamonds are all a deep green in color, save for one on each piece of armor that is sea blue. The edges of the sea blue diamonds are traced in gold. [Total 10,000.9 gp]

**39-40** You find five trunks, in good condition, all of the same style [2 gp each] and six leather cases of various odd sizes and shapes. Inside each trunk is a dress of burgundy velvet, trimmed with silver lace. The dresses are nearly identical, having full sleeves with long, tight cuffs and slightly low-cut bodices. Also packed with each dress is a full lacy petticoat and two pairs of matching velvet slippers [*five courtiers' outfits*, 30 gp each].

Each trunk also has a few personal items. The first trunk holds a green linen sack [5 *sp*] with a carved ivory comb [32 *sp*] and an elegant silver and pink necklace. The necklace has lengths of delicate silver chain connecting clusters of pink gems – pink pearls set between pairs of rose quartz beads. There are nine such groups of gems on this necklace [1,335 gp].

The second trunk includes a fine leather shoulder bag [4 gp] which holds a polished oak box [8 sp]. Inside the box lie two pieces of jewelry. A shimmering necklace with a triple strand of silver holds a sparkling rose quartz oval set in a silver frame. From this hangs a lustrous gray pearl [*necklace*, 189 gp]. Beside this a faceted stone of deep burgundy [garnet] is held in a plain silvery frame [platinum]. The stone, an oval the size of a lady's thumbnail, hangs on a double chain of platinum [*necklace*, 1,530 gp].

The third trunk has a small black wooden box [8 sp]. Inside, on linen padding, rests a silver pendant strung on a set of five thin silk cords. The pendant is roughly diamond shaped but its frame is made of swooping lines rather than straight. In the center of the frame dangles another diamond-shaped piece of silver, in which is set a gleaming black opal the size of a man's thumbnail [necklace, 1,790 gp]. In the next trunk, under the clothing, lies a polished flat box with a reddish hue [2 gp]. Inside the box, a small piece of pink silk [1 gp] is wrapped around a multistrand necklace of hundreds of tiny freshwater pearls with accents of color provided by small, faceted garnets and rose quartz [necklace, 2,522 gp].

The final trunk, in addition to the elaborate clothing, holds a blue silk pouch [2 gp] with a double-strand necklace made of small matching garnet beads [*necklace*, 2,246 gp]. Instead of a pendant, the necklace is accented with a cylindrical silver filigree slide.

Of the leather cases, two are cylindrical [4 gp each], one rectangular and fairly small [4 gp], two are different sizes of oblong cases [6 gp, 10 gp] and one is an odd, almost triangular shape [10 gp]. In the cases are musical instruments: two drums of different pitches [5 gp each], a slender silver flute [masterwork, 100 gp], a lute [5 gp], a larger lute with a pleasant tenor pitch [masterwork, 100 gp] and an elegant carved harp [masterwork, 100 gp]. [Total 10,168.1 gp]

**41-42** Three chests sit against the back wall. You approach them and notice each is identical in size and construction. The chests are unusual in that the bands, which wrap around and hold the wood together, are forged from gold [75 gp each]. You open the chest to the far left and discover a stack of scroll tubes. There are a total of twenty empty tubes suitable for holding scrolls or maps. Each tube is carved out of ivory, and they all seem to be in good condition [35 gp each].

You open the chest in the middle and learn it is filled with gold [6,399 gp]. You try to determine if there is anything else of worth in the chest, but you find nothing other than the coins. You move on to the chest on the right and open it, eager to see what lies within. Inside you find an alchemist's lab, complete with everything you would need to perform alchemical experiments [500 gp]. Also in the chest you find rare ingredients, which could be used with the lab. A



vial marked 'dragon's blood' [155 gp], a small container marked 'beholder brain sample' [135 gp], a glass bottle that looks empty with a label reading 'essence of ghost' [250 gp], a tiny box marked 'sprite's wings' [35 gp], and a bottle marked 'fire giant heart sample' [120 gp]. Finally in the corner of the last chest you find a small, heavy flask seemingly forged from pure platinum that has a label on it reading 'Super Healing Potion.' Unfortunately the flask is empty; whoever owned it must have imbibed its contents at an earlier date [platinum flask, weight 3 pounds; 1,510 gp]. [Total 10,029 gp]

43-44 You find a suit of ornamental full plate armor of exceptional manufacture, complete with a crested helm, gauntlets and a sword belt [masterwork, 7,650 gp]. There is a sheath on the sword belt made for a longsword, but it hangs empty. The suit of armor itself is sized for a tall human, and the breastplate and helm are covered in elaborate black enamel designs chased with gold. The helm features an ancient oak tree on either side, scattering leaves as if it were autumn. Between the trees is the helm's crest, which is as high as a man's hand and made of red-dyed horsehair. The motif of fallen leaves is continued on the breastplate, with the oak leaves gradually becoming life-sized as they reach the waist edge of the armor. In the center of the breastplate is the armor's most striking feature: a rosette formed of twenty pink pearls, with a trio of emeralds inside it surrounding a single large star sapphire at its center.

Next to the suit of armor is a pair of crossed battle axes [masterwork; 330 gp each] mounted on the inside of a round steel shield [22 gp]. There are hooks on the front of the shield, which is unadorned, to allow it to be hung on a wall. The blade of one axe is decorated with an oak branch, thick with leaves, while the blade of the other is etched with a pattern of stars.

Underneath the shield is a worn canvas sack [1 sp] that jingles when you pick it up. Inside is a pair of enameled spurs matching the suit of plate [10 gp], a small pouch containing two uncut purple gems [violet garnets, 400 gp each], several handfuls of coins [55 pp, 144 gp, 339 sp] and the hilt of a sword, broken just above the crossguard [130 gp]. The rest of the blade is missing, and only about an inch of it protrudes from the hilt. The handle is carved to look like a unicorn's horn, and inlaid with silver and jet. The pommel is a single steel oak leaf, the ends of which wrap around and up the base of the hilt, while the crosspiece is plain steel. [Total 10,000 gp]

- 45-46 You are surprised by what you see here. The floor is practically covered with coins of all kinds. Copper, silver, gold and platinum litter the entire surface of the floor. You also notice a circular hole in the ceiling that is about two feet in diameter. It looks as if someone or something has been depositing treasure into this room as if it were a waste receptacle [210 pp; 2,980 gp; 36,490 sp; 123,567 cp]. When you approach the area under the hole your nose is overwhelmed with a foul, rotting smell, which seems to come from above. You again turn your attention to the coins clinking and clanking under your feet. There are thousands of them, most of them being copper pieces, and it will take hours and probably more than one trip to retrieve them all and get them out of this room to a safe place. This is enough coins for a random pile to cover a 16 by 16 foot floor to a depth of approximately one inch]. [Total 9,964.67 gp]
- **47-48** Gathered together in the gloom [*day light*, *torch light*, *flickering lamp light*, *moon light*], you see myriad objects of medium size. Whatever light is available suddenly triples in intensity as it is refracted and returned by a large, bowl-shaped parabolic mirror [1,700 gp] leaning against the nearest wall. The smooth, polished surface of this instrument is shaped like an inverted drum, and has large copper handles to assist its transport. It sits on a heavy wooden base.

In addition to the mirror you see a glazed, clay stove [297 gp], with a pleasing, round shape and vibrant, colorful pattern worked into its glaze. The pattern shows several stylized peasants and chickens gathered in the grass outside a country cottage. A few nuggets of wood remain in the stove's interior, which is easily accessible through a door-less, semicircular opening in the front of the stove. A tall, round, pipe-like chimney sits atop the stove to let smoke rise out. The stove is all shaped from one piece of clay, and weighs about as much as a barrel of sand. As you look closer at the remains of the last fire lit in the belly of the stove, you catch a glint of dull vellow and silver. Further investigation reveals eight yellow topaz stones [500 gp each] and 20 silver pieces, all coated in a prodigious layer of soot.

Just beyond the stove sits an unusually fashioned harp [4,000 gp], wrought of electrum. The harp has a curved neck, and no forepillars to strengthen and support the neck. Topping the arched frame of the harp is a carved likeness of a human face, its expression gentle and lost in thought. When plucked, the strings produce a soft, pleasant tone. Next to the harp is a small wooden chest [1 gp] in good condition. When you open the chest you discover a few small sheets of paper, but these crumble to pieces at your touch. [Total 10,000 gp]

**49-50** You find a huge brass bathtub with clawed feet [400 gp], large enough for two human adults. It is full to the point of overflowing with a wide range of treasures. The tub itself has been turned into a portable container: two stout wooden poles are lashed along the sides to serve as handles, allowing it to be carried on the shoulders of four or more people.

Inside the tub, you find several layers of items. The top layer is mostly clothes, jumbled together untidily as if thrown into the tub in haste. All mixed together, you find three royal outfits [200 gp each] and two noble outfits [75 gp each], sized for human women; seven sets of dwarven clerics' vestments [5 gp each]; and two human-sized scholars' outfits, both of which are stained with blood [2 gp each].

Underneath the clothes are a number of other objects: two paintings of ships at sea, both about two hand spans wide and set in elaborate gilded frames [200 gp each], twelve heavy silver place settings, each including a plate, bowl, goblet and three utensils [240 gp per setting], and a cane holder made from a hollowed-out ogre's foot [75 gp].

Below these items, the tub is filled a handspan deep with a huge pile of mixed coins [1,238 gp, 3,548 sp, 65,320 cp]; a slightly dented portable ram [10 gp] protrudes from the pile of coinage. At the very bottom of the tub, completely buried under the coins, are three objects carefully wrapped in tablecloths of ivory linen [28 gp each]. Two are matching scimitars, each with a piece of amber the size of a grape set into its pommel [masterwork, 1,015 gp each]. Their blades are etched on both sides with scenes of sea battles between pirates and merchant ships. The third cloth-wrapped object is an ornate rapier, its hilt made of ridged horn wrapped with silver wire [masterwork, 1,250 gp]. This sword's blade is plain, though clearly made of the finest steel, but the crosspiece more than makes up for this: it is set on each side with a large amethyst, and both ends are tipped with circles of jet. [Total 10,164 gp]

**51-52** Here you find a wooden trunk, rubbed with a dark green stain and bound in brass. It has a good quality brass lock [*Good lock; trunk, 84 gp*]. Inside the trunk a green cloak [*1 gp*] is tucked in around the other contents. Under the cloak is a set of green full plate armor of a size to fit a person about half the height of most human war-

riors. The armor is made of individual pieces of green material fastened together, most of which have the rounded look of scales [green dragonhide armor, small size, made for a gnome; 1,300 gp].

Below the armor is a short sword in a green leather sheath. The sword has a bright green gem [*emerald*] in the pommel, and the hilt is wrapped in silver wire over green leather. The blade itself is dark gray and unadorned [*adamantine*; *short sword 4,010 gp*]. Lying next to the sword is a matching dagger, though its blade is a lighter steel gray [*masterwork dagger with emerald*; 1,107 gp].

Next in the chest is a green leather saddle, too small to fit even a pony [*riding dog saddle*; 30 gp] with matching saddlebags [5 gp]. One saddlebag holds two unlabeled vials [*antitoxin*; 50 gp each]. The other contains a green pouch [1 gp] of coins [70 gp, 95 sp, 86 cp], three gems of various shades of green [*malachite*, 10 gp; peridot, 50 gp; jade, 100 gp] and a tiny green wool bag [2 gp]. Inside the small bag is a silver ring sized to fit a small finger. On it gleams a large, brilliant green stone [*emerald*], cut square [3,250 gp]. [*Total* 10,130.36 gp]

53-54 Here you find a chaise lounge, made of white-stained wood and inlaid with ivory and tiny white pearls. The cushions on the seat and back of the lounge are white fur [ermine]. The shades of white match and the whole effect is one of icy purity [6,000 gp]. Next to it, several weapons lie on a lumpy red blanket. You see a scimitar in a gold-plated sheath. The sheath is plain except for a row of pink gems [rose quartz] in a line matching the curve of the blade [sheath, 1,000 gp]. The scimitar's hilt has a curved steel hand guard decorated with small intricate gold figures of tigers. The pommel is set with a small, rich purple gem [corundum]. The blade is a masterwork of steel with gold swirls wrought into it. [The gold is superficial and does not weaken the blade; masterwork scimitar 1,415 gp.] Two longswords without sheaths, their hilts plain except for a piece of jet on each [longswords 115 gp each], and four heavy crossbows [30 gp each] lie beside the scimitar on the red wool blanket [2 gp]. Along the edge of the blanket you see two greataxes with black iron blades [20 gp each] lie amid scattered crossbow bolts all dyed red [36 *bolts*, 1 sp *each*]. Under the blanket are numerous items spilled on the floor. There are spools of gold and silver ribbon [4 spools, each 15 yards long, 1 gp per yard] that have come unwound and lie across a pile of hundreds of buttons [1,152]buttons, 5 cp each], several handfuls of gems [54 hematite, 32 lapis lazuli, and 7 eye agates; 10 gp each], and a pile of coins [56 gp, 892 sp, 3,173 cp]. [Total 10,035.13 gp]





- 55-56 In the corner, you find a composite longbow with a quiver of arrows. The bow [100 gp] is a recurved bow which has layers of black horn on the front and ash wood in the middle with a dark black resin on the inside. It is unstrung, its string lightly tied around the top of the quiver. Inside the simple leather quiver are twenty arrows [quiver and arrows, 2 gp]. The arrows are well made with black shafts and goose-feather fletching dyed red, with uniformly curved placement of the fletches that will give the arrow a definite stabilizing spin in flight. [If the arrows are individually inspected:] You find the tip of one arrow seems to be loose and wobbly. [If that arrow is inspected more closely:] The arrowhead comes off in your hand, and you discover the shaft behind it is hollow and stuffed with a bit of wool wadding. When you remove the wadding, ten gleaming clear stones [10 diamonds, 1,000 gp each] tumble out of the hollow in the arrow. [If the any of the arrows are fired before the special arrow is found there is a 1 in 20 chance the special arrow will be launched down range. If the arrow hits any solid object the shaft will snap and splinter just behind the arrowhead, scattering the diamonds.] [Total 10,102 gp]
- **57-58** Here, seven pedestals stand in a manner that does not follow any form [meaning they are not placed in any type of order, such as in a circle or a square they are haphazardly placed]. The pedestals are each about a forearm's length in diameter, the height of a short elf, and made of some white substance. Each pedestal seems to have a weapon sitting on it. [The Game Master may want to rule that the pedestals are trapped in some way to make it more difficult to get the weapons, or may want to make it so that this room is found after an exceptionally difficult battle.]

A sickle sits atop the first pedestal. You can tell as you approach it that this is no normal weapon, but is a masterfully crafted item [masterwork, 306 gp]. Next you come to a morningstar that is just as skillfully crafted [masterwork, 308 gp]. You move to the next pedestal and find a javelin that seems to have been lovingly made [masterwork, 301 gp]. Moving to the next pedestal you see a trident that, like the rest, is crafted almost perfectly [masterwork, 315 gp]. You move on and discover a heavy flail [masterwork, 315 gb] sitting on the following pedestal, and you are now sure that every weapon in this room was created by a master. The pedestal that you move to next has a hand crossbow sitting on it, but there are no bolts anywhere to be seen [masterwork, 400 gp]. You finally make your way to the last pedestal, which holds a falchion that is just as impressive as the rest of the weapons in

this room [masterwork, 375 gp].

As you turn to leave, you notice that one of the pedestals has a small hole in it. You investigate it to find that it looks as if the hole was created from some form of blunt force. You notice a copper coin sitting on the floor just under the hole. [*If someone looks in the hole:*] You peek inside the hole and can see a multitude of copper coins. [*If the group smashes all of the pedestals:*] You smash each pedestal and find hundreds of thousands of copper coins [770,000 cp]. [*Total* 10,020 gp]

**59-60** You find two wooden wardrobes sitting next to one another, each taller than a man and about as wide as two people standing side by side [400 gp each]. Both are made of ash wood, very finely joined at the corners, and their doors are slightly inset; you suspect the wardrobes would be watertight. The doors are held shut with steel padlocks, but the locks seem to have been slightly damaged by being picked at some time [*Amazing locks*, 130 gp each].

The inside of each wardrobe is a custommade padded frame with a human-shaped alcove in it; the whole frame is lined with purple velvet. One cupboard holds a richly decorated suit of full plate armor [*masterwork*, 7,850 gp], the other a finely made suit of chainmail [*masterwork*, 940 gp]. Both suits are fitted onto wooden dummies [50 gp each], and display the armor exactly as it would look if worn.

The chainmail suit is accented with a wide leather sword belt with a silver buckle shaped like a lion's head. The lion's eyes are made of red garnets. It also has heavy gloves in addition to its gauntlets; they are made of kid leather dyed blood red. A small steel plate is attached to the chest of the chainmail tunic; on it is a motherof-pearl tree branch, from which hangs a red garnet apple. Steel leaves covered in lustrous green enamel are scattered across the tunic and sleeves.

The suit of plate is made of steel, and gleams as though freshly polished. Each plate has a line of gilding around its edges, and the gauntlets, greaves, breastplate and helm are all quite ornate. The helm is shaped like a lion's head, with gold fangs tipped with red garnets framing the visor. A gnarled apple tree decorates the breastplate, with pieces of mother-of-pearl as its bark and each leaf picked out in gold. A brilliant emerald in the shape of an apple seems to hang from a low branch. The suit's gauntlets and greaves are covered in enameled leaves, and each displays a small lion's head done in gold with red garnet eyes. [*Total 9,950 gp*] **61-62** You discover a large ballista [8,000 gp] beneath a thick layer of garbage. As you brush aside old, dried onion skins [*leaves; pieces of broken rock and ash; cobwebs*] you see the ballista is in excellent condition, and built of solid oak with additional supports and fittings of iron. Also buried beneath the refuse and detritus, you discover a piece of finely wrought steel horse barding: a petral [800 gp], fitted to cover a mount's chest. The petral is decorated with lightly rippled fluting, as well as two embossed elk and what appear to be familial crests.

As you clear away the last of the rubbish, you discover more items: a shield [125 gp] fashioned of dragonhide, a leather pack of artisan's tools [55 gp], and a thick, well balanced wand with a smooth emerald tip [1,020 gp]. The shield is wrought to depict the ornate, stylized, aerial view of a massive tree; its intertwined boughs and prodigious bunches of leaves are a work of art few have seen derived from dragonhide.

The birchwood wand is also a work of simple, exquisite beauty. Its lines are perfectly straight but for a few impressions subtly carved into the rear of the wand, as if to make the grip more comfortable for the wand's keeper. Bands of birch wood are bent tightly around the tip of the wand before its clear, deep green emerald fitment.

The tool pack is made of leather dyed a deep greenish blue. Tassels hang from the thick strap and large pouch, and the satchel looks to be sized for a human woman to carry. The flap is held by a unique clasp: a single river shell, spotted with a brown and cream pattern of dots and whorls. Opening the flap reveals several expertly sewn compartments in which masterwork tools reside. Tucked into one of the compartments is a tiny note and ink pen. Scrawled in black ink on the scrap of parchment reads the following words in common script: "Remember me, for I lived as do you, and you will someday go where I have gone." [*Total 10,000 gp*]

63-64 You find three hip-high barrels [2 gp each], with canvas tied on each to cover the openings [canvas, 3 sp each; twine 1 cp each]. Uncovering the first barrel, you see about a dozen arm-length wooden handles, of a size to grip easily in your hand but becoming wider at the end at the bottom of the barrel [13 mattock handles; 2 sp each]. The second barrel holds half a dozen mattock heads, not quite as long as the handles. Each has a hole in the center where a handle would fit, with one broad, flat end and the other coming to a point. They are black and have black dust flaking off of them. The third barrel holds another seven heads. [Mattocks were a common medieval agricultural tool. These mattock heads are actually made of gold but have been well covered with soot to hide their material. Each weighs over 15 pounds and is worth 775 gp.] [Total 10,084.53 gp]







**65-66** You come across a slatted pine crate [7 gp] as long as a coffin and about half that height. One corner of the crate has been roughly pried open, as evinced by the loose nails and chipped slats in the area. The top and sides of the crate near that corner are covered in dark stains looking suspiciously like dried blood. Straw is scattered around the crate, and the sharp smell of pepper is in the air.

Lifting the pried-up corner of the crate causes the smell of pepper to intensify. Prying the top up the rest of the way, you find a bundle of ten spears. The spears [10 masterwork spears, 322 gp *each*] are bound together with thick twine [2 *cp*], and each spear's point is protected by a heavy, black leather pouch [10 pouches, 2 gp each]. The shafts of the spears are made of varnished ash wood, and their butts are covered with studded steel caps. Thorny vines have been painted along the shafts, each thorn seemingly tipped with blood. Their points are broad and roughly leaf-shaped, made of finely polished steel; they are affixed to the shafts with bands of steel studded with brass pyramids. Each spear has two wire-wrapped handgrips along its shaft, one in the middle and one down near the butt.

Under the spears, you find several cloth sacks. When you open one of the sacks [15 sacks, 2 sp each], you see it is full of peppercorns [50 pounds of pepper per sack; 2 gp per pound or 100 gp per sack]. Painted in bright blue on each of the sacks is a device of three stars over a small fortified tower, with a pair of bulls locking horns in the foreground [the symbol of a merchant house, trader or similar organization].

Under all the pepper, you discover dozens of gold bars packed in straw [105 bars, one pound each; 50 gp each]. Each bar is stamped with the same device as the pepper sacks. [Total 10,000.02 gp]

**67-68** Upon entering, your eye is instantly drawn to a porcelain replica of a basilisk. It stands about two feet high and is about three feet long. You approach it and discover it has a rectangular hole in the very top large enough for any type of normal coin to drop into it. The statuette is painted in such detail it almost looks real [*basilisk coin bank*, *125 gp*]. You examine it further and find the hole is the only entrance into the inside of the statue.

Looking in the hole, you can actually see what look like coins. As a matter of fact, it appears as if this 'statue container' is full of coins. You can tell you could turn the basilisk upside down and try to shake the coins out through the small hole, but it could take hours to get them all. Your only other option for getting the coins is to smash the basilisk, which will of course ruin it. [If the adventurers decide to try to shake the coins out by turning the basilisk upside down it will take at least 2 hours to empty it; it would of course only take seconds to get to the coins if they smash the statuette. Once the coins are freed from the container the adventurers will find: 399 pp, 4,225 gp, 10,845 sp].

Turning your attention to other things, you see a composite longbow [100 gp] propped up against an old table. Lying on the floor beside the bow is a quiver of sixty arrows [3 gp]. As you bend down to pick up the quiver of arrows you see something out of the corner of your eye. There seems to be something lodged inside the under section of the old table. You check underneath the table and see a masterfully crafted longsword has been jammed up inside the table. You give a tug and the sword comes free from its hiding place [masterwork longsword, 315 gp]. [Total 9,842.5 gp]

**69-70** A table of inlaid wood, decorated with turquoise and lapis lazuli [600 gp], and four wooden chairs set with turquoise [300 gp each] catch your eye. A pair of gold goblets, each set with eight pearls, stand on the table [900 gp each] with a small hinged brass box [90 gp] with four white stones [agates] on its lid. Inside the box you find aromatic dried leaves [snuff or herbs or something like it, 5 gp].

Next to the table set is a big wooden cabinet with flat narrow drawers [*oak*, 100 gp] containing several maps. There are 24 maps, some obvious and of nearby or familiar places, some old, some battered and unrecognizable [*value averages 5 gp each*].

Stacked beside the map cabinet are 8 barrels [4 gp each] of rare red wine [250 gp per barrel]. Leaning against the barrels are four halberds and three greataxes, all well made, plain and sleek [halberds, 10 gp each; greataxes, 20 gp each].

A narrow cabinet [*oak*, 75 gp] in the corner holds five cloaks, three of fine wool [3 gp each], one from a wolf pelt [25 gp] and one of sable [200 gp]. On the shelf at the top are a pair of dark blue silk scarves [5 gp each], a pair of black leather gloves for small hands [8 gp], and two leather pouches.

One pouch is dark leather with a long strap for hanging from the shoulder [4 gp]. In it is a linen handkerchief [1 gp], a broken piece of fine copper chain [2 sp], a golden pearl pendant on a delicate gold chain [golden pearl, 600 gp] and two gold pieces. In a small leather pocket at the back of the pouch is a single platinum key [5 gp], a lock pick [2 sp] and a very fine large violet spinel [750 gp]. The other leather pouch [1 gp] holds numerous coins [25 pp, 215 gp, 890 sp, 1350 cp], and nine red gems [8 garnets, 100 gp each; 1 ruby, 1000 gp – the ruby looks much like a garnet; DC 29 to tell apart]. [Total 10,104.9 gp]

**71-72** You have found a trunk with a hasp and lock [Average lock; 42 gp]. The lock is closed and no keys are present. [The lock will surrender to a good picking or a hefty blow.] Once open, the chest seems to be filled with drab clothing, folded nicely [3 artisan's outfits, 1 gp each; 3 hooded wool cloaks: brown, black and tan, 1 gp each.] At the bottom of the chest is a dark red felt bag the size of a small brick [5 sp]. When the drawstring at the top of the bag is loosened a silver goblet is revealed with intricate scrollwork around the mouth, base and top of the stem [125 gp]. Once this is removed the chest is empty, its bottom and sides lined with a very rough-woven heavy wool fabric.

[A miser has hidden his real treasure in the lining of his chest. A glint of color might show through the lining fabric, if a hint is needed. If the adventurers feel along the bottom of the sides inside the chest:] The lining feels a bit lumpy along the bottom of the sides. [If the characters decide to cut the lining or pull it out of the chest:] Several gems fall into the bottom of the chest [46 gems in all]. Four golden yellow gems [topaz, 500 gp each]; five of pale, clear blue [blue quartz, 10 gp each]; seven bright blue [lapis lazuli, 10 gp each]; one bluegreen gem [aquamarine, 500 gp]; nine gold and brown stones [tigereye, 10 gp each]; ten clear yellow-green pieces [peridot, 50 gp each]; two medium purple [amethyst, 100 gp each]; four clear deep green gems [green spinel, 100 gp each]; two swirled dark green stones [malachite, 10 gp each]; one deep rich purple gem [purple corundum, 1,000 gp] and a brilliant orange stone [jacinth; 5,000 gp]. [Total 10,003.5 gp]

**73-74** You see a giant iron pot [100 gp], coal-black and sitting on huge claw feet. The pot is taller than a man of large stature. A rope ladder [10 gp] hangs down from the pot's rim. [If a PC climbs up they get a view of hundreds of rotting turnips. Black beetles scuttle up through the garbage and crawl lazily back under.] Next to the huge pot is a large crate [2 gp] inscribed with a flamboyantly detailed monogram 'XZ'. The top of the crate has already been pried open once and is easily removed. Within are books finely bound with rich leather covers [99 blank spellbooks; 15 gp each]. The covers have a stamped monogram identical to the one burned onto the crate. [Three gp have fallen to the bottom of this crate.]

Next to the crate is a large barrel [2 gp], also with a loose lid. This you discover holds pleas-

antly fragrant pale yellow soap [50 pounds; 25 gp]. On the floor behind the barrels lies a grotesquely exquisite piece of armor: a helmet [1,000 gp], made of gleaming mithral and jet black steel. The helmet has a chimerical shape to it, though it is obviously fitted for a human man's head. Twisting horns, fearsome brow ridges, a scowling expression and snarling lips are portrayed in the finely wrought metal. The helmet covers the wearer's eyes, ears and nose but leaves the mouth exposed. Long, black leather straps trail down from the back of the helmet, giving hints that this helmet, while quite strong and functional, was made for the purpose of a parade, festival or tournament. Similar straps hang down from the helmet's pointed ears, and these are also black but tipped with lurid red tassels.

Further around the side of the pot a glorious sight catches your eye: an enormous solid gold tablet [7,120 gp, weight 140 pounds]. The tablet is resting on several planks of wood, which are nearly rotten with age and mold. Seven blueviolet stones [iolite] adorn the ornate relief pattern decorating the gold slab. The pattern is suggestive of a constellation in the summer sky. Just behind the slab of gold is a silver decanter [95 gp] decorated with lavish enamel work. Vibrant hues of red, indigo and corn yellow are a treat to the eye, as is the lovely craftsmanship of the piece. [Total 9,842 gp]

**75-76** You find a small, humpbacked chest sitting next to a leather backpack and a sheathed sword. The backpack [1 gp] holds a well-worn traveler's outfit [1 gp], a skin of good wine [2 gp], a pair of gold-tipped iron rods [sunrods; 2 gp each] and a pouch [1 gp] of coins [14 gp, 32 sp, 47 cp]. The longsword is well kept, with the hilt wrapped in pale leather and bronze wire, and a large translucent brown stone in the pommel [smoky quartz, 117 gp]. The chest is bound in bronze and small enough to be carried under one arm [2 gp].

Inside, something is wrapped in many layers of soft, gray wool [6 gp]. As you remove the fabric from the chest you find a small object, colored the hue of the setting sun, caught in the weave of the cloth. On closer inspection you see it is an ornate, coral carving of a serpent [9,700 gp]. The statue is no bigger than a female elf's hand is long, but the detail it exhibits is breathtaking. Each tiny scale is depicted in perfect form, and even the serpent's tongue is shown poking out from between its minute, deadly fangs. Some characters are inscribed on the serpent's belly [the initials 'JLB' in Elven]. [Total 9,851.67 gp]





77-78 A massive wooden throne sits on the floor before you, dark brown in color and fully twice the height of a man [9,535 gp]. It looks to have been carved out of a single piece of wood. The throne's four thick legs are widest at their bases, tapering up into the body of the chair. Each leg is carved to look like a tree root, and a trunk with many bare branches – all chased with delicate silver inlays – is carved in relief up the back of the throne. Two of these branches actually project out from the wooden surface, their ends supporting a gleaming scimitar with an silver hilt adorned with a deep purple stone [amethyst; masterwork scimitar, 465 gp]. Peering up at the sword, you can see many small nicks in the blade; it has clearly seen heavy use.

Turning your attention back to the throne, you see heads of orcs and hill giants are carved among the branches, every face a mask of agony and defeat. Battle scars and tattoos mark them as the chiefs of their tribes. Their dead eyes are picked out with inlaid pearl, and they stare blankly down at you. The arms of the throne are carved to look like the arms of a treant, with thick, twig-like fingers picked out in incredible detail. Two fingers on each hand wear silver rings accented with gold, all of which share a similar design of leafy vines wrapped around a scimitar. Each ring is set with a small amethyst. [The rings are part of the throne and cannot be removed, but could be cut out of the wood; in that case, each would be worth 175 gp but the value of the throne would drop by 1,400 gp.] Each hand grips a wooden shortsword, and the tips of both swords are skewering an enormous wooden demon head positioned just below the edge of the seat The head appears to be carved out of the same piece of wood as the rest of the throne. The demon's eyes are many-faceted topazes gleaming gold in the light, and each one of its twelve finger-length teeth is a formed from a chunk of rose quartz. [Total 10,000 gp]

**79-80** This is obviously a place to relax and study the art of music. There are many different instruments scattered about. The first one to catch your eye is a finely crafted harpsichord. You approach it and press a couple of the keys and discover it is apparently in tune, as it gives forth a heavenly sound [*masterwork*, 1,890 gp; *weighs 250 pounds*]. Getting the instrument out of the room and to a place of safety will be quite a task.

Looking around you discover smaller, easier to transport instruments. A lute made of a darkred wood lies in one corner [*masterwork*, 120 gp]. A trumpet appearing to be forged from silver rests on a simple table [*masterwork*, 160 gp]. Finally, a xylophone is placed at the opposite end of the room from where the harpsichord stands [110 gp].

You think you have found all that is of any worth in this room when you realize that you have completely ignored a simple wooden desk [16 gp] holding stacks of paper. When you examine the paper, you see that it is all thick vellum with a thin layer of gold trim around the edges. The papers are covered with musical scores. You start to read some of the titles of the music here, and you quickly come to the realization you have stumbled upon a veritable treasure of rare and highly sought after classic musical compositions. There are over one hundred scores and you can only imagine what they will be worth to an ardent collector of music [120 rare musical scores, 65 gp each]. [Total 10,096 gp]

**81-82** A gilded chariot [1,235 gp] stands before you, gleaming in the half-light [sunlight, moonlight, torch light, near-darkness]. This magnificent vehicle has been treated well since its acquisition—even the wheels appeared to have been oiled at some point. The large wheels are as high as a woman is tall, and the base of the cart has no seat, only a thick plank of mahogany upon which the charioteer would stand surrounded by gilded rails.

Beyond the chariot there are other items of interest. You see a large, covered wooden cart, of the size which could be pulled by one sturdy horse or two strong ponies. The poles of the cart are set on blocks and chunks of boulder, as if to keep the vehicle steady. The cart's cover, which is divided into two segments, once had a fine lock, but it now lies blackened and ruined on the floor looking like it was blasted off. When you open the hinged, wooden cover you discover this is actually a portable lab for a master alchemist [2,000 gp]. With the exception of one large glass vial, none of the other equipment appears cracked or harmed in any way.

Suddenly you see the object behind the cart, although hidden beneath copious amounts of filthy hempen cloth [4 square yards, 5 cp per square yard], has a distinctly bestial shape. With trepidation you remove the cloth and discover a remarkably well preserved stuffed winter wolf [300 gp], replete with luxuriant fur, two life-like glass eyes, white, dagger-like fangs and black, snarling lips.

Beside this display of masterful taxidermy is another, slightly taller draped figure. Pulling the hempen cloth [8 square yards, 5 cp per square yard] from this object reveals a preserved, stuffed male unicorn [5,000 gp], horn intact. The unicorn's right front hoof is raised as if in defense and its proud nostrils are flared. The taxidermist has replicated the creature's expression with alarming realism, even to the whites of the beast's rolled-back eyes.

Beyond this disturbing treasure sits a more mundane item: a large bowl of carved onyx [1,465 gp], the hues of which begin with a deep copper at its base and move on to sandier shades of brown before ending in creamy, alabaster white at its rim. [Total 10,000.6 gp]

83-84 A large piece of gray canvas [2 gp] covers a pile on the floor. Under the canvas you first notice an axe, a set of mail and a gray backpack. The axe is much larger than standard, its single, wide blade balanced by protrusions on the other side of the haft. Silver wire wraps the handle, over some strange gray leather. The blade appears extremely sharp and the whole looks very well made [masterwork dwarven waraxe, 330 gp]. Propped up next to it is a light steel shield [9 gp], which leans on piled chainmail. The armor is in good condition, and also well made [masterwork chainmail, 300 gp]. Examination shows it is made for a person significantly shorter and huskier than the average human male [sized for a dwarf].

The backpack [6 gp] is large, with several covered outer pockets, and made of the same gray leather wrapping the handle of the axe. [This leather is from some unspecified subterranean creature.] One large outside pocket contains a rolled cloth full of ointments, bandages and herbs [healer's kit, 50 gp]. Another has a strong pair of manacles and a complex lock [masterwork manacles, 50 gp; Amazing lock, 150 gp]. In one small side pocket is a waxed pouch [1 gp] holding a spicy brown powder [cinnamon, 1 pound; 1 gp]. A pocket on the opposite side holds a scrap of leather [1 cp] wrapped around a rough, gray stone with runes engraved on its surface [thunderstone, 30 gp]. When you open the pack, you find a heavy, oiled cloak rolled and strapped to the inside of the top flap. Below it, a rust-stained wool tunic [1 sp] hides the rest of the contents. By the markings, it was worn under the mail. A leather packet holds all the gear needed for climbing in steep mountains, or perhaps underground [climber's kit, 80 gp]. Along one corner of the pack is something wrapped in cloth. It proves to be two linen shirts [5 sp each], wrapped around a slender recorder in two pieces that fit together to produce an instrument longer than most you have seen [tenor recorder; 5 gp]. Beside it is a fat leather bag tied tightly at the top. [The bag is filled with some type of sticky substance that becomes rubbery on top when exposed to air; tanglefoot bag, 50 gp]. Underneath it is a heavy wool

shirt, a thick sheepskin jacket with the fleece on the inside, heavy leather pants, two pairs of thick woolen socks and a pair of warm gloves [with the oiled cloak, a cold weather outfit; 8 gb]. At the very bottom of the pack are a few lumpy things. The largest is a block and tackle [5 gp], while another is a fat sack [1 sp] of coins [2 gp, 187 sp, 486 cp]. The last item is a heavy leather belt pouch [1 gp]. Inside this, wrapped in soft linen [1 gp], are two items of silver jewelry. One is a linked bracelet, with three sizes and shapes of gleaming red stones [garnets; bracelet, 608 gp]. The other is a necklace, with those same deep red gems [garnets] set between unusual, large oval pearls set in silver [necklace, 8,414 gp]. A heavy pick [8 gp] lies beneath the backpack. [Total 10,135.77 gp]

**85-86** You see a tapestry [1,200 gp] draped over several large objects, with a few gold coins peeking out around the edges. The tapestry itself is as large as the wall of a small cottage, and depicts a tale of courtship between an elven woman and a satyr, which begins on the left side with them falling in love and ends on the right with the elf dying of grief after the satyr runs off with a faerie woman.

Moving aside the tapestry, you can now see what it was covering: three large chairs [800 gp each], a dresser [800 gp], a small chest made of horn and ivory [450 gp], a stack of three crates [5 sp each] and a tall candelabrum [75 gp]. Coins [162 gp, 550 sp, 500 cp] are scattered all over the floor among the various objects, apparently having spilled from something. One crate has a hole in its side and turns out to be empty, while the other two are full of mixed coinage [172 gp, 412 sp, 496 cp; 158 gp, 593 sp, 404 cp].

The chairs are made of dark wood and upholstered in threadbare red velvet. Their legs and arms have a bit of scrollwork carved into them, but most of the decoration has been saved for their headrests, each of which boasts a relief carving of a bear and a large snake locked in mortal combat. The bear's eyes are sparkling red gems [*red spinels*], while the snake's fangs are picked out in silver pearls.

Between the chairs and the dresser is a candelabrum twice as high as a halfling. Thirty-two candleholders are arranged in a ring at the top, and the whole assemblage is made of tarnished brass. Each candleholder is carved in the shape of a tulip blossom.

The dresser stands a bit higher than a dwarf, and is made of pale wood; parts of it have been painted a delicate silver color. Red vines run around the face of each of its six drawers, and a lustrous pink pearl is the centerpiece of each



drawer handle. All of the drawers are empty save the top one, which holds an ivory comb in the shape of a dragon [60 gp], two bone hairpins carved as rapiers [2 gp each] and a pair of gold earrings [pair, 3,400 gp]. The earrings each feature a stunning fire opal, from which dangles a small black star sapphire.

At the foot of the dresser sits the small ivory and horn chest, barely the size of a loaf of bread. It is raised off the ground an inch or so on tiny horn legs, and the lid can be lifted with a handle made from a single twisted horn. Three trees are carved into the top of the lid, which is made of ivory: a young tree with very few leaves, an older tree with many leaves, and an ancient tree with no leaves, with a hanged man dangling from one of its branches. The inside of the chest is lined with thickly-padded white velvet, and nestled therein is a small dagger [masterwork, 1,102 gp]. The dagger's handle and narrow crosspiece are made of silver, and there is a hole in the base of the blade. A black pearl is set into that hole, held in place by a delicate web of gold. [Total 10,154 gp]

87-88 A mass of gold [9,127 gp; 182 pounds] is spilled over a wooden box and something leather. The tip of a wooden bow protrudes from the pile. Pulling it out, you see it is a longbow, crafted of darkwood. Thin spirals and loops of silver are chased along its length [masterwork; 465 gp]. Found among the gold is a set of leather armor, sized for a large man. This is obviously the work of a master [masterwork, 180 gp], and is traced with slender silver lines, which match those of the bow.

> Underneath the pile is a polished wooden box, as long as a man's arm-span, a forearm's length tall and about as deep, which closes with a lock [*Average lock; box* 46 gp]. Inside, a padded frame holds a silvery trumpet, long and slender with an elegant flared bell [*masterwork*, 100 gp]. The frame is made to hold a second trumpet lying in the opposite direction, but it is missing. In its place lies a scroll tube [1 gp] which opens to reveal several sheets of paper in a roll. Unrolling the batch, you see the top sheet is illuminated. It has vines and leaves drawn with green ink, twirling around a thin border of real gold. Each sheet is decorated similarly [27 pages; 3 gp each]. [Total 10,000 gp]

- Here you find four shortbows [30 gp each] of 89-90 yellow wood, their grips wrapped with red leather. Beside them are two quivers, each with twenty arrows [quivers with arrows, 1 gp each]. The quivers are made from yellow-dyed leather and the arrows are yellow wood, fletched with red-dyed feathers. A dark wooden box with lighter wood inlays and brass fittings [5 gp] is locked with a complex padlock [Good lock; 80 gp]. Inside you find many small items: a pair of small ivory dice [2 gp], twenty gold hairpins [1 gp each], a cylindrical gold box [8 gp] containing a dozen toothpicks carved of ivory [1 sp each], a silver chain with a tourmaline pendant [125 gp], and a brooch of silver with five fine purple stones [amethyst; brooch, 550 gp]. There are four rolls of silk ribbon in red, black, orange and green [10 yards each; 5 sp per yard] and a pair of delicate gold earrings set with tiny clear diamonds [pair, 2,500 gp]. In the bottom of the box are a number of loose lapis lazuli beads [26 beads, 10 gp each], a handful of clear rock crystal beads [11 beads, 50 gp each], and several thousand coins [174 gp, 993 sp, 8,244 cp]. A shoulder bag [2 gp] holds a heavy copper chain with a holy symbol [to a forest deity] made of petrified wood set in a disk of platinum [41 gp], and a padded leather carrying case covered with vine and leaf tooling [case, 5 gp] holds a fine, cut crystal bottle [5 gp] filled with a clear liquid [holy water, 25 gp]. Under the shoulder bag is a box, a hand's breadth deep and less than a forearm square, polished and decorated with alternating squares of deep red [carnelian] and bright, light blue-green stone [chrysoprase; box, 2,500 gp]. The box holds a drawer of carved game pieces in the same two stones [chess or a similar game; 20 playing pieces of each color, 70 gp each]. [Total 9,976.94 gp]
- **91-92** Six large coffins sit in a row in one corner; the lid of one of the coffins is off, resting on edge against another coffin. All of the coffins are sized for humans or elves; three are jet black in color [*it is one of these that is open*], two are made of rich mahogany wood, and the sixth appears to be cut from a single piece of stone.

Upon closer examination, you see the stone coffin [4,400 gp] is indeed made from a single enormous piece of granite; its heavy lid sits flush with the body of the coffin, and the joint between them is so fine as to be almost invisible. The sides of the coffin are unadorned, but the lid features a life-sized relief carving of a beautiful human woman. Each of her eyes is a many faceted ruby, and she is dressed in sumptuous robes covered in runes [symbols of a wizards' guild]. Levering off the lid of the coffin [probably with great difficulty, as it weighs 300 pounds on its

*own*], you find it to be completely empty – the interior is spotless, and has clearly never held a body.

The jet-black coffins are made of laminated strips of heartwood, hundreds per coffin, and polished to a high shine. The coffins are put together without any nails, and are clearly the work of a master artisan. The sides of the first coffin [1,700 gp] document the life of an elven noble, beginning at the head of the coffin. With figures barely a finger's length in height, the narrative wraps around the coffin twice, telling a tale of the elf's rise to power in the court, his fall from grace and his eventual murder. The second coffin [1,400 gp] is decorated in the same way, except it only takes one trip around the sides of the coffin to tell the tale of this elven woman, who patrolled the borders of her forest kingdom her entire life before being slain by a tribe of orcs. The third coffin is completely unadorned [1,000 gp], although the workmanship is no less exceptional. All three have plain lids; all three are empty.

The two mahogany coffins [600 gp each] are a matched pair: an old man is painted on the lid of the first one, looking to his right; an old woman is painted on the other coffin, looking to her left, towards the man. Both are dressed in simple pale green robes and ankle-high leather sandals. Scores of tiny bottles, all containing what may be spell components, are around their feet. Their hands and faces are a mass of wrinkles, but their eyes flash brightly and they both wear slightly secretive smiles. [These are servants in the same wizards' guild as the woman seen on the lid of the stone coffin.] One coffin is empty, but the other contains a leather sack [2 gp] of coins [180 gp, 1,200 sp] and a set of woodworker's tools [masterwork, 55 gp]. [Total 10,057 gp]

93-94 You see a large shape, easily the height of a large man and twice the width, draped in rotted, moldy linen [no value]. Pulling away the cloth causes it to disintegrate in a fine, aggravating dust which coats the items it was hiding in a gray, dingy film. You discover the odd shape was due to the number of large items hidden under the rotted cloth. The tallest of them seems to be a block of wood as tall as a man, but it has been carved almost as if it were stone, showing a mountain woodland scene of incredible detail [petrified wood, 300 gp]. It seems as if the artisan's tools captured each needle of every fir tree, and a forest is shown marching up the mighty flanks of the snow-capped mountain. Half-hidden among the first line of trees is a large house with myriad eaves and chimneys.

Next to the block of wood stands a silver harp

as high as a man's chest. Its clean, simple lines refresh the eye, and its strings, when plucked, still produce lovely, clear notes [masterwork harp, wood covered with silver; 834 gp]. Beside the harp stands an ornate, almost gaudy statue of solid gold [3,750 gp], portraying an elven maiden surrounded by a garden of snapdragons and climbing roses. Birds nest in her hair and rest upon her fingers, and her lips purse as if captured in song. A tiny garden snake coils around her bare ankle, and her clothing bespeaks riches beyond a commoner's means.

Also among the larger objects is a wooden barrel [2 gp] in good condition. It is easy work to pry open the lid; when you do, you see the barrel holds pure, vivid yellow powder [*saffron*; 60 *pounds*, 900 gp]. Tiny clouds of it blow up into the air when you open the barrel's lid. Lying upon the spicy-smelling powder is a linen sack [2 *sp*] holding three other, smaller pieces of treasure: two belt fitments [65 gp] of pure, fine gold and a gilded ram's horn with mother of pearl and onyx inlay [2,990 gp]. The belt fitments are fashioned to resemble artisan's tools, in a guild symbol of crossed hammer and chisel.

Finally, on the floor behind the barrel you discover a beautiful leather hunting bag [5 gp], one which surely must have been cherished by its former owner. A scene is depicted in fine tooling and rich dye work, of a rider on horseback hunting a large buck. The leather is soft, but strong, and the bag has several pockets and compartments for storing various items. Most of them are empty, but one contains a small leather purse [1 gp] which holds a handful of coins [2 pp, 12 gp, 17 sp] and two black pearls [500 gp each]. [Total 9,945.9 gp]

95-96 You find a suit of strange, coppery armor. It is banded armor, but instead of steel seems to be made of large, copper-colored scales [dragonhide armor; 800 gp]. Nearby lies a matching shield, with that same copper material over a base of wood [dragonhide; 314 gp]. A leather baldric [2 gb] holds a sheathed scimitar and dagger, and a sling is tucked under a loop. The sling is made of an unusual leather with a coppery sheen, and matches both the shield and the armor [dragonhide; 10 gp]. The scimitar is lighter than you would expect. Its glistening, silvery blade *[mithral]* sets off the pair of deep blue jewels [deep blue spinels] on either side of the hilt where it joins the crosspiece [3,015 gp]. The dagger also has a silvery blade, with a matching blue jewel on the pommel [silvered, not mithral; 522 gp].

> Next to the piled armor is a huge canvas bag [8 gp], perhaps even large enough to hold a grown man. [If the adventurers try to move the



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*bag*:] It is extremely heavy and you hear the clank of iron on iron as the contents shift. Inside are two huge iron circles which fasten at a giant lock. You suddenly realize what they must be—a pair of manacles, obviously meant to hold something *much* larger than a normal human. Either that, or they could be used to chain two husky men together at the waist! Not only are these manacles enormous, they are of superb quality with an excellent lock [*Huge masterwork manacles with Amazing lock, 5,150 gp*]. [*Total* 9,821 gp]

**97-98** You find four travel trunks stacked in a haphazard pile. They are all roughly an armspan in length with pairs of handles at both ends, and none are locked.

Two of the trunks are made of pungent cedar wood covered with travel-worn green leather; their corners are protected by dented brass caps [15 gp each]. Both trunks are full of clothes. In one, you find five purple and black royal outfits sized for a human man [200 gp each] and five matching royal outfits sized for a human woman [200 gp each]. Beneath the clothes you find a dagger with a solid silver handle [masterwork, 372 gp] and a book carefully wrapped in waxed cloth. The book is titled On the Wickedness of Gnomes, and from the dented corners and creases along its spine you would guess it has been read many times [200 gp to a collector].

The second cedar trunk holds a half-dozen silk capes with fur collars, ranging from black to bright blue in color [50 gp each], as well as two sets of elaborate fur-lined hunting clothes [cold weather outfits, but with finer materials; 108 gp each]. Laid beneath the hunting outfits are two heavy crossbows [masterwork, 500 gp each] and ten boxes of bolts [masterwork, 10 bolts per box; 61 gp per box]. The crossbows are a matched pair, with stocks featuring ivory carvings of mounted nobles hunting horned, demonic-looking gnomes, and their sights are picked out in silver with gold accents. They are superbly balanced.

The next trunk in the stack is made of bloodred wood [8 gp]. It holds a few sacks with a mix of gold and silver coins [776 gp, 2,300 sp total] and some slender gold bars [7 bars, each weighing 1 pound, 50 gp each]. The gold bars are stamped with the symbol of a cracked knight's shield devoid of any heraldry [perhaps the mark of a thieves' or assassins' guild].

Inside the fourth trunk, which is banded with iron [8 gp], you find five small barrels, all padded and held apart from one another by thick layers of cloth batting. Four of them are branded with the word 'wine' in Common, while the fifth barrel is branded with the word 'godswater.' [*The*  first four barrels hold magewine, a rare beverage brewed by ogre magi, 350 gp each; the fifth barrel holds the equivalent of 100 flasks of holy water, 2,500 gp] [Total 10,000 gp]

**99-100** A large wooden chest [2 gp] looking as if it has seen better days sits at the foot of an old-fashioned bed. It opens easily and the first thing you see is a flowing white dress which may be a wedding dress. It is linen with pearls sewn onto it along the neckline and down the front and the back [6,574 gp]. Lifting the dress carefully out of the chest reveals a small wooden box [1 gp] and a pair of white shoes with pearls sewn onto the tops [520 gp]. Obviously someone has kept her wedding dress and shoes here, possibly as a keepsake.

You lift the box out of the chest and open it. Inside you find a ring and nine small gold bars [*each about three inches long, two inches wide and a half inch thick*]. Each bar has an ornate letter expertly etched into it. The letters are A, E, D, R, D, I, A, N and N [*the gold bars are meant to be placed side by side to form the name Addrianne – each gold bar weighs 5 pounds and is worth 250 gp*]. The ring is a platinum band with a deep reddishpurple stone [*alexandrite*], possibly a wedding ring [600 gp]. [*Total* 9,947 gp]

## Table VIII: 30,000 Gold Pieces

## How are we going to carry all this stuff?

All sets are valued at 30,000 gold pieces plus or minus 2%, or in other words 29,400 to 30,600 gp. The italicized text contains values and information reserved for the game master. In general, the GM will not immediately read this text to the players; it is there for the GM to use as he or she sees fit.

Roll d20 and use the indicated set:

Amidst a pile of longswords [8 at 10 gp each], 01 battleaxes [2 at 6 gp each], and some spears, most of which are broken [four intact shortspears are 4 gp each, there sit six great oaken chests [35 gp each] with iron fastenings. Three large rings on each side allow them to be carried. Leaning against the first chest are two high quality longswords [masterwork, 315 gp each] and a short sword [masterwork, 310 gp] in leather scabbards of black, green, and red respectively. Each scabbard is on a leather belt with brass buckles and wrought silver stamped disks [75 gp each]. The disks alternate a plain disk with one stamped with a falcon on one belt, with a fox on another belt, and with a tree on the third.

Upon opening the first chest you see it is piled with gold [6,640 gp] and on the huge mass of coins lie a gold and jet wristlet with a falcon design [3,060 gp], a belt and various leather items. The belt is made of oval brass links, hung across the front with a chain of faceted beads of glass in a variety of colors, sizes and shapes, interspersed with decorative metal beads, and further hung with dangling metal disks in various sizes of silver [or tin], copper and brass [150 gp]. Near it are three strips of leather with silver studs [50 gp each], long enough to stretch from the wrist to fingertips, which seem to have been cut from horse bridles of black, red, and green leather. Five gleaming, sharp daggers [masterwork, 302 gp each] in leather scabbards [three red, one black, and one green, also sit upon the pile of coins. In addition there are three pairs of gloves. One is a pair of worn green gloves [1 sp] while another is a fine black pair with a red leather falcon appliquéd upon the broad cuffs [1 gp]. A very fine pair of small red gloves would allow for fine manipulation [1 gp].

The second chest also holds gold [7,200 gp], and two belt pouches [2 gp]. One is black leather

with a buttoned flap that has an appliquéd red falcon upon it. This pouch contains a pearl necklace [2,500 gp] and a silver wristlet of twisted chain [650 gp]. Also inside is a bracelet: a ruby-eyed silver fox design on a flat band of gold is joined into a bracelet by a fine gold chain [2,500 gp] which has four charms on it—a silver tree, a piece of amber etched with a falcon, a silver disk bearing a "T" rune and a gold disk bearing a lion [charms, 125 gp each]. You also find three plain gold rings, and two matching gold bands which appear to be a set for a male and female [5 rings, 250 gp each]. There is also a ring in this pouch with a black onyx stone in it supported by a swirling gold wire design [1,200 gp], and 24 gold coins. The other pouch is of a fine green-dyed calf hide and is well-oiled [2 gp]. It appears to be a type of pouch which lies flat to have items placed in it and is then rolled up and bound with a cord. When the pouch is unrolled it is found to contain a set of well made thieves' tools with each tool in its own pocket [masterwork thieves' tools, 100 gp]. Two of the other chests contain silver coins, and two contain copper [6,610 sp, 6,680 sp, 6,725 cp, 7,172 cp]. [Total 30,391.07 gp]

Carefully placed on a large piece of heavy black wool cloth [3 yards by 4 yards, 48 gp], you find an enormous solid silver mirror [18,000 gp], a water clock [1,500 gp], a silver spyglass mounted on a tall stand [5,000 gp] and a square chest [500 gp] overflowing with silver pieces [44,520 sp].

The mirror is oval-shaped and stands as high as a horse's shoulder; at its widest point, the mirror is as wide as a man's arm is long. It is mounted on a four-legged stand allowing it to pivot in the center. The ends of each leg are carved to look like dragon's claws, ending in wicked points dimpling the cloth on which the mirror is sitting. The frame of the mirror is as wide as a halfling's palm, and every inch of it is covered in silver leaf. The lower half of the frame is carved to look like a windswept sea, while the upper half is covered in storm-tossed clouds. Raindrops, each made of a teardrop-shaped piece of aquamarine, dot the upper portion of the border.

The mirror's glass is flawless, backed with a thin sheet of silver, reflecting your faces perfectly. Examining the back, you see it is covered with a painting of a large black dragon. The

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dragon's tail coils around itself as it winds around the frame, and its eyes (as well as many of its scales) are set with tiny bloodstones. The dragon is beautifully painted and exceptionally lifelike; it clutches a human skull in each of its fore claws.

The water clock sits on a marble pedestal, and a piece of chrysoberyl is set into the center of its face. It is currently empty [*the clock requires water to tell time*], but appears to be in perfect working order [*which it is*]. Each number on its face is made of a tiny mosaic of multicolored chips of marble, and all of its tiny gears are of brightly polished brass.

Next to the clock sits the spyglass on its tripod. The legs of the tripod are made of polished cherry wood and capped with brass, and each is covered in stylized carvings of stars. The body of the spyglass is made of solid silver, and its surface is delicately etched with different constellations. The stars which comprise each constellation are picked out with inlaid gold, and three of the brightest stars are marked by pieces of golden topaz.

Surrounded by small heaps of silver coins, the chest stands off to one side from the other objects. It is made of oak, with inlays of ivory and white pine. Its curved lid bears a carving of a manor house, the windows of which are made of mother-of-pearl. There is a tower at one end of the manor house, and it looks as though it once had a figure standing atop it. That portion of the tower has been chipped away, though, leaving gouges in the wood; only the figure's feet remain. [*Total 29*,500 gp]

**03** Here you can see eight barrels, a strongbox, and a sturdy sack, lying on a pile of colorful cloth. There are four barrels [2 gp each] of fine red wine [200 gp each; equal to twenty bottles]. Four similar barrels are packed with straw and contain a table setting for 24 people. Two barrels hold the plates: they are gold with enamelled pictures, each with different scenes of people and animals in the countryside [100 gp each], and there are three smaller matching plates for each set, with the pictures related but not identical [72 plates, 70 gp each].

The next barrel holds cut crystal goblets set with rings of gold, top and bottom [24 of each; large goblet, 150 gp; small, 120 gp]. In the final barrel are 24 ebony-handled steel eating knives, set with smoky or rose quartz [55 gp each], 24 two-tined gold forks, each with smoky quartz or star rose quartz in the handles [65 gp each] and 24 golden soup spoons with small alexandrite or aquamarines in the handles [350 gp each]. Also rolled up in the barrel are 24 pure white silk napkins, each elaborately embroidered in white silk [10 gp each] and 24 plain gold napkin rings [10 gp each].

A strong box of iron-reinforced wood sits nearby, locked with a heavy padlock [*Good lock*, 45 gp] contains thousands of coins, neatly organized [503 gp, 321 sp, 7,438 cp]. A woolen sack beside it holds eight jewelled daggers, identical except for the gem in the hilt: two each of bloodstone, moonstone, onyx, and violet-blue iolite [55 gp each].

Under the sack is a stack of woven cloth [*silk*, 13 various colors and patterns, 5 yards each; 10 gp per yard] and a gold statue of a fertility goddess, taller than your outstretched hand, with fine golden gems for eyes [*topaz*; *statue* 2,000 gp]. A heavy black mace [12 gp], a well made pair of arm-length shears [*for pruning trees*, 5 gp], four horseman's composite shortbows, painted black [75 gp each] and four score black arrows [1 gp each score] in four quivers [2 gp each] are in the shadows behind the barrels. [*Total* 30,561.48 gp]

04 In front of you is a set of seven standing lanterns [350 gp set], graduated in size from a foot to knee-high in height. Each is a half foot square, made of rather thin iron with square glass panels. One pane is on a hinged door, through which the lantern can be filled and lit. Nearby is a horse-high pole of oak, once well polished but now rather worn on its lower half. It is topped with a silver cap which supports a large tarnished silver crescent sculpture [1,200 gp]. There is also a masterfully carved rectangular wooden table of deep rich color with a circle surmounted by two outward facing crescents on each of the sides. The legs are twisted to form a spiral which ascends from the floor to the table [360 gp].

To one side sits an elegantly made chest of black wood with silver fastenings [masterwork, 375 gp] that holds first half a dozen items wrapped in fine black silk [6 pieces, 2 gp each]. The first ones are two very fine silver candlesticks [250 gp each] each about as long as a tall man's forearm. You also find a crescent-shaped dish of silver [320 gp], a ceremonial silver dagger with a black star sapphire in the pommel [1,360]gp], two vials of holy water [25 gp each], and a finely polished black ebony stick [suitable for enchanting; 300 gp] nearly as thick as a woman's small finger and about as long as a woman's arm might be from elbow to fingertip. Below these are two book covers of black leather bound over thin wood. The front piece is decorated with a large silver crescent on the front and tiny scintillating gems creating the appearance of stars [1,800 gp]. The back has a large silver disk and

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the same star-like design [2,000 gp]. There is no trace of the book they held. Twelve more sets of covers decorated in star-like patterns like the signs of the zodiac also have no internal pages [1,270 each set].

Next is a wooden box [15 gp] with a broken ring that may have once allowed a padlock to fasten the hasp shut has a small slit in the top into which coins can be dropped. The box contains a hefty mix of coins [339 gp, 59 sp, 620 cp]. A soft black leather pouch [2 gp] is also present. It contains thirteen silver rings each decorated with a thirteen-pointed star [220 gp each], thirteen silver crescent cloak clasps [100 gp each] and thirteen large silver pentagram pendant holy symbols [125 gp each]. [Total 30,020.1 gp]

- 05 This pile of treasure is dominated by four large metal screens. Scenes of a storm and rain deity [or brilliant lightning in a thunderstorm] in silver, gold and gems [each has: 5 zircons, 6 rock crystals, 7 garnets, 4 turquoise] make sumptuous, sparkling panels [1,500 gp each]. Crumpled by them are five wall-hanging sized dark yellow silk rectangles, embroidered and gemmed. [Each hanging has 3 blue quartz, 2 red quartz, 2 carnelians, 2 ambers, and 1 amethyst and is worth 750 gp.] Six spears [2 gp each] and four red silk pennons with yellow designs [possibly local heraldry; 4 gp each] lie behind the cloths. Beside them, two statues rest atop a pile of furs. The larger statue is polished copper, of a woman brandishing a jewelled platinum sword [with 2 zircons and 2 onyx; local goddess, 300 gp]. The second is a fierce deity, made of gold decorated with rubies and emeralds [6 each], holding a fire opal in its hand [statue 14,500 gp]. The furs are ten beaver pelts [4 gp each], eighteen minks [50 gp each] and four silver fox [75 gp each]. A handaxe [6 gp] and a woodcutter's greataxe [20 gp] lie upon a large sack. The sack [2 sp] contains four golden salvers [100 gp each], a slender silver candle holder [5 gp], a gold censer [burns incense; 125 gp], a bundle of tall beeswax candles, partly burned [27 candles, 5 sp each] and sixteen pieces of incense [2 gp each]. Under them are six yellow silk robes, slightly bloodstained [5 gp each]. Below those, a brass bowl [4 sp] holds coins, mostly coppers [23 gp, 82 sp, 455 cp]. A smaller pouch [1 gp] contains a broken string of beads [amber, 23 pieces; 120 gp each] and a silver holy symbol on a copper chain [chain 5 sp]. The holy symbol [of a storm god] has a complex design and five fine smoky quartz [symbol 550 gp]. Finally you find four large copper bowls [3 gp each], two miniature barrels of ale [9 sp each], and a large leather sack [1 gp] stuffed with big, wax-covered cheeses [6 cheeses, 10 pounds each; 2 gp each]. [Total 29,824.15 gp]
- You find a bed of glittering and sparkling coins, strewn rather haphazardly across the floor in a sea of gold and silver, copper and platinum [148 pp, 2,317 gp, 11,042 sp, 8,914 cp—all minted from the same kingdom]. Tossed upon these odd waters is a large seaman's chest, made from strong dark wood banded in gold and silver and sparkled with a variety of gemstones [5 amber, 5 red garnet, and a single black pearl; chest 1,685 gp]. The front of the chest has a visage carved into it, that of an older, serene male. [This can be any figure the GM decides or just a random carving.]

Within the chest you find an exquisitely crafted dinner set of six plates, knives, forks and spoons fit for a king. Each one is covered with gold and the pieces of cutlery are each ornamented with a deep blue gem [blue spinels; set 5,400 gp]. There are also two large spheres of a blue-white crystal [blue quartz, 8,000gp each]. Each sphere could be grasped with one hand, but they are heavy enough to be awkward to hold in this manner. One is carved with iconic images of sea battles and shows a fleet of ships [corsair or pirate vessels] fighting. The second sphere is carved with a series of continents and land masses, and there are smaller lines that run all over the globe. Upon closer inspection you see the sphere even has the cardinal points of a compass carved into it, along with bearings and other nautical markings. [These could be trade routes or the whole globe could be a map to a bigger hoard.]

Finally, lying partially submerged in the mass of coinage outside of the chest you find a twohanded, broad bladed sword of fine and robust construction, polished to a mirror-bright sheen. The centerpiece of this weapon seems to be the finely detailed hilt made from gold carved in the shape of a dragon with wings outstretched. The head's open jaws disgorge the blade, with a small amount of detail near the mouth inscribed in a flame-like pattern, and two blue gemstones [*sapphires*] for its eyes [*masterwork greatsword*; 2,500 gp]. [*Total 30,575.34* gp]

07 The room is dominated by a large, painted sarcophagus resting on a plinth. It is made of a dark hardwood and is longer than even a very tall human. Its tall sides depict the events of an adventurous life while the lid shows the features of an armed and armored man in his middle years, presumably the occupant. Small gems [*various colored spinels*] dot the lid. The entire coffin is old, perhaps centuries, but is still in excellent condition [*entire piece*; 3,500 gp]. The lid opens with a groan and a puff of dust revealing a shallow compartment with a golden burial mask depicting the face and upper torso of a





powerful man [7,500 gp]. The mask features inlays of a deep blue stone [*lapis lazuli*] and shiny black glass [*obsidian*]. It is incredibly heavy and difficult to move. You also see a series of four ceramic jars about the length of a human forearm. These are beautifully painted with pastoral scenes and capped with gold stoppers [*jars*, 50 gp *each*]. Unstopping a jar fills the air with a heady perfume [*scented oil*, 25 gp per *jar*].

Whoever was once laid to rest in this sarcophagus is gone; no evidence of a body remains. Fortunately, the lack of a corpse reveals the obvious false bottom in the coffin. It moves easily, uncovering a large space below filled with a lake of coins: copper and silver make up the bulk, but bits of gold and platinum shine through as well [1,121 pp; 3,610 gp; 7,688 sp; 14,572 cp; from many different kingdoms]. Awash in the coins is what appears to be the equipment of the warrior on the lid: a greatsword [masterwork, 350 gp], a composite longbow [masterwork, +4 strength bonus; 800 gp], and a suit of full plate armor which needs cleaning [masterwork; 1,650 gp]. Beneath the armor is a small golden box decorated with details of a woodland scene [50 gp]. It is empty, but apparently once held something of value. The interior is padded and lined with soft felt, with spacers set at the width of a typical flask. Pawing through the coins reveals two additional items; a beautiful walking stick with an elaborate gold head [100 gp] and an alabaster statue of a cat [50 gp]. [Total 30,034.52 gp]

A pair of mammoth, ornate chests of drawers 08 stand before you, carved from wood so pure and polished it gleams white as bone [1,500 gp each]. Each armoire's six drawers are tipped with solid platinum handles, each inlaid with a semiprecious green agate. Pulling open the drawers, you find ladies' finery, neatly folded. The clothes are exclusively silk, smooth and cool to the touch, and are ornamented with precious stones, glistening silver thread and golden filigree. [Every drawer but one holds a royal outfit suited for a tall, statuesque woman; 11 total, 200 gp each.] Opening a lower drawer, you find a glimmering, silvery rapier [mithral, 1020 gp] with an ornate hand guard on which a courtly dance is depicted in low relief. It is cushioned with seductively perfumed silk underclothes [350 gp total].

Atop the dresser is a collection of perfumes in slender mother-of-pearl vials [14 vials, 100 gp each], a golden mirror with a handle shaped like a graceful female dancer [292 gp], an ivory and onyx comb [308 gp] and a heavy, knotted gold choker with a fruit and floral motif [421 gp]. An ivory pyxis [makeup pot, 100 gp], whose sides are painted with scenes from a woman's daily toi-

lette, holds a waxy, cream-colored paste smelling of honey and olive oil.

A nearby iron strongbox is secured by a masterwork clockwork lock [*amazing lock*; 190 gp] and holds additional wealth. Opening the case, you see finger-sized platinum strips, covered in vine tracery, resting on the green velvet shelves inside [9 *strips*; 500 gp *each*]. A necklace of black pearls and rainbow glass beads [3,500 gp] is coiled just below the platinum strips. A golden torque, its heads sculpted as screaming lions with poorly carved eyes [450 gp] sits atop a pile of gold and silver coins [172 gp, 218 sp].

In a small pile beneath the armoire are five grapefruit-sized hemp bags [2 sp each] of uncut 'raw' stones. Each bag contains a mix of stones including: moonstones [8 at 50 gp each], lapis lazuli [10 at 10 gp each], peridots [8 at 50 gp each], amethysts [5 at 100 gp each], topaz [2 at 500 gp each], emeralds [3 at 1000 gp each] and blue sapphires [5 at 1000 gp each]. None of the stones have been shaped or polished, and a few are deeply flawed. Mingled with the gems are cleverly carved animals from an onyx and amber game set, though only about half the pieces are present [15 pieces total at 100 gp each]. [Total 29,825.8 gp]

09 [This treasure should be set either in a small building or in an indoor area with access to the sky through a window or similar. If this is not possible, then the individual items could be packed safely in crates and protected by tarpaulin or similar.] The first thing you see is an enormously long and broad spying glass, pointing up into the sky though the roof. The glass is as long as a spear but thrice as broad. Surely even very distant objects could be seen with such a powerful tool. Underneath, a cunningly placed and designed leather chair is provided for an observer to sit in comfort, despite the need to lean back at quite an unusual angle [telescope and chair 10,000 gp]. A plain wooden table [5 gp] next to the chair holds a large number [17] of parchment charts which, looking at them, seem to be complex representations of dots and spaces with various calculations and times noted in a neat and easily legible hand. With a start, you realize these are maps of the night sky made at different times and locations, presumably accurate although you find it impossible to tell. [These charts are especially valuable when navigating in unknown territory, by sea or on land. As an added option, some could show unexpected movements of stars associated with supernatural or prophesied events, 500 gp each.]

Beneath the table is a series of six small crates [1 gp each] which contain, carefully protected by straw and padding, spare parts for the giant spy-

glass, including two new lenses and the many small parts constituting the pointing mechanism [total value 1,000 gp]. A small chest of drawers [15 gp] positioned some way behind the table has, proudly sitting on top, a statue, more than two feet tall and made from ivory, depicting the ship of the stars, a well known local myth in which young maidens are taken (willingly) on board a large sailing ship which then voyages beyond the stars [it can depict something else if required, 2,500 gp]. Inside the chest of drawers are mostly old notes and doodles of little value but there is one final delight: in a small, unadorned wooden box [1 gp] you find a silver stick pin magnificently garnished with a large diamond cut so as to suggest an exploding star [8,000 gp]. [Total 30,027 gp]

- 10 Balanced on its side you discover an enormous sundial [22,380 gp; weight nearly 200 pounds]. It is wrought of bright, gleaming gold the color of goldenrod pollen, and shaped in a stylized rendition of a sunflower: the flat surface is carved in many rises and hills, graduating out to a frame of small, oval petals, then tapering into a thick 'stem', where a subtle hollow suggests the device was meant to rest upon a slim but sturdy pillar. Set along the outer edge of the sundial are gems to mark the passing of hours: four opals and six sapphires alternating. Two gems seem to have been pried out by thieves' hands-only hollows remain where the gems once rested. Stacked next to the sundial are four white quartz tiles [1,000 gp each], each the length and width of a man's outstretched hand and set with delicate depictions of flora in gold leaf. The first tile you lift shimmers in the gloom, and portrays the drowsy leaves of meadowsweet. The next tile pictures a robust sprig of juniper, with small circles of gold for its berries. The third tile in the group depicts a gathering of rosemary, and the last tile shimmers with a tableau of gathered peppermint. Resting next to these is a suit of full plate armor [1,500 gp], covered in a prodigious layer of dust. Beyond the armor are other treasures: an exquisitely wrought brass spyglass [1,000 gp], 70 feet of coiled iron chain [210 gp], and nine large, rolled tapestries [100 gp each]. Each woolen tapestry is expertly woven and depicts a hunting scene in vibrant reds and greens, with generous, rich brown and black dye; time and neglect have done little to age them. [Total 29,990 gp]
- 11 [The setting for this treasure will affect the atmosphere and feel considerably. It is presented as being in an underground cavern, as that was the location of the original inspiration: the Terracotta Army of

Xian. However, this requires quite a large area approximately 50 yards wide by 60 long and at least a couple vards high—so the treasure could also be outdoors in a remote place or have already been transported from its original location.] In the uncertain light it is a spooky scene. Scores, perhaps hundreds, of figures stand in front of you, completely motionless. The air is so silent and still it seems impossible that any life exists here and after a moment or two, you realize this is indeed the case: all of these people standing in front of you are in fact statues. As you move closer to observe, you can see they are all entirely unique statues; despite being arranged in formal ranks and apparently all dressed and armed the same, each has distinctive facial characteristics and small variations. After a few more moments, the formation starts to make sensethis is the representation of an army or, at least, an armed bodyguard. In the center are ranks of infantry. You count four rows of fifty such infantry, divided between those armed with spears and carrying large shields and those bearing bows with nocked arrows. To either side is a small force of cavalry, with four ranks of five horsemen on both the left and the right flanks. The cavalrymen are armored, although the horses are not, and they carry lances and shields and also have crossbows and quarrels slung over their backs. The cavalrymen have high cheekbones and slightly slanted eyes as if they came from a distant place. Finally, somewhat hidden at the rear of the infantry is a single chariot, which is drawn by four horses and which holds an unarmored driver and a heavily armored, very tall man with a large halberd who is presumably some kind of champion or king. These statues are so nicely detailed that, although made of plain terracotta, they would definitely be of value to collectors-or as garden ornaments. [Value: 200 infantry statues at 100 gp each; 40 cavalry statues at 200 gp each; 1 chariot set worth 2,000 gp. Of course, if the statues are left intact they will eventually become of incalculable archaeological and monetary value. Total 30,000 gp]

12 This room holds two nearly identical riding saddles, one slightly larger than the other, both heavily tooled and set with a dozen small bloodstones [saddles 800 gp each] and a box made of red and pale white woods, inlaid with red and black stones [five each rhodochrosite and hematite; box 500 gp]. Scattered around these are numerous darts [74, 5 sp each], bolts [45, 2 sp each], bolas [16, 5 gp each] and two scimitars with a pair of white opals in each hilt [2,300 gp each]. A sack holds an iron skillet [2 gp] and two tin pans [5 cp each]. Inside the wood and stone box



you find six rings and five bracelets. One gold ring has a single large pearl [150 gp]. A silver ring has four moonstones [210 gp]. Large white opals grace two rings, one gold [1,040 gp], the other platinum [1,500 gp]. The fifth ring is platinum with a blue-white diamond [5,500 gp]. The last ring has a pale aquamarine between three rock crystals [750 gp]. A silver bracelet has eight pieces of turquoise [100 gp]. The next has twelve silver figures danging from it: tiny animals, buildings and symbols, some with moving parts [charm bracelet, 280 gp]. Golden pearls dangle from a third bracelet [gold with 8 golden pearls; 900 gp]. The fourth is a plain platinum band set with seven black star sapphires [7,200 gp] and the last is a double platinum band, intricately knotted [120 gp]. Under the shelf with the rings and bracelets, you find a string of twenty silver pearls [2,200 gp] and a pendant of one black and two white opals [3,010 gp]. Behind the box some clothing lies atop a sack of coins [368 gp, 345 sp, 7,551 cp]. You find numerous sets of men's shirts and matching silk hose [silk, white and cream, 8 sets each; 20 gp each set], red wool scarves [15] scarves, 2 sp each], and a child's purple silk skirt [5 gp]. [Total 30,588.1]

An ornate suit of red-lacquered full plate armor 13 [adamantine; 16,500 gp] lies sprawled drunkenly over a pair of heavy pine and steel war chests [4 gp each]. Every inch of the beautiful armor, from the crest of its helm to the heels on its silver spurred boots is the same flat shade of crimson. A cloak of woven wool [74 gp], dyed a deep purple, falls like a waterfall of dark wine from the armor's bulky shoulders. The sleeves of the armor have been deeply etched with looping circles and interlaced ring designs, which cover the wearer's biceps. The armor's helm [550 gp] dangles from the armor by its chin strap. The helm is fully enclosed, and has a pair of short bull's horns rising from the forehead, rendered in obsidian entwined by silver.

Moving the amazing armor from its rest atop the chests, you discover a miniature woven tapestry [2,600 gp] which lay concealed under the armor's breastplate. Unrolling the tapestry, you are amazed by the quiet detail of a winter scene, showing the daily life of the peasantry during the cold months. The exquisite tapestry can be rolled up into a backpack easily, and is dominated by clean white thread, offset by delicate blue and brown line work and accented with silver.

Opening the first chest, you discover a collection of religious items. Votive candles embedded in wax-covered golden sconces [5; 130 gp each], golden censers dangling from long silver chains [3; 270 gp each], and waxed bags of fragrant

incense [7; 50 gp each] lie atop a neatly folded set of priestly vestments. The heavy robes have been sewn exclusively with golden thread, and are backed by silken panels traced with prayers. Ten sets of vestments stuff the chest [comparable to royal outfits; 200 gp each]. A small collection of religious medals, made from hammered copper and inset with chips of amber, lines the bottom of the chest [23 medals, 10 gp each].

The second wooden chest has been packed to the lid with dried dates, pecans and walnuts [200 *pounds*, 5 *sp each*]. Sifting through the nuts, you discover a heavy golden pectoral in the shape of a falcon with outspread wings, inlaid with pieces of lapis and jet using the cloisonnÈ technique. This massive piece is valuable for its exacting craftsmanship as well as the precious materials [6,200 gp]. [Total 30,072 gp]

14 Standing mannequins fill this area, each one adorned with a set of armor. You also notice a medium-sized chest at the far end of this area. As you approach the chest you see the lock has been broken off, apparently some time ago because the entire chest, including the lock, is covered with a thick layer of dust. As you open the chest you see the gleam of coins and you wonder why the person who broke the lock did-n't take the loot. The chest contains a mixture of silver and gold coins [10,393 gp; 15,456 sp].

After making sure there is nothing else of interest in the chest you turn your attention to the mannequins. There are a total of fourteen standing dummies. You approach the nearest and your eyes fall upon studded leather armor. It is also extremely dusty, and you notice as you scan the room again all of the armor is covered in a thick layer of filthy powder. The three dummies beside the one you're looking at also wear studded leather nearest you and find it is a fine piece of protective covering. Each of the four sets is made of hard, dark leather, and each one has a medium sized amethyst sewn into the left chest area [masterwork, 260 gp each].

You move down the line and observe the next five mannequins are adorned with sets of halfplate armor. Each set also has an amethyst pressed into the plate at the left chest area [masterwork, 850 gp each]. The last five dummies are covered with full plate mail armor. Removing the dust from each set reveals truly splendid masterwork pieces of body protection which, like the rest, have an amethyst pressed into it [1,750 gp each].

Turning back towards the way you came, you are surprised by what you see. Two golden tower shields rest up against each other. You can't imagine actually using them in battle; they seem 16 to be designed as show pieces, but the quality of workmanship is remarkable [2,300 gp each]. [Total 30,578.6 gp]

15 You find a huge wooden idol [unadorned idol, 390 gp] depicting a huge-breasted squatting woman with a crown of antlers on her head, which is easily twice life sized. One of the goddess' eyes is missing, and the wood nearby is scarred by cracks and pry marks, but the other socket holds a golden 'eye' with a blue sapphire 'iris' the size of man's thumb nail [eye, 1,542 gp]. Three thick golden chains have been draped over the antlers, and one of these heavy necklaces ends in a fire-opal pendant shaped like a teardrop [2] plain chains, 400 gp each; chain with pendant; 1,405 gp]. The idol wears giant-scale jewels, including a long platinum torque around her neck, beaten thin and engraved with crocodiles as well as archers hunting the great beasts [torque, 1,450 gp]. Massive rings (which would be bracelets on your wrists) made of gold and onyx adorn each of the goddess' 12 fingers [12 rings, 150 gp each]. One of the idol's wooden feet has been shattered, but the other displays six hammered gold toenails, each studded with a different semi-precious stone [amber, green spinel, amethyst, chrysoberyl, garnet and jet; jeweled toenails, 200 gp each].

Nearby, a huge wooden chest [3 gp] contains a complete suit of blue steel plate mail, whose armored sections have been carved like dragon's scales [masterwork; 9,000 gp]. Each of the 'scales' of the breastplate is decorated with an inset white pearl, while the armor's shoulder plates are studded with short obsidian blades. Gauntlets, boots and greaves lie atop the armor, all made of the same blue steel, and sprinkled with white pearls. A teardrop-shaped shield at the bottom of the chest is made of heavy steel. On it is a mosaic made of gold chips and shards of topaz, obsidian and hematite which depicts the family's coat of arms: a famous saint, holding a sword in one hand, and shortbow in another [3,400 gb].

Next to the chest is a smooth ivory box secured by a bronze and gold lock [*Amazing lock*; *box*, 500 gp]. Inside the gleaming box, lies even more wealth. You find, a small square-cut emerald [750 gp], a green-tinged diamond as big around as a fat pea [4,500 gp], thirteen platinum strips shaped like shields [10 pp each], a ring of twenty-five silver keys on a golden chain [*keys*, 15 gp each; chain, 100 gp], and a pile of gold and silver coins [1424 gp, 4090 sp]. Each item is marked on an inventory found at the bottom of the box. [*Total* 30,348 gp]

A large object is draped in copious amounts of stained and faded silken cloth [200 yards, 5 gp each], only half-hidden as you can see one wheel and a pole which the silk has failed to hide. Pulling away the fabric reveals a magnificent carriage [3,000 gp] built of pale, golden-hued wood with darker, almost black, wooden trimmings. The doors, driver's seat and rear basket are painted a rich, lustrous red, and the door handles are wrought of gold. Ivory inlay on the doors depicts intricate floral patterns, with a peacock hidden among the leaves. The doors are unlatched, and the carriages windows have been stripped of their curtains, so it is a simple matter to look inside and see more items lie there.

A granite bust [1,445 gp] of a woman rests upon the wooden floor of the carriage. Her face is one barely touched by maturity, yet her expression is ancient beyond her years. Upon one passenger seat is a delicate bridal caul [23,200 gp], made of silvery lace and sewn with four pale, yellow diamonds the color of spring wine. Two gray velvet strips hang from the headband to frame the wearer's face, and these are each adorned with three fire opals. Once the caul is lifted from the seat you can see two more lady's adornments: a gold arm cuff [1,300 gp], fashioned in a complex pattern of symmetrical braiding and sized for a slender woman's upper arm, and a single golden earring [555 gp]. The earring is about four coins in height and is remarkably heavy, and probably uncomfortable to wear. The earring consists of a winged sphinx perched on a pedestal decorated with tongues of beaded wire filled with blue and green enamel. The tongues are framed above and below by a smooth molding inside a row of beading. The sphinx has a prominent rounded chest and flared wings which curve inward. The sphinx wears a beaded necklace and a headdress decorated with a row of beading beneath filigree ornamentation of palmettes and vine leaves. [Total 30,500 gp]

17 [Depending on circumstances, the longship in this treasure may either be of recent construction and therefore still usable (value 10,000 gp, not included in treasure value) or else aged and decrepit and of little use. If it is buried underground or else far from water, then it should be considered an ancient artifact and too fragile for use]. An amazing sight greets your eyes as an entire longship has been mounted on a giant pyre as if ready for the flame—a flame which has never yet met the straw, even though that straw is now so dry and old that it would surely explode in a great shower of sparks and fire should a match be put to it. Intrigued, you climb, a little gingerly, aboard the



boat. The oars are stacked neatly in their houses and rows of round, wooden, painted shields are tied along each rail of the ship. In the centre of the main deck is a second, smaller pyre, with the recognisable shape of a person atop it. You investigate further to find a figure armored in gold chainmail, beside which lies a huge battleaxe with a gold blade [gold chainmail, 6,000 gp; gold greataxe, 2,500 gp]. These accoutrements certainly seem wasted on a pyre!

[If the armor is removed:] The man inside the armor looks like he was once a testy, short-tempered individual of no great stature, although these judgments are difficult to make with longdead corpses. Looking next below decks, you are delighted to find a hold packed with good and valuable objects. There are eight casks of genuinely high quality brandy [800 gp each], another eight casks of lesser quality but still acceptable apple brandy [400 gp each] and a further eight casks of rare, fragrant mango brandy [1000 gp each]. [The hold was airtight prior to its opening, hence the comestibles are still in good order.] In addition there are, concealed in a plain wooden box, four long and heavy ingots of purest gold, stamped with a dragon brand [20 pounds each; 1,000 gp each]. [Total 30,100 gp]

A large golden chest rests on a raised platform 18 against the wall. It is a grand sight to see, gleaming in the light. You can only imagine what it weighs, and what it alone may be worth, not even considering its contents [chest weighs 50 pounds empty; 2,800 gp]. As you open it you are not disappointed. It is obviously filled with coins, but what catches your eye first rests on the top. A goblet made of pure platinum lies on its side, resting atop the coins. As you lift it you notice the weight of it and can imagine the time it took to craft such a beautiful cup [250 gp]. After you set the goblet down in a safe place you take the time to sift through the coins [9,800 gp; 4,500 sp]. Your hand touches something which is obviously not a coin and you retrieve another platinum goblet, just like the first [250 gp]. You set the cup next to its twin, now a matched set. Reaching into the chest again it isn't long before you recover another item, a small crystal sphere. Although it is bright green in color, it is fairly transparent. It is heavy in your hand as you stare into it, noticing the subtle swirls of green running through it [made of bright green emerald; 8,000 gb].

[If the party takes the chest off of the platform, read the following:] As you move the chest away from the raised platform you notice there is a hole in the dais which was covered by the chest. You look in and the glow of platinum fills your eyes. It seems to be several hundred more coins to add to the rest of the treasure you have found this day [824 pp]. [Total 29,790 gp]

19 Half-buried in a pile of gold and silver coins [2,359 gp; 17,800 sp], you find a life-sized marble statue of an elven wizard [24,200 gp] with a regular, fabric and fur cloak [1,100 gp] draped over its back. A low shelf full of books is also part of the statue, and the wizard is carved as if leaning against this shelf. The front half of the shelf is clearly hinged, as it is slightly ajar. You see a heap of coins once held inside the statue; both the wizard and shelf are hollow.

The statue is lifelike to the last detail, and has been carved out of a single massive piece of red and dark green veined marble. Every fold of the wizard's voluminous robe drapes as if it were real, and his expression is one of deep thought mixed with mild surprise. One hand is raised to cup his chin, and you find there are a few pieces of the statue which are not marble: the hand sports two rings, both made of platinum and are plain, save that each bears the device of a different elven family. In addition, the wizard's eyes glint with a mix of sparkling emeralds and deep red star rubies [7 of each]. [If the platinum rings, emeralds or star rubies are removed from the statue, any one could be sold for 1,000 gp. However, the value of the statue would be reduced to 5,000 gp.]

Examining the back of the statue, you find the cloak is midnight blue silk trimmed with ermine. A trio of intricate sunburst designs is emblazoned on the cloak in gold thread. Lifting the cloak, you see a quiver and bow set have also been hung around the statue's neck, hidden from view until now. The composite shortbow made of many layers of horn and wood. A custom-sized quiver, which holds a sheaf of arrows, is tied to the bow by the leather thongs which would attach the quiver to an archer's waist [masterwork bow, 375 gp; quiver, 30 gp; 20 masterwork arrows, 121 gp]. The red leather quiver is etched with delicate leaf designs, and the fletching on the arrows is bright blue. [Total value, 29,965 gb]

20 You find four large harps, each at least as half as tall as an average man and beautifully designed. The first has been made from a gorgeously carved green stone and bursts with detail. Gold strings run down from the upper arch of the harp, and worked into the surface of the instrument are images and designs of spring. The most prominent is a whimsical elfin maiden with short spiky hair and a playful expression. [Spring harp, green marble with gold strings; 7,500 gp]

The second harp has been formed from a

dark, almost rose-colored, golden metal which gleams brightly. This instrument has intricate detail and design as do the others, save that this one is carved with icons of summer and fire. It has bronze strings, and the image of a beautiful flame-haired woman embossed upon it. She has a wickedly amused expression and her eyes seem to follow you everywhere. [Summer harp, gold with bronze strings; 7,500 gp]

The third instrument has been carved with a master sculptor's eye for detail and is made from a dark, brownish-red stone. This instrument has a sombre look to it and seems much more understated, both in design and creation. The strings have a copper color to them as they run down from the upper arch. This harp has the image of a woman carved upon it, rather stern and unforgiving with a mass of leaf-strewn curly hair. [Autumn harp, marble with copper strings; 7,500 gp]

The last harp is made from a silvery white material. The strings are silver and tiny icicles of crystal hang down from the edges. Carved into the surface of the instrument is the image of a woman with a cold, callous expression and a flow of long white hair. [*Winter harp, mithral with silver strings*; 7,500 gp] [*Total* 30,000 gp]



## I had not realized how heavy truly fabulous treasure could be!

All sets are valued at 50,000 gold pieces plus or minus 2%, or in other words 49,000 to 51,000 gp. The italicized text contains values and information reserved for the game master. In general, the GM will not immediately read this text to the players; it is there for the GM to use as he or she sees fit.

Roll d10 and use the indicated set:

01 Treasure in a big pile is always a welcome site, and the size of the treasure pile in this room is quite satisfactory. Heaps of copper coins mixed with silver, hills of gold and even small pockets of platinum grace the floor in front of you. Items stick out from the pile at random, promising even more wealth than the mass of coins. Popping out of the top of the stack are two halberds [10 gp each] and a battleaxe [masterwork, 310 gp], all with their heads buried in the coins. Past the weapons is a very attractive suit of full plate armor with a set of spikes attached [masterwork armor with masterwork spikes, sized for a dwarf; 2,000 gp]. The spikes are somewhat rusty but still in good working shape. A tower shield completes the collection of armor and weapons. It is particularly nice, and looks to have been made more for show than actual battle. It is gilded and covered with fancy filigree work from top to bottom and shows no signs of being used [masterwork, 530 gp].

The oddest thing you find is a spool of wire. While not unusual in and of itself, this wire appears to be made of pure gold, perhaps to be used for decoration [200 feet of gold wire, 75 gp]. Resting under the wire is a fancy black cloak decorated with freshwater pearls down the front and on the hems of the sleeves [1,000 gp]. Tucked into one of the sleeves of the cloak is a tiara made of silver. It is decorated with ten small, clear gems which sparkle brilliantly in the torchlight [zircon; tiara, 550 gp]. In a large pile of gold coins, you locate a thick, gold necklace. This is adorned with a pendant featuring a beautiful blue-white stone in the center surrounded by four smaller matching stones. The chain itself is almost as thick as a man's thumb [gold and diamond necklace, 9,500 gp]. The last item you locate is a silver serving tray [100 gp]. This is carefully etched with pictures of a typical farm at harvest, and through the center of the tray is carved a name in a strange language. [The language is Draconic; the name is "Astoran" or another name of your choice. This can be either a famous wizard or simply a random person].

Counting all of these coins would take an age, but it could be time well spent; it looks as if you may now possess a king's ransom in ready cash [1,469 pp, 15,341 gp, 46,458 sp, 131,672 cp; 194,940 coins total, weight about 3,900 pounds, total value of coins 35,993.52 gp]. [Total 50,078.52 gp]

02 Before you stands a throne of enormous size [38,735 gp]. The chair itself is big enough for two men to sit on it simultaneously; built up on a base of what appears to be basalt studded with dozens of skulls of people, beasts and possibly even supernatural beings, it is tall enough to need a small stepladder to mount. [The original owner used slaves to make a human pyramid for the master to climb.] The frame of the chair itself is made from pure silver, studded with a plethora of small rough diamonds, emeralds, sapphires and rubies. [There are 296 such gems, which are uncut and worth about 100 gp each if detached.] The seat of the throne is made from a fine, pale leather and is well padded [If desired, this could be human leather made from the skins of young women, and the padding could be goose down combined with human hair.] The armrests are a combination of ebony and ivory, carved so as to suggest giant talons bursting forth from the body of the throne to catch and rend any brought before it. Whalebone and amber combine to form the legs of the chair. They too are carved, although it is the baleful semblance of lifeless, drowned sailors that emerges from them. All of the surfaces of the throne and its base have been carefully covered with a thin layer of light oil, to keep them from being damaged by the air.

Positioned to one side of the throne, carefully placed along the skull base, are three wide padded stools [500 gp each], covered with very fine silk and embroidered with complex, exquisite illustrations of life after death and the various torments it is likely to bring. Each circular stool has a long platinum chain attached, which ends in finely wrought manacles [3 platinum chains, 20 feet long, 1,040 gp each; 3 sets of masterwork platinum manacles, 560 gp each. Close inspection reveals one stool has a hard lump near the edge seam. A small hole in the seam gives access to the lumpy piece, a large yellowish stone more than an inch in diameter; citrine, 5,637 gp]. [Total 50,672 gp]

03 The wealth of a kingdom is piled high atop a golden chariot [12,500 gp]. One of the chariot's gilded iron wheels is warped and bent, and so the majestic vehicle leans drunkenly. The chariot's 'castle' is decorated with a relief showing an ancient, mitered king single-handedly defeating a charging army. The king's flesh is hammered silver against the golden background, and stars in the relief's sky are pebble-sized diamonds. Every inch of the gleaming vehicle has been decorated with tightly laced sheets of hammered gold and starbursts of garnets blossom from the gilded chariot's hull on both sides.

Sifting through the treasure tossed into the chariot's bed, you revel in the fortune found here. You could run your fingers through hundreds of slender golden rings, simple open crescents which could be worn individually, or fitted together to make long decorative chains and gleaming shawls. [These are similar to rings used to make chainmail, about 100 pounds in all; 10,000 rings, 5 sp each; total for rings, 5,000 gp.]

Piled with the rings are several amazing weapons. There is a bastard sword whose cruciform hilt is set with more than a dozen smooth off-white stones [chalcedony; masterwork bastard sword, 1,490 gp] and a pair of platinum nunchuku whose striking surfaces are scored with mazelike patterns, and whose chain has pure silver links [masterwork nunchuku; 1,412 gp]. The most valuable weapon in the pile is a shortbow of glistening dark wood [or bamboo] encircled by four jade bands, whose bowstring is some type of braided hair which is absolutely pure white [unicorn hair; masterwork shortbow, 2,975 gp]. But all the weapons in the pile are striking, even one which seems to serve no practical purpose: a ceremonial dagger whose hilt is shaped as a crouching priest and whose blade is razor-sharp rose quartz [2,600 gp].

A high-gloss blue and white vase with elaborate scenes of shores, waves, diving fish and fantastic sea creatures [*vase*, 3,000 gp] stands in the middle of the pile. Within the tall wax-stoppered vase is a fantastic collection of seashells, ranging from twisted cones as long as your foot and curving spirals the size of your outstretched hand to tiny horn-shaped shells. [6 large shells (6-10 inches), 10 gp each; 15 medium shells (3-4 inches), 1 gp each; 57 small shells (1-1.5 inches), 8 cp each; 210 tiny shells (.5 inch or less), 5 per cp; total for all shells, 79.98 gp. Shells may be worth as much as 10 times the amount given in locations far

from the sea.] Mixed in with these is a necklace of circular, flat black stones [obsidian; necklace 700 gp] whose chest-sized pendant is in the shape of a dangly, multi-jointed sea creature [octopus; pendant 1,010 gp] made of pieces of the same black stone and copper wire. Also among the shells you find a miniature ivory scroll case painted like a garter snake [32 gp]. It is designed to be clasped to a falcon's leg and hold tiny missives. Within the tube, you discover five perfectly cut diamonds of stunning clarity [3,800 gp each]. [Total 49,798.98 gp]

**04** You find two chests and a pile of weapons here. There are five tridents, well made and sturdy [*masterwork*, 315 gp each] and five high quality short swords [*masterwork*, 310 gp each]. Beside these is a pile of silk rope and lead balls, tied together somehow. A little sorting resolves the pile into five weighted nets [*masterwork*, 320 gp each].

The first chest is pale wood, polished and carved throughout with icons of the sea: shells, shore birds, fish, waves, and even merfolk peeping out here and there. The chest has a very sturdy lock and is bound shut with leather straps [*Amazing lock; chest, 190 gp*]. Inside you catch the gleam of silver among pieces of light green. A closer look shows you a set of full plate armor, wonderfully wrought and incredibly strong, with its outer surfaces enameled in a pale green the color of sea foam [*masterwork adamantine full plate armor; 17,150 gp*].

The second chest is smaller, of a wood which has faded almost to gray but is sanded and smooth. Inside are three sets of cleric's vestments in sea-foam green [5 gp each]. Below is a pink silk robe, extensively embroidered in a green so pale it is almost white and sprinkled heavily with small pearls [high priestess' robe; 550 gp]. In the bottom are a polished box of ash wood [4 gp] and a small casket covered with gleaming mother of pearl, so much that the outside of the wood can no longer be seen [casket 180 gp]. The hinges and latch are of silver. You open the casket and see before you a mass of glistening pink. Hundreds of pale pink pearls are joined in a lustrous, three-strand necklace. The pearls are arranged in graduated sizes by strand, but are not quite perfect or perfectly matched. They are nonetheless beautiful, especially in such a mass [88 medium pearls, 103 small pearls, 118 smaller pearls; necklace 16,320 gp]. Below the necklace lies a golden pectoral which features a pale green stone [aquamarine] at the center front, a flat oval nearly as long as an egg [pectoral, 6,780 gp]. A pink silk bag [1 gp] under the pectoral holds a silver ring with a pink pearl the



size of a large grape [*ring*, 2,300 gp]. The box holds an unusual crossbow, made of shell and coral [*heavy crossbow*, 50 gp] and a white leather pouch [2 gp] full of platinum coins [230 pp]. [*Total* 50,377 gp]

05 You cannot miss the large mass of black which sits before you upon a floor covered with gleaming silver and glistening gemstones. [70,000 sp; the coins are all from the same country and about the same age. A search reveals 28 gems: 3 pieces of amber, 70 gp each; 5 amethysts, 100 gp each; 6 silver pearls, 100 gp each; 7 pieces of jade, 130 gp each; 2 pieces of jet, 140 gp each; 5 deep green spinels, 100 gp each] It looks like a perfectly intact coach of some kind, made from a dark seasoned wood, lacquered pitch black and inlaid with a white material [ivory] in curving patterns [coach, 19,560 gp total]. The coach has red velvet curtains and a dark red leather lining on all the seats. [Six people could travel in this in comfort.] All four of the doors bear an elaborate crest [royal symbol from any kingdom] in gold, accented with black stones, denoting the high status of this contraption. [Each crest is accented with 4 black pearls and 2 black sapphires. If removed from the doors, pearls are worth 500 gp each, sapphires 1,000 gp each; they reduce the value of the coach by the value of the stone + 10%.] The wheels and spokes have been covered with silver and each wheel features a large polished red stone in its center [garnets, 2 inches in diameter; if removed from coach they are worth 1,000 gp each and reduce value of coach by 1,100 gp each]. At the front, the tongue of the coach — where horses would be tied — is missing but there is no sign of damage. A rather large chest made from black wood has been cast aside at the back of the coach. Its lid, which lies askew, prominently bears a smaller version the same gold crest found on the coach doors, set in a circle of nine tourmalines. [Good lock; chest, 1,110 gp; the top left hinge is damaged and must be repaired before the chest can be used normally.]

Laid out inside the coach are several gorgeous dresses designed to fit a slim, petite woman. They are identical in style but differ in the material from which they are made. There is a red velvet dress with amber stones and gold embroidery, and a light blue silk with amethysts and embroidery in shades from pale lavender to deep purple. A black satin dress is decorated with white and silver pearls and moonstones, and embellished with striking white stitching. Finally, a white dress of fine linen is trimmed with pale green beryls and embroidered with the colors of every green leaf you have ever seen. [4 *dresses*, 5,000 gp each] [Total 50,670 gp]

[This treasure requires quite a large area – the equiv-06 alent of a fair-sized hall. If this is not available, then all objects can be found carefully packed into secure crates, protected by straw and wool padding and the players can amuse themselves by having the heroes try to reconstruct the skeletons into some approximation of their real configuration.] You seem to have entered some form of amazing collection [museum]. The central area is dominated by two enormous skeletons, each one a dozen paces or more long and just as high. Judging from the shape and size of the first, it was in life an enormous swimming beast as big as a boat and with a huge spike projecting out of its snout [similar to a blue whale skeleton; 3,000 gp]. The second must surely have been a giant, erect lizard with monstrous jaws but tiny forelegs which could scarcely reach its mouth [tyrannosaurus rex skeleton; 5,000 gp].

Behind these two behemoths are wooden cases with glass fronts, which range all across the wall. The cases contain a couple hundred different golden statues of what you take to be a primitive fertility goddess, with broad thighs and ample bosom. The statues vary in size from thumb high to as much as a forearm's length. Although all are recognizably of the same subject, they differ considerably in terms of nature and style, for some seem friendly and kind while others are distinctly fierce and even seem judgmental of the observer. [35 large statues (12-18 inches), 145 gp each; 91 medium statues (6-10 inches), 85 gp each; 147 small statues (2-4 inches), 42 gp each; statues, 18,984 gp total]

A second row of glass-front cases on another wall houses examples of minerals and rough precious stones of every possible description. Here are opals, lapis lazuli, marble, granite, carnelian pieces and many others in a variety of sizes, colors and settings. Literally hundreds of stones compete for your attention. [281 mineral specimens, 5 gp each; 85 rough semi-precious stones, 50 gp each; 19 rough precious stones, 500 gp each; 385 stones in all, total value 15,155 gp.]

Finally, a third wall of the display has still more of the ubiquitous cases which this time contain several varieties of ships in bottles. There are sixteen altogether and they range from a fairly crude attempt to force a small dugout canoe into a glass ale bottle [30 gp] to a hugely complex galleon with sails and rigging fully replicated, carefully housed in a crystal bottle big enough for twenty gallons of rum [2,000 gp]. [2 ships, 925 gp each; 4 ships, 560 gp each; 3 ships, 310 gp each; 4 ships, 180 gp each; 2 ships, 115 gp each; total for all ships in bottles, 8,000 gp.] The cases themselves are fixed to the walls and cannot be removed without rendering them useless. [Total 50,139 gp]

A huge statue [of a familiar deity] which must 07 have stood by [or hung on] the wall of a temple lies ahead of you. The statue is marble, plated with gold [10,256 gp]. The deity's head is topped by a crown with places for two center gems and eight others around the edge. A few stones are missing, but one deep blue sapphire and five violet garnets remain, and blue spinels sparkle all along the cuffs and hem of the painted blue robe. Beside the statue, a large strong wooden box with a sturdy lock [Good lock; box, 85 gp] holds twenty sets of eating utensils, each with two knives, three forks and three spoons. All are gold, and have a gem in the handle. Each set has the same gem and pattern, but no two sets are the same. The gems are pink or silver pearls, red or green spinels, tourmalines, jets, red or greenish garnets, amethysts or chrysoberyls [152 utensils with gems, 200 gp each].

> A lidded iron pot large enough to cook a sheep [10 gp] sits behind the statue. Inside the pot you find a leather traveling sack with little pockets. In each pocket is a small pouch containing a dried herb or spice in varying amounts: cloves, cinnamon, dried garlic, fennel, sage, turmeric, saffron, basil, ginger, dill and others [sack of 15 spices, 80 gp]. Underneath it are a tall black felt hat [5 sp], a white wool cloak lined in rabbit fur [15 gp] and a tall pair of large black leather boots, elaborately tooled [10 gp]. A small leather sack [5 sp] holds a gold necklace laden with moonstones [15 stones; necklace, 820 gp] and a separate silver pendant of black and white opals [2 white, 1 black; pendant 3,010 gp], and a heavy gold ring with a round ruby [1,250 gp].

> Behind the pot you find a small shoulder bag holding a blank, leather-bound book with vellum pages [15 gp], ink [8 gp], four inkpens [1 sp each] and a penknife with an ivory handle [5 gp]. Next to it is a longsword with a bloodstone in the hilt [sword, 70 gp] in a dark leather sheath [3 gp]. Piles of coins litter the floor underneath it all [723 gp, 1,789 sp, 3,506 cp]. Small gems scattered among the coins glint in the light [45 blue quartz and 37 hematite, 10 gp each; 25 rock crystal, 50 gp each; 11 amethysts, 100 gp each]. [Total 50,145.36 gp]

**08** Atop a heap of smashed chests and mixed coins [6,500 gp, 24,540 sp, 180,000 cp] stands a lifesized lion which appears to be made of solid gold [28,000 gp]. Maneuvering the lion down from the top of the pile [no mean feat, as it weighs 500 pounds], you set it down on the floor in front of you. The beast is masterfully carved, every detail breathing life into the figure: its mane is swept back as if the lion were in mid-stride, its eyes glint menacingly, and you can make out the countless individual strands of hair in its coat.

Turning back to the heap, you can see the smashed remnants of at least six large chests, which look as though they were chopped apart with axes. Buried among the thousands of coins you find six steel locks [Amazing locks, still locked and with no keys present; 150 gp each], a bejeweled longsword [masterwork, 2,600 gp], seven gnomish hooked hammers with wire-wrapped handles [20 gp each], a dozen silver candlesticks shaped like slender castle towers [50 gp each], two marble goblets with translucent quartz stems [350 gp each], three silver combs [40 gp each], a wooden statue of a graceful fawn, with one of its legs broken off [70 gp], a large bronze bowl, the rim of which is studded with bits of lapis lazuli [300 gp], a hunting horn carved from a single large piece of bone [200 gp], a matched pair of masterwork morningstars [308 gp each] and a marble sphere the size of a small barrel of ale [5,000 gb].

The longsword is finely made, with a tapered point and a long groove down the center of the blade. Its handle is made of horn covered in tiny brass studs, while its crosspiece is a thick wedge of steel; the pommel stone is an irregular chunk of red-veined marble. Just at the point where the hilt joins the crosspiece, it is set with two blazing fire opals.

Equally interesting is the large marble sphere, which is covered with carvings of demonic heads leering from flaming doorways, devils dragging pegasi from the sky with long, barbed chains and fiends with forked tongues impaling elves on wooden stakes. From its weight [*close to* 800 pounds], you guess the sphere is solid marble. [*Though not magical, the sphere has been used in rituals of demonic summoning; it is up to the GM whether or not it provides any benefit in such rituals.*] [*Total* 50,000 gp]

**09** In the center of the room is a rocking horse, the kind with which a child would play, though this sturdy horse would fit even a youth of twelve. You cannot imagine any child being allowed to play with this piece of art, though. The horse is carved entirely from silver and the detail is astounding [28,520 gp]. As you approach it the quality workmanship which produced this item is even more apparent. Upon closer inspection you notice what at first looks like a flaw in the craftsmanship of the horse, but as you get closer you can tell it is instead a square crack in the back of the horse. It does not take long to determine the crack is a hatch, with a very small pro-



trusion which acts as a handle. The small hatch lifts off easily to reveal a dark inner compartment. The first thing you find inside are two sacks [2 sp each] of platinum pieces [804 pp, 928 pp]. You again reach into the hollow horse and retrieve a small [5-inch long] replica of a warhammer. The detail on this item easily equals that of the rocking horse from which you retrieved it. The handle is made of a very dark wood, with the head forged from solid gold [hammer, 400 gp]. It can obviously serve no real purpose in battle, but it is impressive to behold nonetheless. Next you pull a small polished box from the cavity. It is a half-cubit square with a hinged lid. The edges of the top of the box are lined with crystals inset into the wood. When you open the box it immediately begins to play a hauntingly beautiful tune. You then notice the crank at the back of the box that is used to wind it up. This elegant music box is truly impressive [1,340 gp]. You reach into the opening another time and feel one last item. It is a platinum dish the size of a large dinner plate. Upon inspecting it you notice words and numbers carved on it in a circular pattern. [This is a very cleverly fashioned perpetual calendar, accurate from 100 years in the past up to 500 years in the future; 2,388 gp]. [Total 49,968.4 gp]

In the darkness [moonlight; glow of the fire; bright 10 sunlight; gloom] looms what can only be a gigantic, monstrous cage [35,050 gp]. As you get closer to it you can see the bars of the cage are wrought of adamantine and each bar is easily as wide as a man's hand is long. The bars reach to a height of two men before curving to meet at a gilded spike in the center. Each bar is engraved with hundreds of protective words and warnings in the common tongue of the land. Cautions like 'stay away' and 'do not bother the beast' are inscribed over and over again upon the bars of the cage. The door is taller than a tall man, and its lock [Amazing lock] is massive; a woman's fist could fit within it. The lock is fashioned to resemble a lurid, horrible mouth, complete with curved fangs and lolling tongue. An adamantine skeleton key [300 gp] – nearly the size of a hardy halfling – hangs by a thick, hempen rope [1 gp] from the lowest crossbar. It could very well take more than the strength of one man to turn the key and unlock the cage. Next to the giant cage is another large piece: a beautiful cabinet [9,349 gp] made of carved ivory and decorated with brilliant green enamel. The cabinet stands a man's height and a half, and is almost as wide. The top rises in peaks and spires, and the myriad shelves and drawers range in size from the tiniest alcove to wide, deep drawers capable of holding large books. One of the enameled handles pulls out to reveal a writing surface. A drawer holds a veritable bounty of parchment sheets [1,800 in total, if they were to be counted; 5 sp each; 900 gp total]. Many of the sheets are loosely bound with string or twine in books of 100, and all are in excellent condition. One of the cabinet's small drawers reveals a brass brooch [600 gp] in the shape of a dolphin, set with a tracing of moonstone inlay. Behind the large cabinet you find another adamantine item. This appears to be a shaffron [3,800 gp]—the barding which covers a beast's skull and snout. This particular shaffron is unusually large, decorated with small gilded bands. A brass, spiral horn protrudes from the top of the shaffron, apparently just for show. With some thought you can envision the beast that might have worn this piece of armor, and it could easily have been a griffon. [Total 50,000 gb]

### Table X: Epic Treasure

02

### More treasure than human beings should be allowed to have!

All sets are valued above 100,000 gold pieces. Many of these descriptions have been styled after truly legendary treasures. The italicized text contains values and information reserved for the game master. In general, the GM will not immediately read this text to the players; it is there for the GM to use as he or she sees fit.

#### Roll d10 and use the indicated set:

01 The treasure pile is small, but it glitters brightly. You see a large silver basket with insets of thin panels of mother-of-pearl and set with pieces of jet around the rim [16 jet; basket, 2,000 gp] sits beside three light repeating crossbows, made of yew, [250 gp each], a small barrel of bolts [barrel, 5 gp; 520 bolts, 1 sp each] and a greatsword with four big black pearls in the hilt [masterwork greatsword, 2,350 gp].

In the basket you find a coil of rope [*silk*, 50 foot, 10 gp], a leather wallet of dried rations [5 days, 5 sp each], a tall blue glass vessel with holes in the top [*shaker for spices*, 2 gp] and a shoulder pack containing common spell components [*sold at magic schools*, 15 gp] and a plain blank spellbook [15 gp]. Under these is a fine silver box about a handlength long and half that wide, its top enameled with four handsome zircons [*box*, 300 gp] holds fine colored powders [*cosmetic case*; 6 powders, 50 gp each]. It also holds a thin ivory comb set with three tiny topaz [850 gp]. Slots in the lid hold gold hairpins: six with emeralds and four with fire opal heads [10 jew-eled hairpins, 550 gp each].

A piece of leather, tied with a thong, protects 20 ivory cards, designs painted in great detail [fortune-telling cards, 50 gp]. You also find a pair of thick woolen socks, virtually unused [5 sp], a spool of heavy black thread [2 cp], and stuck through the center of the spool, a large-eyed needle [1 sp] and a silver mug [2 gp]. A round object of carefully worked brass fits into the palm of your hand. A tiny catch releases the top. The circular interior is marked off, lines running from one side to the other. A triangular piece of metal is wedged into a slot one side of the case. The triangle fits snugly into a slot in the center of the line-marked face, standing like a sail. Tiny writing is engraved in sections of both faces. [A pocket sundial. Hold it flat with the metal triangle upright, oriented to the north and the shadow tells the time. The instructions explain using it in strange regions. 35 gp]

Coins and gems lie beneath the basket [1,345 pp, 2,459 gp, 7,221 sp, 87,764 cp; 29 tigereyes and 22 banded agates, 10 gp each; 25 silver pearls and 21 amethysts, 100 gp each; 24 carnelians, 50 gp each; and four aquamarines, 500 gp each]. Amid the coins are a gold ring with a tourmaline [120 gp], a platinum bracelet with clusters of pink diamonds [12 diamonds; bracelet, 60,500 gp] and a gold and sapphire bead necklace [20 gold beads, 20 gp each; 20 blue star sapphires, 500 gp each; 10,400 gp total]. You find a platinum necklace with a large jacinth, and then a matching ring and bracelet [platinum necklace with jacinth pendant, 15,000 gp; ring, 1,000 gp; bracelet, 4,000 gp]. [Total 129,027.86]

Surrounded by the largest pile of coins you have ever laid eyes on [1,000 pp, 20,000 gp, 300,000 sp, 900,000 cp which would fill a 10' by 10' area about 30 inches deep], you see what looks to be the disembodied head of a gargantuan red dragon [15,000 gp], along with two marble statues of dragons, each the height of a rearing horse [25,000 gp each], and a golden throne [834,000 gp]. The vast heap of coinage is a mix of modern coins and ancient pieces of gold and silver from long-dead empires, some bright and shiny and others tarnished with the grime of centuries.

The dragon head is just what it appears to be: the entire head of a great wyrm red dragon, expertly preserved and mounted on a huge piece of mahogany. The head itself is larger than a horse, and covered in thousands of gnarled, rough-edged scales; its teeth are the size of short swords, wickedly sharp and yellowed with age. The dragon's eyes have been replaced with large spheres of smoky glass, hooded by heavy eyelids rimmed in spikes as long as a dwarf's hand.

Upon closer examination, you see the two marble statues are of that very same red dragon – the slitted eyes and distinctive parallel rows of spikes along its ridged head are identical. The first statue is carved from a single massive piece of pale blue marble, shot through with veins of deeper red. It evidently depicts the dragon in its youth, sitting atop a heap of treasure – including the gold throne which is part of this hoard – with the corpse of a heavily armored adventurer clutched in one upraised claw. The statue would





be flawless if not for several chips and deep scratches around its base, apparently made by edged weapons.

The second statue shows the wyrm several centuries later, probably shortly before its death. The dragon is much larger, and its scaly hide bears the scars of countless battles. It sits astride a monstrous hoard, and you can see the other marble statue and the golden throne among the other treasures. Like the first statue, this one is exquisitely detailed, and it, too, has been chipped by weapons over its years in the dragon's hoard.

After clearing the coins away from the base of the throne, you can finally get a good look at it. The seat and central portion of the back are made of black marble, threaded through with tendrils of pale gray. The metallic arms and legs of the throne are carved in the shape of young gold dragons, each of which has a gleaming sword thrust through its head. Their wings are partly unfurled, sticking out on both sides of the throne. Looming over the back of the throne is a golden carving of the red dragon depicted in the marble statues. It has huge rubies for eyes, and its teeth are tipped with diamonds. [*Total* 968,000 gp]

**03** The room is dominated by a monumental black marble sarcophagus, with a heavy green marble lid depicting a long dead king [19,400 gp]. Next to the sarcophagus stands a full-size golden chariot amid several large round-handled jars and containers. [If the heroes try to move the chariot, the feel and weight will suggest it is probably made of wood, but every surface has been covered with a generous layer of gold leaf.] The space for the two horses to draw the chariot is empty but inside the body of the chariot is fitted a small, three-legged stool covered in gold leaf [chariot total; 20,000 gp].

Atop the stool is a transparent crystal box [*canoptic jar*, 25,600 gp] approximately the size of a man's fist and inside, a shrunken and preserved body organ, can be clearly seen [*a small human heart*; 10 gp]. Four alabaster jars [*canoptic jars*, 25 gp each] each a foot tall contain a variety of preserved body parts. [*These may be of interest to scientists or doctors but will fetch little on the open market*.]

The other three jars may be of greater interest. One, as tall as the chariot wheels and nearly as wide [*jar*, 16 gp], is packed full of fine grained sand. Nestled in the sand are six eggs, each nearly a foot tall [*giant lizard eggs*, *still living*; 1,000 gp each]. Another, a little taller but more narrow [*jar*, 8 gp] is also packed with sand. [*If the sand is searched:*] It contains eight round brown glass bottles, each a little larger than a duck's egg and stopped with wax and a cork. Each bottle contains a silvery liquid, thick and metallic looking that shines when it moves [*bottles*, 5 gp *each; mercury*, 500 gp *each*]. A third jar, similar in size to the second [*jar*, 8 gp], is filled with coins of a great variety, seemingly each one different. Some are silver, some gold and others made from exotic materials such as coral, tough leather, tortoiseshell and amber. The shapes of the coins range from the usual disks to pyramids and cubes [300 pp, 735 gp, 2836 sp, 5926 cp; 13 *coral pieces*, 100 gp *each*; 466 *shell pieces*, 1 *sp each*; 3080 *leather pieces*, 20 *pieces per cp*; *coin total*, 5426 gp].

Arranged against one wall is a row of eleven enormous tusks [mammoth tusks, 1,780 gp each], each one carved with great skill to show exquisite scenes of all aspects of life in an unknown tribal kingdom. The pictures range from the king on his throne with attendant ministers and wives arrayed around him, through the priests and monks parading around their temples and down to the cock-fighting, dancing and lovemaking with which the common people entertain themselves.

Pushing the lid off the sarcophagus reveals a small coffin, perhaps suitable for a child, made entirely from obsidian [*coffin*; 968,205 gp]. Also within the sarcophagus but separate from the coffin are a series of small statues of cats and people with cat-heads. There are eight in all, each made of heavy black stone [*a type of marble*; 110 gp each]. The coffin is firmly sealed and difficult, although not quite impossible, to open without causing damage both to itself and to its contents. [*The trick is to tap firmly all along the seam on the right hand side*.]

The body within the coffin is completely wrapped in long strips of linen. [*If the wrappings are undone:*] Tucked in among the linen strips is a series of jewels, six emeralds [1,000 gp each] alternating with five rubies [5,000 gp each]. The corpse is indeed that of a deceased child and has been fully embalmed. By the feet of the deceased lies a linen bundle of tattered old stuffed animals, perhaps the best-loved toys of the child in the coffin [no value]. [Total 1,100,273 gp]

04 As you enter this huge underground chamber, the first thing you see is a mounted warrior astride his horse with his lance [5 gp] lowered and pointed at you. He is not moving and as your eyes adjust to the dim light here, you notice he is actually little more than a skeleton astride a skeletal horse. Poles firmly planted in the ground run up, one between the horse's forequarters and one between the hindquarters, holding the horse erect. Another pole runs from the ground directly below what had once been the belly of the horse, up through the saddle on the horse's back, on through the rider at the inside of his spine, holding him erect in the saddle. The horseman is fully armored [masterwork breastplate armor, 350 gp], with a conical helm, an engraved breastplate with a running horse on it, thigh plates and greaves. Only a few scraps of his leather garments remain. He wears a scabbard holding a long curved sword [masterwork scimitar, 315 gp]. Across his back is a quiver of twenty arrows [2 gp] and a short composite bow [masterwork, 375 gp]. When you look beyond the first skeleton, you can see many other mounted warriors facing out from and surrounding a raised platform containing a pavilion made of felt [pavilion and posts, 350 gp]. All of the warriors you see seem to be comparably outfitted [30 horsemen total].

The pavilion is as tall as three men at the center post, and round with a diameter of about eight paces. The sides of the pavilion are made of ten large sections of felt. Every other section has been rolled up and secured with leather ties. The posts for the sides of the pavilion are wooden poles taller than a man and a handspan in diameter with black iron fittings. In the center front of the pavilion are two stone tables, each with a body on it laid out in burial repose [granite tables, 200 gp each]. One is a male warrior, the other a female in a long gown. The skin of both corpses is pale in death but not corrupted or decomposed, due to magic or an embalmer's skill. The big warrior has breastplate armor, with weapons and shield at his side. The breastplate and shield are embossed with a stylized golden dragon rearing and ready to strike, in gold leaf with rubies for eyes [masterwork breastplate armor, 4,350 gp; masterwork light steel shield, 2,159 gp]. The greaves and thigh plates are plainer, but polished to a sheen. The warrior has black hair and a beard shot with grey, and seems to have been heavily muscled and barrel chested. He wears leather pants and tunic under his armor, and sturdy leather boots. The clothes were well made and ornamented with colorful stitching, but the leather is now dry and breaks at a touch. At his side lie a greatsword [masterwork, 325 gp] and a long curved sword [masterwork scimitar, 315 gp]. Beside his head rests a crested helmet with a golden dragon as the crest [masterwork helmet, included in value of armor].

On the bier beside him lies a similarly embalmed female. Unlike the warrior she appears young, perhaps having been in her late twenties when she died. She is gowned in golden silk, with fur trim at the neck and cuffs. Even in death she is a beautiful lady, though her silk is in ruins. Her long black hair flows from beneath a wide platinum and garnet circlet [11,310 gp] on her head. Matching circlets on her upper arms are a hand span wide and have a double row of garnets around the bands [5,060 gp each]. Around her neck lies a three-strand garnet necklace, with perhaps a hundred round faceted stones on each strand [52,500 gp]. On her feet are furred slippers, now dry and fragile, and around each ankle are three gold ankle chains, each with a diamond stud at the center [1,355 gp each].

To the sides of the pavilion are two low wooden tables each five paces long and wider than the length of a man's arm [tables, 15 gp each]. Each table is set with places for sixteen diners, but there are no chairs. Each place setting consists of a gleaming black stone plate [obsidian plate, 496 gp each], goblets of white stone practically glow in the light [white onyx goblets, 1,800 gp each], and heavy silver utensils: a twopronged fork, wide flat spoon and eating knife [32 silver utensil sets, 30 gp each]. Each table has three white stone decanters [white onyx; 5,700 gp each] resting on matching serving trays [white onyx; 11,600 gp each] and two other serving trays made from a mottled green stone [green onyx; 9,800 gp each].

At the back of the tent are six skeletons supported on wooden frames. Three are dressed in the remains of colorful silk robes and hold musical instruments: a small harp, a large flute-type instrument, and a lute [three masterwork instruments; 100 gp each]. The other three skeletons wear tattered white silk robes. Each has a fine golden chain around what would be its ankle [75 gp each], and a golden circlet [90 gp each] around its left upper arm. Two of these figures hold white stone trays like the ones on the tables [white onyx; 11,600 gp each]. The wrists and trays are supported by silk rope tied to the supporting staff behind the skeletons' necks, holding the serving travs horizontal. The arm bones of the third skeleton have become detached at the elbow and the white tray lies on the stone floor of the platform, shattered into hundreds of pieces. [If the clothing here were to be intact, the two central figures would have nobles' outfits, 75 gp each, while the side figures would have courtiers' outfits, 30 gp each.]

Under each of the stone tables on which the man and woman lie are two large, strong chests [4 gp each]. They are incredibly heavy, and almost impossible to move out from under the tables. When opened you find the chests under



the man's bier are full of ancient gold and platinum coins, whereas the chests under the lady's are full of ancient copper and silver coins. [4 chests: 25,633 pp, 57311 gp; 68453 pp, 14491 gp; 46035 sp, 36909 cp; 64069 sp, 18875 cp; 82944 coins per chest, each chest weighs about 1660 pounds; total coin value 1,024,230.24 gp] [Total 1,366,771.24 gp]

05 While it might be hard to imagine how it arrived here, there before you stands the largest sleigh you have ever seen [mithral sleigh, 60,760 gp]. It is easily the length of ten horses, its runners wrought of steel and coated with mithral. Upon closer inspection you discover most of the sled itself is fashioned of steel, with decorative elements and panels of brilliant, gleaming mithral. It is hard to imagine what beasts could pull such a large, heavily weighted object. The runners curl upward and back into huge, ornate patterns of filigree behind the sled. Large brass bells, the size of a man's hands cupped together, hang along the bottom of the sled and from the lantern poles in the front.

There are eight rows of seats within the sled and each seat is lined with white fur. In a pile at the front of the sleigh is an enormous length of heavy chain. [If stretched out the chain is twice as long as the sled; it attaches to a ring at the front and is included in the value of the sleigh.] Sitting on one of the fur-covered seats inside the sled is what appears to be a priest's headdress [1,130 gp]. Embroidered onto the fabric covering the back of the head and the shoulders are winged horses, eagles, and human-headed winged beings. Many hollow, silver pendants adorn the crown of the headdress, in the form of feathers set close together to create a musical jingling sound appealing to the ear. A framework of willow twigs supports the tall cylindrical cap of the headdress. The shoulder cloth is made of pale gray velvet.

You also discover a hempen bag [2 sp] on the floor of the sled's interior, within which are more incredible objects. The largest of these is a shallow, wide copper bowl [70 gp], grown slightly green with verdigris but expertly fashioned. Next you find a large diamond [3 inch diamond; 2,569,091 gp] of gray-brown hue. The diamond is the size of a small plum and is perfectly cut. Within its smoky depths you can see your surroundings refracted to infinite proportions. Along with the diamond is the largest pearl [4 inch pearl; 608,900 gp] you have ever seen, and you could only imagine from what sort of oceanic terror such a treasure was plucked. The pearl is a deep, brash silver in color, and is the size of an apple. It is so precisely formed that when rolled across a smooth surface it moves in a perfectly straight line, never wobbling. Last you discover a long, highly polished ebony box [64 gp] holding what can only be a gilded peacock feather [1,000 gp], light and delicate, as if every filament and strand had been coated in a gentle aureate mist. [Total 3,241,015.2 gp]

You find a free-standing construction that not 06 only manages to dwarf you in size but also confounds and perhaps even amazes you. A giant base of gold comprised of a single disk of gleaming metal has been set into the ground [90 foot disk of gold; 916,000 gp. Disk is 1 gold piece thick, although the heroes will not be aware of this unless they try to dig up the disk or carve out a chunk of it]. Inscribed with odd symbols and sigils [Star signs, astronomical in nature, and various other non-mag*ical writings*], the thin disk stretches thirty paces across the floor. Around the edges of the disk are placed fist-sized gem disks, of a deep green, blue and radiant orange color, each one of them corresponding to a marked out segment of this device [4 emeralds, 4 blue star sapphires, 4 fire opals; 150,000 gp each].

Rising from the center of this disc is a column of silver [A 6 inch diameter column almost 12 feet in height; 1,000 gp] upon which is mounted a large crystal sphere of a bright yellow hue [6 inch sphere, yellow corundum; 4,120,000 gp] and around this sphere are other complex workings — cogs, wheels and various arcing arms all made from precious metals [brass and silver cogs, wheels and workings; 12,000 gp]. The machine looks undoubtedly dangerous as it is in a state of constant motion with the arms moving as they do. [A difficulty 25 reflex test is required to navigate the machine.]

It is a chaotic dance of movement as spheres made from different precious and semi-precious stones which sparkle and gleam brightly [spherical gems: 1 inch fire opal, 19,000 gp; 2 inch yellow topaz, 76,000 gp; 2 inch blue sapphire, 152,000 gp; half-inch moonstone, 120 gp; 1 inch ruby, 19,000 gp; 2 half-inch moonstones, 120 gp each; 4 inch jasper, 61,000 gp; 4 half-inch moonstones, 120 gp each; 2 inch sardonyx, 7,500 gp] hurtle around this brightly lit center orb, whirling by in a blur and then slowing as they spin and circle. They are all of different sizes and the odd motion is definitely a repeated pattern of some sort. [Those characters with the correct knowledge skills will be able to work out that its not just a pretty piece of moving art, but a device for charting the motion of planetary bodies known as an Astrolabe. A difficulty 25 task check is required for this; the GM may decide this belonged to a powerful or legendary figure. The Astrolabe is configured to represents the known solar system at the time of Copernicus and Gallileo. It is possible to reconfigure the Astrolabe without damaging it. The GM could revise it to match the preferred view of the universe.]

Within the center of this contraption there is a long golden tube of some kind [Golden telescope; 7,000 gp] sitting at an angle and pointing slightly upwards [Within the tube are two large lenses, one convex and one concave, made from perfectly unflawed crystal-clear glass, each worth 3,000 gp], upon the side of this tube is a smaller golden tube [1,000 gp] attached by gold rods [100 gp] and set with two small pieces of crystal [Small glass lenses, 500 gp each]. This device is mounted upon a golden stand and has several small wheels and levers that look invitingly easy to reach, given the apparent danger of the sharp edges of the machine's movement. Each of the four wheels has a small red gemstone [rubies, 1,000 gp each] shining at the center and the three levers are tipped with a blue-white gem as well [ blue-white diamonds, 5,000 gp each]. [Total: 7,217,440 gp]

07 The hoard before you is breathtaking, a mountain of copper and silver coins tipped with platinum and gold [140,736 pp; 651,943 gp; 1,528,407 sp; 2,009,650 cp].

Although some show their age, stamped with the crests of families long since gone, others are newly made. The piles of gold, silver, and platinum are a testament to the previous owner's love of things shiny. [4,330,736 coins total, 86,615 pounds; this "mountain" would be 15 feet in diameter and 10 feet high.]

Beside this lovely landscape is an old chest whose lock broke a long time ago. Opening it you find bolts of silk in gleaming ivory, pale pink and peacock blue [3 bolts, 20 square yards each; 10 gp per yard, 200 gp per bolt] cushioning jewels that sparkle and shine with color. The most stunning is a large emerald, the size of an egg, cut into a multifaceted rhombus [1,629,746 gp]. Nestled next to the emerald lies a set of five rubies identically cut into cubes [13,037 gp each]. The neighboring topaz is not without its own allure. It is the size of a large coin cut as a faceted triangle [10,200 gp].

Resting in between the top two bolts of silk is a jeweled sword in its scabbard. The scabbard is platinum-plated leather with engraved swirls flowing up from the tip toward the middle where they form the head of a snake [3,720 gp]. The snakehead looks back at you with its ruby eyes and seems to move as the light hits it at different angles. The artwork then crawls up toward the top as the snake becomes many once again. About a fingerlength from the top the lines split at a V and wrap around the back. The longsword in the sheath is worthy of its scabbard. The crosspiece is worked steel and each end curves up to form an open-mouthed snake. The hilt, in keeping with the craftsman's theme, is a snake whose mouth clasps the spotless blade. The handgrip is made of cords wrapped to form a scaled handle. To balance the blade is a pommel with a circular-cut emerald. Although highly ornamental it is still a masterfully made weapon [masterwork longsword, 6,895 gp].

Beside the chest is a short stand with three drawers [200 gp]. The stand itself is beautiful and probably belonged to a noblewoman if not a queen. The pale wood has been stained even whiter and then polished and carved with a pattern of roses. The top drawer holds a necklace of matching black pearls [39,300 gp] and an elaborate gold signet ring with the same crest as most of the older coins [300 gp]. The second drawer contains a ring in the shape of a rose head in full bloom. In the center of the blossom is a sapphire [2,380 gp]. Beside the rose ring is a matching necklace made of connected rose heads, each holding its own small sapphire [9,594 gp], and sapphire earrings to complete the set [pair, 2,600 gp]. The third drawer is empty. [Total 4,002,960.2 gp]

You open a door at the back of the room [or trapdoor] and are startled by the results. Thousands of coins come crashing out from behind it [almost knocking over anyone nearby]. You have discovered an amazing hoard. The space beyond the door appears to have been filled with coins of all types. Copper, silver, gold, and platinum are spilling out all over the place. It could take days to count what you have found, and even longer to haul it to a place of safe-keeping [2,367 pp, 45,098 gp, 359,123 sp, and 458,653 cp].

As the coins empty out, you see the treasure is not limited to a king's ransom in currency. In with all the coinage you find three silvered short swords [masterwork, 330 gp each], a set of full plate armor fashioned from thousands of small gold and silver plates [3,300 gp], a very gaudy piece of leather armor inlaid with gold and set with diamonds along all of the edges [3,660 gp], and a helmet odder than any you have ever seen, it seems to be fashioned from clear quartz. It is a full helmet to cover the entire head, but the material it is made of makes it possible to see through it. It would be difficult to wear for protection because it weighs more than ten steel helmets, but it is an amazing piece of art [528,250 gp].

Finally, under all of the treasure there lies an intricately woven oval rug. Close inspection



08



reveals the rug, which is about six feet long and four feet wide, and is actually woven with gold, silver, and copper thread intermingled with other fine threads. The design of the rug is mesmerizing, with waves of gold flowing into streams of silver, and lines of copper intermingling with the other material all the way to the center of the rug. The rug is so heavy it will be cumbersome for one person to carry, but it would surely make a fine center piece for any well decorated room [5,390 gp]. [Total 650,856.83 gp]

You do not know where to look first, stunned 09 into silence by opulence and beauty. Towards one end of the chamber [lair, etc.] is a colossal statue of a radiant goddess, taller than a castle battlement. Her face, dramatically outstretched arms and exposed breasts are all pure alabaster, traced with glistening silver vein work. Her costume, a mix of votive robes and light armor plating, is made up of solid sheets of gold, the wealth of an entire nation. The goddess' catlike eyes are pale yellow with deep blue centers. [The eyes are mosaics of pale yellow diamonds and navy blue spinel. Skillfully carved tunnels beginning at the crown of the goddess's head direct light through the eyes; if any light is available, the eyes will seem to glow with divine power.] The majestic statue is immensely valuable by itself, and it is only a part of this horde [24 foot statue; 692,933 gp].

A maze of smaller statuary surrounds the central idol like a forest of supplicants. The other statues are all man sized, crafted in terra cotta so skillfully sanded and painted as to be almost indistinguishable from flesh, and clothed in costumes of ceramic. The sculpture garden is composed of over two hundred effigies, which range from representations of kings and heroes to portrayals of prosperous merchants, famed actors and dramatists, and even realistic images of the common man and woman. Some of the statues have collapsed and lie in ruins, while others are chipped and worn by great age, but enough survive to make their discoverer rich beyond his or her wildest dreams – if a way can be found to sell them [218 sculptures, 500 gp each].

A sculptural zoo rises beside the crowd of carved citizens. A caravan of a dozen life-sized statues of camels of tan and red marble makes its way along one side [12 camels; 22,000 gp each]. On the opposite side, a small herd of horses carved from slate-grey or brown marble seems to run before the wind [8 horses; 20,000 gp each]. Elsewhere, two bronze colts [9,000 gp each] prance beside their metal dam [15,000 gp]. A pensive zebra is carved from gleaming black and pink-white marble [25,000 gp] while an angular,

geometric giraffe is hewn from a mammoth block of orange and yellow stone [55,000].

At the center of the sculpture forest is a clockwork rhinoceros [375,500 gp], crafted from exactly measured sheets of hammered bronze, gilded with thin layers of gold. Examining the mobile sculpture, you discover an intricate array of weights, counterweights, expertly assembled gears, silver pneumatic tubing, and lengths of iron chain. A kettle boiler in the metallic beast's belly provides power, but is dormant now. The metal rhino's eyes are enormous rubies [worth 64,000 gp each if removed, but it would reduce the total value of the sculpture by 70,000 each], while the creature's squirming tongue is a clever construct of embroidered red silk overlaying metal tubing, and its small, sharp teeth are white crystal [30 teeth, worth 300 gp each if removed, but it would reduce the total value of the sculpture by 350 gp each].

Table-sized pieces of something are wrapped in oiled camel skin sheets weighing almost as much as a whole camel, and lean against one of the chamber's farthest walls. Removing the protective camel skin would be a difficult task. [If the adventurers do: You are treated to a riot of color depicting a familiar religious scene; it is a stained glass window [9 whole windows, 3,500 gp each; 1 broken window, 500 gp; 10 camel skin sheets, 200 gp each]. Piled near the huge packages [stained glass windows] is a library's worth of books, most of which have striking red and black leather covers [encyclopedias, very old; 85 volumes, 100 gp each]. Other books in the messy collection include epic love poems [12 assorted volumes, 50 gp each], a beautifully illustrated anatomy text [1 volume, 300 gp], histories and political commentaries [35 volumes, 75 gp each], the genealogies of a several interrelated noble clans [8 volumes, 65 gp each], and several travelogues [15 volumes, 35 gp each]. [This minor library has 156 volumes and is worth 12,470 gp total.]

Past the ramshackle library, you find a massive four-poster oak bed [1,530 gp total] with dark-green silk curtains pulled tightly shut. A large silver theater mask, showing the face of a serene young girl, hangs from each of the bed's posts, each with a slightly different expression [400 gp each]. Piled on the luxurious cushions, you find a sprawling pile of loose gems, most about the size of a knuckle, plus one perfectly cut diamond the size of an infant's skull, which gleams like moonlight [1,110,078 gp] and reflects the treasures all around. [Loose gems are a brilliant green emerald, 25,464 gp; a white opal, 8,028 gp; a bright-orange jacinth, 44,003 gp; an aquamarine, 1,304 gp; a blue-white diamond, 11,894 gp; a ruby, 25,464 gp; a deep blue sapphire, 31,291 gp; a pale pink diamond, 20,553 gp; a gleaming red fire opal, 8,028 gp; a violet garnet, 1,189 gp; a sparkling black star sapphire, 4,757 gp; and a deep golden topaz, 2,546 gp; 12 loose gems, total value 184,521 gp.]

Directly opposite the huge leather packages stands a huge wooden wine rack filled with more than a hundred green glass bottles [fine wines, 162 labeled bottles; 200 gp each], and dozens of dusty opaque black bottles [fine scotch whiskey, 75 labeled bottles, some of which seem to have been aging for centuries; 450 gp each]. Leaning up against the wine rack is a quiver adorned with an elaborate curled green dragon in beadwork [72 gp]; in this are arrows with black and green fletching. [Closer inspection shows these are diamond tipped; 9 masterwork arrows, 1,006 gp each.] A brooch is fastened to the quiver's shoulder strap. The small pin is an abstract triangular shape made of roughly forged bronze, with a thumbnail-sized bright green hexagonal stone in the center [emerald; brooch, 5,023 gp].

A nearby suit of baroque, gold-plated full plate armor [120,000 gp] is displayed on a wooden dummy. The gleaming armor and has spiked shoulder plates, and the breastplate is speckled with diamonds, rubies, and pale blue sapphires to resemble an exploding sunburst. The armor is topped with a crown of deep red and light blue feathers, braided lengths of blond human hair, and spiraling golden horns. The armor's gauntlets are pure platinum, as are the armor's shin guards [pair, 12,000 gp] and razor sharp spurs [pair, 1,200 gp]. The gauntlets are etched with scenes from a courtly love affair. The fingers are of gold, carved with interlaced animal and warrior motifs, and have obsidian fingernails [pair of gauntlets, 25,000 gp]. [Total 3,297,731 gp]

Resting proudly in the water is a keelboat 10 [32,000 gp; It is the GM's option whether the ship is considered part of the treasure or part of the setting and unavailable to our heroes because of lack of transport method]. While you cannot be precisely sure, it looks to be about 60 feet long from bow to stern. Even from this distance, you can tell this was the ship of someone who enjoyed traveling in both style and comfort. Where a typical ship of this type is used for cargo and has evidence of years of hard sailing, this one is appointed with a number of comforts and is trimmed in gold and silver all along its length. The name ["Altruisa"] is written on the stern in raised wooden letters painted gold.

As you step onto the ship, you can see every-

thing is made from the most expensive materials and is of the finest craftsmanship. The deck is made of polished mahogany, as are the oarlocks. The oars, of which there are six, are currently shipped on the deck [the oars are set in their working position], are polished to a high sheen, and the oar handles are gilded [200 gp each]. A white sail lies furled at the bottom of the mast and, upon inspection, proves to be made of the finest silk. [It has a large, red dragon design, visible when the sail is raised; 500 gp.] At the stern, the gleaming wooden wheel is decorated with large, flawless diamonds, one at the end of each spoke [10 total, 15,000 gp each if removed; wheel, 151,000 gp; wheel can be removed intact and is not included in the value of the ship, however, if removed, will diminish the value of the ship by 2,000 gp]. Next to this stands a jeweled compass, with the four cardinal directions marked with blue gems [star sapphires, 2,500 gp each if removed; lodestone compass, 12,000 gp; not included in the value of the ship, removing this item will damage the ship deck and diminish the value of the ship by 500 gp]. At the bow, the figurehead is carved into the likeness of an attractive woman. She is painted in blues and reds, highlighted with gold inlays, and has two sparkling green gems for eyes [half-inch emeralds, worth 2,400 each if removed; figurehead, 5,000 gp; it is attached to the ship and included in the value of the ship]. All of the ropes on deck, both hanging from the mast and laying coiled, are finely made silk, still in excellent condition [silk rope, 500 feet total; 100 gp].

As opulent as the deck of the ship is, you are not prepared for the lavish area below. Unlike typical keelboats built to carry cargo or troops, the area below decks is a large, sumptuous gallery. Huge, padded divans and cushioned benches line the walls, each with an exquisitely carved table resting in front of it [6 divans or benches, 500 gp each; 6 tables, 250 gp each]. Each table holds a flawless mosaic glass vase [200 gp each] and several gold and jeweled drinking cups [18 total, 1,000 gp each]. Tapestries hang above the couches, all showing the life story of king [from a distant kingdom] from birth to his coronation. A closer look reveals gold and silver threads are woven into each picture [six tapestries, 1,500 gp each].

A gold appointed mahogany door [door, 500 gp; easily removed, not included in the value of the ship] blocks off the back of this area, and behind it is a small galley. There is no food to be found here, but the dishes, platters, and flatware remain. There are 18 place settings, all gold; ten large golden platters; and 180 pieces of flatware made of platinum and bearing a crest [place set-



tings, 400 gp each; platters, 100 gp each; flatware, 50 gp each]. A cabinet in the galley holds golden serving bowls [15 bowls, 150 gp each]. Another cabinet proves to be a huge vault of coins, overflowing with platinum and gold [4,450 pp, 9,510 gp; all from the same, distant kingdom]. [Total 308,460 gp]



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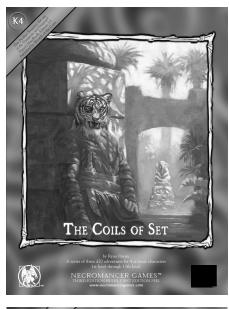


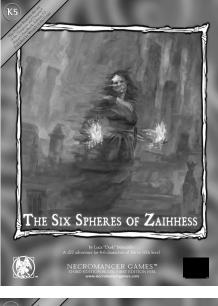
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ATLAS

Sisalasido

Barida

0 Kalokapeta

Baneta 0

Bay

"With a few warriors and an accurate map Ck Kase I will conquer the world" Bet Kasel And General Kabori Bakar, 542 I.R.

Ashakulagh November 29th: The players escape from Rinukagh. The military deployment information from the Atlas helped me find the perfect place for them to regroup — it all makes sense!

Saritido

Kasebapido

Raballa

Rinukaal

15

Dijishy

hzhimahn

December 6th: If I hadn't known the population density around the Kalokopeli Forest, my plot <sup>Kasido</sup> twist would never have worked. Now the real adventure is afoot.

Regor

Daketa

0 Sobakaseta

0

0

Ka

Arorole

December 13th: I originally worried that after completing the first stage of their quest, I would have no way to logically get the characters to Prompeldia. Thankfully, the details on the economies of Prompeldia and the bay area revealed a useful trade route.

Elos Desert

December 20th: I fear that too much time on the water will tire my players, as they were starting to feel too confined. Thankfully, the strong winter winds in the Elos Bay were the perfect way to speed the characters to Bet Urala, the next stop on their quest.

Whimdol Ba

#### From Fantasy to Reality: bet Urate The Ultimate RPG Atlas!

Prompeldia

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#### The Kingdoms of Kalamar Atlas – K&C1005

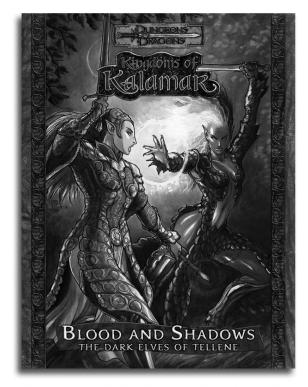


CAMPAIGN RESOURCE

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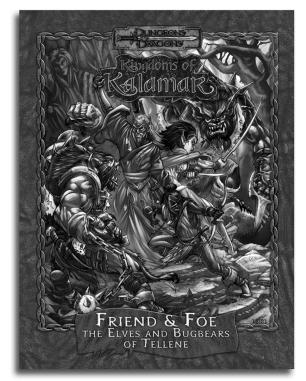
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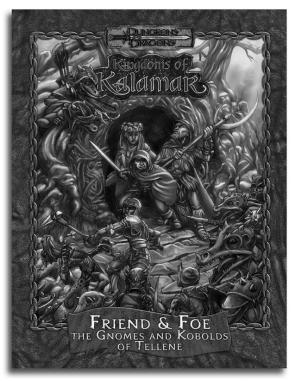


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